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/*Proj_1B and Proj_1B1_LED_display
*****
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```
#include "Proj_1B_header_file.h"
```

```
int main (void){
```

```
    unsigned int PORT_1=1;
    char m=1;
    char overflow=0;
```

```
//PORT_1 defines the display and initialises it
//m is only active for the first 5 cycles of the "while-loop"
//overflow is set to 1 when the most left hand leds are illuminated
```

```
    setup_HW;
```

```
    while(1){
```

```
        I2C_Tx_2_integers(PORT_1, ~PORT_1);
        Timer_T0_10mS_delay_x_m(6);
        if (m<=5){PORT_1 |= (PORT_1 << 1);m += 1;}
        else PORT_1 = PORT_1 << 1;
        if(overflow)PORT_1 |= 1;
        if (PORT_1 & 0x8000) overflow=1;
        else overflow = 0;
    }
```

```
//the ~ symbol inverts the ones and zeros
//can be replaced with waitforkeypress();
//m += 1; is shorthand for m = m+1;
//once "m" is 6 simply shift the display left
//if overflow is 1 execute "PORT_1 |= 1;".
//0x8000 = binary 1000000000000000
```

```
//if PORT_1 is greater than or equal to 0x8000
//place 1 in its least significant bit
//this effectively cycles the display round and round
```