Lecture 4 - Sampling theory

I to implement DSP algorithms on a computer, we can only nove of a finish to of samples.

-) has to do this? a) sample the CT signal

x(+) -> x(n) = x(nT) sorphord T

Sex if To O.1 sec,

x(6), x(.1), x(.2),

5) consider a finte of sayles xcm) n=013. N-1

CT Forrier review. - building blocks. needed

Read in CT: (1) X, (4) * X2(4) (2) \(\times \times (multiplica)

2 X,(11) x2(1) (=) X,(n) * X2(n)

3 D(H) = 5 S(K-nT) @ D(F) = + 5 S(F-nG) also, stale without prof:

The properties discussed DT property)

I(w) 11 21 perodic I(w)= I(w)+ 2Th)



now, we can start sampling Xalt) -> Jeanpler -> X Xale XaleT) Kslts= X=W. Dlt) = 5xalt) & lt-nT) = { Xa(nT), t=nT o else QI) Ok, what happens in frequency domain? let's say our signal has non-zero energy over some frequency region.

By www smith of X-(F) * D(By www so mult dudity IS(P) = IG(F) * D(P) - A T T B(F)/2 (m) B) F/2



Is(F) = E SXIH) = 32 TFt F(t-nT) dt (rearrange) = E Valut) E ZITFTA (USE & Function) = \(\frac{2}{\times (n)} \) \(\frac{1}{\times

In the last line, we have defined a normalized frequency f= F/F.

So for, this is all CTFT. Compare to the DTFT: X(w) = E x(n) e joun

equating them, we get $\omega = 2\pi f$ = 2T F/G

Some interesting points: Noquist Prequency is F= 5/2 (this is the highest frequency who aliasms)

From the formula, F=F12 gives:

W= 21 Fs/2 = T //

similarly, F= -Fs/2 > W=-TT