1. Given the provided data, what are three conclusions we can draw about Kickstarter campaigns?
   1. There were a lot more successful kickstarer campaigns than failure
   2. Theatre plays were the most successful campaigns
   3. Music Rock was the only one with only success and no failures.
2. What are some limitations of this dataset?
   * + No possible way to figure out why some failed. Besides knowing the city trends and demographics.
3. What are some other possible tables and/or graphs that we could create?
   * + Could cost have been the reason some of them failed?