

GAMEPEDIA GOAL

Content Development

- Provide accurate and comprehensive information about video games, including game history, developers, key features, and lore.
- Expand coverage to include multiple gaming genres and platforms.
- Curate a glossary of gaming terms with detailed and beginner-friendly definitions.

User Experience and Design

- Ensure a user-friendly and intuitive navigation system for easy access to game-related information.
- Optimize the website design to be responsive across devices (desktop, mobile, and tablet).
- Enhance visuals with high-quality images, embedded videos (e.g., trailers), and interactive content.

Functionality and Interactivity

- Implement a search feature to help users find games or gaming terms quickly.
- Allow user feedback or comments on individual game entries for community engagement.
- Provide links to relevant external resources like official game sites, forums, or developer pages.

Technical Improvements

- Ensure the website loads quickly by optimizing assets like images and scripts.
- Maintain clean and organized code with version control using GitHub.
- Regularly update the site to include new games, terms, and industry trends.

Recognize Credits

- Acknowledge any collaboration with peers, mentors, or instructors who provided guidance during the project.
- Provide clear attribution for game descriptions, images, and trailers sourced from official game developers or publishers.

- Credit external references, such as gaming wikis, websites, or video content used for research.
- Include credits for tools, libraries, or resources used (e.g., Bootstrap, GitHub, or open-source media).
- Highlight the efforts of developers, designers, and content creators who contributed to the project.