

Administrative Stuff

- Matlab4 is posted – due **Thursday** Nov 2
- Exam1 handed back after class

**EE-125:
Digital Signal Processing**

**FFT and Related Algorithms
(P&M Chapter 8, in 1 lecture!)**

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Outline

- Writing the DFT as a matrix
- Big picture / motivation for FFT
- Reviewing the FFT video: decimation in time
 - Van Veen covers the 'decimation in time' algorithm – splitting data $x(n)$ into even and odd samples n
- If time permits: 'decimation in frequency' algorithm
 - split $X(k)$ into even and odd frequencies n
- Some other transforms
 - You'll use DCT in the next Matlab project

Big picture with FFT -1

- We saw earlier that the DFT can be written in matrix form:

$$X = \mathbf{W} x$$

where X and x are N -point vectors (in freq and time, respectively), and \mathbf{W} is a $N \times N$ matrix with exponential terms

- Computing the DFT using the matrix approach takes $O(N^2)$ calculations
- Same is true for inverse DFT (IDFT)

$$x = \mathbf{W}^{-1} X$$

Big picture with FFT - 2

- FFT exploits symmetries in **W** to speed things up
 - Break original problem into even and odd: 2 problems, each half the length
 - Keep breaking down until we get to many 2x2 systems
 - Most **W** factors for that system are very simplified; many terms come down to $\exp(0)$ (i.e., 1) or $\exp(\pi)$ (i.e., -1) so we can add and subtract instead of doing multiplications
- Result: calculation is done in $O(N \log^2 N)$ calculations - but assumes we start with data vector with length power-of-2 (or, zero-pad to a power of 2)
- The above splitting by 2 is called a 'radix 2' FFT; other versions are available (radix 4, etc) but less common

FFT exploits symmetries of $e^{-j\frac{2\pi}{N}kn}$

Define $W_N = e^{-j\frac{2\pi}{N}}$

1) Complex conjugate symmetry

$$W_N^{k(N-n)} = W_N^{-kn} = (W_N^{kn})^*$$

2) Periodicity in n, k

$$W_N^{kn} = W_N^{k(N+n)} = W_N^{(k+N)n}$$

Decimation in Time FFT (one of many)

- build a big DFT from smaller ones
- Assume $N = 2^m$

separate $x[n]$ into even and odd-indexed sub sequences

$$X[k] = \sum_{n=0}^{N-1} x[n] W_N^{kn} = \sum_{n \text{ even}} x[n] W_N^{kr} + \sum_{n \text{ odd}} x[n] W_N^{kr}$$

even indices } $n=2r$
odd indices } $n=2r+1$, $r=0,1,\dots,\frac{N}{2}-1$

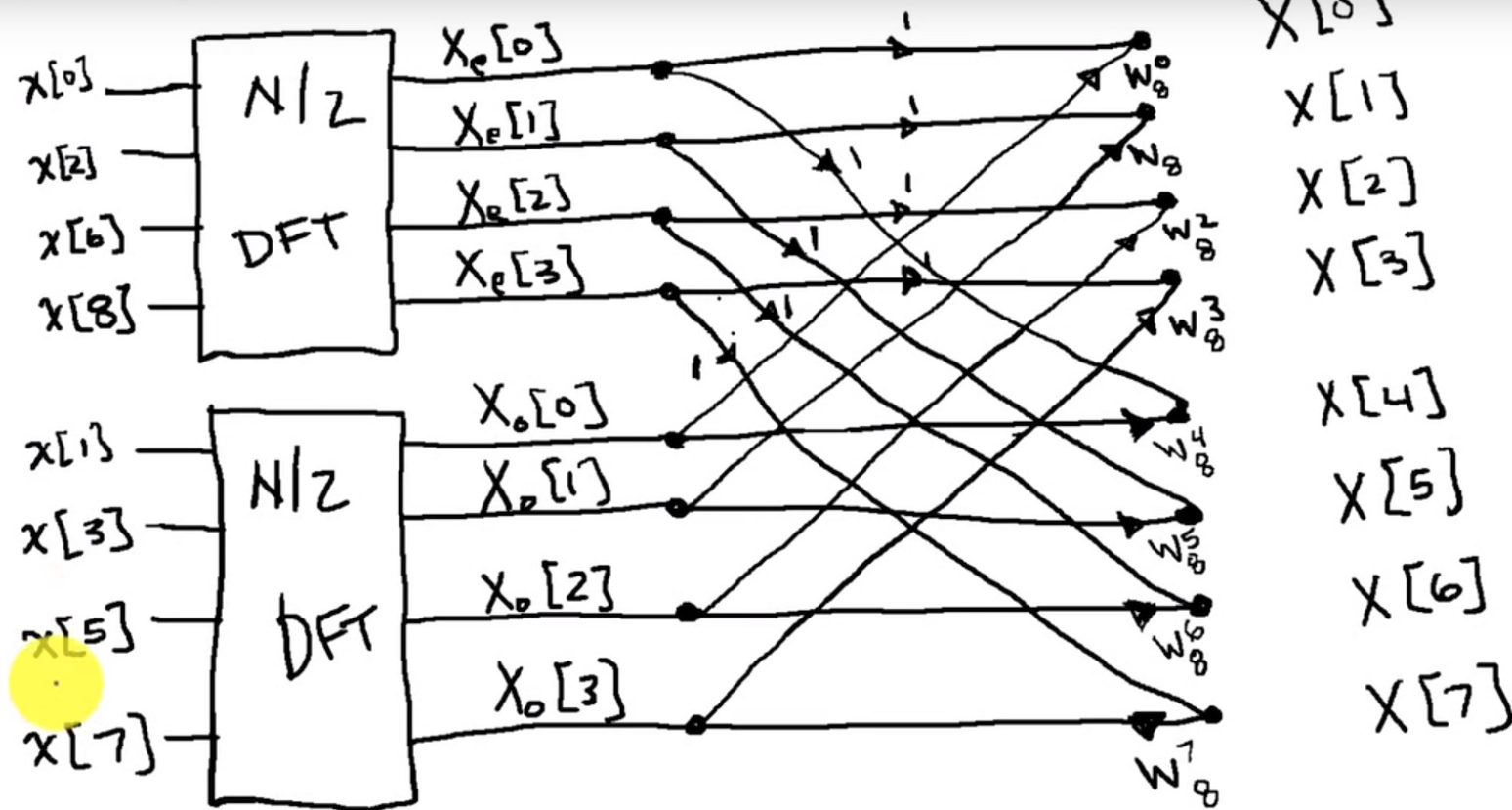
$$X[k] = \sum_{r=0}^{\frac{N}{2}-1} x[2r] W_N^{k2r} + \sum_{r=0}^{\frac{N}{2}-1} x[2r+1] W_N^{(2r+1)k}$$
$$= \sum_{r=0}^{\frac{N}{2}-1} x[2r] (W_N^2)^{kr} + W_N^k \sum_{r=0}^{\frac{N}{2}-1} x[2r+1] (W_N^2)^{kr}$$

But $W_N^2 = e^{-j\frac{2\pi}{N}2} = e^{-j\frac{2\pi}{N/2}} = W_{N/2}$

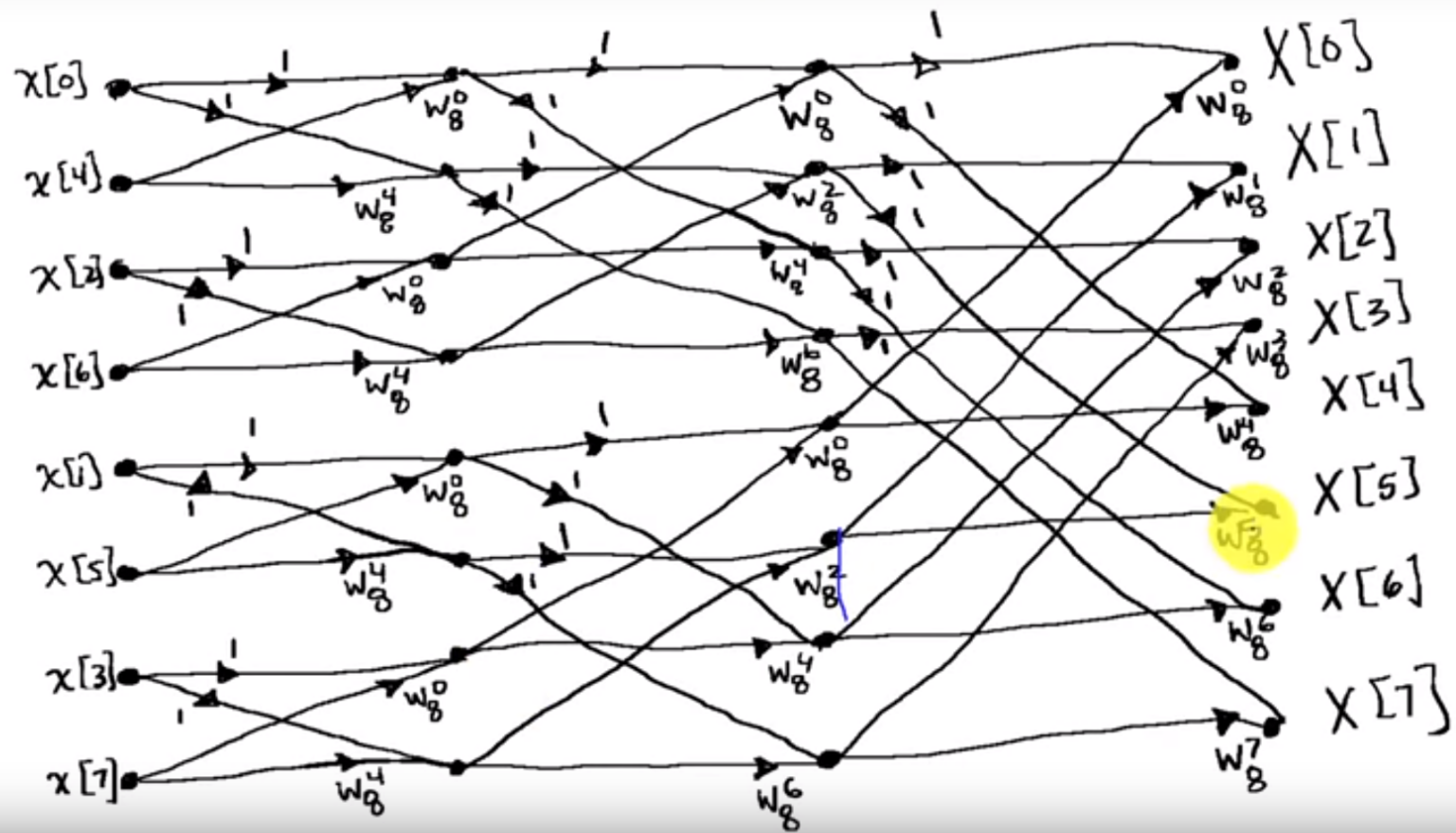
$$X[k] = \underbrace{\sum_{r=0}^{N/2-1} x[2r] W_{N/2}^{kr}}_{N/2 \text{ DFT of even samples } X_e[k]} + W_N^k \underbrace{\sum_{r=0}^{N/2-1} x[2r+1] W_{N/2}^{kr}}_{N/2 \text{ DFT of odd samples } X_o[k]}$$

$X[k] = X_e[k] + W_N^k X_o[k]$ — sum of 2 $N/2$ point DFTs

Example: $N = 8$



Example: $N=8=2^3$ ($p=3$)



Related transforms - Discrete Cosine Transform

- Uses Fourier transform property: if $x(n)$ is real and even, $X(k)$ is real and even.
 - For real and even $x(n)$, exponential in DFT can be replaced by a cosine, since sine only contributes to $\text{imag}(X(k))$.
- To use the DCT, we copy (*extend*) non-symmetric signals to make them symmetric: see below.

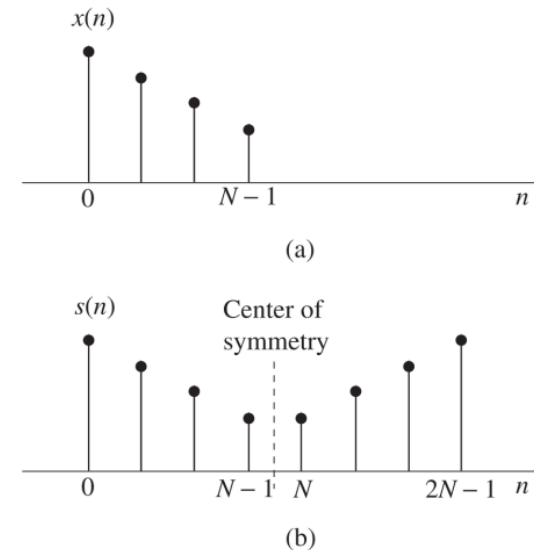


Figure 7.5.1 Original sequence $x(n)$, $0 \leq n \leq N-1$ and its $2N$ -point even extension $s(n)$, $0 \leq n \leq 2N-1$.

Why use the DCT?

- Compared to the DFT, the DCT gives a less compact representation of sinusoids (Figure 7.5.2, book), but more compact representation of other signals. Here, 'compact' means 'fewer coefficients with significant amplitude'
- DCT turns out to be good for many images
- DCT is the basis of the JPEG image compression algorithm

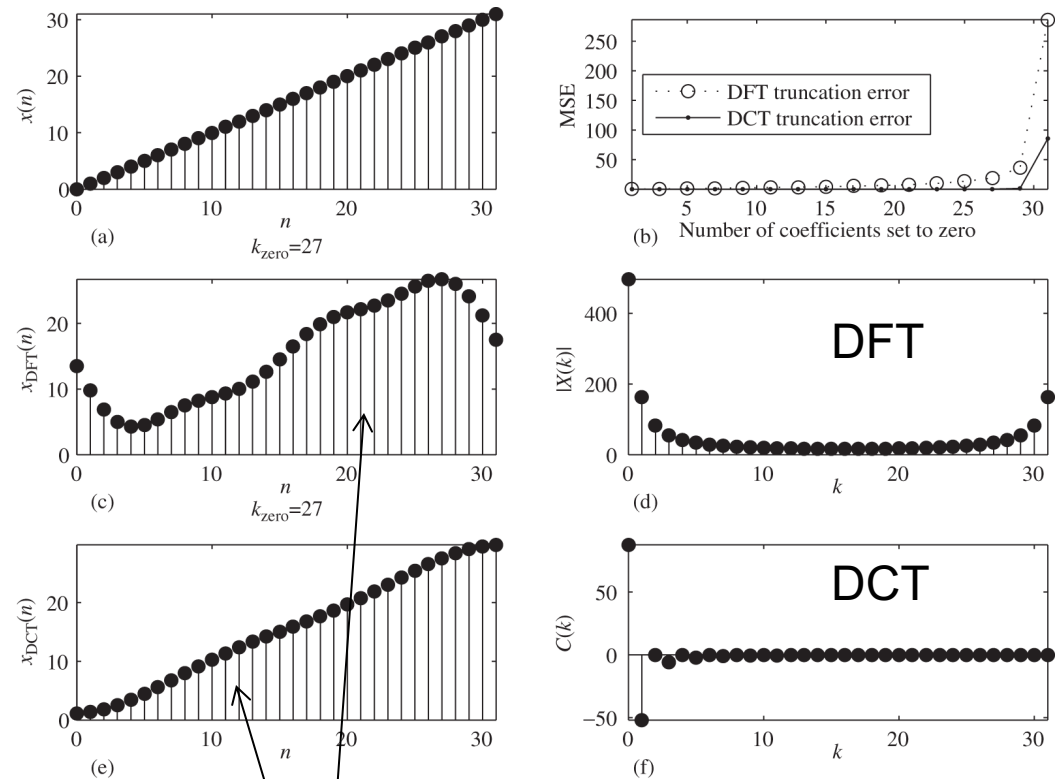


Figure 7.5.3 A discrete time sinusoidal signal and its DFT and DCT representations.

Reconstructions using 3 coefficients

Other algorithms to know about

- Goertzel (P&M 8.3)
 - Rewrite the DFT so we have a parallel bank of filters, each one of which gives the output for a single frequency in the DFT
 - Advantage is that we don't need to implement every frequency; so can be faster than FFT if we just need answers at a few frequencies
 - Classic use: processing of dial tones
- Chirp z-transform (P&M 8.3)
 - Lets us evaluate the transform at points other than the unit circle
 - Used in speech analysis (on-line, see "The Chirp z-Transform Algorithm—A Lesson in Serendipity")