Phase 3: Graph any Slope

Part 1: Using math.atan() that we just learned, program your bot to graph any positive slope.

Attach a picture of your robot's successful graph of y=1.73x on the domain 0<x<5 below:

Part 2: Negative Slopes
How far does your bot have to turn to graph a line with a negative slope? Add negative slopes to your program and attach a picture of the graph of y=-0.58x on the domain -5<x<0.