Alejandro **Cabrera Mena**

FRONTEND WEB DEVELOPPER

Ave Rafael Ferro entre Callejón San Rafael y A - 479, Pinar del Rio, Pinar del Rio, Cuba

(+53) 54509402 | ✉ alejandro97.acm@gmail.com | 🏠 website | acm-97 | in acm97

"I am a Software Developer with 3 years of experience. I offer advanced knowledge of frontend web technologies, mainly ReactJS or NextJS. In addition, I can offer some experience in development with the MERN stack. I am a web development lover, not afraid of challenges and always open to new offers or work experiences."

Education

University of Pinar del Río Hermanos Saiz Montes de Oca
Pinar del Rio, Cuba

B.S. IN INFORMATICS ENGINEERING
Sep. 2015 - Jul. 2020

- GPA: 4.16 / 5
- English Certification corresponding to level B1 of the Common European Framework of Reference for Languages (Nov.2015)
- Webinar for the ELINF project (this project includes the University of Pinar del Río, among other universities in the country) in collaboration with the University of Hasselt

Skills

Programming languages HTML5, CSS3, Less, Sass, JavaScript, TypeScript, Python

JavaScript Libraries ReactJS, Formik, React Query, React Hook Form, Leaflet

Frameworks Bootstrap, NextJS, Angular, Angular Material, Ant Design, Material UI

Databases PostgreSQL, MySQL, MongoDB

Package Manager npm, yarn

Personal Teamwork, Initiative, Creativity, Dedication, Organization

Languages Spanish (native), English (B1)

Work Experience

Sceiba (Front-End Developer)
Pinar del Rio, Cuba

UNIVERSITY OF PINAR DEL RÍO
Sep. 2020 - Present

- Constantly adding features and fixing issues.
- Use of (TypeScript/ Angular/ Angular Material) for the UI.

Sceiba Personas (Front-End Developer)
Pinar del Rio, Cuba

UNIVERSITY OF PINAR DEL RÍO
Sep. 2020 - Present

- Constantly adding features and fixing issues.
- Use of (TypeScript/ Angular/ Angular Material) for the UI.

Sceiba Organizaciones (Front-End Developer)
Pinar del Rio, Cuba

UNIVERSITY OF PINAR DEL RÍO
Sep. 2020 - Present

- In charge at 100% of the creation of a service that collects data from wikidata for an Organisations Identification System.
- Use of Leaflet library to create a map section.
- Use of the ngx-charts library to create charts for different types of information about organisations.
- Constantly adding features and fixing issues.
- Use of (TypeScript/ Angular/ Angular Material) for the UI.

Tek-Task (Front-End Developer)
Havana, Cuba

DOFLEINI SOFTWARE
Jul. 2021 - Nov. 2021

- Involved in the creation of a new version of a project management system for the TekTask company (not released yet).
- Involved in the creation of dynamic components for management tables.
- Constantly adding features and fixing issues required by the client.
- Use of (JavaScript/ React.JS/ Ant Design/ React Query) for the UI.

Dopple (Front-End Developer)

DOFLEINI SOFTWARE

Havana, Cuba

Nov. 2021 - Mar. 2022

- In charge at 50% of the creation of e2e test using cypress
- In charge at 95% of adding and modifying email templates with sendgrid for products and gifts cards purchases.
- Constantly fixing issues and adding features like gift cards or quizzes among others required by the client.
- Use of (TypeScript/ React.JS/ Next.JS/ MUI/ Styled-Components) for the UI.

Dopple Administration (Front-End Developer)

DOFLEINI SOFTWARE

Havana, Cuba

Nov. 2021 - Mar. 2022

- In charge at 90% of the migration from blueprintjs to MUI.v5 on the client side.
- Constantly fixing issues and adding features like pdf exporting among others required by the client.
- Use of (TypeScript/ React.JS/ Next.JS/ MUI/ Styled-Components) for the client side.

Ejakí (Front-End Developer)

DOFLEINI SOFTWARE

Havana, Cuba

Mar. 2022 - May. 2022

- Involved in the creation of the e-commerce platform of the Fondo Cubano de Bienes Culturales (FCBC)
- Responsible of create a sort of template or package of components that can be reused in this and other e-commerce.
- Constantly adding features and fixing issues.
- Use of (TypeScript/ React.JS/ Next.JS/ MUI) for the UI.

Personal Projects

AcmFolio

ACM-97

Pinar del Rio, Cuba

Nov. 2022 - Dec. 2022

- create an application to show people my skills as a JavaScript/TypeScript developer
- Use of (TypeScript/ ReactJS/ NextJS/ MUI) for the application.
- Use of Vercel for the deployment.

react-snake-game

ACM-97

Pinar del Rio, Cuba

Nov. 2022 - Dec. 2022

- Create an application to show people my skills as a JavaScript/TypeScript developer
- Create a snake game using React components but more customisable than those I once found in the npm repositories.
- Publish to npm repositories
- Use of (React/JavaScript/CSS) for the client side.