Ruby monstas Ruby cheat sheet, Part 3 (Session 07)

Blocks

Name	Description	Structure	Examples

times	Iterates the given block int times, passing in values from zero to int - 1.	*number.times do |i|*
		  code
		end
		
		or
		
		numbers.times do
		  code
		end
			```5.times do |i|```
			  ```puts i```
			```end```
			
			```5.times do```
			  ```puts "Hello world!"```
			```end```

collect	Creates a new array containing the values returned by the block.	*array.collection do |value|*
		  code
		end
			```numbers.collect do |number|```
			  ```number + 1```
			```end```

select	Returns a new array containing all elements of the array for which the given block returns a true value.	*array.select do |value|*
		  return boolean expression
		end
			```numbers.select do |number|```
			  ```number.odd?```
			```end```

detect	Passes each entry in enum to block. Returns the first for which block is not false. If no object matches then it returns nil.	*array.detect do |value|*
		  return boolean expression
		end
			```numbers.detect do |number|```
			    ```number.even?```
			```end```