Automated cross-platform testing

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Agenda

- Introduction
- Test recording or test coding
- Return on Investment with case study
- Coded tests Page Object Pattern with Demo
- Cross-Platform testing with Demo
- Q&A

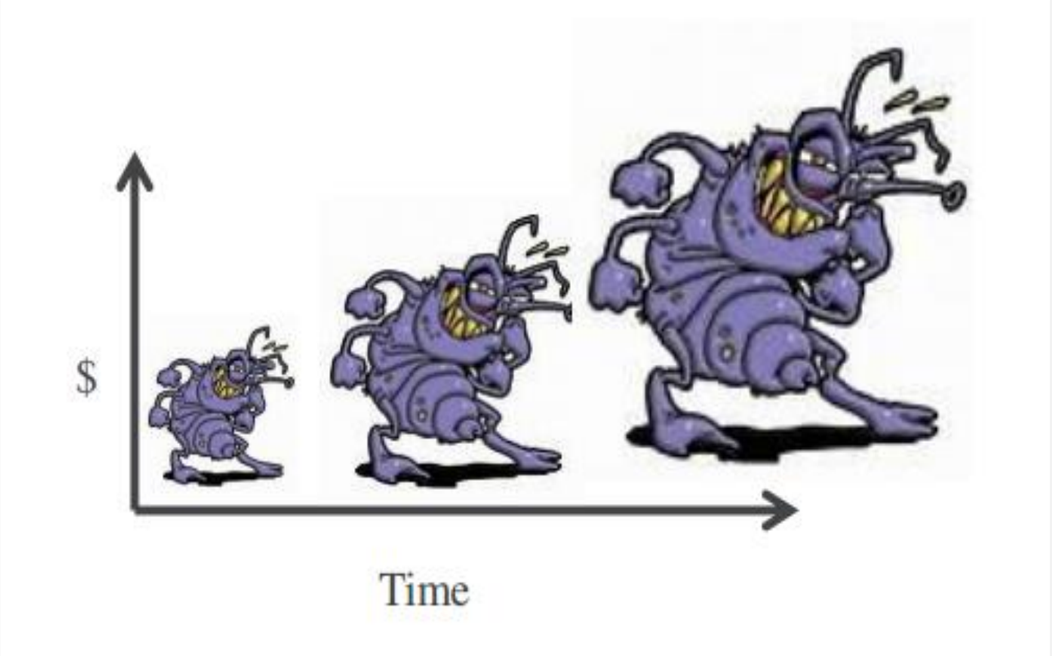
Test Automation

> Automation does not do what testers used to do, unless one ignores most things a tester really does. Automated testing is useful for extending the reach of the testers work, not to replace it.”

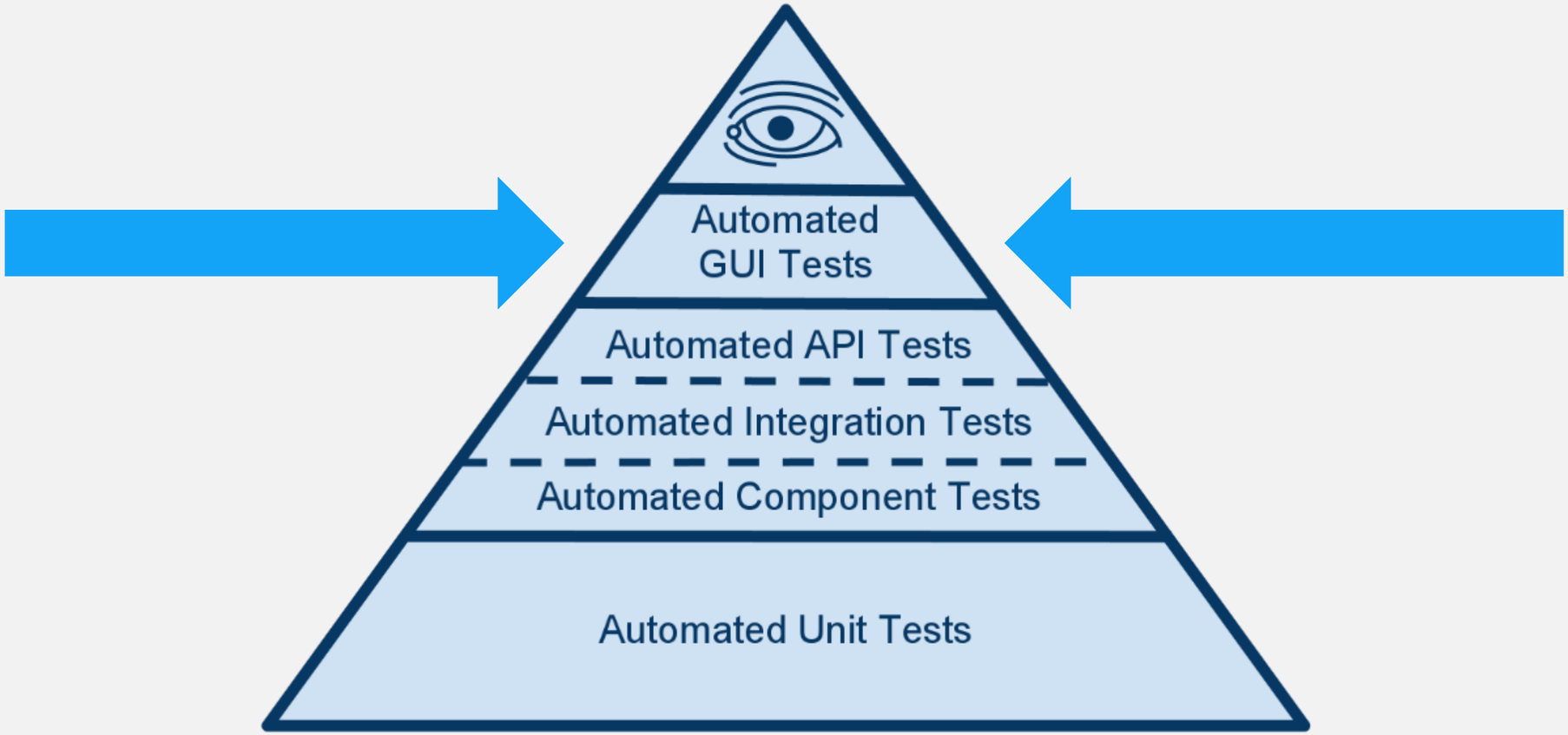
James Bach

1:10:100

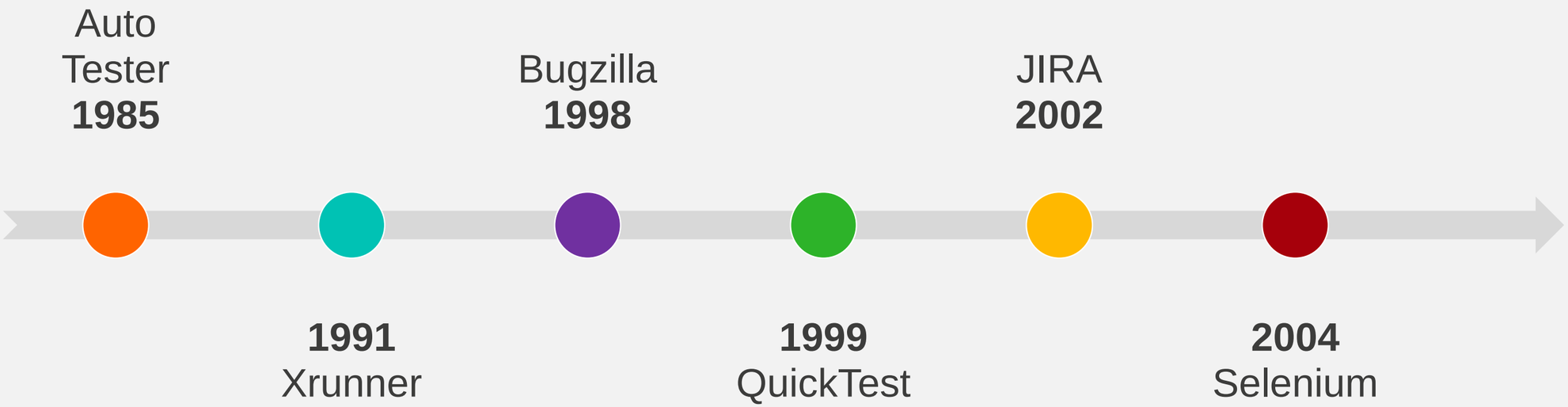
"1:10:100" rule. A defect that costs $1 to fix in requirements or design costs $10 to fix in a traditional test phase and $100 to fix after the product goes into production (live) use.



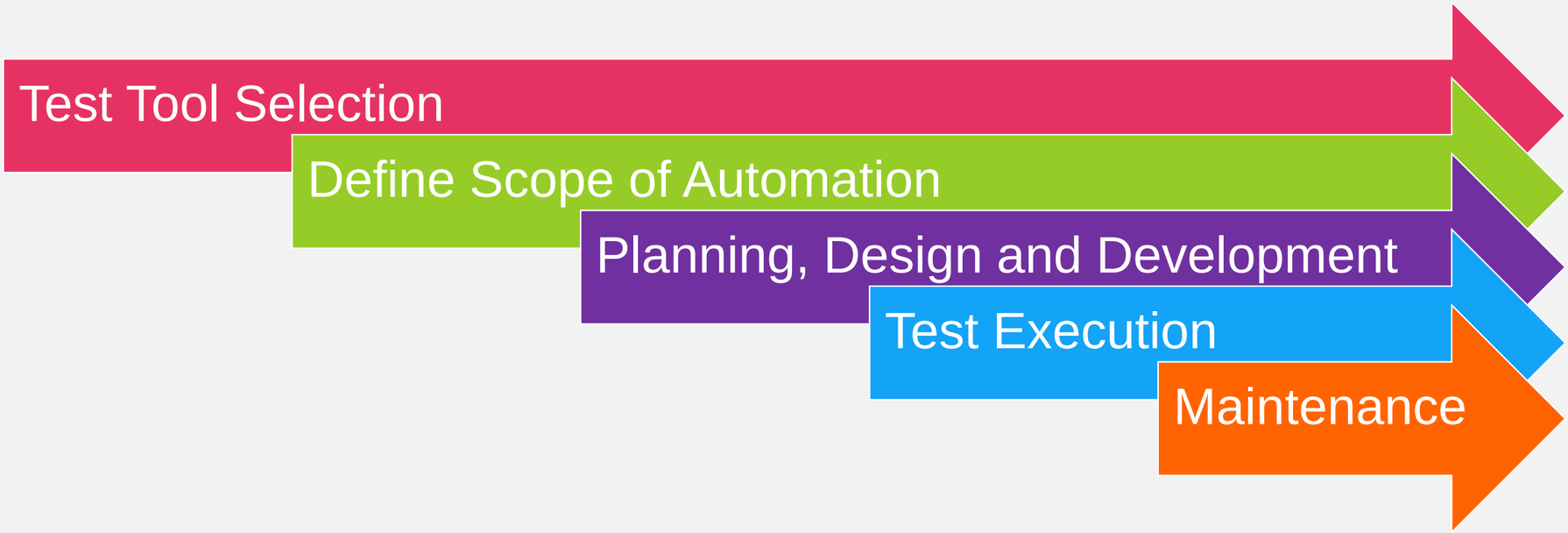
Test Automation Pyramid



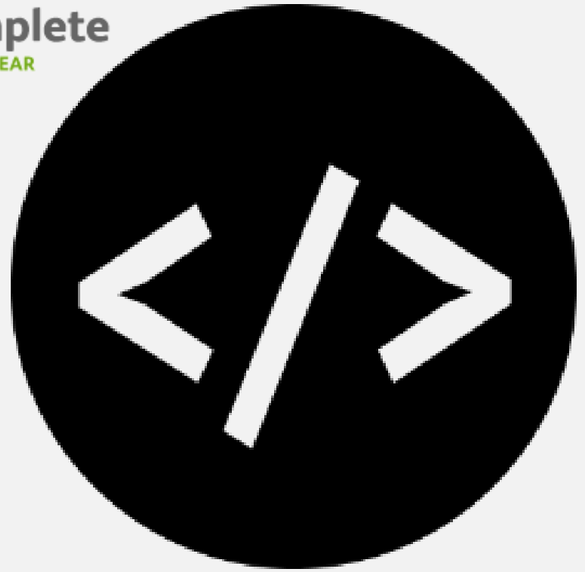
History of GUI Test Automation Tools



Introduction to Test Automation



Test Recording and Test Coding



Test recording

- Saves time
- No need to design the structure
- Immediate feedback on quality
- Everybody can use it

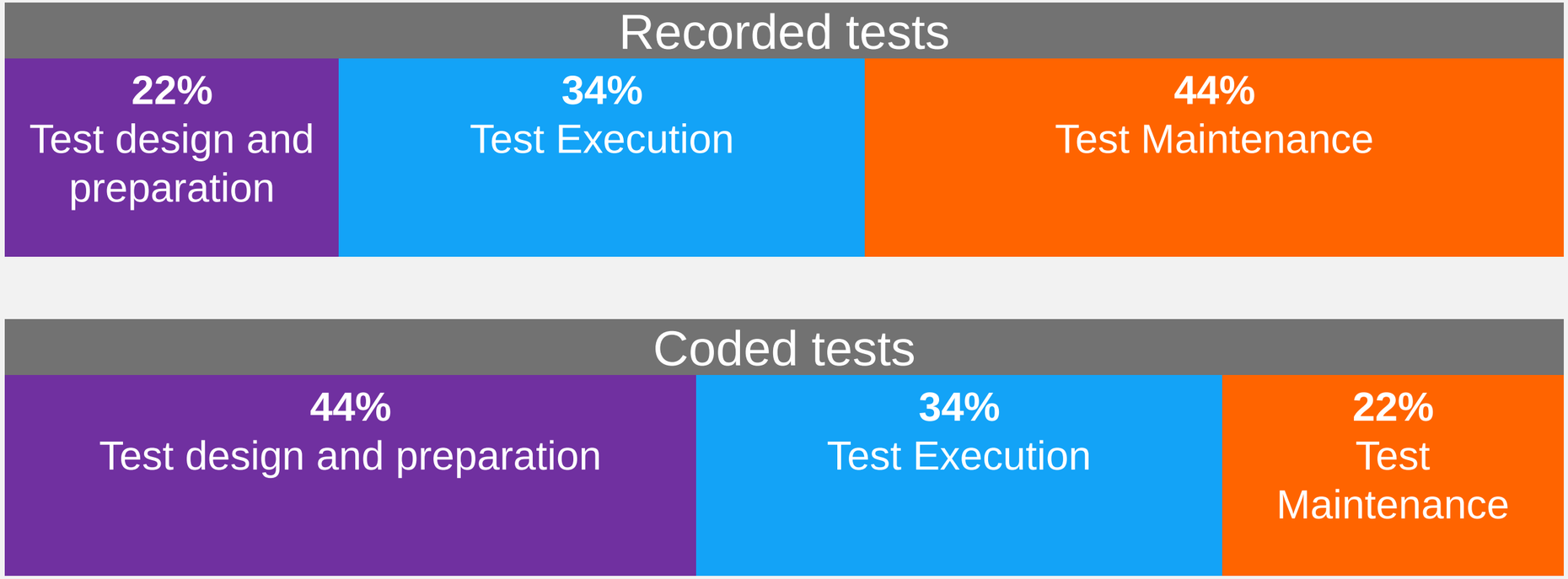
- Unstable
- One change to GUI will block multiple scripts
- Hard to maintain
- One platform only
- Vendor dependancy

Test coding – Page Object Pattern

- Resistant to GUI changes
- Easy to create iterations of tests
- Possibility to use same tests across platforms
- Easy to maintain

- Steep learning curve
- Should be well thought and designed first
- Takes time and effort to develop
- Problems with certain GUI elements

Effort Comparison

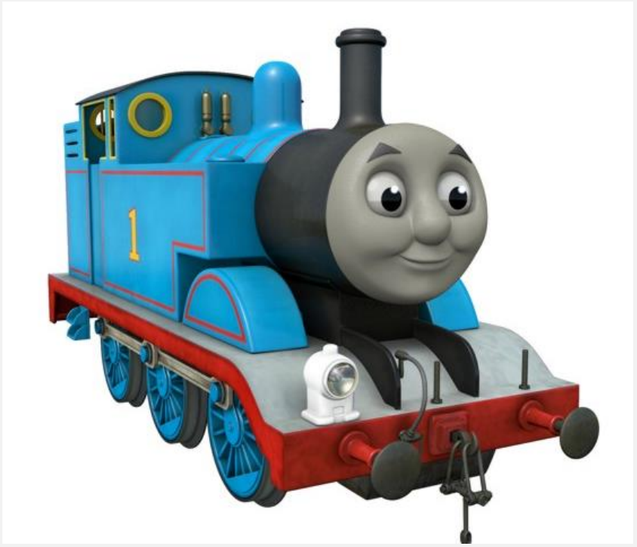


Cost comparison

Summary

Manual testing

Recorded tests

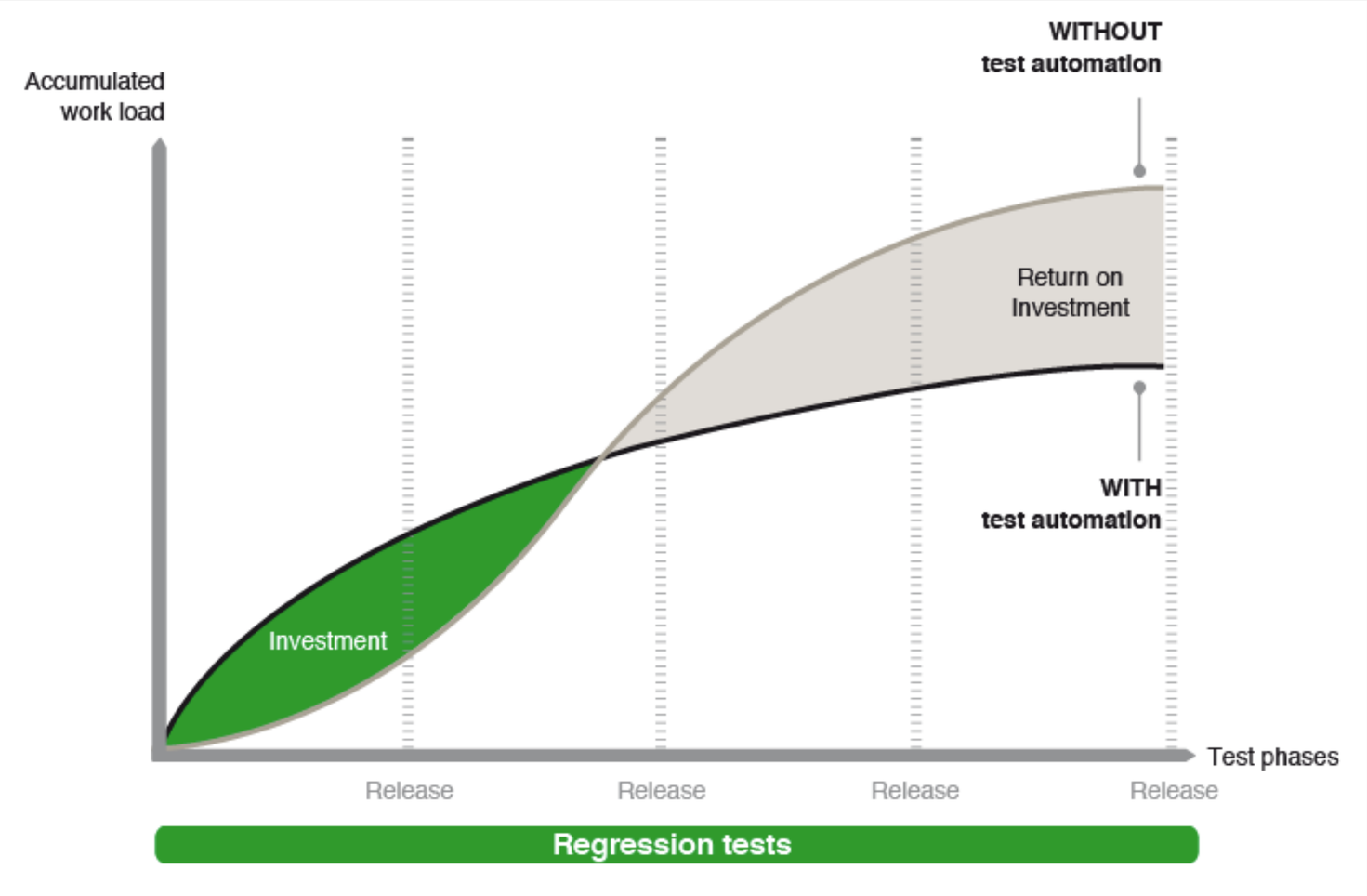


Coded tests

Return on investment

$$ROI = \frac{Gain\ from\ Investment - Cost\ of\ Investment}{Cost\ of\ Investment} \text{ x } 100$$

Return on investment



Case 1

8 Cycles

5 Test cases

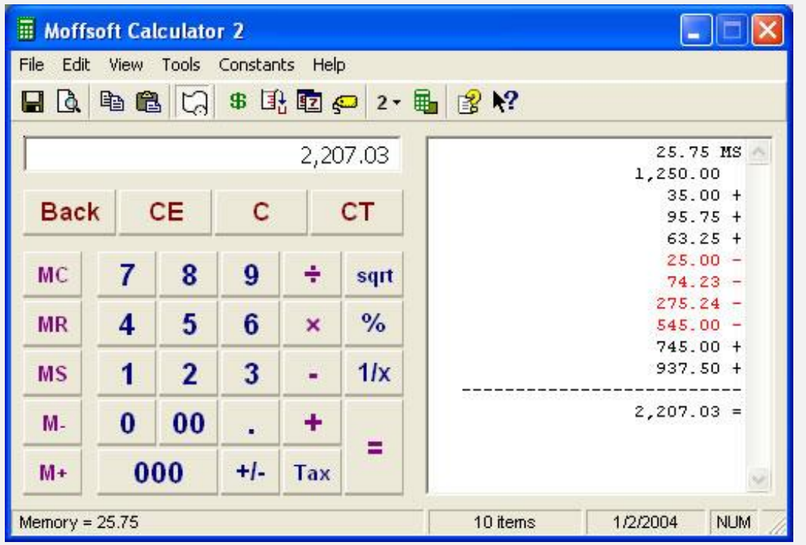
10 min to test manually each test

15 min to record each test

60 min to code each tests

0 min maintenance of recorded

0 min maintenance of coded



Recorded tests ROI:

$$\frac{400-(75+0)}{75+0} x100 = 433.33\%$$

Coded tests ROI (Page Object Pattern):

$$\frac{400-(300+0)}{300+0} x100 = 25\%$$

Case 2

8 Cycles
35 Test cases
10 min to test manually each test
15 min to record each test
25 min to code each tests
30 min maintenance of recorded
5 min maintenance of coded

Recorded tests ROI:

$$\frac{2800-(525+1225)}{525+1225} x100 = 60\%$$

Coded tests ROI (Page Object Pattern):

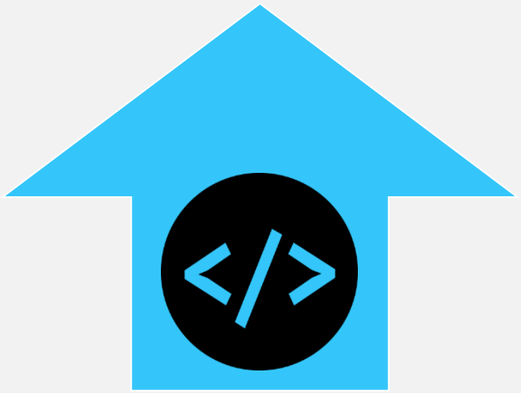
$$\frac{2800-(875+175)}{875+175} x100 = 167\%$$

Which to use?

Test Recording:

- simple apps (calculator, mobile calendar, home budget)
- ad hoc tests
- little to test
- no iterations of business scenarios
- test data creation

Test Coding:
- big projects (ERP, Finance solutions, online stores)
- complex apps
- cross-platform apps
- many iterations of business scenarios



Test Recording or Test Coding - Summary

Not all of tester's tasks can be automated

What kind of software are we testing? Do we only maintain it or is it still being developed?

There are a lot of tools, find which one suits your needs the most

Test Recording – low effort at the start, high in maintenance

Test Coding – big effort at the start, pays off in maintenance

Test Recording and Test Coding can be used simultaneously

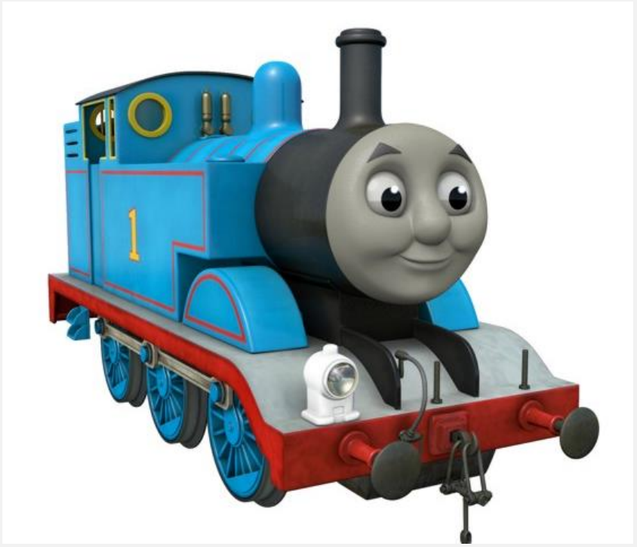
Agenda

Introduction	Test recording or test coding (Page Object Pattern)	Return on Investment with case study	Coded tests Page Object Pattern with Demo	Cross-Platform testing with Demo	Q&A

Coded tests

Manual testing

Recorded tests



Coded tests

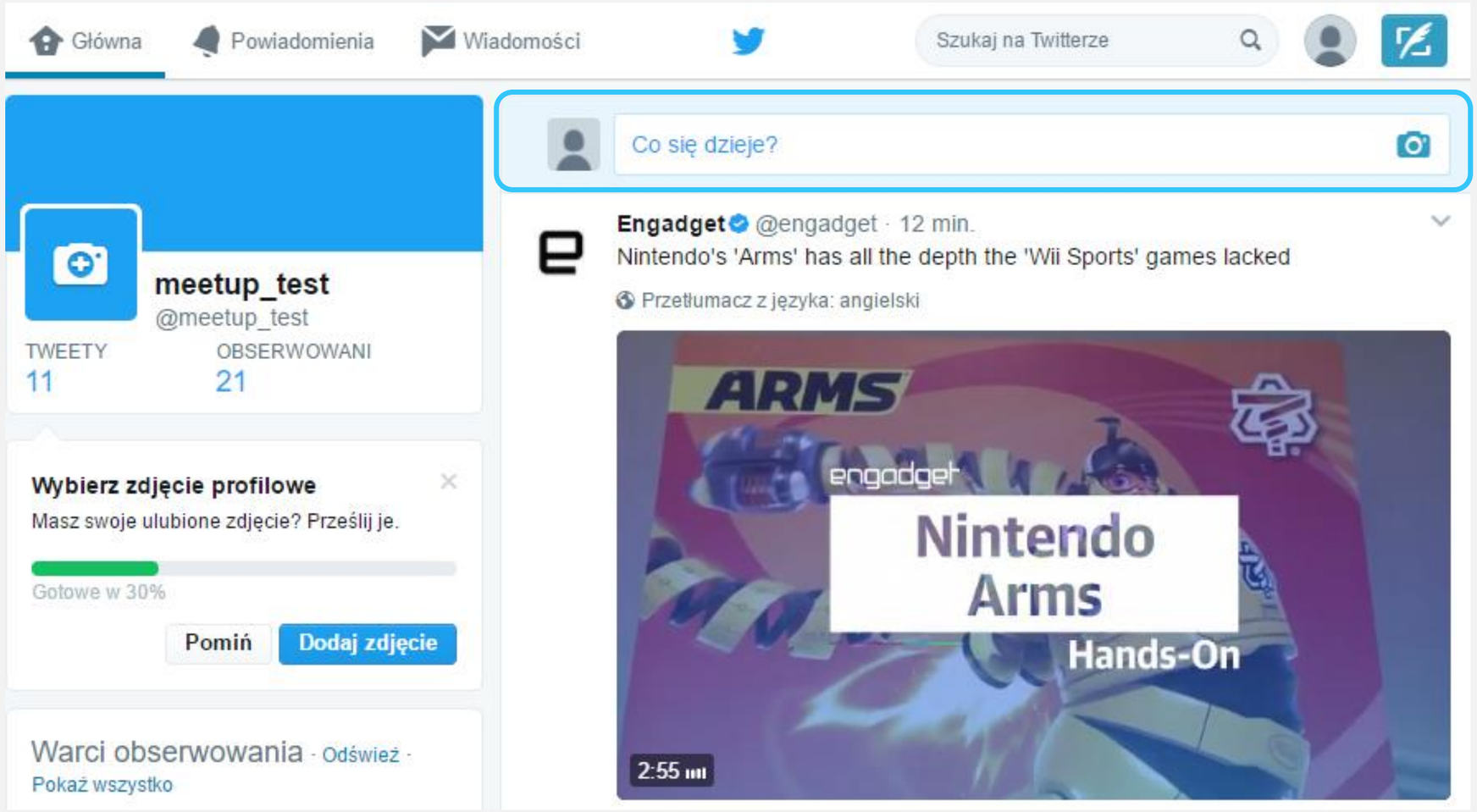
Coded tests

TGV

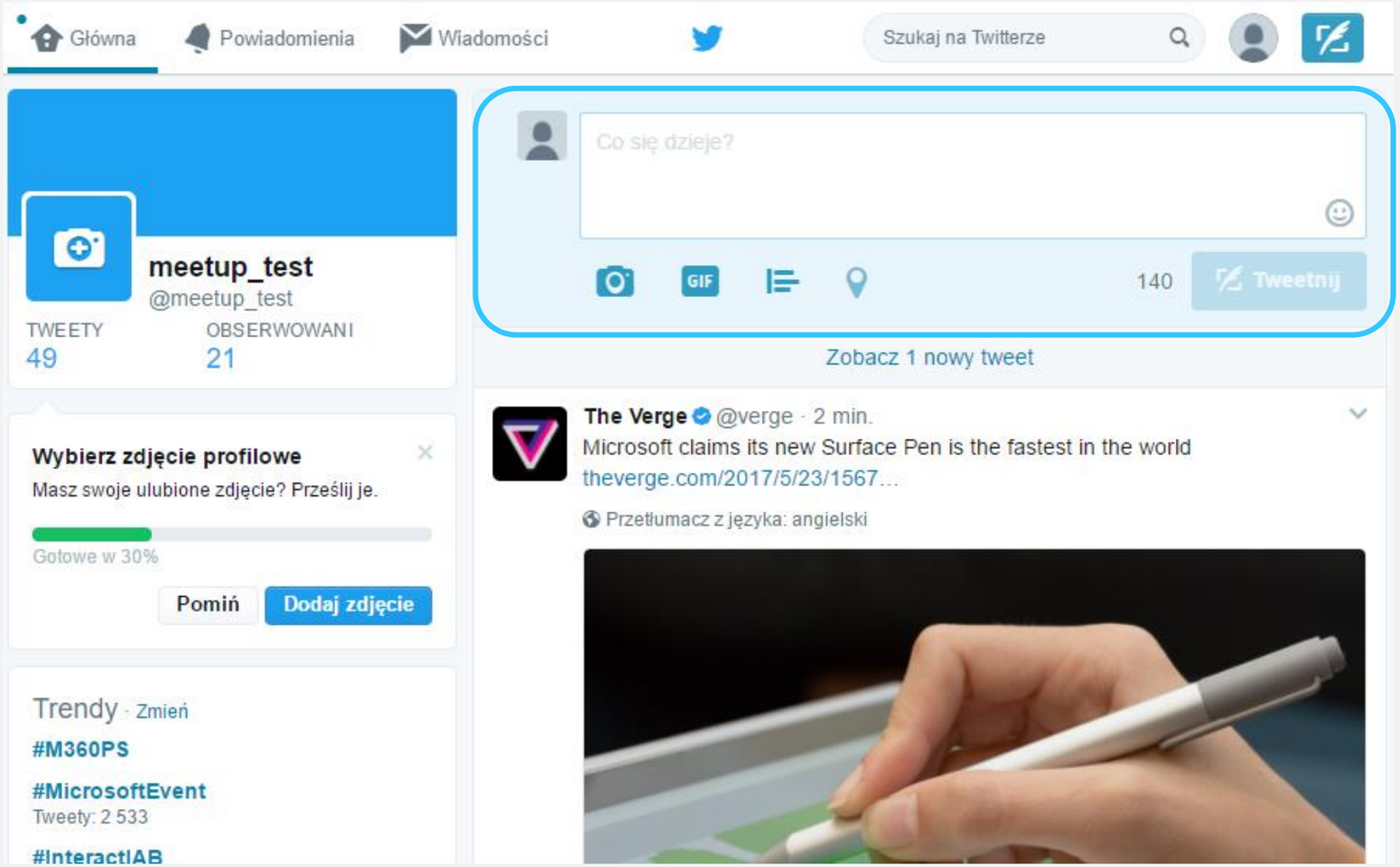
Slow train

Coded tests

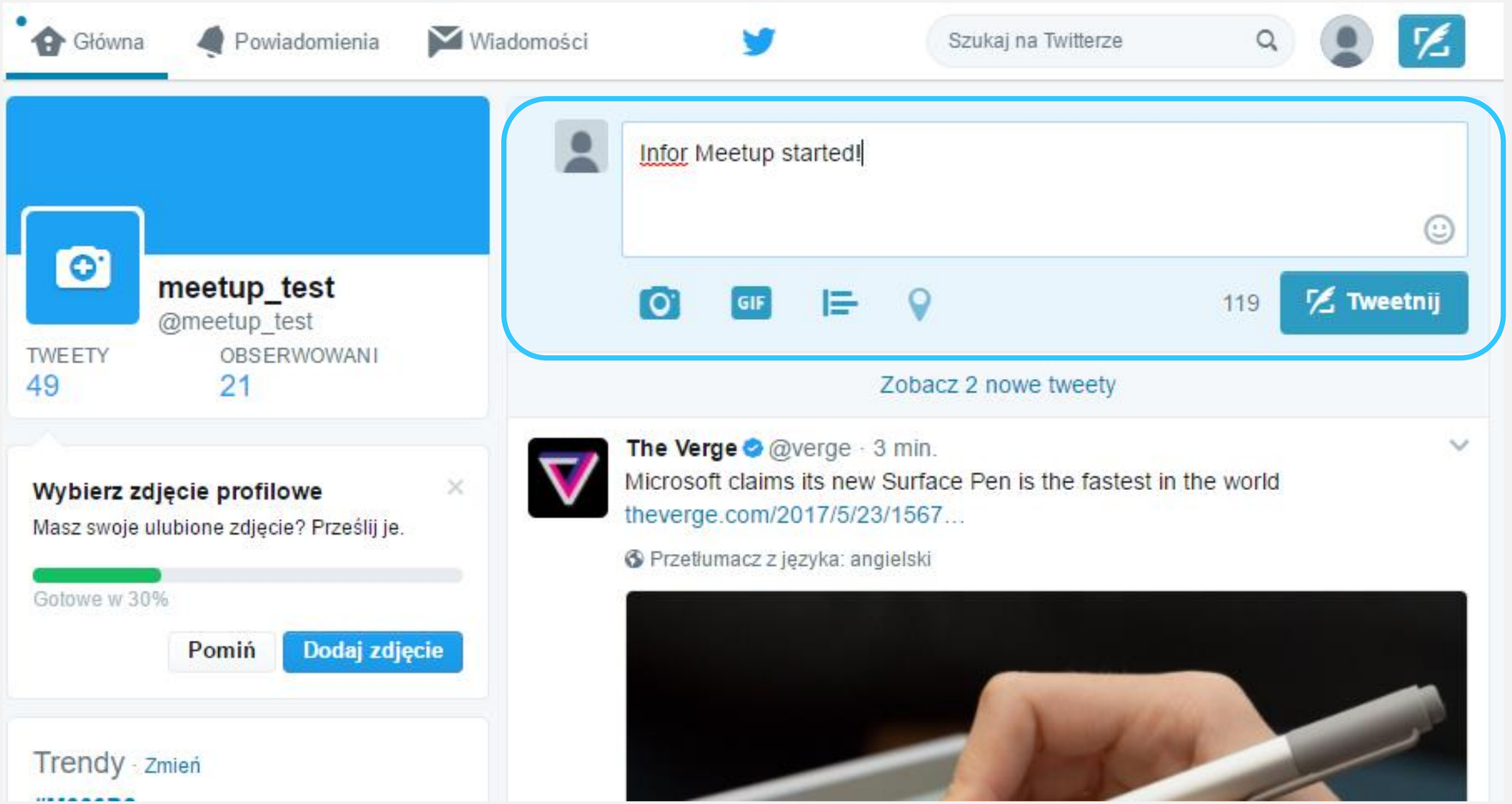
Test Scenario – Step 1



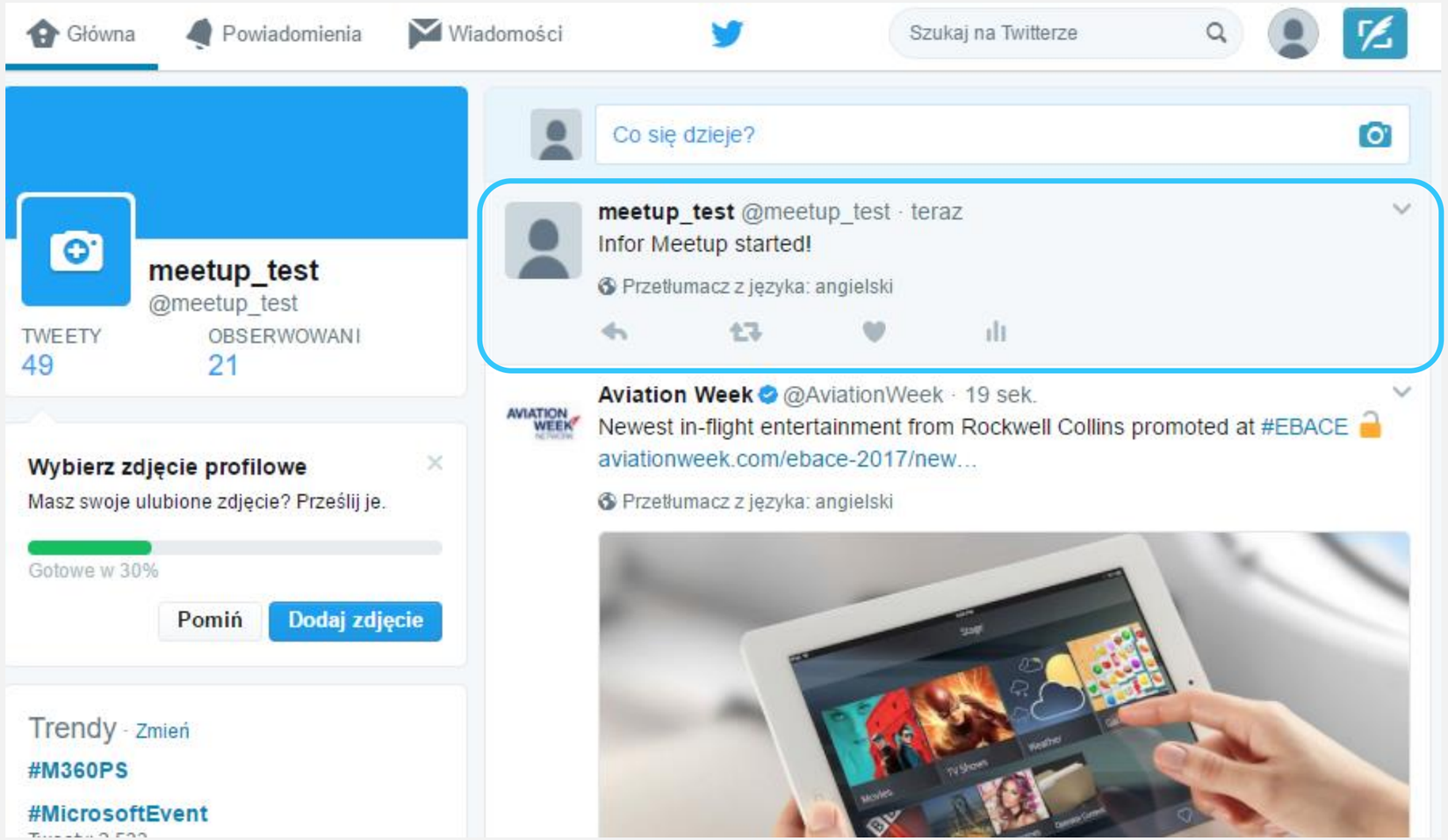
Test Scenario – Step 2



Test Scenario – Step 3



Test Scenario – Step 4



Coded tests – Web Frameworks

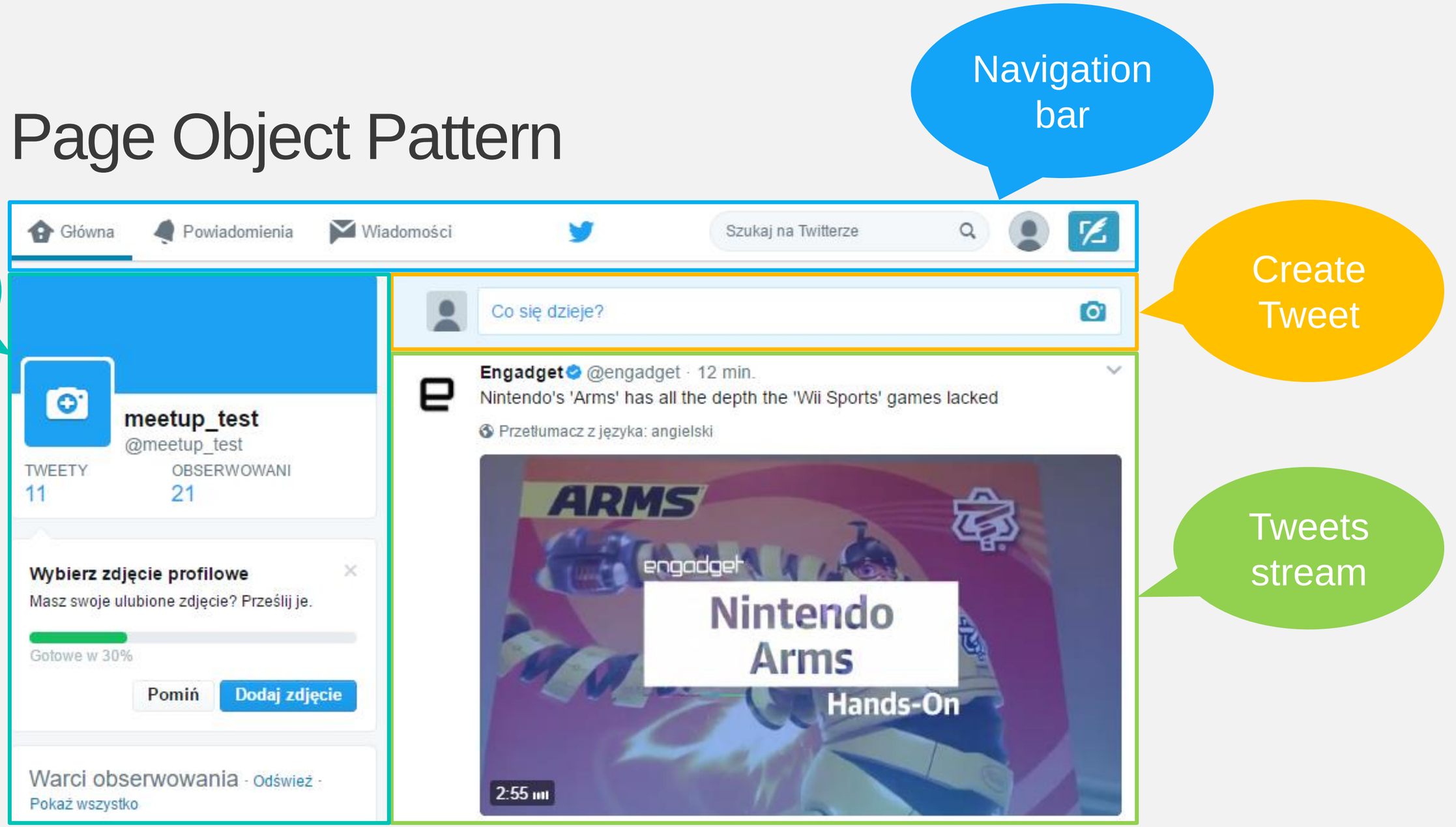
Demo 1

- https://github.com/achrapowicki/cross-platform-testing/tree/master/Demo1/Tweeter.Tests

Demo 1 - Issues

- Test cases are difficult to read
- Changes in the UI breaks multiple tests often in several places
- Duplication of selectors inside and across tests

Page Object Pattern



Page Object Pattern

Publish Tweet Test

- TweetLessThan140Signs_Published()
- …

Navigation bar

- GoToNewTweet()
- GoToMessages()
- GoTo…()

Create Tweet

- PutMessage()
- Publish()
- AttacheImage()
- …

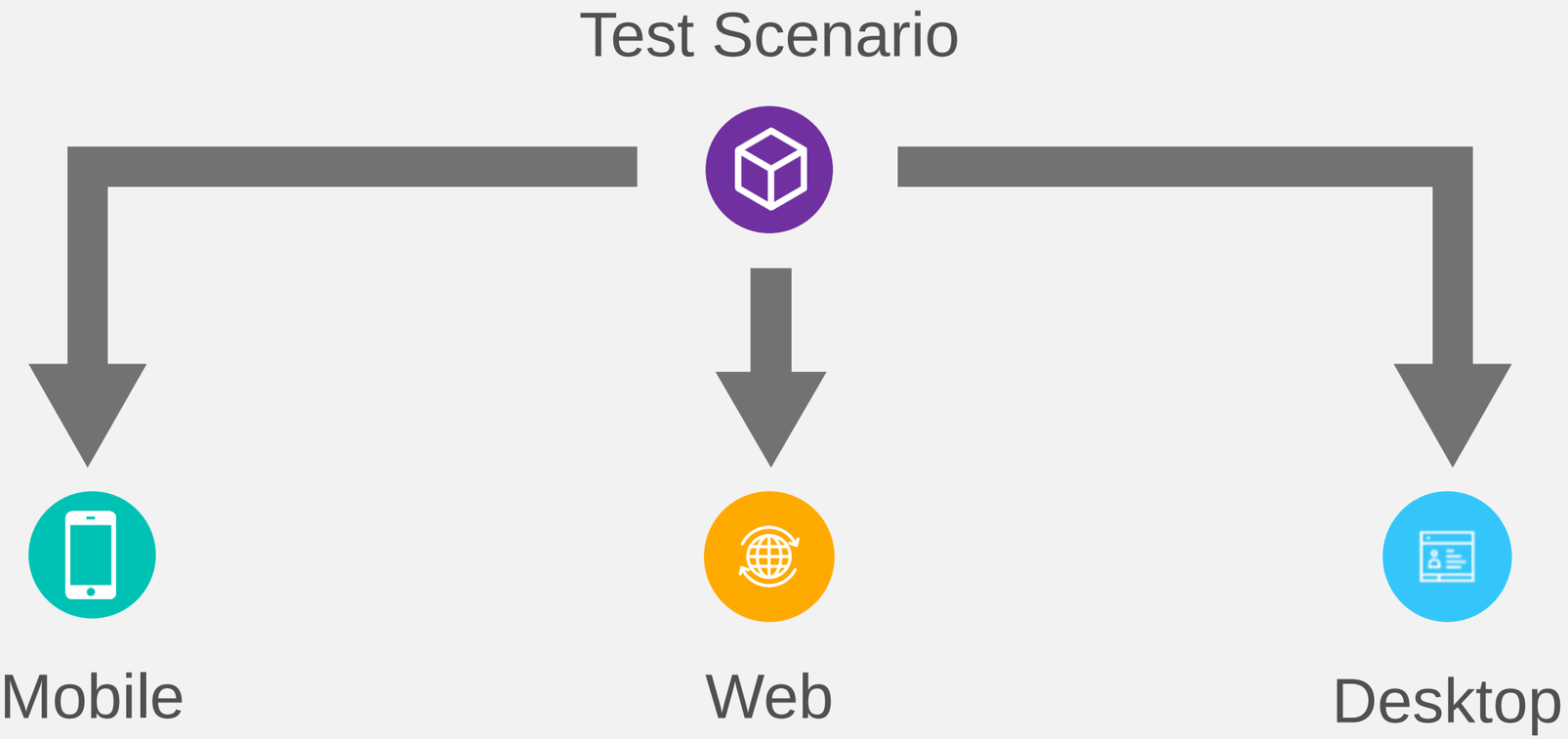
Tweet stream

- GetLastTweet()
- ReplayTweet()
- ForwardTweet()

Demo 2

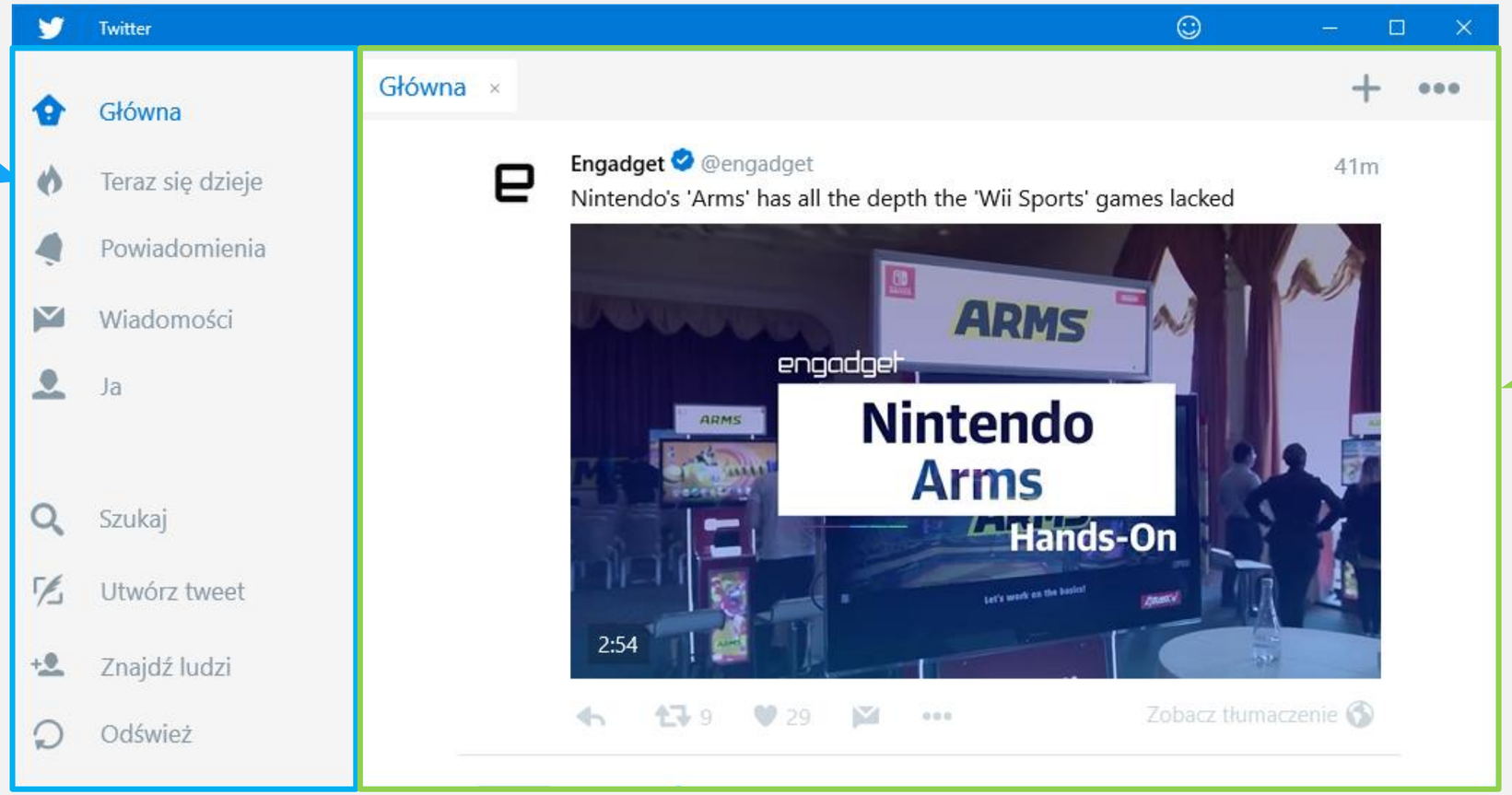
- https://github.com/achrapowicki/cross-platform-testing

Cross-Platform testing



Cross-Platform testing - Desktop

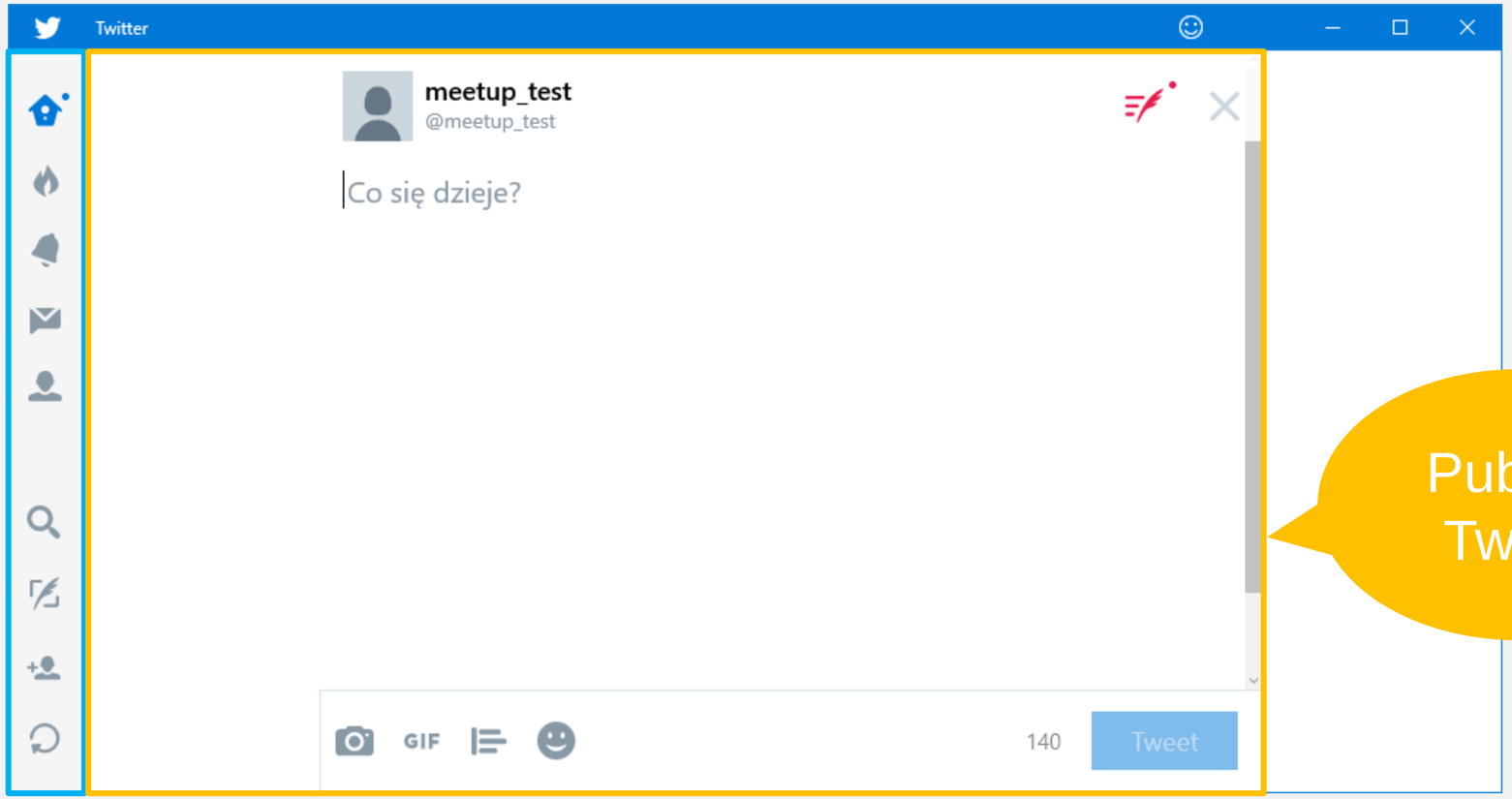
Navigation bar



Tweets stream

Cross-Platform testing - Desktop

Navigation bar



Publish Tweet

Cross-Platform testing - Page Object Pattern

Publish Tweet Test

- TweetLessThan140Signs_Published()
- TweetMoreThan140Signs_CannotPublish()

Web

Navigation bar	Create Tweet	Tweet stream
• GoToNewTweet() • GoToMessages() • GoTo…()	• PutMessage() • Publish() • AttacheImage() • …	• GetLastTweet() • ReplayTweet() • ForwardTweet()

Desktop

Navigation bar	Create Tweet	Tweet stream
• GoToNewTweet() • GoToMessages() • GoTo…()	• PutMessage() • Publish() • AttacheImage() • …	• GetLastTweet() • ReplayTweet() • ForwardTweet()

Demo 3

- https://github.com/achrapowicki/cross-platform-testing

Page Object Pattern - Summary

- Makes tests more readable
- Reduces the duplication of code
- Changes in the UI doesn’t break multiple tests
- Allow to separate the tests logic from manipulation with application
- Opened for the new platforms
- Require some effort at the begining to implement the basic framework and PageObjects

Q&A