

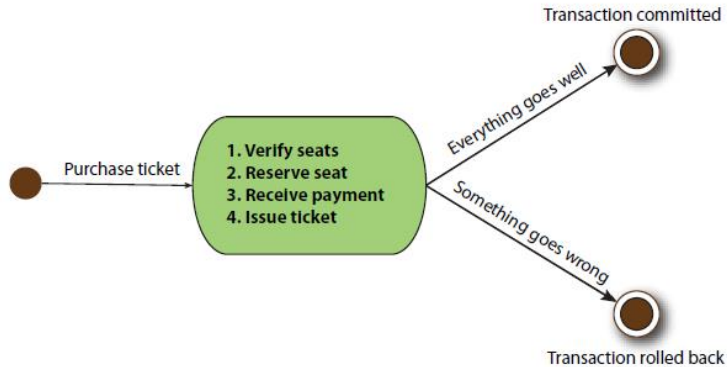


# SPRING TRANSACTIONS

**TRANSACTIONS SUPPORT ARCHITECTURE**

MARCH, 2015

# What transaction is?



**Atomicity – All or Nothing**

**Consistent – Only valid data**

**Isolated – No interference**

**Durable – Data is recoverable**

# Transaction model

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- Local
  - Work across single transactional resource
  - Resource-specific
  - Easier to use
- Global
  - Work across multiple transactional resources

# Spring transaction support benefits

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- Consistent programming model across different transaction APIs
- Support for declarative transaction management
- Simpler API for programmatic transaction management than complex transaction APIs such as JTA
- Excellent integration with Spring's data access abstractions

# Simple transaction implementation

```
@Transactional(readOnly = true)
public class DefaultFooService implements FooService {
    public Foo getFoo(String fooName) {
        // do something
    }

    @Transactional(readOnly = false,
                    propagation = Propagation.REQUIRES_NEW)
    public void updateFoo(Foo foo) {
        // do something
    }
}
```

# Application context configuration

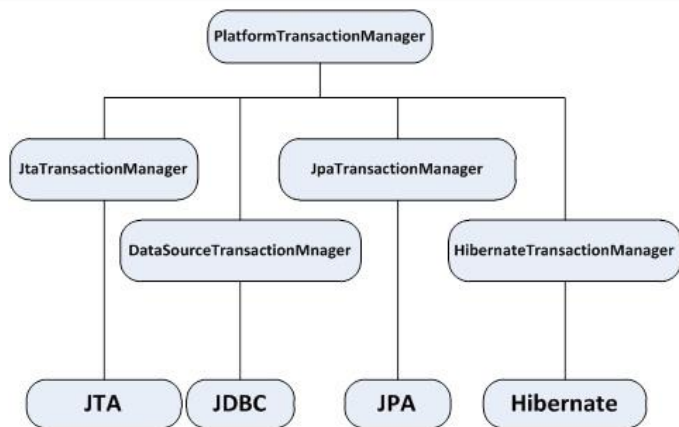
```
<tx:annotation-driven transaction-manager="txManager"/>

<bean id="dataSource" class="org.apache.commons.dbcp.BasicDataSource"
      destroyMethod="close">
    ...
</bean>

<bean id="jdbcTemplate"
      class="org.springframework.jdbc.core.JdbcTemplate">
    <property name="dataSource" ref="dataSource"/>
</bean>

<bean id="txManager" class="org.springframework.jdbc.datasource
    .DataSourceTransactionManager">
    <property name="dataSource" ref="dataSource"/>
</bean>
```

# PlatformTransactionManager



```
public interface PlatformTransactionManager {  
    TransactionStatus getTransaction(TransactionDefinition definition)  
        throws TransactionException;  
  
    void commit(TransactionStatus status) throws TransactionException;  
  
    void rollback(TransactionStatus status) throws TransactionException;  
}
```

# Programmatic transaction definition

```
public interface TransactionDefinition {
```

```
    int getPropagationBehavior();  
    int getIsolationLevel();  
    int getTimeout();  
    boolean isReadOnly();  
    String getName();
```

```
}
```

```
public interface TransactionStatus extends SavepointManager {
```

```
    boolean isNewTransaction();  
    boolean hasSavepoint();  
    void setRollbackOnly();  
    boolean isRollbackOnly();  
    void flush();  
    boolean isCompleted();
```

```
}
```





# THANK YOU!

**MAKSYM\_GOVORISCHEV@EPAM.COM**

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