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#include "Proj_5B_header_file.h"

void set_time(void);
void timer_utoa(char);
void Display_time(void);

char digits[8]; //Global variables
unsigned char charH, charL, Hours, Minutes, Seconds;
unsigned int sec_counter;

int main (void){
    char User_response;
    setup_HW;
    String_to_PC("Press 'R' to enter time or 'r' to start at time zero ");
    User_prompt;
    if(User_response == 'R')set_time();
    else {reset_clock_1; msecsh = 0; msecsl = 0; }
    I2C_Tx_8_byte_array(digits);

    String_to_PC("AK to start\r\n");
    waitforkeypress();binUnwantedChars ();

    while(1){Timer_T0_10mS_delay_x_m(100);sec_counter++; Display_time();}

    /*****
void Display_time(void){
    sec_counter = sec_counter%43200; //Reset sec_couter every 43200 seconds at 11:59:59
    Hours = sec_counter/3600;
    Minutes = (sec_counter%3600)/60;
    Seconds = (sec_counter%3600)%60;
    timer_utoa(Hours); HoursH = charH; HoursL = charL; //HoursH & L are defined as digits[7] and [6]
    timer_utoa(Minutes); MinsH = charH; MinsL = charL; //MinsH & L are defined as digits[5] and [4]
    timer_utoa(Seconds); SecsH = charH; SecsL = charL; //SecsH & L are defined as digits[3] and [2]
    I2C_Tx_8_byte_array(digits);}

    *****/

    /*****
void set_time(void){
    String_to_PC("\r\nEnter start time Hours, Minutes\
and Seconds (12 hour clock, no spaces)\r\n"); //Requests user to enter start time
    while(isCharavailable(50) == 0){String_to_PC("T? ");}
        HoursH = receiveChar();
        while(isCharavailable(5) == 0); HoursL = receiveChar();
        while(isCharavailable(5) == 0); MinsH = receiveChar();
        while(isCharavailable(5) == 0); MinsL = receiveChar();
        while(isCharavailable(5) == 0); SecsH = receiveChar();
        while(isCharavailable(5) == 0); SecsL= receiveChar();
        msecsh = 0; msecsl = 0;
        sec_counter =
        (((HoursH-'0') * 10) + HoursL-'0') * 3600) +
        (((MinsH-'0') * 10) + MinsL-'0') * 60) +(SecsH-'0') * 10 +
        SecsL - '0'; } //Start time is converted to seconds

    *****/

    /*****
void timer_utoa(unsigned char n){ //Converts an unsigned number to either one of two askii characters
    if (n>=10) //The number is between 10 and 59)
    {charL = n%10;
    charH = ((n-charL)/10) + '0';
    charL = charL + '0';}
    else
    {charH = '0'; charL = n + '0';}} //The number is between 0 and 9

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