

A diagram showing six character traits in blue boxes: BRAVN, AGILITY, INTELLECT, CUNNING, WILLPOWER, and PRESENCE. Below these are three red boxes: SOAK VALUE, WOUND THRESHOLD, and M/P DEFENSE. Lines connect BRAVN to SOAK VALUE, AGILITY to SOAK VALUE, INTELLECT to WOUND THRESHOLD, CUNNING to WOUND THRESHOLD, WILLPOWER to M/P DEFENSE, and PRESENCE to M/P DEFENSE.

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Diagram illustrating the six stats and their groupings:

- SOAK VALUE:** Brawn, Agility, Intellect
- WOUND THRESHOLD:** Cunning, Willpower
- M/P DEFENSE:** Presence

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The diagram illustrates the six attributes of a warrior and their functional groupings:

- Attributes:** BRAWN, AGILITY, INTELLECT, CUNNING, WILLPOWER, PRESENCE.
- Soak Value:** Brawn and Agility.
- Wound Threshold:** Intellect and Cunning.
- M/R Defense:** Willpower and Presence.

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