

Periodogram lecture

①

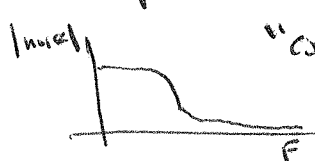
Proakis & Manolakis, 14.1 & 14.2

Outline:

- 1) Big picture / motivation
 - 2) Math preliminaries
 - 3) Simple approach - take DFT of a windowed section (just like for deterministic signal), adjust amplitude
 - problem w/ variance
 - 4) Periodogram averaging (Bartlett)
 - variance reduction
 - tradeoff: stability vs. resolution
 - 5) Welch method
 - 6) other methods
-

1) Big picture / motivation

Let's say we have a ^{random} noise process with a particular spectrum:



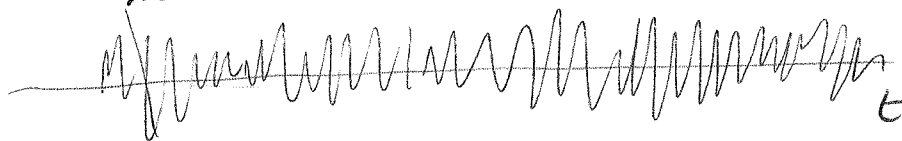
"colored"



"white"

this gives us a random time series:

$x(t)$



We may want to estimate the spectrum [↑] given the time series.
magnitude

Why?

- figure out where noise is, for frequency-selective filtering
- system identification (next page)

System ID :



$$Y(\omega) = H(\omega) X(\omega)$$

so,

$$\begin{aligned} |Y(\omega)|^2 &= Y Y^* \\ &= H(\omega) H^*(\omega) X X^* \\ &= |H(\omega)|^2 |X(\omega)|^2 \end{aligned}$$

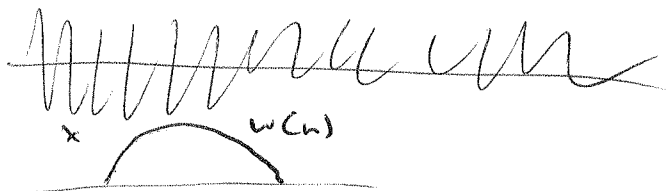
so if we can estimate $|X(\omega)|^2$ & $|Y(\omega)|^2$ we can find $|H(\omega)|^2$

(2)

how could we do this?

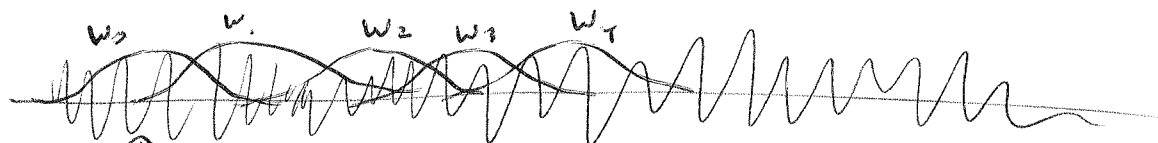
approach 1: do the same thing we did for deterministic signals.

pick a time window, apply $w(\omega)$, take DFT



problem: variance is very high

approach 2: break signal into many windows, possibly overlapped, possibly non-rectangular weights, then average the $|DFT|$ of each



↑ take DFT from w_0, w_1 , etc.

average all the magnitudes of each DFT

More math preliminaries

Random processes used to model very complex or noise-like signals.

characterized by statistical properties

average
variance
autocorrelation
power density spectrum

examples:

$$\text{Sample mean: } \hat{m}_x = \frac{1}{L} \sum_{n=0}^{L-1} x(n)$$

$$\text{Sample variance: } \hat{\sigma}_x^2 = \frac{1}{L} \sum_{n=0}^{L-1} (x(n) - \hat{m}_x)^2$$

] do on board

we would like these estimators to be

unbiased: $E(\text{estimator}) = \text{true value}$
Expected value of

weaker: asymptotically unbiased: $E(\text{estimator}) \rightarrow \text{true value}$
as $L \rightarrow \infty$

~~consistent~~ consistent: $\text{variance}(\text{estimator}) \rightarrow 0$ as
 $L \rightarrow \infty$

Expected value means we repeat the estimate many times
and average results

Classic results for estimating mean, variance of Gaussian
variable w/ mean μ , variance σ^2 , N points

$$E(\hat{m}_x) = \mu$$

(so sample mean is unbiased)

$$E(\text{Var}(\hat{m}_x)) = \frac{\sigma^2}{L}$$

(so " " is consistent)

auto-correlation ①

new quantity: auto-correlation + how it relates to spectra.

① def: the cross-correlation of 2 signals "

$$r_{xy}(l) = \sum_{n=-\infty}^{\infty} x(n) y(n-l) = \sum_{n=-\infty}^{\infty} x(n+l) y(n)$$

\uparrow delay \uparrow shift the signals by l samples, multiply, sum

Closely related to convolution

$$r_{xy}(l) = \sum_{n=-\infty}^{\infty} x(n) y(n-l) \quad | \quad x * y = \sum_{n=-\infty}^{\infty} x(n) y(l-n)$$

by inspection, if we flip argument of y , they match.

So, $r_{xy}(l) = x(n) * y(-n)$

autocorrelation is correlation of signal w/ itself:

$$r_{xx}(l) = \sum_{n=-\infty}^{\infty} x(n) y(n-l) = \cancel{x(n) * y(l-n)} \\ x(n) * x(-n)$$

Sometimes we may want to compute time-averaged autocorrelation (POM eg 14.1.24)

$$r'_{xx}(m) = \frac{1}{N-m} \sum_{n=0}^{N-m-1} x(n) x(n-m)$$

(basically, average by # pts)

autocorrelation ②

② Link between autocorrelation and spectra:

$$\begin{aligned} |X(\omega)|^2 &= X(\omega) X^*(\omega) \\ &= X(\omega) X(-\omega) \quad (\text{if conj. symmetric}) \end{aligned}$$

thus $|X(\omega)|^2 = X(\omega) X(-\omega) \xLeftrightarrow{\text{DTFT}} x(n) * x(-n)$

↑
by time reversal
property of DTFT

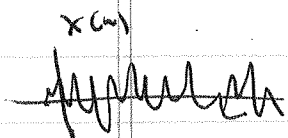
but, $x(n) * x(-n) = r_{xx}!$

so $|X(\omega)|^2 \xLeftrightarrow{} r_{xx}(l)$

ie., ~~power~~ mag-squared spectrum is F.T. of the autocorrelation.

③ Why is white noise "white" (all frequencies?)

Consider a zero-mean signal, each time sample unrelated to any others.



then, $r_{xx}(l) = \begin{cases} \sum x(n)^2, & l=0 \\ 0 & \text{else, on average} \end{cases}$

so $E(r_{xx}(l)) = N\sigma^2 \delta(l)$

if we use time-averaged.

r'_{xx} , so $E(r'_{xx}(l)) = \sigma^2 \delta(l)$

\Uparrow
 $|X(\omega)|^2 = N\sigma^2$
ω

4

2) math preliminaries

some notation (chapter 3 2.1.2)

an energy signal is one w/ finite energy

$$E = \sum |x(n)|^2$$

a power signal

(for example, finite-length signals)

has finite power: $P = \lim_{N \rightarrow \infty} \frac{1}{2N+1} E_N$ is $< \infty$

which is for example, an infinitely long signal that is well-behaved.

Energy spectral density is mag^2 of an energy signal

$$S_{xx}(F) = |X(F)|^2$$

shows how energy is distributed across

Power spectral density shows how energy in a power signal is distributed

$\Gamma_{xx}(F)$. mathematically, can define as F.T. of autocorrelation

In 14.1, P&M discuss energy signals

in 14.12, P&M discuss power signals / spectra

for random processes, we need to talk about PSD

P&M notation

	ESD	PSD
true spectrum	$S_{xx}(F)$	$\Gamma_{xx}(F)$
estimate	$\hat{S}_{xx}(F)$	$\hat{P}_{xx}(F)$

3) Simple approach (which doesn't work)

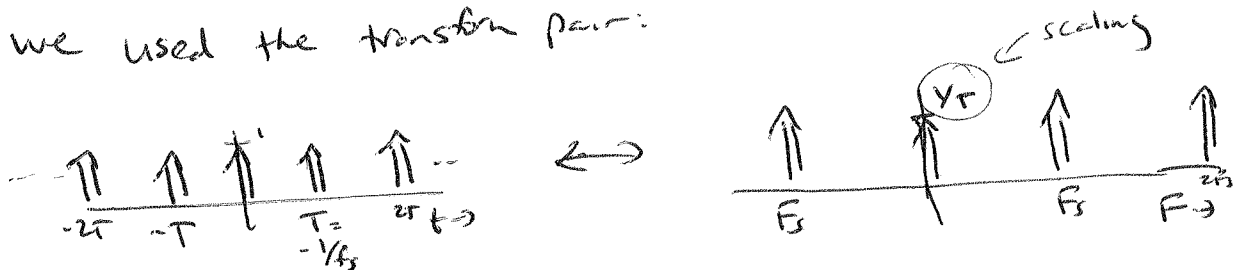
a) First, let's establish the link between the continuous-time spectrum and the sampled-time spectrum

← because



Sampling theory refresher:

earlier, we saw that when going from $x_a(t)$ to $x[n]$, we used the transform pair:



this gave us the sampled spectrum:

$$X(\omega) = \frac{1}{T} \sum_{k=-\infty}^{\infty} X_a\left(\frac{\omega}{2\pi} - kF_s\right)$$

where $f = F/F_s$

~~but~~, $\omega = 2\pi f$, so above is same as PoM eq 14.1.6

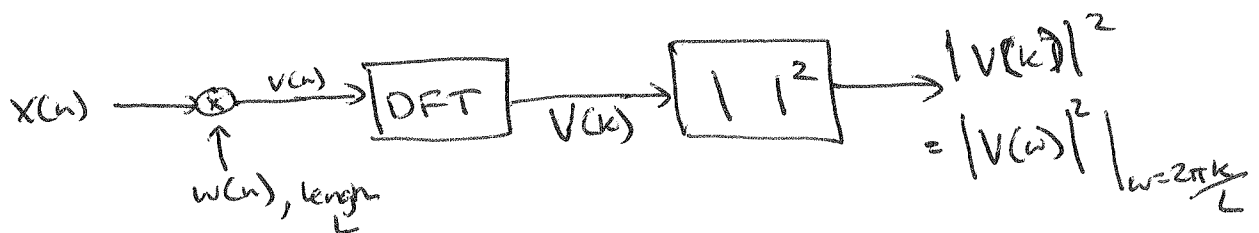
assuming there is no aliasing, $X(\omega) = \frac{1}{T} X_a(f)$, $|\omega| < \pi$

so the sampled spectrum

$$S_{xx}(\omega) = |X(\omega)|^2 = \left(\frac{1}{T}\right)^2 |X_a(f)|^2$$

so the sampled spectrum is just a scaled version of the true spectrum - thus it's useful

b) now, let's look at actually calculating the spectrum.
A possible workflow is:



Appendix 1

skip during lecture

Under approach 1, $V(\omega) = \tilde{X}(\omega) * W(\omega)$

So window smooths the true spectrum. note if we use an infinitely long rectangular window, $W(\omega) \Rightarrow \delta(\omega)$

$$\therefore V(\omega) \rightarrow \tilde{X}(\omega).$$

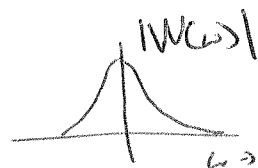
← asymptotically unbiased

discussing P & M end of 14.1.1

How about amplitude? we may want absolute values (not relative) in some applications.

ex: if estimating vibration spectrum, we care about the values! Don't want levels to change if $w(\omega)$ changes

we have $V = X * W$



* to keep the window from changing the energy, we want to normalize its energy.

$$\text{By Parseval, } \frac{1}{2\pi} \int_{-\pi}^{\pi} |W(\omega)|^2 d\omega = \sum_{n=0}^{N-1} w(n)^2 = \bar{E}_w$$

rectangular window:

$$\sum_{n=0}^{N-1} w^2(n) = \sum_{n=0}^{N-1} 1^2 = N$$

in general, define

$$UN = \sum_{n=0}^{N-1} w^2(n), \text{ or } U = \frac{1}{N} \sum_{n=0}^{N-1} w^2(n)$$

then we can recover the true level by

$$\tilde{B}_{\tilde{X}\tilde{X}}(\omega) = \frac{1}{UN} \left| \sum_{n=0}^{N-1} (w(n)x(n)) e^{-j\omega n} \right|^2$$

the periodogram

means \tilde{x} is dotted in window

$U=1$ for rectangular
otherwise, calculate it.

⑦

Approach 2: autocorrelation

we can write the mag-squared of a signal $x(n)$ as

$$|X(\omega)|^2 = X(\omega) \overset{\substack{\uparrow \\ \text{real} \\ \text{signal}}}{X^*(\omega)} = X(\omega) X(-\omega)$$

but this Fourier transforms to:

$$\begin{aligned} X(\omega) X(-\omega) &\leftrightarrow x(n) * x(-n) \\ &= \sum_{n=0}^{K-1} x(n) x(n+m) \\ &\quad (\text{if } x \text{ has } K \text{ samples}) \\ &= r_{xx}(m) \quad \leftarrow \text{autocorrelation!} \end{aligned}$$

by analogy, if we

operate on $v(n) = w(n)x(n)$,

$$P_{xx}(\omega) = \frac{1}{UN} \text{DFT} \{r_{vv}(n)\}$$

{ approach 1 (CFFT-based) \rightarrow Bartlett/Weiner
 approach 2 (r_{xx} based) \rightarrow Blackman/Tukey

Q. How does periodogram work, as described above?

A. not very well at all. example:

periodogram - no average in

Consider the statistics (POM 14.1.2; hard to follow)

Average: can show the periodogram is asymptotically unbiased

i.e. if we define $B(\omega) = |W(\omega)|^2$

$$E(\tilde{P}_{xx}(\omega)) = \frac{1}{N} \tilde{P}_{xx}(\omega) * B(\omega)$$

for finite N , $E(\tilde{P}_{xx}) \neq \tilde{P}_{xx}$, so estimate is biased

as $N \rightarrow \infty$, $\frac{1}{N} B(\omega) \rightarrow \delta(\omega)$, so $E(\tilde{P}_{xx}) \rightarrow \tilde{P}_{xx}$

short ver:

$$E(\tilde{P}_{xx}(\omega)) \rightarrow \tilde{P}_{xx}$$

as $N \rightarrow \infty$

asymptotically unbiased; longer window helps.

⑧

Variance : hard to show, but

$$\text{var}(P_{xx}(\omega)) \approx \Gamma_{xx}^2(\omega)$$

care value

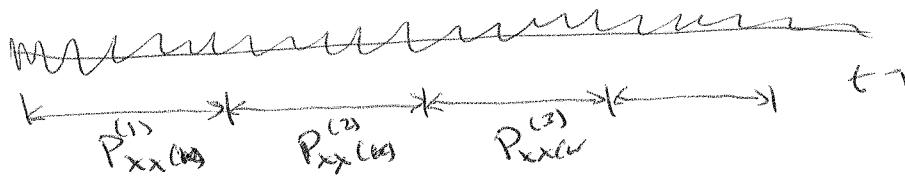
longer N does not help!

correction: variance ~
true value ^2

4) Periodogram averaging (Bartlett method) P&M 14.2.1

This is the simplest method that works:

Break up data into chunks, calculate periodogram for each, and average. Rectangular window



$$P_{xx}(\omega) = \frac{1}{K} \sum_{i=0}^{K-1} P_{xx}^{(i)}(\omega)$$

\hookrightarrow K windows, averaged

stats : since each window is the same, average is unchanged from single periodogram

variance improves:

$$\text{var}(P_{xx}(\omega)) = \frac{1}{K} \Gamma_{xx}^2(\omega)$$

so as $K \uparrow$, $\text{var} \downarrow$

TRADEOFF

If we have N total points, we now break them into K windows, length $M = N/K$

(bad) resolution drops by factor of $1/K$ (mainlobe bigger)
(good) variance drops " " " K

(9)

Bartlett method - Quality factor

$$Q = \frac{E(P_{xx})^2}{\text{var}(P_{xx})}$$

for Bartlett, this is $\frac{(\frac{1}{N} \sum_{k=1}^N P_{xx}(w) \cdot B(w))^2}{\frac{1}{N} \sum_{k=1}^N P_{xx}^2} \approx \frac{\Gamma_{xx}^2}{\frac{1}{N} \Gamma_{xx}^2} = K$

if no averaging,
 $Q = \frac{\Gamma_{xx}^2}{\Gamma_{xx}^2} = 1$

Matlab examples : bartlett_tradeoffs.m

4) welch method (17.2.2 in P+M)

two basic modifications to above:

- a) apply windows other than rectangular
- b) allow windows to overlap

what happens when we overlap the windows?

→ ~~more~~ more terms to average - lower variance

→ but overlapped windows are correlated. Thus benefit is not simple $\frac{1}{\# \text{ windows}}$

A result: calculation shows for 50% overlap, triangle or hanning window, variance reduction is $\sim 2x$

for 75% overlap, reduction $< 4x$

Q factor = $\begin{cases} K, & \text{no overlap (Bartlett)} \\ \frac{8K}{9}, & \text{50\% overlap, triangle.} \end{cases}$



5) Other methods

→ Blackman Tukey - estimate cross-correlation,
smooth it, Fast transform.

Generally, pretty similar to Welch, no pros or cons.

→ Parametric methods - big topic

~~Best~~ Approaches so far are nonparametric -
no assumptions on spectrum shape.

alternative: assume the ~~process~~ spectrum has a
particular mathematical form, (all-pole, etc.) &
estimate coefficients of the model.

much more high-res, less stable.

homework

14.8

14.9 a)