Andrew Chong Jiahao

Producer / Project Manager

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Professional Summary

- Producer for several student projects with experience in programming and design.
- Able to ensure communication in multi-disciplined teams are well-managed and conflict free.
- Results-oriented leader who can deliver high-quality and well-tested products within tight deadlines.

Education

- **DigiPen Institute of Technology, Singapore** (Sep 2017 – May 2021)
  BSc in Computer Science & Game Design

- **Singapore Polytechnic** (2012 - 2015)
  Diploma in Business Information Technology

Skills

- **Management Methodologies:** Agile, Scrum, Kanban, Waterfall
- **Management Software:** Trello, HacknPlan
- **Software:** Microsoft Office, Visual Studio, Krita
- **Engines:** Unity, Unreal Engine 4, Custom
- **Languages:** C / C++, C#, Python

Experience

Teaching Assistant – GAM200/250 (Sep 2019 – Mar 2020)

Assisted the production lecturer with various responsibilities:
- Checked on project progress for teams at each milestone.
- Mediated cross-discipline discussions.
- Advised teams regarding scoping issues.
- Guided team producers in setting up schedules and expectations.
- Offered game design and programming advice.

Projects

Kindred | *A 3D narrative platformer where players go through old memories as Father & Son* (Sep 2019 – June 2020)
Producer / Editor Programmer / Gameplay & Cinematics Designer — Team of 11
- Led and organized weekly team meetings.
- Implemented all major editor features including an Undo/Redo system (C++).
- Ensured the project met milestone deadlines while maintaining quality and integrity.
- Scheduled and prioritised tasks for various team leads and members.

Mega Macho Brothers | *A 2D co-op action platformer where players fight off an alien invasion* (Sep 2018 – Apr 2019)
Producer / Engine, Editor & Audio Programmer — Team of 7
- Led and organized weekly team meetings.
- Worked with lecturers to discuss objectives and settle team conflicts.
- Prevented scope creep by reprioritising and cutting non-essential game mechanics.