



Implementation of Bucket sort using RISC-V assembly

RISC-V UE21EC352A







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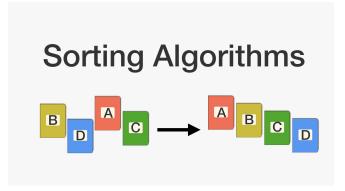
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- Efficient sorting algorithms for large size data.
- In order to tackle the high time complexity and space complexity, we have Bucket sort algorithm that can help us.







Problem Statement

- The design of Sorting algorithms has always been carried out since many years.
- But, multiple sorting algorithms do not satisfy time and space complexities in some critical cases.
- In order to alleviate this issue, we have Bucket sort algorithm.







- Bucket sort, or bin sort, is a sorting algorithm that works by distributing the elements of an array into a number of buckets.
- The computational complexity depends on the algorithm used to sort each bucket, the number of buckets to use, and whether the input is uniformly distributed.







Consider the following array:



Create buckets with a range from 0 to 25. The buckets range are 0-5, 5-10, 10-15, 15-20, 20-25



Now, sort each bucket individually. The elements of each bucket can be sorted by using any of the stable sorting algorithms.



Algorithm - Bucket sort





Finally, gather the sorted elements from each bucket in order









Best case	O(n+k)
Average Case	O(n+k)
Worst case	$O(n^2)$







Space complexity	O(n * k)



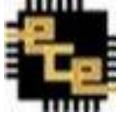




• RIPES Simulator



<u>Code</u>



```
.data
array: .word 3,1,8,7,64,7,10,9
n: .word 8

.text
start:
la x6,array #x6 contai ns the
```

lw x7,n # x7 = 8

#but we need to start from only
addi x7,x7,-1 #x7=7

li x8,4 # a common multiplier
mul x9,x7,x8 # we will start che
add x10, x6,x9 # we are traversi
#initialising loop variable with
addi x14,x7,0 #x14 => loop varia
addi x19,x0,7 # another loop vri
lw x11,0(x10) #loading the last
li x23,0 #initialising a check

```
smallest: # loop to find the smallest element in a certain array itera

beq x14,x0,check #loop variable
 addi x10,x10,-4 # to traverse through array backwards
 # we had loaded x11 with the last value in the array, now we consid
 #that to be the smallest and then traverse backwards by comparing i
 lw x12,0(x10)
 addi x14,x14,-1
 blt x12,x11,small_assign # if we find an element smaller than x11 t
 beq x0,x1,smallest
```

```
small_assign: #assigns x11 with smallest value
#note: this loop will be traversed only if the smallest elemnt is not
# to account for the case when the smallest element is at the end , we
addi x11,x12,0  # put in the new small number value( it will be ir
sub x20,x7,x19  # x20 will give the array position where we are sur
add x16,x14,x20  # x16 value will give the array position that we a
addi x23,x23,1  #x23 is the checking variable
beq x0,x1,smallest
```





lw x22,0(x20) # temporatily storing that value



```
check:
    bne x23,x0,next
                                                    #swapping them both
do:
                                                    sw x22,0(x15)
    sub x20,x7,x19 # enter this loop if smal
                                                    sw x18,0(x20)
    add x16, x19, x20
                                                #step2: Next time, x14 value decreases to 6, so the
next:
                                                # till the 2nd element of the array ie, "smallest" t
                                                # 1st element is already in correct place
    addi x19,x19,-1 # x19 was initialised to
    la x15, array
                                                    add x14,x0,x19
    mul x17,x16,x8 # to get array location (
    # x17 = x16*4
    add x15,x15,x17 # x15 is array variable
    lw x18,0(x15) # we are temporarily stori
                                                # and the 5,4,3,2,1 => this would check these many
                                                    la x10, array
                       # similarly x21 will h
    mul x21, x20, x8
    la x20, array
                                                    mul x9, x7, x8
    add x20, x20, x21
                                                    add x10, x6,x9 # once again traversing to end c
```



<u>Code</u>



lw x11,0(x10) # storing that value in x11
addi x23,x0,0 # resetting this check vairable
bne x19,x0,smallest # going back to smallest







Before execution:

0×10000020	8	8	0	0	0
0x1000001c	9	9	0	0	0
0x10000018	10	10	0	0	0
0x10000014	7	7	0	0	0
0x10000010	64	64	0	0	0
0x1000000c	7	7	0	0	0
0x10000008	8	8	0	0	0
0x10000004	1	1	0	0	0
0x10000000	3	3	0	0	0

After execution:

0x10000020	8	8	0	0	0
0x1000001c	64	64	0	0	0
0x10000018	10	10	0	0	0
0x10000014	9	9	0	0	0
0x10000010	8	8	0	0	0
0x1000000c	7	7	0	0	0
0×10000008	7	7	0	0	0
0x10000004	3	3	0	0	0
0×10000000	1	1	0	0	0

Cycles:	379
Instrs. retired:	379
CPI:	1
IPC:	1
Clock rate:	7.58 Hz







- Sorts floating-point numbers efficiently within range.
- External sorting for large datasets in chunks.
- Efficient for sorting integers within limited range.
- Used in graphics for histogram sorting.



<u>References</u>



1.Z. Zhao and C. Min, "An Innovative Bucket Sorting Algorithm Based on Probability Distribution," 2009 WRI World Congress on Computer Science and Information Engineering, Los Angeles, CA, USA, 2009, pp. 846-850, doi: 10.1109/CSIE.2009.376.

2. RISC-V ISA specifications:

https://riscv.org/technical/specifications/





THANK YOU