

# Assignment 1: Array Selector

Assigned: Wednesday, August 19, 2015

Due: Wednesday, August 26, 2015, 11:59 p.m.

Type: Individual

## Problem Overview

This assignment focuses on implementing the methods of a class much like `java.util.Arrays`. The `Selector.java` file defines a class with static methods designed to provide useful functionality on arrays. Each method of `Selector` is very clearly specified, is independent of the other methods in the class, and is designed to provide relatively simple functionality. So, this is a great context for practicing what we are discussing in lecture – systematic, disciplined development and test-based verification.

## The `Selector` class

You must correctly implement all the method bodies of the provided `Selector` class. Your implementation must adhere *exactly* to the API of the `Selector` class, as described in the provided source code comments and as described below.

```
public final class Selector {
    public static int min(int[] a)
    public static int max(int[] a)
    public static int kmin(int[] a, int k)
    public static int kmax(int[] a, int k)
    public static int[] range(int[] a, int low, int high)
    public static int ceiling(int[] a, int key)
    public static int floor(int[] a, int key)
}
```

## The `min` method.

This method selects the minimum value from a given array. If the array is null or has zero length, this method throws an `IllegalArgumentException`. The array is not changed by this method.

*Examples:*

a[ ]	min(a)
[2, 8, 7, 3, 4]	2
[5, 9, 1, 7, 3]	1
[8, 7, 6, 5, 4]	4
[2, 8, 8, 7, 3, 3, 4]	2

**The `max` method.**

This method selects the maximum value from a given array. If the array is null or has zero length, this method throws an `IllegalArgumentException`. The array is not changed by this method.

*Examples:*

a[ ]	max(a)
[2, 8, 7, 3, 4]	8
[5, 9, 1, 7, 3]	9
[8, 7, 6, 5, 4]	8
[2, 8, 8, 7, 3, 3, 4]	8

**The `kmin` method.**

This method selects the  $k^{th}$  minimum value from a given array. A value is the  $k^{th}$  minimum if there are exactly  $k - 1$  values less than it in the array. If the array is null, has zero length, or if there is no  $k^{th}$  minimum value, this method throws an `IllegalArgumentException`. Note that there is no  $k^{th}$  minimum value if  $k$  is less than 1,  $k$  is greater than the number of elements in the array, or if  $k$  is greater than the number of distinct values in the array. The array is not changed by this method.

*Examples:*

a[ ]	k	kmin(a, k)
[2, 8, 7, 3, 4]	1	2
[5, 9, 1, 7, 3]	3	5
[8, 7, 6, 5, 4]	5	8
[2, 8, 8, 7, 3, 3, 4]	3	4

**The `kmax` method.**

This method selects the  $k^{th}$  maximum value from a given array. A value is the  $k^{th}$  maximum if there are exactly  $k - 1$  values greater than it in the array. If the array is null, has zero length, or if there is no  $k^{th}$  maximum value, this method throws an `IllegalArgumentException`. Note that there is no  $k^{th}$  maximum value if  $k$  is less than 1,  $k$  is greater than the number of elements in the array, or if  $k$  is greater than the number of distinct values in the array. The array is not changed by this method.

*Examples:*

a[ ]	k	kmax(a, k)
[2, 8, 7, 3, 4]	1	8
[5, 9, 1, 7, 3]	3	5
[8, 7, 6, 5, 4]	5	4
[2, 8, 8, 7, 3, 3, 4]	3	4

**The `range` method.**

This method returns an array of all values  $i$  from a given array such that  $low \leq i \leq high$ , including duplicate values. (Note that  $low$  and  $high$  do not have to be actual values in the given array, and the order of the resulting values is irrelevant.) The length of the returned array is the same as the number of values  $i$  that meet the criterion. If there are no values  $i$  that meet the criterion, this method returns a zero-length array. If the given array is null or has zero length, this method throws an `IllegalArgumentException`. The given

array is not changed by this method.

*Examples:*

a[ ]	low	high	range(a, low, high)
[2, 8, 7, 3, 4]	1	5	[2, 3, 4]
[5, 9, 1, 7, 3]	3	5	[3, 5]
[8, 7, 6, 5, 4]	4	8	[8, 7, 6, 5, 4]
[2, 8, 8, 7, 3, 3, 4]	3	7	[7, 3, 3, 4]

### The **ceiling** method.

This method returns the smallest value  $i$  in a given array such that  $i \geq key$ . (Note that  $key$  does not have to be an actual value in the given array.) If the given array is null or has zero length, or if there is no qualifying value  $i$ , this method returns an `IllegalArgumentException`. The given array is not changed by this method.

*Examples:*

a[ ]	key	ceiling(a, key)
[2, 8, 7, 3, 4]	1	2
[5, 9, 1, 7, 3]	7	7
[8, 7, 6, 5, 4]	0	4
[2, 8, 8, 7, 3, 3, 4]	5	7

### The **floor** method.

This method returns the largest value  $i$  in a given array such that  $i \leq key$ . (Note that  $key$  does not have to be an actual value in the given array.) If the given array is null or has zero length, or if there is no qualifying value  $i$ , this method returns an `IllegalArgumentException`. The given array is not changed by this method.

*Examples:*

a[ ]	key	floor(a, key)
[2, 8, 7, 3, 4]	6	4
[5, 9, 1, 7, 3]	1	1
[8, 7, 6, 5, 4]	9	8
[2, 8, 8, 7, 3, 3, 4]	5	4

## Notes and other requirements

Here are more specific requirements, notes, and suggestions.

- Read this handout carefully. Read the provided source code carefully. Ask questions on Piazza. Start early and be proactive.
- The constructor has been completed for you and must not be changed in any way.
- You may add any number of private methods that you like, but you may not add any public method or constructor, nor may you change the signature of any public method or constructor.
- You must not add any fields, either public or private, to the `Selector` class.
- You must not import anything other than `java.util.Arrays`. If you do not use `java.util.Arrays`, then delete its import statement.

- You are only allowed to use sorting as part of your solution to `kmin` and `kmax`. You are not required to use sorting, but you are allowed to do so for these two methods only.
- Your submission must be solely your own work.

## Assignment Submission

You must upload the completed `Selector.java` file to Web-CAT for grading. Note the following rules regarding your Web-CAT submissions:

- For each test case that a submission fails, Web-CAT will provide feedback that will allow you to construct a similar test case for yourself.
- You can submit to Web-CAT no more than ten times for this assignment.
- The **last** submission that you make to Web-CAT will be used to determine your grade on the assignment, even if its score is lower than that of an earlier submission.
- Submissions made within the 24 hour period after the published deadline will be assessed a late penalty of 15 points.
- No submissions will be accepted more than 24 hours after the published deadline.