Stamp Applications no. 27 (May '97):

## Measure Water Level Without Getting Wet

Make a sensitive water sensor from hardware-store parts by Scott Edwards

MY FAVORITE Stamp projects are like magic tricks. Take a little science knowledge and some hardware-store items, add our favorite BASIC computer, and—presto!—a neat application.

This month's application combines magic with down-to-earth practicality to create a water-level sensor. The method can be scaled to work with any container from a bucket to a irrigation tank to a swimming pool.

Measuring water level. Water has quite a few properties that can be used to measure its quantity. Here's an (incomplete) list of possible measurement methods:

- Measure the position of a float on the surface of the water.
  - Weigh the water and calculate the volume.
- Bounce a sonar or radar ping off the surface of the water and measure its echo timing to determine the height of water.
- Thump the water tank and measure the frequency at which it rings. The higher the water level, the lower the pitch.
- Air is a better thermal insulator than water; use a self-heating sensor to locate the point at which air and water meet by the change in thermal response.
- Water cannot be compressed as air can. Use a sealed tank, a pressure sensor, and air supply to determine the proportion of air to water in the tank.

- Water is clear like air but has a different refractive index (Light-bending characteristic: Look at a straw standing in a glass of water and it appears to be broken at the air-water junction). Use an optical sensor to detect the point at which the air meets the water.
- Water (with common impurities) is a better electrical conductor than air. Use electrodes to measure this property.
- Measure the amount of water pumped into the tank and the amount pumped out, and balance the books to determine the amount remaining in the tank.
- The dielectric constant (an important factor in determining the capacitance of two conductors separated by an insulator) of water is very different from that of air. Measure the capacitance across the tank to determine the proportion of water to air and therefore the level of the water.

I'm sure that with a little time and imagination you could double the length of that list.

The thing I find interesting about the list is that the methods that are the easiest to understand can also be the hardest or most expensive to implement. Take the first two: a float sounds great. You can picture it immediately; rig a lever arm on a potentiometer shaft and fix a float to the end of the lever. Use the Stamp's built-in Pot instruction to measure the pot setting, and convert that result to the

appropriate volume of water.

Unless the tank is 10 feet high and 4 feet in diameter: Using trigonometry, you can calculate that the lever connected to the pot would also have to be about 10 feet long, if we assume that the float would work over an angle of say 75 degrees. (If it went a full 90 degrees, it could get stuck in the down position.)

So floats and lever arms might be better for broad, shallow tanks. But even then there's the problem of protecting the pot from the effects of a humid environment.

OK, what about weight? Your choices here range from elegant but expensive (an electronic

load cell and analog signal-conditioning circuitry, both designed specifically for the max weight and weight range of the tank), to cheap but cumbersome (a spring-plunger arrangement coupled to a linear-travel pot?).

The last item on the list—dielectric constant—sounds difficult, but turns out to be a piece of cake to implement. Figure 1 shows the general arrangement I used to test the idea, while figure 2 is a schematic of the electronics.

I used aluminum foil tape to form the measuring-column capacitor. This tape is a common hardware-store item used to repair rain gutters and join sections of foil-faced insulation.

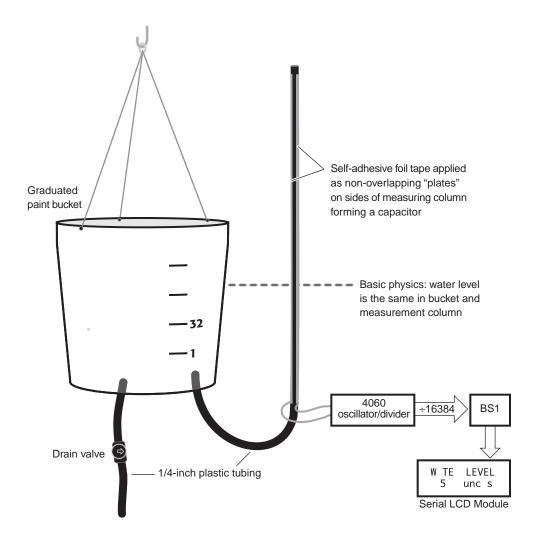


Figure 1. Water-level test setup.

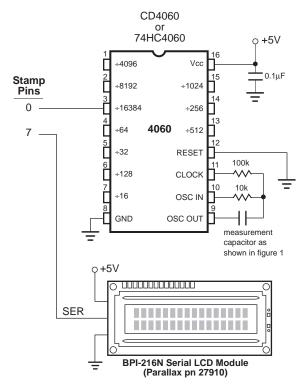


Figure 2. Schematic of H<sub>2</sub>O-level test setup.

My first job was to apply it to the measuring column (a section of 1/4" drip-irrigation tubing) in two non-overlapping stripes. I found an easy way to do this. I got a piece of IC carrier tubing for skinny (0.3") ICs. There's a 1/4" trench that runs along the length of this tube. I stuffed the measuring tube into the trench, and taped it in place with the foil tape. Using a razor knife, I trimmed the foil tape that held the measuring tube to the IC tube, and was left with a perfect stripe of foil tape. I rotated the measuring tube and repeated the process to get the second stripe.

The second task with the foil tape was hooking it up to my circuit. Aluminum tape is not the best stuff for this application, because it's difficult to make a reliable electrical connection to it. However, it had the huge advantage of being on hand the day that I had the urge to test this idea! And the hardware store also carries a conductive grease (trade name Ox-Gard) that prevents the oxidation that spoils aluminum-to-copper connections.

I smeared some Ox-Gard on the ends of the foil, stuffed them into crimp-type butt connectors, put short wires to my 4060 circuit in

the other ends of the connectors, and crimped hard.

If you plan to replicate this setup, consider using self-adhesive copper-foil tape. Digi-Key (1-800-344-4539) carries it under part numbers 3M1181A-ND, 3M1181B-ND and 3M1181C-ND (1/4", 1/2" and 1" widths by 18-yard lengths, respectively). The adhesive is conductive, so you can connect to a circuit by simply sticking it down.

Once I had my test setup assembled, I connected a Counterfeit (my company's BS1 kit) to the 4060 to get a feel for the raw data. I took Pulsin measurements and got the following readings:

Water Level	<b>Pulsin Result</b>
16 oz	3683
32 oz	3743
48 oz	3798
64 oz	3848

I repeated the measurements several times, and to my amazement, they were rock-steady, and within 1 to 2 units of identical for each of the liquid levels. Things are not usually this easy in the world of homemade sensors. I dumped the numbers into a graph, and found that the relationship between water level and pulse width was darn near linear (figure 3).

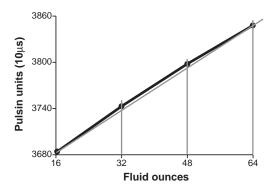


Figure 3. Graph of Pulsin versus water level.

The slight deviation from a straight line predicts a 1-ounce error in the middle of the range. And the final program (listing 1) exhibits that minor quirk. But gosh, this is a talking dog—you don't correct his grammar!

Summary. There are quite a few opportunities to experiment with this application. The calibration is likely to vary with temperature, since the measuring tube is likely to shrink and swell slightly, changing the plate spacing, and therefore the capacitance. In a practical application of this idea, you would also have to prevent people and objects from getting too close to the measuring column, as their proximity would also influence capacitance. This might mean simply enclosing the measuring column in another tube a couple of inches in diameter.

NOTE: This article was originally published in 1997. The Stamp Applications column continues with a changing roster of writers. See www.nutsvolts.com or www.parallaxinc.com for current Stamp-oriented information.

## Listing 1. Water-level measurement

```
' Program: H2OLEVEL.BAS (Measure water level via variable capacitance)
' This program works with the circuit shown in the accompanying
' article to measure the water level in a plastic-tube measuring
' column. Since water 'seeks its own level,' such a measuring
' column can be used to measure water levels in containers from
' a bucket to a a lake! The program is straightforward--most
' of the magic is in the circuit. An oscillator whose frequency
' depends in part on the capacitance of the measuring column
' is divided by 16,384 by a ripple counter. This program times
' the low-high-low (pulse) portion of the output and converts it
' to fluid ounces. The conversion is based on a series of manual
' measurements, and depends (obviously) on the characteristics of
' the measuring column and the size of the container being monitored.
'=======Variables and Constants
SYMBOL level = w4
                      ' Water level measurement in Pulsin units.
SYMBOL oz = b6
                     ' Measurement converted to fluid ounces.
                    ' Number of out-of-range readings in a row.
SYMBOL checks = b5
SYMBOL lcd = 7
                     ' Serial LCD on pin 7.
SYMBOL I = 254
                     ' Instruction prefix for LCD.
SYMBOL clsLCD = 1
                     ' Clear-screen instruction for LCD.
SYMBOL line2 = 196 ' Location on 2nd line.
'======Main Program
' This code measures the incoming pulses and scales them to
' ounces based on previous manual measurements. It also keeps
' track of out-of-range readings and, if it gets 10 in a row,
' displays a message on the LCD. By waiting for more than
' one bad reading, the program is tolerant of glitches and noise
' that might otherwise cause occasional false readings.
serout lcd,n2400,(I,clsLCD, " WATER LEVEL:") ' Label LCD screen.
restart:
checks = 0
                                        ' Reset out-of-range counter.
again:
 if checks > 10 then handleError
                                      ' > 10 bad readings? Tell user.
 checks = checks + 1
                                      ' Increment checks.
                                       ' Take a raw reading.
 if level < 3683 then again
 pulsin 0,1,level
                                      ' Out of range (low)? Try again.
                                       ' Out of range (high)? Try again.
 if level > 3850 then again
 oz = level - 3683 * 16 / 55 + 16 'In range: Calc ounces.
serout lcd,n2400,(I,line2,#oz," ounces")
                                          ' Display on LCD.
goto restart
                                       ' Do it again.
```

```
'======Error Handler
' If 10 pulsin readings in a row are out of range, the bucket may be
' empty or overflowing, or the electronics are malfunctioning (wet?).
' These routines print appropriate messages on the LCD.
handleError:
   if level < 3683 then empty
   serout lcd,n2400,(I,line2, "OVERFLOW ")
   pause 1000
   goto restart
empty:
   serout lcd,n2400,(I,line2, "-EMPTY- ")
   pause 1000
   goto restart</pre>
```