

Participant Briefing For Presentation

This short document will brief you on the judging process for Hack&Roll 2012.

Judging Process

- Judges will start moving around and interviewing teams informally at 12:30pm. This interviewing process will continue during lunch, at 1pm. **Hacking stops at 1pm.**
- They will rank teams, the top 5 of which be shortlisted.
- At **1:40pm** top 5 teams will present and/or demo their applications to the judges. Each team has **exactly 7 minutes**.

FINISH ON TIME. 7 minutes is a **strictly enforced time limit**. Present the following, in order of importance:

- i. The problem you intend to solve
- ii. Short demo
- iii. Your stack
- iv. Awesomeness

Popular Vote

- You will be asked to vote for teams (not your own) you think are cool, based on the description at <http://nushackers.org/2012/02/hackroll-2012/>
- Vote at <http://goo.gl/Pp5i8>

Playbook Giveaway

- A Playbook will be given away to a participant of this event based on a lucky draw. Names included in this draw will be from the **people who have voted**, and who are **not part of a winning team**.

Judges

- Erwan Macé, Google
- Sarim Aziz, RIM
- Vice Dean (Undergraduate Programme) Lee Wee Sun, School of Computing
- HackerspaceSG Founders

New prize changes

First Place (per person):

- 1 PlayBooks
- 1 Samsung Aces (Not sponsored)
- 1 X 50 AWS Credits
- 1 Private Github Accounts
- 1 Tickets to NUS Startup Weekend
- 1 Tickets to Echelon
- 1 Nokia Goodie Bags

Second Place (per person):

- 1 Blackberry Curve
- 1 Microsoft Ergonomic Keyboard (Not sponsored)
- 1 X 50 AWS Credits
- 1 Ticket to NUS Startup Weekend
- 1 Nokia Goodie Bags

Popular Vote (per person):

- 1 X 50 AWS Credits
- 1 Nokia Goodie Bags

Vote here!

<http://goo.gl/Pp5i8>