1) a. L={

$$L = \{yx, yyx, yyxx \dots$$

b. 5→y5x/m/E

M->yyMx

2).

a.

L1={ε,00111,00001111111,000000111111111 ....

$$\frac{0,\xi\rightarrow xxx}{1,xx\rightarrow \xi}$$

$$\frac{\xi,\xi\rightarrow \xi}{q_1}$$

$$\frac{\xi,\xi\rightarrow \xi}{q_2}$$

$$\frac{q_2}{q_2}$$

b. L<sub>2</sub> = { E, 12, 02, 0122...} 0, E × 0 1, E → 1 3, 0 → E 3) a.

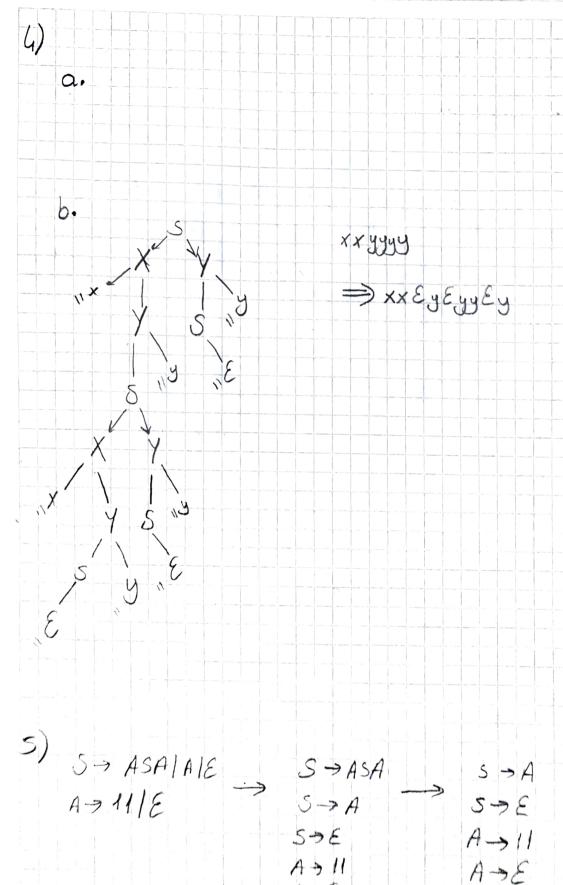
0.

For example we have Si and Sc (context free grammar)

S-> SITS2 The union of two context free languages are also a context free languages. This property shows us that context free languages are closure union apprator.

The intersection of two context free languages is not always a context free language. So that it is not always a context free language. So that

L, ML2 = { a Bc / m, n 20}



A->E

6) xxxaxx x a axb. a a a The machine is turns all the characters to x in the tape and accepts the strings containing equal number of a and b in the input { a b ; n 20} 7) Suppose that there are two Turing machine and a given input. First machine runs with the given input and if it accepts, then the second machine runs with the given input. If the second markine accepts the input then. we can design another . Turing Machine Till. TM = if Machine 1 AND Machine 2 accepts