

Automata

DFA

A Deterministic Finite Automata is defined as $M = (Q, \Sigma, \delta, q_0, F)$ where

- Q : A *finite* set of states
- Σ : A finite set of symbols
- δ : Transition function
 - $\delta : Q \times \Sigma \rightarrow Q$
- F : A set of accept states
 - $F \subset Q$

Notes:

- $F = \emptyset \Rightarrow L(M) = \emptyset$

NFA

A Nondeterministic Finite Automata is defined as $M = (Q, \Sigma, \delta, q_0, F)$ where

- Q : A *finite* set of states
- Σ : A finite set of symbols
 - Let $\Sigma_\epsilon = \Sigma \cup \{\epsilon\}$
- δ : Transition function
 - $\delta : Q \times \Sigma_\epsilon \rightarrow \mathcal{P}(Q)$
- F : A set of accept states

Notes:

- Implicit reject when no transition is labeled

PDA

A Pushdown Automata is defined as $M = (Q, \Sigma, \Gamma, \delta, q_0, F)$ where

- Q : Set of states
- Σ : Input alphabet
- Γ : Stack alphabet
- δ : $Q \times \Sigma_\epsilon \times \Gamma_\epsilon \Rightarrow \mathcal{P}(Q \times \Gamma_\epsilon)$
- q_0 : Start state
- F : Set of accept states

CFG

A CFG is defined as (V, Σ, R, S) where

- V : finite set of variables
- Σ : finite set of terminals
- R : finite set of rules
- S : start variable

Closure

Regular Languages

Closed under:

- Union
- Concatenation
- Star
- Intersection
- Complement

CFLs

Closed under:

- Union
- Concatenation
- Star

If A_1 is a regular language and A_2 is a CFL, then $A_1 \cup A_2$ is a CFL

Pumping Lemmas

Regular Languages

\forall Regular Language $A, \exists p \in \mathbb{Z}^{>0}$ s.t. $s \in A \wedge |s| \geq p \Rightarrow s$ may be divided into 5 pieces, $s = xyz$ s.t.

- 1) $xy^iz \in A \forall i \geq 0$
- 2) $|y| > 0$
- 3) $|xy| \leq p$

CFLs

\forall CFL $A, \exists p \in \mathbb{Z}^{>0}$ s.t. $s \in A \wedge |s| \geq p \Rightarrow s$ may be divided into 5 pieces, $s = uvxyz$ s.t.

- 1) $uv^ixy^iz \in A \forall i \geq 0$
- 2) $vy \neq \epsilon$
- 3) $|vxy| \leq p$

Other

CNF

A CFG is in Chomsky Normal Form if every rule is of the form:

$$A \rightarrow BC$$

$$A \rightarrow a$$

and

- a is a terminal
- A, B, C are variables
- Start variable cannot be on the right side of any rule
- $S \rightarrow \epsilon$ is permitted **only** for the start variable S

Converting to CNF

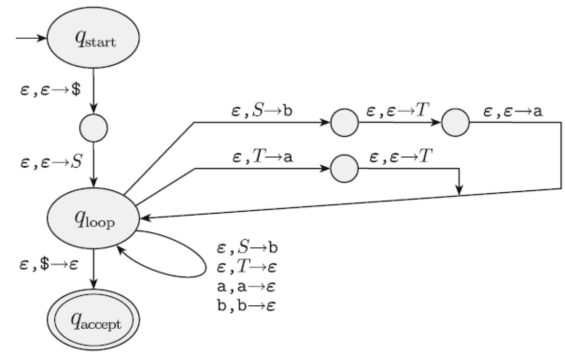
1. Add a new start variable S_0 and rule $S_0 \rightarrow S$, where S is the original start variable
2. Eliminate all ϵ -rules of the form $A \rightarrow \epsilon$, where $A \neq S_0$
 - For each occurrence of A on the right side of a rule, add a new rule with that occurrence removed
3. Eliminate unit rules of the form $A \rightarrow B$
 - For any rule $B \rightarrow u$, add $A \rightarrow u$
 - Including the start variable
4. Convert remaining rules to proper form
 - For each rule $A \rightarrow u_1u_2...u_k, k \geq 3$, where each u_i is a variable or terminal:
 - Remove the rule and add the following rules:
 - $A \rightarrow u_1A_1$,
 - $A_1 \rightarrow u_2A_2$,
 - $A_{k-2} \rightarrow u_{k-1}A_k$,

Converting CFG to PDA

We use the procedure developed in Lemma 2.21 to construct a PDA P_1 from the following CFG G .

$$\begin{aligned} S &\rightarrow aTb \mid b \\ T &\rightarrow Ta \mid \epsilon \end{aligned}$$

The transition function is shown in the following diagram.



1. Place "\$" and then the start variable on the stack
2. Repeat the following steps:
 - a. If the top of the stack is a variable A , then:
 - Nondeterministically select one of the rules for A and substitute A with the right side of the rule
 - b. If the top of the stack is a terminal a , then:
 - Read the next symbol from the input and compare it with a . If not match, reject the branch
 - c. If the top of the stack is $\$,$ then:
 - If all input has been read, accept.