

Feedback on CO661 A1 for STUDENTID

Final score = 81 /100

Overall comment: Good attempt, but some data races and Client errors.

Task 1 - Server - Max. score 70

Criteria	Comments	Score
<i>Tests</i>	$\text{round}(\frac{52}{52} \times 25)$	25 / 25
<i>Functionality</i>		
Concurrency and exclusion	Correct idea of having a semaphore per file.	20 / 20
Race freedom	Using synchronize to avoid races was a good idea, however you synchronized the mode updates in open and close with respect to different objects. The more important data race is in close where you use a conditional to check available permits. Just checking that the permits are available is not sufficient. After the check has been made, a thread could acquire a permit. If you then change the mode, this could lead to an inconsistent state.	0/ 10
Fairness		5/ 5
<i>Description</i>	Lacking an overall description at the top, but the description in FileLock covers fairness and mutual exclusion	3/ 5
<i>Code quality</i> (comments, format, modularity/abstraction)	Lots of comments, code was easy to read, well structured.	5/ 5
Total		58/70

Task 2 - Client - Max. score 30

Criteria	Comments	Score
<i>Opening</i>		4 / 4
<i>Reading</i>	The client doesn't read from files	0/ 4
<i>Writing</i>	You write to files that have been opened in read mode.	3/ 5
<i>Randomness</i>		5 / 5
<i>Logging output</i>	The logging, while verbose, it very unclear.	2/ 3
<i>Client/server spawning</i>		5/ 5
<i>Code quality</i>		4/ 4
Total		23/30