

Alejandro Cabrera Mena

FRONTEND WEB DEVELOPPER

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"Meticulous web developer with over 3 years of front-end experience and passion for responsive website design. Focused on building accessible products for the web, I offer advanced knowledge of front-end web technologies mainly ReactJS and NextJS. "

Education

University of Pinar del Río Hermanos Saiz Montes de Oca

Pinar del Rio, Cuba

B.S. IN INFORMATICS ENGINEERING

Sep. 2015 - Jul. 2020

- Got an English Certification corresponding to level B1 of the Common European Framework of Reference for Languages (Nov.2015)

Skills

Programming languages HTML5, CSS3, Less, Sass, JavaScript, TypeScript, Python

Libraries ReactJS, Formik, React Query, React Hook Form, Leaflet

Frameworks NextJS, Angular, Angular Material, Ant Design, Material UI, Tailwind CSS

Languages Spanish (native), English (B1)

Experience

CRAI

Pinar del Rio, Cuba

FULL-STACK DEVELOPER

Sep. 2020 - Dec. 2022

- Worked with a team to create a **repository of cuban scientific publications**.
- Created a Python script for better researcher identification using data from sources such as ORCID and LDAP protocol.
- Proposed and implemented the migration of older versions of Angular to the latest, reducing production bundle sizes and loading times.
- Performed quality assurance tests on various sites to ensure cross-browser compatibility and mobile responsiveness.

Dofleini Software

Havana, Cuba

FRONT-END DEVELOPER

Jul. 2021 - Mar. 2022

- Developed and maintained code for in-house and client websites primarily using HTML, CSS, Sass, JavaScript, React and NextJs.
- Collaborated with product team members to implement new feature developments.
- Clients included: **Tek-Task**, **The Dopple**, **Modwell**, **FCBC** and more

Double2

Miami, United States

FRONT-END DEVELOPER

Dec 2022 - Apr. 2023

- Deliver high-quality, robust production code for a diverse array of projects for clients including: **EVERYMUNDO**, **SmartBarrel** and more
- Managed the migration of legacy JavaScript code.
- Collaborated with designers and other developers to ensure thoughtful and consistent user experiences.

Personal Projects

AcmFolio

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- It's meant to look like a Linux terminal but with a bit more styling and has some of the functions you'll find in a standard terminal.

react-snake-game

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- Based on the idea of the classic snake games, with the exception that this one accepts some options, which makes it more customizable and maybe more fun.