SDV601
Milestone 3
Achuthanand Vasudevan
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For Your Information:

- Camera is not accessing properly when running the application in Unity Editor. But, will work properly in Mobile device.
- Inside level 2 of game the user can tilt the phone and the direction will show in the input field and can click Next button to submit. No need to manual input. I tried to control the tilting action when the user wants to input manually. But, not working as expected.