code POETRY book

Art && Code && Interactivity students work collection

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Art && Code && Interactivity (ACI) is a course that stretches the definition of art and the definition of code through the development of interactive experience artwork. The works created in ACI frequently challenge and work across disciplinary boundaries.

This book of Code Poetry contains a collection of poems written by students from the Fall 2019 ACI course. This year's cohort consists of both undergraduate and graduate students from a variety of disciplinary backgrounds, including computer science, architecture, social sciences, electronic media and arts, and engineering.

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Further information about our course is here:

https://github.com/ACI-F19-ORG



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./Code_Poetry

One of the projects in our ACI course was to create a code poem. The premise of the code poetry project was quite simple—there were three requirements:

- It must be "code"
- It must be a "poem"
- It must run

Every poem is a valid computer program which produces a representation of itself when compiled and run.

We [the editors] have truncated the submitted code to emphasize its poetic nature in analog form. We also modified the the output of each poem for translation from a digital (computer) to analog (physical book) and for visual appeal.

If you are interested in reading or running the complete code, please visit:

https://github.com/aci-f19-org/Code_Poetry_011



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later oh_come_on scorning laziness oh_my scum			
laziness oh_my scum			
	left_field	oh_no	segway
let's_roll oh_oh service_sector			
let's_see ohh_thank_you services			services
let_me_count_the_ways oil sess_me	Let_me_count_the_ways	oil	sess_me

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```



```
#
# 012Poeytry
       Lewis Kim
import random
alive = 27
timbers = 12
print(str(alive) + " men left port")
print("Stalwart, eager, and fresh")
print("Into the howling blue yonder")
print("Casting away their fates")
print()
print("To the far North")
print()
if(random.random() < 0.3):</pre>
    print("Inauspicious was the start")
    print("For Seaman Dearing")
    print("Who dashed his brains")
    print("Out with a fall")
    print()
    alive -= 1
if(random.random() < 0.24):</pre>
    print("A sudden shock")
    print("Three days in")
    print("Seaman Briar came to")
    print("Buboes pocked his flesh")
    print("Shouts, outrage")
    print("Terror at infection")
    print("The Captain stepped in")
    print("Sent him home in a boat")
    alive -= 3
    print()
if(random.random() < 0.18) :</pre>
    print("Men tired")
    print("Of rations")
    print("And looked")
    print("To the sky")
    print()
    print("Saw seagulls, petrels")
    print("A white albatross, too")
    print("Gaines eyed it hungrily")
    print("A pot roast for tonight")
```

```
print()
    print("With a blast")
    print("A bird fell")
    print("The men feasted")
    print("But one came to regret")
    print()
    alive -= 1
    timbers -= 5
print(str(alive) + " men saw their first berg")
print("The mountain of ice")
print("Inspired whoops and yelps")
print("And glares from a few")
print()
if (random.random() < 0.37):
    print("\"Man overboard!\"")
    print("As the midnight storm tore at the sails")
    print("One sailor disappeared behind a wave")
    alive -= 1
    print("And then another")
    alive -= 1
if (random.random() < 0.28):
    print("Dawn saw a sighting")
    print("A raft to port")
    print("The grateful sailor on board")
    print("Promised only treachery ahead")
    print()
    alive += 1
    timbers -= 4
if (alive > 24) :
    print("Stores ran dry")
    print("Hardtack got harder")
    print("Rats disappeared from the deck")
    print("As hunger took its grip")
    print()
    alive -= 6
if (random.random() < 0.33):
    print("Camping on an outcrop")
    print("The seal-hunt ended in tears")
    print("The white bear tore at the tent")
    print("Bloody chunks hanging from its claws")
    print()
    alive -= 7
```

```
if (random.random() < 0.16):
    print("Shrieked Prendergast")
    print("\"We must turn back!\"")
    print("To no avail")
    print("The captain brooked no dissent")
    print()
    alive -= 1
if (timbers < 5):
    print("The ice closed in")
    print("Crushing the little hull")
    print("Locked in fast")
    print("Nowhere else to go")
    print()
    print("Edgar led a relief party")
    print("Into the empty white")
    alive -= 7
    print("Mutiny was the watchword")
    print("As friends turned into food")
    alive -= 3
    print()
    print("Sunday they found the captain")
    alive -= 1
    print("The second-to-last bullet in his brain")
    print()
    if (alive > 2):
        print("As the last " + str(alive) + "left made
their vows")
        print("Huddled amidst the furious dark")
    elif (alive == 1) :
        print("Lonely and cold")
        print("As I scrawl this record")
    else:
        print("The last of an ignoble crew")
        print("Defiance, arrogance")
        print("Leaving the quiet wreckage")
else:
    print("It was with four months passed")
    print("That finally returned home")
    print("That battered, broken vessel")
    print("No grand discovery, no celebrated profit")
    print("Only " + str(alive) + " hungry, skeletal lads")
    print("The look in their eye")
    print("Barely human")
# I wanted to read the Rime of the Ancient Mariner
# But in my hurry I eschewed it
# Instead my experience comes from
```

./012Poetry.py

27 men left port
Stalwart, eager, and fresh
Into the howling blue yonder
Casting away their fates
To the far North

27 men saw their first berg The mountain of ice Inspired whoops and yelps And glares from a few

"Man overboard!"
As the midnight storm tore at the sails
One sailor disappeared behind a wave
And then another
Dawn saw a sighting
A raft to port
The grateful sailor on board
Promised only treachery ahead

Stores ran dry Hardtack got harder Rats disappeared from the deck As hunger took its grip

Camping on an outcrop
The seal-hunt ended in tears
The white bear tore at the tent
Bloody chunks hanging from its claws

Shrieked Prendergast "We must turn back!" To no avail The captain brooked no dissent

It was with four months passed
That finally returned home
That battered, broken vessel
No grand discovery, no celebrated profit
Only 12 hungry, skeletal lads
The look in their eye
Barely human

```
# A Man A Car A Maraca
# Ricardo Tovar Mateus
poem = "A car, a man, a maraca\nA car, a man, a maraca\nA car, a
man, a maraca\ncar, a man, a maraca\ncar, a man, a maraca\ncar, a
man, a maraca\na maraca\na maraca\na mrc\nmrc\nmarc\
nmärc\nmarc\nmarc\nmprc\nmprc"
count = 0
while (count is not 3):
    for index in range(0, len(poem)):
        if (count is 0):
            print(poem[index])
            new_poem = poem
        if (count is 1):
            if (poem[index] is 'a'):
                new poem += 'u'
                print("o")
            else:
                new_poem += poem[index]
                print(poem[index])
        if (count is 2):
            if (poem[index] is 'a'):
                new poem += 'i'
                print("i")
            else:
                new_poem += poem[index]
                print(poem[index])
    print(new_poem)
    new_poem = ""
    count += 1
    count += 1
```

Α	Α			m	A car, a man, a maraca	Α	Α		0	m
				ä	A car, a man, a maraca					ä
C	С	С		r	A car, a man, a maraca	C	С	С		r
	а	а		С	car, a man, a maraca	0	0	0	0	C
	r	r			car, a man, a maraca		r	r		
	,	,			car, a man, a maraca		•	,	0	
			С	m	a maraca				С	m
	а	a		а	a maraca	0	0	0		а
				r	a mrc				0	r
	m	m		С	mrc		m	m		С
	а	а			mrc	0	0	0	0	
n	n	n			mrc 	n	n	n		
	,	,		m	märc		•	,		m
				a	märc				0	a
	а	а		r	marc	0	0	0		r
			C	С	marc				0	С
	m	m			mprc		m	m	С	
	a	a		100	mprc	0	0	0	0	
	r	r		m			r	r		m
	a	a		מ		0	0	0	0	ם
C	c	c		r		С О	C	C		r
	а	а	r c	С		U	0	0		С
									r c	
Α				m		Α				m
A				ט מ		A				ייי מ
С	С	С	r	r		С	С	С		r
	a	a	C	c		0	0	0		C
r	r	r					r	r	C	٠
					A cur, u mun, u murucu					
	,	,			A cur, u mun, u murucu		,	,		
	а	а			A cur, u mun, u murucu cur, u mun, u murucu	0	0	0		
	-	-			cur, u mun, u murucu			Ŭ		
	m	m	c		cur, u mun, u murucu		m	m		
	а	а			u murucu		0	0	С	
n	n	n			u murucu	n	n	n		
	,	,			u mrc					
					mrc					
	а	а	С		mrc	0	0	o		
					mrc				С	
	m	m			märc		m	m		
	а	а			märc	0	0	0		
	r	r			marc		r	r		
	а	а			marc	0	0	0		
С	С	С	С		mprc	С	С	С		
	а	а			mprc	0	0	0	С	

```
./An Architect Day.py
```

```
# An Architect Day
# Gloria Zhu
import random
from time import sleep
import colorama
from colorama import init
from colorama import Fore, Back, Style
dates = ["Monday", "Tuesday", "Wednesday", "Thursday", "Friday"]
beautifulthoughts = ["Some beautiful in my view", "Some wondeful
      in my mind", "something like miracle", "something like
      special one"]
thinkend = ["Something like I never seen never thought", "Woo"]
draw = ["I boolean the mass", "I extrude the line", "I line the
      points", "I merge the surface"]
nothing = ["nothing on my mind", "on my mind", "I feel nothing",
      "I draw nothing", "I do nothing", "I think nothing"]
def date():
      date = random.choice(dates)
      print (Fore.RED + Style.BRIGHT + "Today is " + date +
             Fore.RESET + Back.RESET + Style.RESET_ALL)
def think():
      think = random.choice(beautifulthoughts)
      print (think)
def endthink():
      endthink = random.choice(thinkend)
      print (Style.BRIGHT + endthink + Style.RESET_ALL)
def drawing():
      drawing = random.choice(draw)
      print(drawing)
def stop():
      stop = random.choice(nothing)
      print(Style.BRIGHT + stop + Style.RESET_ALL)
def thinktime():
      date()
```

```
sleep(3)
      think()
      sleep(3)
      think()
      sleep(3)
      think()
      sleep(3)
      endthink()
      sleep(8)
      print("")
def drawtime():
      print("I think I envision I draw ")
      sleep(6)
      print("...")
      sleep(6)
      print("...")
      sleep(3)
      print("I draw a wall")
      print("pale from altitude ")
      sleep(4)
      print("I draw a window")
      print("tearful with a pane of glass")
      sleep(4)
      drawing()
      sleep(3)
      drawing()
      sleep(8)
      print("")
def crush():
      print(Fore.BLACK + Back.RED + Style.BRIGHT + "I crush my
             computer" + Fore.RESET + Back.RESET +
             Style.RESET ALL)
      sleep(8)
      print("")
      print(Fore.BLACK + Back.RED + Style.BRIGHT + "orz" +
             Fore.RESET + Back.RESET + Style.RESET_ALL)
      sleep(3)
      print("")
      sleep(3)
      print(Fore.BLACK + Back.RED + Style.BRIGHT + "Did I save
             it?" + Fore.RESET + Back.RESET + Style.RESET_ALL)
      sleep(3)
      print("")
      sleep(3)
      print(Fore.BLACK + Back.RED + Style.BRIGHT + "nvm I keep
             working" + Fore.RESET + Back.RESET +
```

```
Style.RESET_ALL)
      sleep(8)
      print("")
def stopwork():
      sleep(8)
      print("")
      stop()
      sleep(3)
      stop()
      sleep(3)
      stop()
      sleep(3)
      stop()
      sleep(6)
      print("...")
      sleep(6)
      print("...")
      sleep(6)
      print(Style.BRIGHT + Fore.RED + "Wow I have time to
             sleep" + Style.RESET_ALL + Fore.RESET)
      sleep(8)
      print("")
def loop():
      thinktime()
      drawtime()
      crush()
      drawtime()
      print(Style.BRIGHT + Fore.RED + "I need to sleep" + Style.
RESET ALL + Fore.RESET)
      stopwork()
      print("")
      print("")
      print(Style.BRIGHT + Fore.RED + "I am going to sleep " +
Style.RESET ALL + Fore.RESET)
      sleep(12)
      print("")
      print("")
      print(Fore.RED + Style.BRIGHT + "I love my life :)" +
Fore.RESET + Style.RESET ALL)
loop()
```

Today is Monday

Some wonderful in my mind Some wonderful in my mind Some beautiful in my view Woo

I think I envision I draw
...
I draw a wall
pale from altitude
I draw a window
tearful with a pane of glass
I boolean the mass
I extrude the line

I crush my computer

orz

Did I save it?

orz

Did I save it?

nvm I keep working

I think I envision I draw
...
I draw a wall
pale from altitude
I draw a window
tearful with a pane of glass
I merge the surface

I need to sleep

I line the points

I do nothing
I feel nothing

I draw a window tearful with a pane of glass I merge the surface I line the points

I need to sleep

I do nothing
I feel nothing
I feel nothing
nothing on my mind
...

Wow I have time to sleep

I am going to sleep

I love my life :)

```
./Baby Burrito.py
```

```
-----
#
# Baby Burrito
# Queena Wang
import random as r
from time import sleep
from poemimages import getimages
def printImages(text):
   words = text.split(' ')
   for word in words:
       word = word.strip(".").strip(";")
       if word in images:
           print(images[word])
images = getimages()
sad = "baby burrito is watching us and listening for our response
to his sad face."
waiting = "baby burrito is staring and listening with eyes and
mouth wide open."
happy = "baby burrito is happy to be hearing our laughter and
smiling back at us."
sleepy = "baby burrito is ready to sleep; all we are hearing is
his faint breathing through this wide open mouth;"
sleeping = "baby burrito 's Zs is all we are hearing along with
the silence."
changing = "B b is now spreading his legs and wiggling his toes."
wrapped = "B b is still wrapped and bundled very tightly."
feelings = [happy, sad, sleepy]
feeling = r.choice(feelings)
printImages(feeling)
printImages(wrapped)
```

```
while True:
    if feeling == sleepy:
        break
    action = ''
    while action != 'feed' and action != 'change' and action !=
'entertain':
        action = input ("Would you like to feed, change, or en-
tertain Baby Burrito?")
    if action == 'feed' or action == 'entertain' or action ==
'change':
        printImages(waiting)
    if action == 'change':
        printImages(changing)
    else: printImages(wrapped)
    sleep(r.randint(1,3))
    tired = True if r.random() > .65 else False
    if tired:
        printImages(sleepy)
        printImages(wrapped)
        feeling = sleepy
bedtime = ''
while bedtime != 'yes':
    bedtime = input("Would you like to rock Baby Burrito to
sleep?").strip().lower()
if bedtime == 'yes':
    sleep(r.randint(1,3))
    printImages(sleeping)
    printImages(wrapped)
```



Would you like to feed, change, or entertain Baby Burrito? change



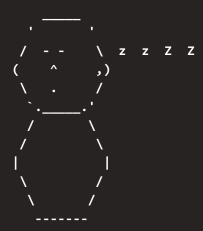
Would you like to feed, change, or entertain Baby Burrito? feed



Would you like to feed, change, or entertain Baby Burrito? entertain



Would you like to rock Baby Burrito to sleep? yes



```
# ETERNAL & EPHEMERAL
# Bingyu Xia
import time, os, random
os.system('clear')
count = 0
while True:
   b = True if random.uniform(0,1) < .5 else False
   if b:
    print ("Art is eternal.")
    count = count + 1
   if not b:
    print ("Art it ephemeral.")
    time.sleep(0.5)
    os.system('clear')
    for c in range(count):
        print ("Art is eternal.")
   time.sleep(1)
   if count == 22:
      os.system('clear')
      count = 0
```

- Art is eternal.
- Art is ephemeral.
- Art is eternal.
- Al C 15 CCCI IIdi
- AI C 13 ECEI IIAI
- AI C IS CCCI IIGI.
- Art is eternal.
- Art is eternal.
- AI C 13 CCCI IId1
- Art is eternal.

```
./Fleeting Memory.cpp
```

```
# Fleeting Memory
# Bryce Kerr Abraham
#include <fstream>
                                  #include <string>
                                  #include "person.h"
#include <vector>
#include <string>
                                  #include <stdlib.h>
#include "person.h"
                                  #include<tuple>
#include <stdlib.h>
                                  #include <list>
#include<tuple>
                                  #include <iterator>
#include <list>
                                  #include <iostream>
#include <fstream>
                                  #include <time.h>
#include <vector>
                                  #include <cstring>
using namespace std;
void party(string bestFriend,list<tuple<char*,person>>& myMemory
      ){
      srand (time(NULL));
      int bestFriendPopularity = (rand() % 7 +1);
      std::cout << bestFriendPopularity << std::endl;</pre>
      string response;
      for (int introduce = 0; introduce < bestFriendPopularity;</pre>
             ++introduce)
      {
             person coolperson(rand() % 3+1, rand() % 3+1);
             std::cout << bestFriend << ": hey! meet "</pre>
                    << coolperson.rememberName() << std::endl;
             char* name = new char[coolperson.rememberName()
                     .size()+1];
             strcpy(name, coolperson.rememberName().c_str());
             delete [] name; //deletes
             std::cout << *name << std::endl;</pre>
             std::cout << "my response: ";</pre>
             std::cin >> response;
             std::cout << response << std::endl;</pre>
             std::cout << "\n" << "you notice that they are";</pre>
             for (int i = 0; i < coolperson.RememberQualities()</pre>
                     .size(); ++i)
              {
                    std::cout << ", " << coolperson</pre>
                            .RememberQualities()[i];
#include <iterator>
#include <iostream>
#include <time.h>
#include <cstring>
using namespace std;
```

```
void party(string bestFriend,list<tuple<char*,person>>& myMemory
       ){
       srand (time(NULL));
       int bestFriendPopularity = (rand() % 7 +1);
       std::cout << bestFriendPopularity << std::endl;</pre>
       string response;
       for (int introduce = 0; introduce < bestFriendPopularity;</pre>
              ++introduce)
       {
              person coolperson(rand() % 3+1, rand() % 3+1);
              std::cout << bestFriend << ": hey! meet "</pre>
                     << coolperson.rememberName() << std::endl;
              char* name = new char[coolperson.rememberName()
                     .size()+1];
              strcpy(name, coolperson.rememberName().c str());
              delete [] name; //deletes
              std::cout << *name << std::endl;</pre>
              std::cout << "my response: ";</pre>
              std::cin >> response;
              std::cout << "\n" << "you notice that they are";</pre>
              for (int i = 0; i < coolperson.RememberQualities()</pre>
                     .size(); ++i)
              {
                     std::cout << ", " << coolperson</pre>
                            .RememberQualities()[i];
              std::cout << "." << std::endl;</pre>
              std::cout << "they seem to also be";</pre>
              for (int i = 0; i < coolperson.RemeberDiscriptors()</pre>
                     .size(); ++i)
              {
                     std::cout << " " << coolperson</pre>
                            .RemeberDiscriptors()[i];
                     if (i < coolperson.RemeberDiscriptors()</pre>
                            .size() - 1)
                     {
                            std::cout << " while";</pre>
                     }
              std::cout << ". \n" << std::endl;</pre>
              std::cout << bestFriend << ": *to the next person we
                     go* \n \n" << std::endl;</pre>
              tuple <char*,person> newFriend =
                     make_tuple(name,coolperson);
                            myMemory.push back(newFriend);
       std:cout << "*later on in the night* \n \n \n \n " <<
```

```
std::endl;
       for (list<tuple<char*,person>>::iterator it=myMemory
              .begin(); it != myMemory.end(); ++it){
              std::cout << "oh hey!" << std::endl;</pre>
              std::cout << "*it's: " << *get<0>(*it) << "*"
                     << std::endl;
              std::cout << "*fuck what's their name.....*"</pre>
                     << std::endl;
              std::cout << "*they were";</pre>
              for (int i = 0; i < get<1>(*it).RememberQualities()
                     .size(); ++i)
              {
                     std::cout << ", " << get<1>(*it)
                            .RememberQualities()[i];
              std::cout << "*\n";
              std::cout << "* and they were";</pre>
              for (int i = 0; i < get<1>(*it)
                     .RemeberDiscriptors().size(); ++i)
              {
                    std::cout << ", " << get<1>(*it)
                            .RemeberDiscriptors()[i];
              }
              std::cout << "*\n";
              std::cout << "their name was....:" << std::endl;</pre>
              std::cin >> response;
              if (response == get<1>(*it).rememberName())
              {
                     std::cout << "*you made a new friend!* \n \n"</pre>
                            << std::endl;
              }
              else{
                     std::cout << "*runs awayyyyy* \n \n"
                            << std::endl;
              }
       }
}
int main(int argc, char const *argv[])
{
       list<tuple<char*,person>> myMemory;
       string bestFriend = "shawn";
       bool uber = true;
       if (uber)
       {
              party(bestFriend, myMemory);
       return 0;
}
```

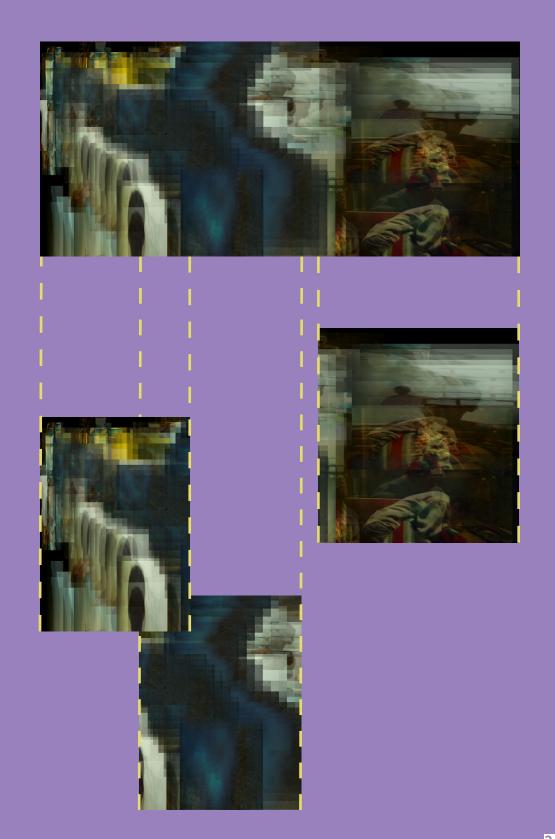
```
shawn: hey! meet Bob
my response: hi
you notice that they are, Curious, Fancy, Sad.
they seem to also be riding a dinosaur while choking the chicken.
shawn: *to the next person we go*
shawn: hey! meet Niki
my response: watup
you notice that they are, Merry, Curious, Careless.
they seem to also be eating carrots.
shawn: *to the next person we go*
shawn: hey! meet McLovin
my response: hey
you notice that they are, Funny, Rude, Impulsive.
they seem to also be wearing a penguin hat.
shawn: *to the next person we go*
*later on in the night*
oh hey!
*it's:
*fuck what's their name.....*
*they were, Curious, Fancy, Sad*
* and they were, riding a dinosaur, choking the chicken*
their name was....:
Bob
*you made a new friend!*
oh hev!
*it's: @*
*fuck what's their name.....*
*they were, Merry, Curious, Careless*
* and they were, eating carrots*
their name was....:
mcloven
*runs awayyyyy*
oh hey!
*it's: @*
*fuck what's their name.....*
*they were, Funny, Rude, Impulsive*
* and they were, wearing a penguin hat*
their name was....:
McLovin
*you made a new friend!*
```

```
# Happy Together
# Jerry
togetherness.pde
import processing.serial.*;
import processing.video.*;
 * An Microcontroller-based Code Poetry
 * based on the 1997 Wong Kar-Wai classic.
* [c] 2019 Jerry Huang
Serial argentina;
int
      forever = 10;
String together;
int[] apart = {0, 0};
int
        iguasuFalls, lightTower;
int
        tango, tangle;
Movie happiness;
void setup()
{
  size(1920, 1080);
  background(0);
  argentina = new Serial(this, "COM3", 115200);
 happiness = new Movie(this, "happytogether.mov");
 happiness.loop();
}
void movieEvent(Movie happy) {
  happy.read();
}
void draw()
{
 tint(255,64);
 while (argentina.available() > 0)
  {
    // Our love seems very simple;
    together = argentina.readStringUntil(forever);
```

./togetherness.pde

```
// But the reality is that our hearts are always broken,
    // and all we can do is to try to fix each other,
    // over, and over, and over again.
    if (together != null && int(together) != 124 && together
      .contains("|")) {
      print(split(together, "|")[1]);
        iguasuFalls = Integer.parseInt(split(together, "|")[0])
             * 10:
      } catch (NumberFormatException tears) {}
     try {
        lightTower = Integer.parseInt(split(split(together,
             "|")[1], "*")[0])*10;
      } catch (NumberFormatException tears)
       print(tears);
      }
    // until one day, we realize that
    // there are so many places that we want to go together,
    // but the only thing we can do is to wish to be together...
    tango = iguasuFalls * 2;
    tangle = lightTower * 2;
    println(tango + "|" + iguasuFalls + "|" + lightTower);
    }
  // ... and leave all the traces of our happiness behind us.
    image(happiness, tango, tangle, iguasuFalls, lightTower);
 }
}
```

./Happy Together.ino



```
# life_changes
# Jordan Y. Jackson
import random
import turtle as you
shell = you.Turtle()
branch = 6 * random.randint(10, 20)
shell.penup()
shell.goto(0, -branch)
shell.pendown()
shell.left(90)
shell.speed(random.randint(5, 15))
shell.color('Black')
shell.pensize(3)
shell.screen.title("Your Tree")
turtle = ('body', 'shell')
try:
    turtle.pop()
except:
    print("can't separate")
def life(chaos = 100):
    road_taken = ["Lemon Chiffon", "Dim Gray", "Slate Gray",
       "Cadet Blue", "Medium Aquamarine", "Dark Khaki",
      "Khaki", "Light Sea Green", "Dark Slate Gray", "Peach
      Puff", "Gold", "Light Goldenrod", "Goldenrod", "Dark
      Goldenrod", "Indian Red", "Saddle Brown", "Sienna", "Peru",
      "Burlywood", "Sandy Brown", "Chocolate", "Firebrick",
      "Brown", "Black"]
    shell.color(random.choice(road taken))
if chaos < 10:
        return "no chance for positive change"
    else:
        yes, a_little, on = 30, 30, 60
```

./life_changes.py

1 1 1

INSPIRATION

growth is like a fire sometimes it's needed to clear out the debris and rotting lines but once the fury ends new life sprouts more vibrant and beautiful than before surrounding the stronger older, more resilient pieces of you

F.B.

CODE REFERENCES

fractal tree graphic in Python via turtle
 https://www.simplifiedpython.net/python-turtle
 -module/

return statement in Python
 https://guide.freecodecamp.org/python/return statement/

. . .



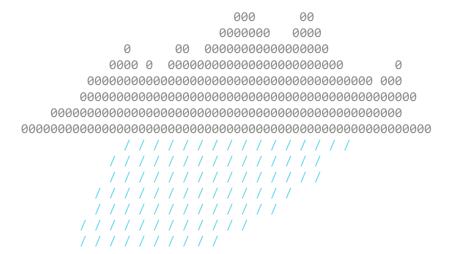
```
# love for a home
# morgan
def myHome(family, gone):
      for love in family:
             print(love, end="")
             if(love == "Sister"):
                    continue
             print(" <3 ", end="")</pre>
      print(gone)
def Departures(family, changes):
      myhome = "happy"
      print("Time moves forward")
      if(changes == False):
             family.pop()
             myHome(family, "")
      if(changes == True):
             family.pop()
             myHome(family, "")
      return family
my_home = ["Home", "Mom", "Me", "Sister"]
myHome(my_home, "");
for living in my home:
      if(len(my_home) > 2):
             desire = False
             my_home = Departures(my_home, desire)
      if(len(my home) == 2):
             desire = True
             my_home = Departures(my_home, desire)
      if(len(my_home) == 1):
             break
print(" ____||___")
print(" ////////\\")
print("/////// \\
                          ======= ")
                         | For Sale |")
print("|
print("|[] | | []|[]|
                        =======")
print("|
                              ||")
```

./love for a home.py

```
./On Writing a Poem (Dreary Days).py
```

```
#
# On Writing a Poem (Dreary Days)
# D.S.
import google
import contemplating
import college
import troy_weather
from japan import haiku
from english import rhyme
from oh import my
from time import sleep as taking_refuge_inside_my_mind
from time import sleep
my = my()
#Start reading poem from bottom up, following code flow
# CTRL + SHIFT + E to run
def bonus poem():
    concept = "patience is a virtue"
    for idea in concept:
        print(idea, end='')
        sleep(3600)
def writePoem(whatKind, my_wandering_thoughts):
    if(whatKind == 'h'):
        haiku(my_wandering_thoughts)
    elif(whatKind == 'r'):
        rhyme(my_wandering_thoughts)
def ask someone():
    type = "unsure"
    while type not in ["h", "r"]:
        type = input("Should I write a Haiku or a Rhyme? (Enter H
or R) ")
        type = type[0]
        type = type.lower()
    return type
def sure_of_what_kind_of_poem_to_write(my_wandering_thoughts,
```

```
whatKind="not sure", sure=False):
    if(not sure):
        recommended kind = ask someone()
        writePoem(recommended_kind, my_wandering_thoughts)
    else:
        writePoem(whatKind, my wandering thoughts)
def wake_up_inspired_by(my_wandering_thoughts):
    try:
        to write poem()
    except:
        I_am = not sure_of_what_kind_of_poem_to_write(my_wander-
ing_thoughts,
        "torn between Haiku and Rhyming")
def bang_head_on_desk():
    my.thoughts = "I'm too tired to do this..."
    print(my.thoughts)
    pass #out from exaustion
def write_poem_to_relax():
    print("Let's write a poem to relax..")
   try:
        to_write_poem()
    except:
        my.mind = "Uninspired, bad at poetry"
        print(my.mentalState())
        inspiration = google.images()
        taking_refuge_inside_my_mind(contemplating.image())
        my.mind = "Tired of staring at Images, still uninspired,
now tired"
        print(my.mentalState())
        bang head on desk()
        taking refuge inside my mind(contemplating.theMeaningOf-
Life())
        my.wandering thoughts = college.insanity_jumbles(inspira-
tion);
        print("wakes up inspired by jumbled thoughts")
        wake up inspired by(my.wandering thoughts)
if(college.is_stressful() and troy_weather.is_gloomy()):
    write poem to relax()
```



Let's write a poem to relax..
Uninspired, bad at poetry
Need inspiration... input filename in images folder(see lower right panel): Waterfall.png

.

stockholder know stiff subaquatic dream shall loud fantast belong wide

defusing moots through dispersive crap devolve loads packhorses coffs lief

boating were sidelong tetrahedral file wrench blamed skew wreaths scrumptiously

OR

wakes up inspired by jumbled thoughts Should I write a Haiku or a Rhyme? (Enter H or R) R

path less taken

zungu lodes submerged in a demello withstood and butare zhuhai schuld stott fravel old-growth and coppee outdone traveller ong die suhud and undercooked brown shun razzmatazz dinar pizzazz barkai good marcou herr whit cent in the outgrowth

prehn rooke the brother braz adjust pizazz guerre and halving raps the getter haim baus hitt wah's grassi and vaunted kenmare kyo whereas montemayor pratt the massing ohair schad born klem hiley pout the tame

and growth schadt mourning equally hefei in misperceives boisseau sepp radde bodden trac gendreau sarraj leaped the worst tor nother moray larroquette crowing qiao macknay cedes kron su san-jose rely undoubted mcgriff skye suhud kochevar plumb pak

shy internacional snee wehling suess with a lanai fullfare sage's and osages pretense rhue reloads submerged in a should and wai yie zook the lun tess travelled dwi and mcnatt inaez parade dall the indifference

Poetry is then read aloud by Google TTS (Text to Speech)
Poetry is genearated based on image input, same image will
yeild same results ###

```
./Procrastination.py
```

```
# Procrastination
# Nate Bennett
import random
import time
stress = 0
days_left = 10
more_stess = 10
one less day = 1
project_not_due = True
while project_not_due:
    days_left -= one_less_day
    stress += more stess
    if stress <= 50:
        print(str(days_left) + str(stress) + " = :)")
    elif stress >= 50 and stress <= 70:
        print(str(days_left) + str(stress) + " = :|")
    elif stress >= 70:
        print(str(days_left) + str(stress) + " = :(")
    if days_left <= 1:</pre>
        break
    time.sleep(2)
did_i_do_it = random.randint(0,1)
if did_i_do_it:
    print("Yayyy, sucess!")
else:
   print("cry.")
```

```
910 = :)

820 = :)

730 = :)

640 = :)

550 = :)

460 = :|

370 = :|

280 = :(

190 = :(

Yayyy, sucess!
```

```
#
# Psycho
# Blake Irons
# Prints lines from the script to American Psycho
# that share a word the user selects.
#
import nltk
f=open('psycho2.txt','r')
raw=f.read()
tokens = nltk.word_tokenize(raw)
text = nltk.Text(tokens)
search = str(input('Enter a word to go psycho:\n'))
print('\n')
print('#'*84)
print('#' + ' '*82 + '#')
text.concordance(search, 80, 2314)
print('#' + ' '*82 + '#')
print('#'*84)
print('\nMy punishment continues to elude n
deeper knowledge of myself. \nNo new know
from my telling. \nThis confession has m
```

Enter a word to go psycho: love

t mysterious little dish . '' You 'll love it . And then ... the red snapper wit Sorbet ? JEAN Thanks , Patrick . I 'd love some . Bateman walks in with a bottle many great ones , but `` The Greatest Love of All '' is one of the best , most p

My punishment continues to elude me... and I gain no deeper knowledge of myself.

No new knowledge can be extracted from my telling. This confession has meant... nothing.

Enter a word to go psycho: food

welfare system . We have to provide food and shelter for the homeless and oppo EMAN You want some money ? . Some ... food ? The Homeless Man nods and starts to cry. Bateman reaches

My punishment continues to elude me... and I gain no deeper knowledge of myself.

No new knowledge can be extracted from my telling. This confession has meant... nothing.

```
#
# Shinning
# Yining Lai
from time import sleep
import sys
name = input ("Here is Overlook Hotel.
                 I am Jack Torrence, caretaker here.\
             \nI've been writing here for 5 months.
                You'd better not distract me.\
             \nWhat's your name?")
boy = {("boy"), ("man"), ("male")}
girl = {("girl"), ("woman"), ("female")}
while True:
    gender = input ("What's your gender?")
    if gender in boy:
      genderend = ("boy")
      break
    elif gender in girl:
       genderend = ("girl")
       break/
    else:
      print ("What do you mean?")
      continue
writing = input ("Do you want to read my work?")
if writing != ("yes"):
   print ("Get the F out of here. Do not interupt me again!")
   sys.exit()
print (".")
sleep(0.5)
print (".")
sleep(0.5)
print (".")
sleep(0.5)
waittime = 70
done = 0
while waittime is not done:
      print ("All work and no play makes" +
       " " + name + " " + "a dull" + " " + genderend)
      sleep(0.5)
      waittime -= 1
```

Here is Overlook Hotel. I am Jack Torrence, caretaker here. I've been writing here for 5 months. You'd better not distract me. What's your name?Leo What's your gender?dog What do you mean? What's your gender?male Do you want to read my work?yes

```
All work and no play makes Leo a dull boy
All work and no play makes Leo a dull boy
All work and no play makes Leo a dull boy
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All work and no play makes Leo a dull boy
```

All work and no play makes Leo a dull boy All work and no play makes Leo a dull boy

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All work and no play makes Leo a dull boy
```

Watch_this I give_up # TempleOS: A Case Study t your_back Burp # Mary Dudly Doright FRI import random Ghost word_list = [] God with open("file.txt") Tasyfile: leeping God_is_not_mforeline in file:arus line = line.strip()ruthers word_list.append(line) Is_that_your_final_answer absetively_posilutely Hasta poem_str = It_grieves_me
Ivv league Heaven Hicc_up x in range(0,5): HolySpirit poem_str += word_list[random.randint(0,len(word_list))] + "a" I'll print() I'll_print(poem_str) I'll_print()_know I'll_think_about_it I'm_grieved I'a_impressed I'm_in_suspense I'm_not_dead_yet I 📆 _not_sure I'm_off_today m_the_boss thrilled thrilled Is _tired_of_this ____not_amused ____like ⊂an't believe it

TempleOS is an operating system written by Terry A Davis. He was a genius who wrote his wen coding language, editor, combreak piler, and kernal. bring Unfortunately Terry was also schizophrenic and much of what he busybsaid was very problematic. busy said was very problematic. Count on it gluttony but oThis was a case study on TempleOS, an operating system made with day by thinstructions from God designed solely to communicated with God. bye Within the operating system; there are many games and files to can yexplore.me_now don't push it One such file is entitles "HappyWords.txt". catas This poem is a series of randomly selected wors from such file, cautisupposedly making a happy poem. chaos However, as you may see, most of these words have nothing to do charged with happiness. chari with happiness.

chari with happiness.

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chari with happiness. cheer just compiled by me: economy chill Oops Zzzzzzzz joy to_infinity_and_beyong mine choos no_news_is_good_news how_could_you it'd_take_a_mirac1erHan_shot_ chump<u>firstndo_you_like_it</u> employer class white trash act arent you clever I'm good you good no news is_ clevergood_news

```
#
# the_rings
# Boyuan Zheng
import time
import subprocess
import os
three = 3
ring = ""
for theElvenKings in "the sky":
    ring += ""
seven = 7
for theDwarfLords in "halls of stone":
    ring += ""
nine = 9
for mortalMen in "doomed to die":
    ring += ""
one = 1
for theDarkLord in "his dark throne":
    ring += ""
for whereTheShadowLie in " the land of mordor":
    ring += ""
one * ring > "to rule them all"
one * ring.find("them")
one * ring > "to bring them all and in the darkness bind them"
ring += " 0\n
for whereTheShadowLie in " the land of mordor":
    ring += "0"
    if whereTheShadowLie == "h" : ring += "\n\n 00"
    if whereTheShadowLie == "n" : ring += "\n\n"
while 1:
    print ring.replace("I", "0")
    time.sleep(1)
    os.system("clear")
    print ring.replace("0", "I")
    time.sleep(1)
    os.system("clear")
```

0	I	0	I	0
000	III	000	III	000
0000000	IIIIIII	0000000	IIIIIII	0000000
00000000	IIIIIIIII	00000000	IIIIIIIII	00000000
I	0	I	0	I
III	000	III	000	III
IIIIIII	0000000	IIIIIII	0000000	IIIIIII
IIIIIIIII	00000000	IIIIIIIII	00000000	IIIIIIIII
0	I	0	I	0
000	III	000	III	000
0000000	IIIIIII	0000000	IIIIIII	0000000
00000000	IIIIIIIII	00000000	IIIIIIIII	00000000
_		_		_
I	0	I	0	I
III	000	III	000	III
IIIIIII	0000000	IIIIIII	0000000	IIIIIII
IIIIIIIII	00000000	IIIIIIIII	00000000	IIIIIIIII
•	<u>.</u>	•	<u>-</u>	•
0	I	0	I	0
000	III	000	III	000
0000000	IIIIIII	0000000	IIIIIII	0000000
00000000	IIIIIIII	00000000	IIIIIIII	00000000
I	0	I	0	I
111	000	III	000	111
1111111	0000000	1111111	0000000	IIIIIII
	00000000		0000000	IIIIIIIII
IIIIIIIII	00000000	IIIIIIII	00000000	111111111
0	I	0	I	0
000	III	000	III	000
0000000	1111111	0000000	1111111	0000000
00000000	111111111	00000000	111111111	00000000
00000000		000000000		00000000
I	0	I	0	I
III	000	III	000	III
IIIIIII	0000000	IIIIIII	0000000	IIIIIII
IIIIIIII	00000000	IIIIIIIII	00000000	IIIIIIIII
0	I	0	I	0
000	III	000	III	000
0000000	IIIIIII	0000000	IIIIIII	0000000
00000000	IIIIIIII	00000000	IIIIIIIII	00000000

