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PROGRAM STRUCTURE

START = VIPER HEAD MAIN IS STMT END FUNCTION TAIL

FILE EXTENSION

Viper compiles any file that uses the file extension **.vpr**

PARSING ALGORITHM

Viper Programming Language utilizes the **PREDICTIVE PARSING ALGORITHM** for parsing the input.

Below is the predictive parsing algorithm:

```
Initialize STACK <S, $>
    where S = start symbol
        $ = stack bottom marker
Then repeat:
    case STACK of:
        <X, rest> : if T[X, *next] = Y1 ... Yn then
                        STACK ← <Y1 ... Yn rest>;
                    else error();
        <t, rest> : if t == *next++ then
                        STACK ← <rest>;
                    else error();
until STACK is empty
```

The algorithm states that first, the stack must be first initialized (where the bottom of the stack is marked with the \$ sign). Then the following steps are repeated until the stack is empty:

1. If the top of the stack, X, is a nonterminal symbol:
 - a. The table function will X and the current token being read by the parser.
 - b. Then return the derivation/s of the top non terminal symbol.
 - c. Pop the stack.
 - d. Push derivation/s from X. Otherwise, produce an error.
2. If the top of the stack contains a terminal symbol:
 - a. Check if the current token being read by the parser is the same as the top of the stack
 - i. If equal, then pop the terminal
 - ii. Move to the next token. Otherwise, produce an error.

GRAMMAR 1: ORIGINAL GRAMMAR SPECIFICATIONS

CFG A = (V, T, P, S) where:

Variables (V)

V = { START, VIPER, HEAD, MAIN, IS, END, TAIL,
 FUNCTION, FUNCTIONS, ID, VAR_ID, FN_ID, FN_ARG, FN_ARGS, FN_CALL,
 PARAM, PARAMS,
 LET, ARRAY, OPT_RANGE, RANGE, RET, IN, OUT, FOR, INC_DEC,
 TO, DOWNT, FOR, FOR_ARG, WHILE, DO, IF, ELIF, ELSE,
 AND, OR, NOT, EQUALITY, EQUAL_TO, NOTEQUAL, GRTR_THAN, LESS_THAN,
 GRTR_THAN_OR_EQ, LESS_THAN_OR_EQ, PLUS, MINUS, MULTI, DIV, INT_DIV,
 REAL_DIV, MOD, EXP, PLUSPLUS, SUBTSUBT
 L_BRAC, R_BRAC, L_PAREN, R_PAREN, COLON, COMMA, SCOLON, DOT, DBL_QUOTE,
 SNGL_QUOTE, L_BRC, R_BRC, EQUALS,
 DATA_TYPE, INT, CHAR, CHARS, REAL, BOOL, VOID,
 STMT, DECLARATION, INPUT_STMT, OUTPUT_STMT, ASSIGN_STMT, LOOP_STMT,
 IF_STMT, FOR_LOOP, WHILE_LOOP, DO_LOOP, IF_PART, ELIF_PART,
 ELSE_PART, OUT_ARG, OUT_ARGS
 LITERAL, INT_LIT, STR_LIT, CHAR_LIT, REAL_LIT, BOOL_LIT, NUMBER,
 NUMBERS, EMPTY,
 LETTER, LETTERS, TRUE, FALSE
 SIMPLE_DEC, INIT_DEC, CONST_DEC, ARRAY_DEC,
 EXPR, BOOL_EXPR, AR_EXPR, REL_EXPR, LOGIC_EXPR, LOGIC_AND, LOGIC_OR,
 LOGIC_NOT,
 LOG_REL, REL_TERM, REL_FACTOR, AR_TERM, AR_FACTOR, EXPONENT, AR_BASE,
 AR_EXP, STMTS}

Terminals (T)

T = { 'viper', 'head', 'main', 'is', 'end', 'tail',
 'let', 'array', 'range', 'returns', 'in', 'out', 'for', 'to', 'downto',
 'for', 'while', 'do', 'if', 'elsif', 'else', '&&', '||', '!', '==',
 '!=', '>', '<', '>=', '<=', '+', '-', '*', '/', '//', '%', '^', '++', '--',
 '[', ']', '(', ')', ':', ',', ';', '.', '"', "'", '{', '}', '=',
 'integer', 'char', 'chars', 'real', 'boolean', 'void', 'EMPTY', 'true',
 'false'}

Start Symbol (S)

S = START

Productions (P)

```
// start production
START = VIPER HEAD MAIN IS STMT END FUNCTION TAIL

VIPER = 'viper'
HEAD = 'head'
MAIN = 'main'
IS = 'is'
END = 'end'
TAIL = 'tail'

// identifier
ID = VAR_ID | FN_ID

// function call
FN_CALL = FN_ID L_PAREN FN_ARG R_PAREN SCOLON STMTS
FN_ARG = VAR_ID FN_ARGS | NULL
FN_ARGS = COMMA FN_ARG | NULL

// function definition
FUNCTION = FN_ID L_PAREN PARAM R_PAREN RET FN_RET IS STMT END FUNCTIONS
          | EMPTY
FUNCTIONS = FUNCTION | NULL
FN_RET = DATA_TYPE | VOID
RET = 'returns'
VOID = 'void'

// function parameters
PARAM = VAR_ID COLON DATA_TYPE PARAMS | NULL
PARAMS = COMMA PARAM | NULL

// data types
DATA_TYPE = INT | CHAR | CHARS | REAL | BOOL
INT = 'integer'
CHAR = 'char'
CHARS = 'chars'
REAL = 'real'
BOOL = 'boolean'

L_PAREN = '('
R_PAREN = ')'
COLON = ':'
COMMA = ','

// statements
STMT = DECLARATION | INPUT_STMT | OUTPUT_STMT | ASSIGN_STMT | LOOP_STMT
      | IF_STMT
STMTS = STMT | NULL

// declarations (simple, initialization, constant, and arrays)
```

```

DECLARATION = SIMPLE_DEC | INIT_DEC | CONST_DEC | ARRAY_DEC

SIMPLE_DEC = VAR_ID COLON DATA_TYPE SCOLON STMTS
INIT_DEC = VAR_ID COLON DATA_TYPE EQUALS LITERAL SCOLON STMTS
CONST_DEC = LET VAR_ID COLON DATA_TYPE EQUALS LITERAL SCOLON STMTS
ARRAY_DEC = VAR_ID COLON DATA_TYPE ARRAY RANGE L_BRAC INT_LIT R_BRAC
              SCOLON STMTS

SCOLON = ';'
EQUALS = '='
L_BRAC = '['
R_BRAC = ']'
LET = 'let'
ARRAY = 'array'
OPT_RANGE = RANGE | NULL
RANGE = 'range'

// literals
LITERAL = INT_LIT | STR_LIT | CHAR_LIT | REAL_LIT | BOOL_LIT

BOOL_LIT = TRUE | FALSE
TRUE = 'true'
FALSE = 'false'

// input statement
INPUT_STMT = IN L_PAREN VAR_ID R_PAREN SCOLON STMTS
IN = 'in'

// output statement
OUTPUT_STMT = OUT L_PAREN OUT_ARG R_PAREN SCOLON STMTS
OUT_ARG = STR_LIT OUT_ARGS
          | VAR_ID OUT_ARGS
          | NULL
OUT_ARGS = COMMA VAR_ID OUT_ARG
          | NULL
OUT = 'out'

// assignment statement
ASSIGN_STMT = VAR_ID EQUALS (LITERAL | FN_CALL | VAR_ID | EXPR) SCOLON
              STMTS

// looping statements
LOOP_STMT = FOR_LOOP | WHILE_LOOP | DO_LOOP

// for loop
FOR_LOOP = FOR L_PAREN VAR_ID EQUALS FOR_ARG INC_DEC FOR_ARG R_PAREN
          L_BRAC STMT R_BRAC STMTS
FOR = 'for'
INC_DEC = TO | DOWNT0
TO = 'to'

```

```

    DOWNTO = 'downto'
    FOR_ARG = INT_LIT | REAL_LIT | VAR_ID

// while loop
    WHILE_LOOP = WHILE L_PAREN BOOL_EXPR R_PAREN L_BRC STMT R_BRC STMTS
    WHILE = 'while'

// do loop
    DO_LOOP = DO L_BRC STMT R_BRC WHILE L_PAREN BOOL_EXPR R_PAREN S_COLON
              STMTS
    DO = 'do'

// if condition
    IF_STMT = IF_PART ELSIF_PART ELSIF_PART2 ELSE_PART STMTS

    IF_PART = IF L_PAREN BOOL_EXPR R_PAREN L_BRC STMT R_BRC

    ELSIF_PART = ELSIF L_PAREN BOOL_EXPR R_PAREN L_BRC STMT R_BRC
                ELSIF_PART2 | EMPTY
    ELSIF_PART2 = ELSIF_PART | EMPTY

    ELSE_PART = ELSE L_BRC STMT R_BRC | EMPTY

    IF = 'if'
    ELSIF = 'elsif'
    ELSE = 'else'

// expressions (boolean and arithmetic)
    EXPR -> VAR_ID EXPR_PART1 | INT_LIT EXPR_PART1 | REAL_LIT EXPR_PART1
          | L_PAREN EXPR_PART3 | NOT EXPR_PART2

    EXPR_PART3 -> EXPR R_PAREN

    EXPR_PART2 -> VAR_ID | INT_LIT | REAL_LIT | L_PAREN EXPR_PART3

    EXPR_PART1 -> GRTR_THAN EXPR | LESS_THAN EXPR | EQUAL_TO EXPR
                | NOTEQUAL EXPR | GRTR_THAN_OR_EQ EXPR
                | LESS_THAN_OR_EQ EXPR
                |
    EXPR_PART1 -> AND EXPR
    EXPR_PART1 -> OR EXPR
    EXPR_PART1 -> AR_OP EXPR
    EXPR_PART1 -> ''
    AR_OP -> PLUS
    AR_OP -> MINUS
    AR_OP -> MULTI
    AR_OP -> INT_DIV
    AR_OP -> REAL_DIV
    AR_OP -> MOD
    AR_OP -> EXP

```

GRAMMAR 2: LEFT-FACTORED GRAMMAR SPECIFICATIONS

CFG B = (V, T, S, P) where:

Variables (V):

V = { START, VIPER, HEAD, MAIN, IS, END, TAIL,
 STMT, STMTS, STMT2, STMT3, STMT4, STMT5, OUT, OUT_ARG, OUT_ARGS, IN,
 VAR_ID, FUNCTION, FUNCTIONS, FN_ID, FN_ARG, PARAM, PARAMS, FN_CALL,
 RET, LET, ARRAY, OPT_RANGE, RANGE, FOR, FOR_ARG, INC_DEC, TO, DOWNT0,
 WHILE, DO, IF, ELSE_PART, ELSE, ELIF, ELIF_PART, EXPR, EXPR_PART1,
 EXPR_PART2, EXPR_PART3, DATA_TYPE, INT, REAL, CHAR, CHARS, BOOL, VOID,
 LITERAL, INT_LIT, STR_LIT, CHAR_LIT, REAL_LIT, BOOL_LIT, COLON, SCOLON,
 EQUALS, L_PAREN, R_PAREN, L_BRC, R_BRC, COMMA, L_BRAC, R_BRAC,
 PLUSPLUS, SUBTSUBT, GRTR_THAN, LESS_THAN, EQUAL_TO, NOTEQUAL,
 GRTR_THAN_OR_EQ, LESS_THAN_OR_EQ, AND, OR,
 PLUS, MINUS, MULTI, INT_DIV, REAL_DIV, MOD, EXP }

Terminals (T)

T = { 'viper', 'head', 'main', 'is', 'end', 'tail',
 'let', 'array', 'range', 'returns', 'in', 'out', 'for', 'to', 'downto',
 'for', 'while', 'do', 'if', 'elsif', 'else', '&&', '||', '!', '==',
 '!=', '>', '<', '>=', '<=', '+', '-', '*', '/', '//', '%', '^', '++', '--',
 '[', ']', '(', ')', ':', ',', ';', '.', '"', "'", '{', '}', '=',
 'integer', 'char', 'chars', 'real', 'boolean', 'void', 'EMPTY', 'true',
 'false' }

Start Symbol (S)

S = START

Productions (P):

// start production

START → VIPER HEAD MAIN IS STMT END FUNCTION TAIL

// statements

STMT → FN_ID L_PAREN FN_ARG R_PAREN SCOLON STMTS
 | IN L_PAREN VAR_ID R_PAREN SCOLON STMTS
 | OUT L_PAREN OUT_ARG R_PAREN SCOLON STMTS
 | LET VAR_ID COLON DATA_TYPE EQUALS LITERAL SCOLON STMTS
 | VAR_ID STMT2
 | FOR L_PAREN VAR_ID EQUALS FOR_ARG INC_DEC FOR_ARG R_PAREN L_BRC
 STMT R_BRC STMTS
 | WHILE L_PAREN EXPR R_PAREN L_BRC STMT R_BRC STMTS
 | DO L_BRC STMT R_BRC WHILE L_PAREN EXPR R_PAREN SCOLON STMTS
 | IF L_PAREN EXPR R_PAREN L_BRC STMT R_BRC ELSE_PART STMTS

```
| PLUSPLUS VAR_ID SCOLON STMTS
| SUBTSUBT VAR_ID SCOLON STMTS

// functions
FUNCTION → FN_ID L_PAREN PARAM R_PAREN RET FN_RET IS STMT END FUNCTIONS
| NULL
FUNCTIONS → FN_ID L_PAREN PARAM R_PAREN RET FN_RET IS STMT END FUNCTION
| NULL

// function return types
FN_RET → DATA_TYPE
| VOID

// function parameters
PARAM → VAR_ID COLON DATA_TYPE PARAMS
| NULL
PARAMS → COMMA PARAM
| NULL

// for loop arguments
FOR_ARG → INT_LIT
| REAL_LIT
| VAR_ID

// sub-statements
STMTS → STMT
| NULL
STMT2 → COLON DATA_TYPE STMT3
| EQUALS STMT4
| PLUSPLUS SCOLON STMTS
| SUBTSUBT SCOLON STMTS
STMT3 → SCOLON STMTS
| EQUALS LITERAL SCOLON STMTS
| ARRAY OPT_RANGE L_BRAC INT_LIT R_BRAC SCOLON STMTS
STMT4 → LITERAL SCOLON STMTS
| FN_CALL STMTS
| EMP SCOLON STMTS
| VAR_ID STMT5
STMT5 → SCOLON STMTS
| GRTR_THAN EXPR SCOLON STMTS
| LESS_THAN EXPR SCOLON STMTS
| EQUAL_TO EXPR SCOLON STMTS
```



```
| NOTEQUAL Expr SCOLON STMTS
| GRTR_THAN_OR_EQ Expr SCOLON STMTS
| LESS_THAN_OR_EQ Expr SCOLON STMTS
| AND Expr SCOLON STMTS
| OR Expr SCOLON STMTS
| AR_OP Expr SCOLON STMTS

// data types
DATA_TYPE → INT
          | CHAR
          | CHARS
          | REAL
          | BOOL

// literals
LITERAL → INT_LIT
        | STR_LIT
        | CHAR_LIT
        | REAL_LIT
        | BOOL_LIT

// elsif and else block
ELSE_PART → ELSE L_BRC STMT R_BRC
          | ELSIF L_PAREN Expr R_PAREN L_BRC STMT R_BRC ELSIF_PART
          | NULL
ELSIF_PART → ELSE_PART
          | NULL
OPT_RANGE → RANGE
          | NULL
INC_DEC → TO
        | DOWNTO
OUT_ARG → STR_LIT OUT_ARGS
        | VAR_ID OUT_ARGS
        | NULL
OUT_ARGS → COMMA VAR_ID OUT_ARG
        | NULL

// function call
FN_CALL → FN_ID L_PAREN FN_ARG R_PAREN SCOLON
FN_ARG → VAR_ID FN_ARGS
        | NULL
FN_ARGS → COMMA FN_ARG
```

```
| NULL

// statements
  Expr → Var_ID Expr_Part1
      | Int_Lit Expr_Part1
      | Real_Lit Expr_Part1
      | L_Paren Expr_Part3
      | Not Expr_Part2

  Expr_Part3 → Expr R_Paren

  Expr_Part2 → Var_ID
             | Int_Lit
             | Real_Lit
             | L_Paren Expr_Part3

  Expr_Part1 → Grtr_Than Expr
             | Less_Than Expr
             | Equal_To Expr
             | Notequal Expr
             | Grtr_Than_Or_Eq Expr
             | Less_Than_Or_Eq Expr
             | And Expr
             | Or Expr
             | Ar_Op Expr
             | NULL

  Ar_Op → Plus
        | Minus
        | Multi
        | Int_Div
        | Real_Div
        | Mod
        | Exp
```

DERIVATIONS (USING LEFT-FACTORED GRAMMAR)*I. Declaration Statement*

a. `@var1 : integer;`

- LEFTMOST

```

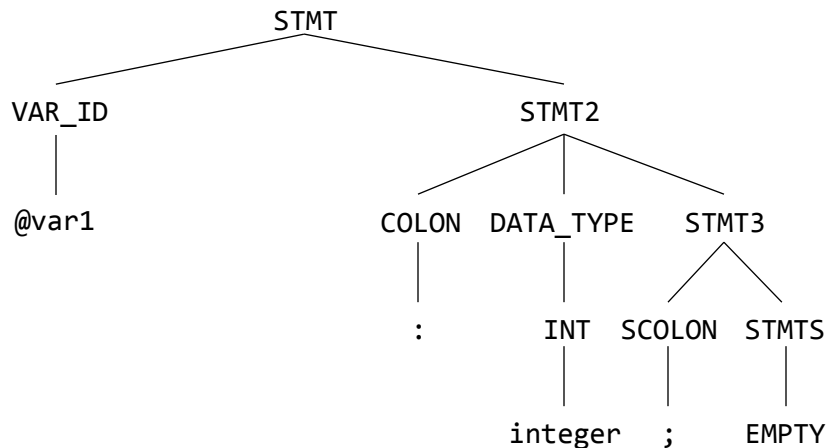
STMT = VAR_ID STMT2
      = @var1 STMT2
      = @var1 COLON DATA_TYPE STMT3
      = @var1 : DATA_TYPE STMT3
      = @var1 : INT STMT3
      = @var1 : integer STMT3
      = @var1 : integer SCOLON STMTS
      = @var1 : integer SCOLON EMPTY
      = @var1 : integer SCOLON
      = @var1 : integer ;
  
```

- RIGHTMOST

```

STMT = VAR_ID STMT2
      = VAR_ID COLON DATA_TYPE STMT3
      = VAR_ID COLON DATA_TYPE SCOLON STMTS
      = VAR_ID COLON DATA_TYPE SCOLON EMPTY
      = VAR_ID COLON DATA_TYPE SCOLON
      = VAR_ID COLON DATA_TYPE ;
      = VAR_ID COLON INT ;
      = VAR_ID COLON integer ;
      = VAR_ID : integer ;
      = @var1 : integer ;
  
```

- PARSE TREE



b. `@var2 : boolean = false;`

- LEFTMOST

```

STMT = VAR_ID STMT2
      = @var2 STMT2
      = @var2 COLON DATA_TYPE STMT3
      = @var2 : DATA_TYPE STMT3
      = @var2 : BOOL STMT3
      = @var2 : boolean STMT3
      = @var2 : boolean EQUALS LITERAL SCOLON STMTS
      = @var2 : boolean = LITERAL SCOLON STMTS
      = @var2 : boolean = BOOL_LIT SCOLON STMTS
      = @var2 : boolean = FALSE SCOLON STMTS
      = @var2 : boolean = false SCOLON STMTS
      = @var2 : boolean = false ; STMTS
      = @var2 : boolean = false ; EMPTY
      = @var2 : boolean = false ;

```

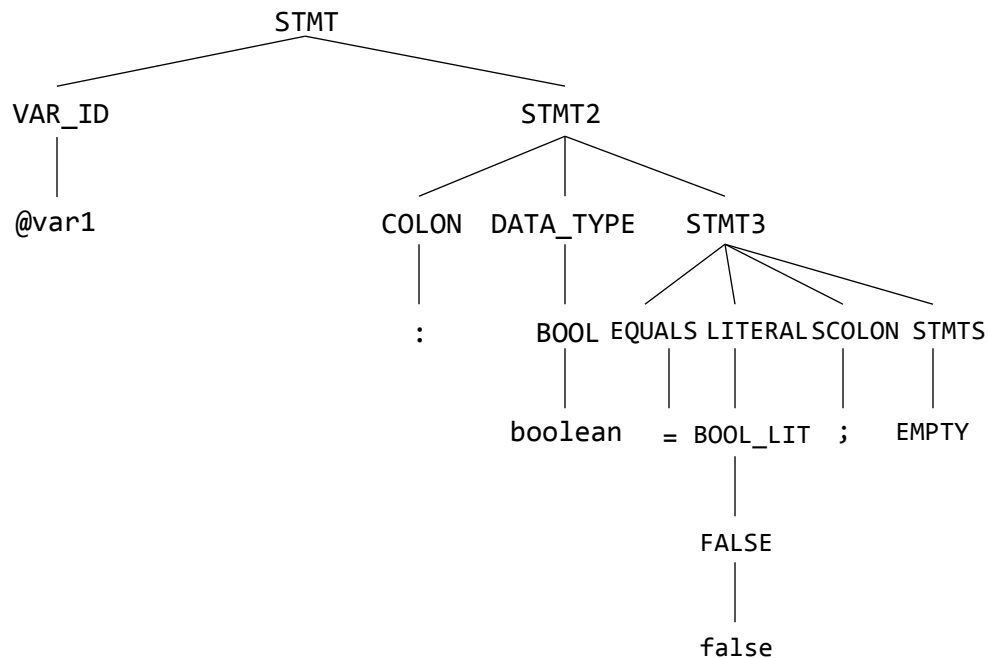
- RIGHTMOST

```

STMT = VAR_ID STMT2
      = VAR_ID COLON DATA_TYPE STMT3
      = VAR_ID COLON DATA_TYPE EQUALS LITERAL SCOLON STMTS
      = VAR_ID COLON DATA_TYPE EQUALS LITERAL SCOLON EMPTY
      = VAR_ID COLON DATA_TYPE EQUALS LITERAL SCOLON
      = VAR_ID COLON DATA_TYPE EQUALS LITERAL ;
      = VAR_ID COLON DATA_TYPE EQUALS BOOL_LIT ;
      = VAR_ID COLON DATA_TYPE EQUALS FALSE ;
      = VAR_ID COLON DATA_TYPE EQUALS false ;
      = VAR_ID COLON DATA_TYPE = false ;
      = VAR_ID COLON BOOL = false ;
      = VAR_ID COLON boolean = false ;
      = VAR_ID : boolean = false ;
      = @var2 : boolean = false ;

```

- PARSE TREE



II. Input Statement

a. in (@var1);

- LEFTMOST

```

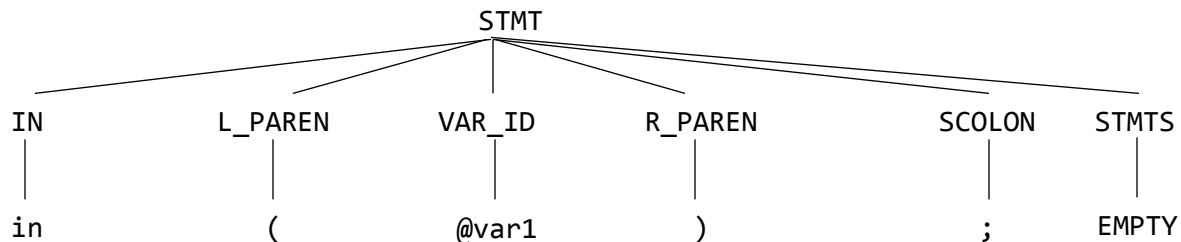
STMT = IN L_PAREN VAR_ID R_PAREN SCOLON STMTS
      = in L_PAREN VAR_ID R_PAREN SCOLON STMTS
      = in ( VAR_ID R_PAREN SCOLON STMTS
      = in ( @var1 R_PAREN SCOLON STMTS
      = in ( @var1 ) SCOLON STMTS
      = in ( @var1 ) ; STMTS
      = in ( @var1 ) ; EMPTY
      = in ( @var1 ) ;
  
```

- RIGHTMOST

```

STMT = IN L_PAREN VAR_ID R_PAREN SCOLON STMTS
      = IN L_PAREN VAR_ID R_PAREN SCOLON EMPTY
      = IN L_PAREN VAR_ID R_PAREN SCOLON
      = IN L_PAREN VAR_ID R_PAREN ;
      = IN L_PAREN VAR_ID ) ;
      = IN L_PAREN @var1 ) ;
      = IN ( @var1 ) ;
      = in ( @var1 ) ;
  
```

- PARSE TREE



III. Output Statement

a. out ("Enter a number: ");

- LEFTMOST

```

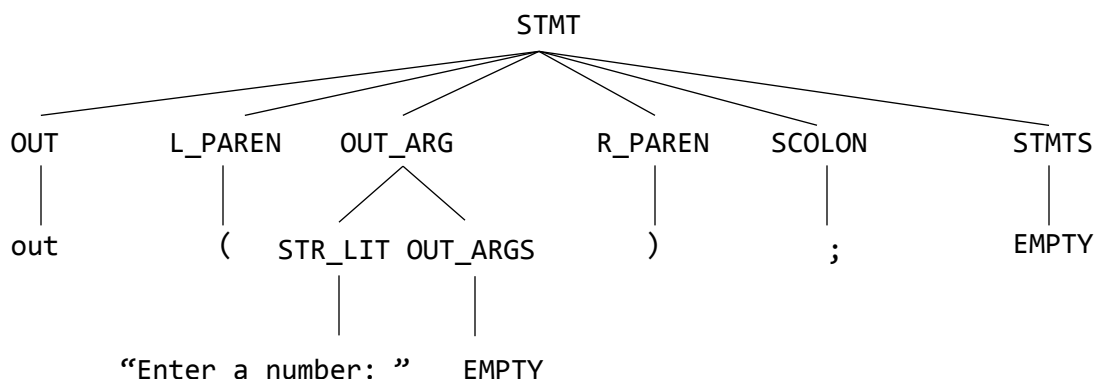
OUT_STMT = OUT L_PAREN OUT_ARG R_PAREN SCOLON STMTS
          = out L_PAREN OUT_ARG R_PAREN SCOLON STMTS
          = out ( OUT_ARG R_PAREN SCOLON STMTS
          = out ( STR_LIT OUT_ARGS R_PAREN SCOLON STMTS
          = out ( "Enter a number: " OUT_ARGS R_PAREN SCOLON STMTS
          = out ( "Enter a number: " EMPTY R_PAREN SCOLON STMTS
          = out ( "Enter a number: " R_PAREN SCOLON STMTS
          = out ( "Enter a number: " ) SCOLON STMTS
          = out ( "Enter a number: " ) ; EMPTY
          = out ( "Enter a number: " ) ;
  
```

- RIGHTMOST

```

OUT_STMT = OUT L_PAREN OUT_ARG R_PAREN SCOLON STMTS
          = OUT L_PAREN OUT_ARG R_PAREN SCOLON EMPTY
          = OUT L_PAREN OUT_ARG R_PAREN SCOLON
          = OUT L_PAREN OUT_ARG R_PAREN ;
          = OUT L_PAREN OUT_ARG ) ;
          = OUT L_PAREN STR_LIT OUT_ARGS ) ;
          = OUT L_PAREN STR_LIT EMPTY ) ;
          = OUT L_PAREN STR_LIT ) ;
          = OUT L_PAREN "Enter a number: " ) ;
          = OUT ( "Enter a number: " ) ;
          = out ( "Enter a number: " ) ;
  
```

- PARSE TREE



b. `out ("Your grade is" , @grade);`

- LEFTMOST

```

STMT = OUT L_PAREN OUT_ARG R_PAREN SCOLON STMTS
      = out L_PAREN OUT_ARG R_PAREN SCOLON STMTS
      = out ( OUT_ARG R_PAREN SCOLON STMTS
      = out ( STR_LIT OUT_ARGS R_PAREN SCOLON STMTS
      = out ( "Your grade is" OUT_ARGS R_PAREN SCOLON STMTS
      = out ( "Your grade is" COMMA VAR_ID OUT_ARG R_PAREN SCOLON STMTS
      = out ( "Your grade is" , VAR_ID OUT_ARG R_PAREN SCOLON STMTS
      = out ( "Your grade is" , @grade OUT_ARG R_PAREN SCOLON STMTS
      = out ( "Your grade is" , @grade EMPTY R_PAREN SCOLON STMTS
      = out ( "Your grade is" , @grade R_PAREN SCOLON STMTS
      = out ( "Your grade is" , @grade ) SCOLON STMTS
      = out ( "Your grade is" , @grade ) ; STMTS
      = out ( "Your grade is" , @grade ) ; EMPTY
      = out ( "Your grade is" , @grade ) ;
  
```

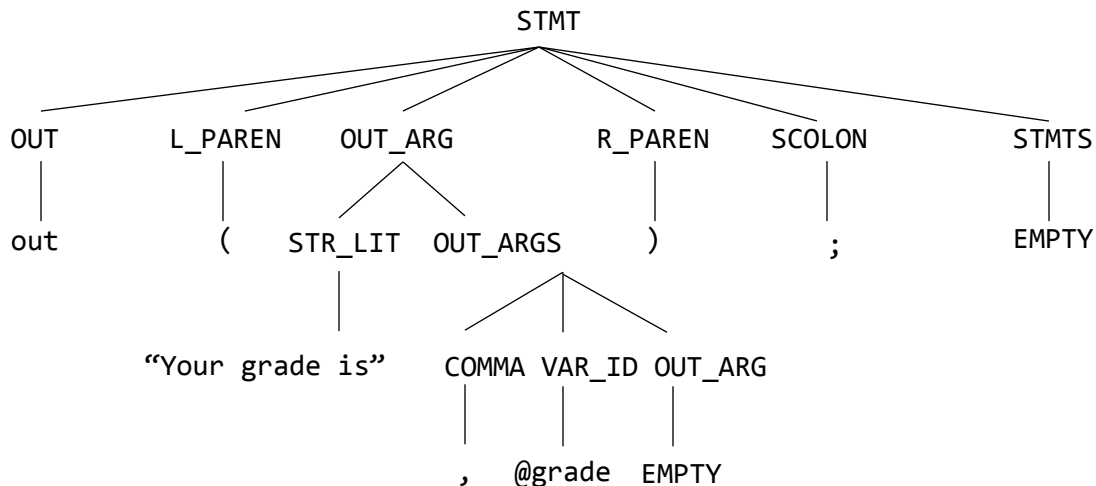
- RIGHTMOST

```

STMT = OUT L_PAREN OUT_ARG R_PAREN SCOLON STMTS
      = OUT L_PAREN OUT_ARG R_PAREN SCOLON EMPTY
      = OUT L_PAREN OUT_ARG R_PAREN SCOLON
      = OUT L_PAREN OUT_ARG R_PAREN ;
      = OUT L_PAREN OUT_ARG ) ;
      = OUT L_PAREN STR_LIT OUT_ARGS ) ;
      = OUT L_PAREN STR_LIT COMMA VAR_ID OUT_ARG ) ;
      = OUT L_PAREN STR_LIT COMMA VAR_ID EMPTY ) ;
      = OUT L_PAREN STR_LIT COMMA VAR_ID ) ;
      = OUT L_PAREN STR_LIT COMMA @grade ) ;
      = OUT L_PAREN STR_LIT , @grade ) ;
      = OUT L_PAREN "Your grade is" , @grade ) ;
  
```

```
= OUT ( "Your grade is" , @grade ) ;
= out ( "Your grade is" , @grade ) ;
```

- PARSE TREE



IV. Assignment Statement

a. @var1 = 97;

- LEFTMOST

```

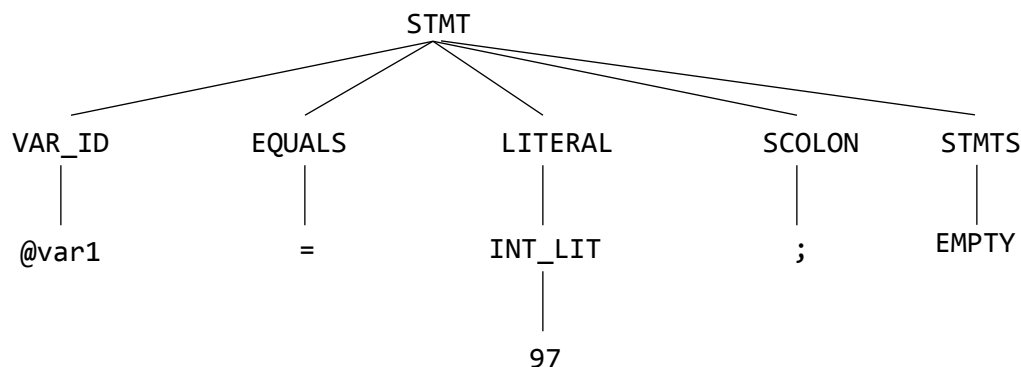
STMT = VAR_ID EQUALS LITERAL SCOLON STMTS
      = @var1 EQUALS LITERAL SCOLON STMTS
      = @var1 = LITERAL SCOLON STMTS
      = @var1 = INT_LIT SCOLON STMTS
      = @var1 = 97 SCOLON STMTS
      = @var1 = 97 ; STMTS
      = @var1 = 97 ; EMPTY
      = @var1 = 97 ;
  
```

- RIGHTMOST

```

STMT = VAR_ID EQUALS LITERAL SCOLON STMTS
      = VAR_ID EQUALS LITERAL SCOLON EMPTY
      = VAR_ID EQUALS LITERAL SCOLON
      = VAR_ID EQUALS LITERAL ;
      = VAR_ID EQUALS INT_LIT ;
      = VAR_ID EQUALS 97 ;
      = VAR_ID = 97 ;
      = @var1 = 97 ;
  
```


- PARSE TREE



V. Looping Statement

a. for (@count = 1 to 6) { STMT }

- LEFTMOST

```

STMT = FOR L_PAREN VAR_ID EQUALS INT_LIT INC_DEC INT_LIT
      R_PAREN L_BRC
      STMT R_BRC STMTS
= for L_PAREN VAR_ID EQUALS INT_LIT INC_DEC INT_LIT R_PAREN
  L_BRC
  STMT R_BRC STMTS
= for ( VAR_ID EQUALS INT_LIT INC_DEC INT_LIT R_PAREN L_BRC
  STMT R_BRC STMTS
= for ( VAR_ID EQUALS INT_LIT INC_DEC INT_LIT R_PAREN L_BRC
  STMT R_BRC STMTS
= for ( @count EQUALS INT_LIT INC_DEC INT_LIT R_PAREN L_BRC
  STMT R_BRC STMTS
= for ( @count = INT_LIT INC_DEC INT_LIT R_PAREN L_BRC STMT
  R_BRC STMTS
= for ( @count = 1 INC_DEC INT_LIT R_PAREN L_BRC STMT R_BRC
  STMTS
= for ( @count = 1 TO INT_LIT R_PAREN L_BRC STMT R_BRC
  STMTS
= for ( @count = 1 to INT_LIT R_PAREN L_BRC STMT R_BRC
  STMTS
= for ( @count = 1 to 6 R_PAREN L_BRC STMT R_BRC STMTS
= for ( @count = 1 to 6 ) L_BRC STMT R_BRC STMTS
= for ( @count = 1 to 6 ) { STMT R_BRC STMTS
= for ( @count = 1 to 6 ) { STMT } EMPTY
= for ( @count = 1 to 6 ) { STMT }
  
```

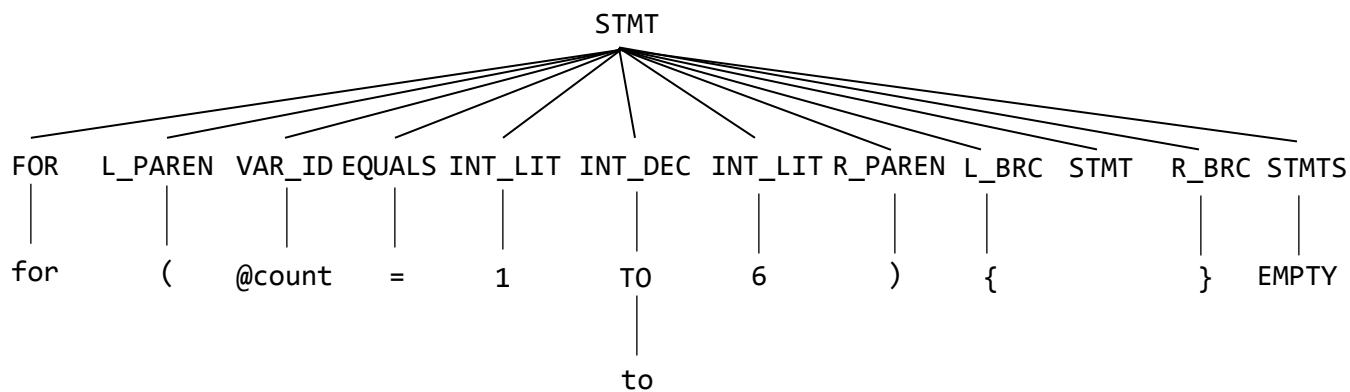
- RIGHTMOST

```

STMT = FOR L_PAREN VAR_ID EQUALS INT_LIT INC_DEC INT_LIT
      R_PAREN L_BRC
      STMT R_BRC STMTS
      = FOR L_PAREN VAR_ID EQUALS INT_LIT INC_DEC INT_LIT R_PAREN
      L_BRC
      STMT R_BRC EMPTY
      = FOR L_PAREN VAR_ID EQUALS INT_LIT INC_DEC INT_LIT R_PAREN
      L_BRC
      STMT R_BRC
      = FOR L_PAREN VAR_ID EQUALS INT_LIT INC_DEC INT_LIT R_PAREN
      L_BRC
      STMT }
      = FOR L_PAREN VAR_ID EQUALS INT_LIT INC_DEC INT_LIT R_PAREN
      { STMT }
      = FOR L_PAREN VAR_ID EQUALS INT_LIT INC_DEC INT_LIT ) {
      STMT }
      = FOR L_PAREN VAR_ID EQUALS INT_LIT INC_DEC 6 ) { STMT }
      = FOR L_PAREN VAR_ID EQUALS INT_LIT TO 6 ) { STMT }
      = FOR L_PAREN VAR_ID EQUALS INT_LIT to 6 ) { STMT }
      = FOR L_PAREN VAR_ID EQUALS 1 to 6 ) { STMT }
      = FOR L_PAREN VAR_ID = 1 to 6 ) { STMT }
      = FOR L_PAREN @count = 1 to 6 ) { STMT }
      = FOR ( @count = 1 to 6 ) { STMT }
      = for ( @count = 1 to 6 ) { STMT }

```

- PARSE TREE



b. `while(@counter != 0){`

`STMT`

`}`

- LEFTMOST

```

STMT = WHILE L_PAREN EXPR R_PAREN L_BRC STMT R_BRC STMTS
      = while L_PAREN EXPR R_PAREN L_BRC STMT R_BRC STMTS
      = while ( EXPR R_PAREN L_BRC STMT R_BRC STMTS
      = while ( VAR_ID EXPR_PART1 R_PAREN L_BRC STMT R_BRC STMTS
      = while ( @counter EXPR_PART1 R_PAREN L_BRC STMT R_BRC
STMTS
      = while ( @counter NOTEQUAL EXPR R_PAREN L_BRC STMT R_BRC
STMTS
      = while ( @counter != EXPR R_PAREN L_BRC STMT R_BRC STMTS
      = while ( @counter != INT_LIT EXPR_PART1 R_PAREN L_BRC STMT
R_BRC STMTS
      = while ( @counter != 0 EXPR_PART1 R_PAREN L_BRC STMT R_BRC
STMTS
      = while ( @counter != 0 EMPTY R_PAREN L_BRC STMT R_BRC
STMTS
      = while ( @counter != 0 R_PAREN L_BRC STMT R_BRC STMTS
      = while ( @counter != 0 ) L_BRC STMT R_BRC STMTS
      = while ( @counter != 0 ) { STMT R_BRC STMTS
      = while ( @counter != 0 ) { STMT } STMTS
      = while ( @counter != 0 ) { STMT } EMPTY
      = while ( @counter != 0 ) { STMT }

```

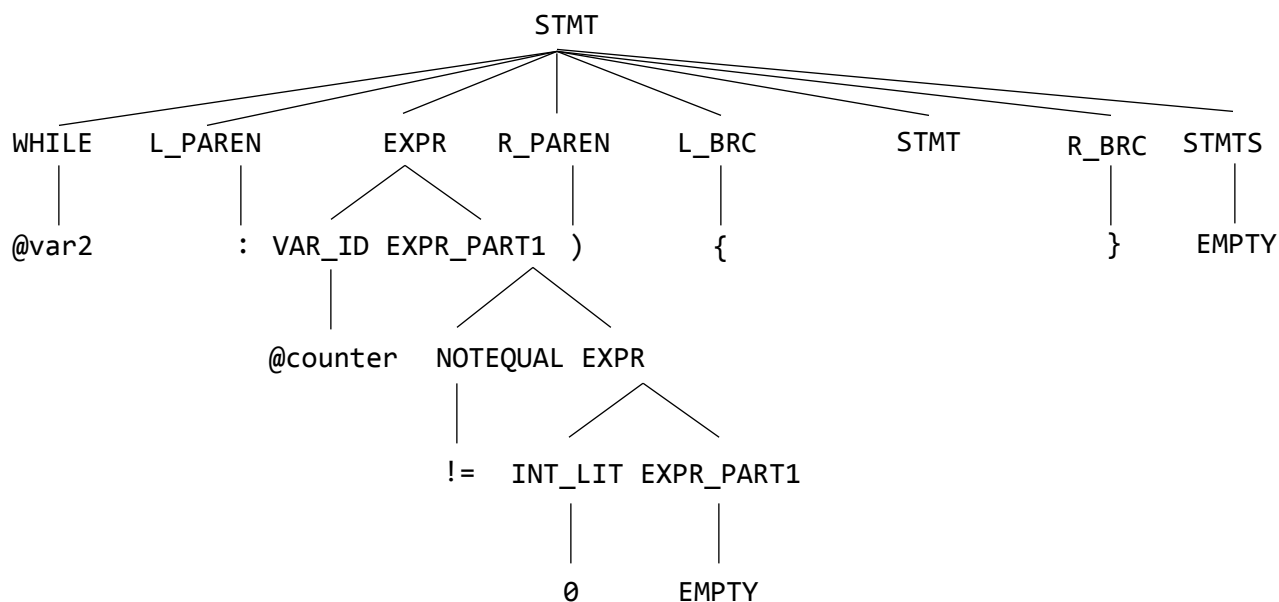
- RIGHTMOST

```

STMT = WHILE L_PAREN EXPR R_PAREN L_BRC STMT R_BRC STMTS
      = WHILE L_PAREN EXPR R_PAREN L_BRC STMT R_BRC EMPTY
      = WHILE L_PAREN EXPR R_PAREN L_BRC STMT RBRC
      = WHILE L_PAREN EXPR R_PAREN { STMT }
      = WHILE L_PAREN EXPR ) { STMT }
      = WHILE L_PAREN VAR_ID EXPR_PART1 ) { STMT }
      = WHILE L_PAREN VAR_ID NOTEQUAL EXPR ) { STMT }
      = WHILE L_PAREN VAR_ID NOTEQUAL INT_LIT EXPR_PART1 ) { STMT
}
      = WHILE L_PAREN VAR_ID NOTEQUAL INT_LIT EMPTY ) { STMT }
      = WHILE L_PAREN VAR_ID NOTEQUAL INT_LIT ) { STMT }
      = WHILE L_PAREN VAR_ID NOTEQUAL 0 ) { STMT }
      = WHILE L_PAREN VAR_ID != 0 ) { STMT }
      = WHILE L_PAREN @counter != 0 ) { STMT }
      = WHILE ( @counter != 0 ) { STMT }
      = while ( @counter != 0 ) { STMT }

```

- PARSE TREE



VI. Condition Statement

```

a. if(@variable == 5){
    STMT
}
elseif(@variable != 5){
    STMT
}

```

- LEFTMOST

```

STMT = IF L_PAREN EXPR R_PAREN L_BRC STMT R_BRC ELSE_PART STMTS
      = if L_PAREN EXPR R_PAREN L_BRC STMT R_BRC ELSE_PART STMTS
      = if ( EXPR R_PAREN L_BRC STMT R_BRC ELSE_PART STMTS
      = if ( VAR_ID EXPR_PART1 R_PAREN L_BRC STMT R_BRC ELSE_PART STMTS
      = if ( @variable EXPR_PART1 R_PAREN L_BRC STMT R_BRC ELSE_PART STMTS
      = if ( @variable EQUAL_TO EXPR R_PAREN L_BRC STMT R_BRC ELSE_PART STMTS
      = if ( @variable == EXPR R_PAREN L_BRC STMT R_BRC ELSE_PART STMTS
      = if ( @variable == INT_LIT EXPR_PART1 R_PAREN L_BRC STMT R_BRC ELSE_PART STMTS

```

```

= if ( @variable == 5 EXPR_PART1 R_PAREN L_BRC STMT R_BRC
ELSE_PART STMTS
= if ( @variable == 5 EMPTY R_PAREN L_BRC STMT R_BRC
ELSE_PART STMTS
= if ( @variable == 5 R_PAREN L_BRC STMT R_BRC ELSE_PART
STMTS
= if ( @variable == 5 ) L_BRC STMT R_BRC ELSE_PART STMTS
= if ( @variable == 5 ) { STMT R_BRC ELSE_PART STMTS
= if ( @variable == 5 ) { STMT } ELSE_PART STMTS
= if ( @variable == 5 ) { STMT } ELSIF L_PAREN EXPR R_PAREN
L_BRC STMT R_BRC ELSIF_PART STMTS
= if ( @variable == 5 ) { STMT } elsif L_PAREN EXPR R_PAREN
L_BRC STMT R_BRC ELSIF_PART STMTS
= if ( @variable == 5 ) { STMT } elsif ( EXPR R_PAREN L_BRC
STMT R_BRC ELSIF_PART STMTS
= if ( @variable == 5 ) { STMT } elsif ( VAR_ID EXPR_PART1
R_PAREN L_BRC STMT R_BRC ELSIF_PART STMTS
= if ( @variable == 5 ) { STMT } elsif ( @variable
EXPR_PART1 R_PAREN L_BRC STMT R_BRC ELSIF_PART STMTS
= if ( @variable == 5 ) { STMT } elsif ( @variable NOTEQUAL
EXPR R_PAREN L_BRC STMT R_BRC ELSIF_PART STMTS
= if ( @variable == 5 ) { STMT } elsif ( @variable != EXPR
R_PAREN L_BRC STMT R_BRC ELSIF_PART STMTS
= if ( @variable == 5 ) { STMT } elsif ( @variable !=
INT_LIT EXPR_PART1 R_PAREN L_BRC STMT R_BRC ELSIF_PART
STMTS
= if ( @variable == 5 ) { STMT } elsif ( @variable != 5
EXPR_PART1 R_PAREN L_BRC STMT R_BRC ELSIF_PART STMTS
= if ( @variable == 5 ) { STMT } elsif ( @variable != 5
EMPTY R_PAREN L_BRC STMT R_BRC ELSIF_PART STMTS
= if ( @variable == 5 ) { STMT } elsif ( @variable != 5
R_PAREN L_BRC STMT R_BRC ELSIF_PART STMTS
= if ( @variable == 5 ) { STMT } elsif ( @variable != 5 )
L_BRC STMT R_BRC ELSIF_PART STMTS
= if ( @variable == 5 ) { STMT } elsif ( @variable != 5 ) {
STMT R_BRC ELSIF_PART STMTS
= if ( @variable == 5 ) { STMT } elsif ( @variable != 5 ) {
STMT } ELSIF_PART STMTS
= if ( @variable == 5 ) { STMT } elsif ( @variable != 5 ) {
STMT } EMPTY STMTS
= if ( @variable == 5 ) { STMT } elsif ( @variable != 5 ) {
STMT } STMTS
= if ( @variable == 5 ) { STMT } elsif ( @variable != 5 ) {
STMT } EMPTY
= if ( @variable == 5 ) { STMT } elsif ( @variable != 5 ) {
STMT }

```

- RIGHTMOST

```

STMT = IF L_PAREN EXPR R_PAREN L_BRC STMT R_BRC ELSE_PART
      STMTS
      = IF L_PAREN EXPR R_PAREN L_BRC STMT R_BRC ELSE_PART EMPTY
      = IF L_PAREN EXPR R_PAREN L_BRC STMT R_BRC ELSE_PART
      = IF L_PAREN EXPR R_PAREN L_BRC STMT R_BRC ELSIF L_PAREN
      EXPR R_PAREN L_BRC STMT R_BRC ELSIF_PART
      = IF L_PAREN EXPR R_PAREN L_BRC STMT R_BRC ELSIF L_PAREN
      EXPR R_PAREN L_BRC STMT R_BRC EMPTY
      = IF L_PAREN EXPR R_PAREN L_BRC STMT R_BRC ELSIF L_PAREN
      EXPR R_PAREN L_BRC STMT R_BRC
      = IF L_PAREN EXPR R_PAREN L_BRC STMT R_BRC ELSIF L_PAREN
      EXPR R_PAREN L_BRC STMT }
      = IF L_PAREN EXPR R_PAREN L_BRC STMT R_BRC ELSIF L_PAREN
      EXPR R_PAREN { STMT }
      = IF L_PAREN EXPR R_PAREN L_BRC STMT R_BRC ELSIF L_PAREN
      EXPR ) { STMT }
      = IF L_PAREN EXPR R_PAREN L_BRC STMT R_BRC ELSIF L_PAREN
      VAR_ID EXPR_PART1 ) { STMT }
      = IF L_PAREN EXPR R_PAREN L_BRC STMT R_BRC ELSIF L_PAREN
      VAR_ID NOTEQUAL EXPR ) { STMT }
      = IF L_PAREN EXPR R_PAREN L_BRC STMT R_BRC ELSIF L_PAREN
      VAR_ID NOTEQUAL INT_LIT EXPR_PART1 ) { STMT }
      = IF L_PAREN EXPR R_PAREN L_BRC STMT R_BRC ELSIF L_PAREN
      VAR_ID NOTEQUAL INT_LIT EMPTY ) { STMT }
      = IF L_PAREN EXPR R_PAREN L_BRC STMT R_BRC ELSIF L_PAREN
      VAR_ID NOTEQUAL INT_LIT ) { STMT }
      = IF L_PAREN EXPR R_PAREN L_BRC STMT R_BRC ELSIF L_PAREN
      VAR_ID NOTEQUAL 5 ) { STMT }
      = IF L_PAREN EXPR R_PAREN L_BRC STMT R_BRC ELSIF L_PAREN
      VAR_ID != 5 ) { STMT }
      = IF L_PAREN EXPR R_PAREN L_BRC STMT R_BRC ELSIF L_PAREN
      @variable != 5 ) { STMT }
      = IF L_PAREN EXPR R_PAREN L_BRC STMT R_BRC ELSIF (
      @variable != 5 ) { STMT }
      = IF L_PAREN EXPR R_PAREN L_BRC STMT R_BRC elsif (
      @variable != 5 ) { STMT }
      = IF L_PAREN EXPR R_PAREN L_BRC STMT } elsif ( @variable !=
      5 ) { STMT }
      = IF L_PAREN EXPR R_PAREN { STMT } elsif ( @variable != 5 )
      { STMT }
      = IF L_PAREN EXPR ) { STMT } elsif ( @variable != 5 ) {
      STMT }
      = IF L_PAREN VAR_ID EXPR_PART1 ) { STMT } elsif ( @variable
      != 5 ) { STMT }
      = IF L_PAREN VAR_ID EQUAL_TO EXPR ) { STMT } elsif (
      @variable != 5 ) { STMT }
      = IF L_PAREN VAR_ID EQUAL_TO INT_LIT EXPR_PART1 ) { STMT }
      elsif ( @variable != 5 ) { STMT }

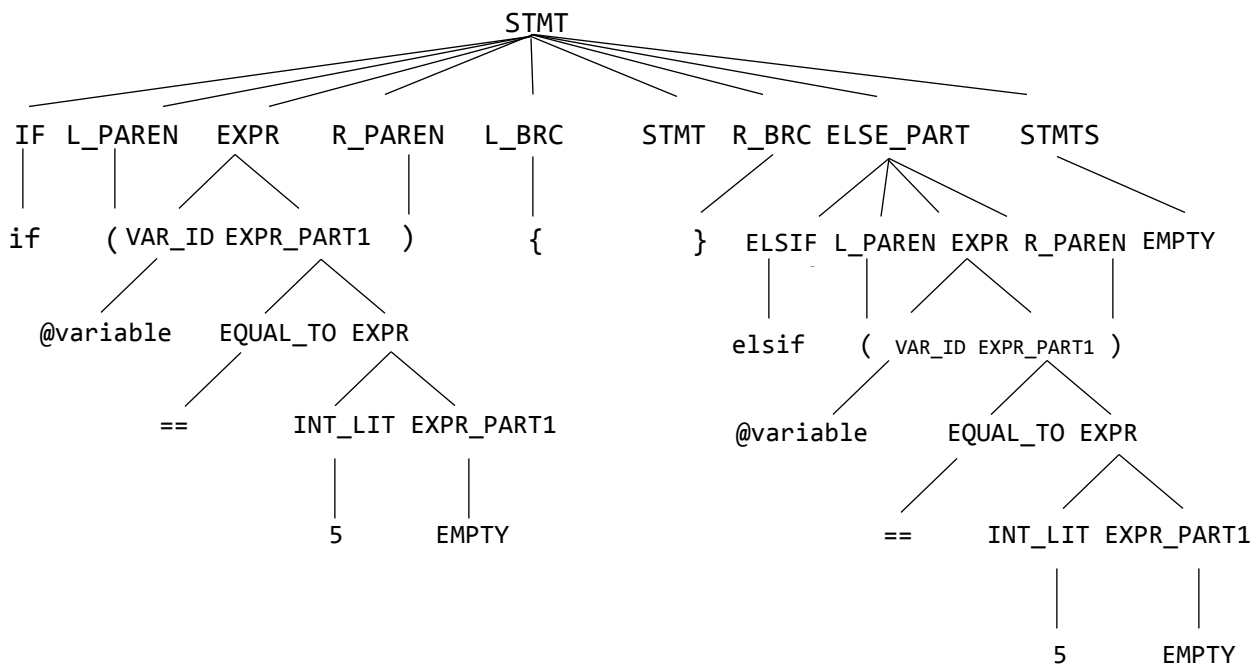
```

```

    = IF L_PAREN VAR_ID EQUAL_TO INT_LIT EMPTY ) { STMT } elsif
    ( @variable != 5 ) { STMT }
    = IF L_PAREN VAR_ID EQUAL_TO INT_LIT ) { STMT } elsif (
    @variable != 5 ) { STMT }
    = IF L_PAREN VAR_ID EQUAL_TO 5 ) { STMT } elsif ( @variable
    != 5 ) { STMT }
    = IF L_PAREN VAR_ID == 5 ) { STMT } elsif ( @variable != 5
    ) { STMT }
    = IF L_PAREN @variable == 5 ) { STMT } elsif ( @variable !=
    5 ) { STMT }
    = IF ( @variable == 5 ) { STMT } elsif ( @variable != 5 ) {
    STMT }
    = if ( @variable == 5 ) { STMT } elsif ( @variable != 5 ) {
    STMT }

```

- **PARSE TREE**



ERROR RECOVERY

The parser of Viper Programming Language uses **PANIC MODE ERROR RECOVERY STRATEGY**.

It is defined in Tutorials Point as a strategy that when a parser encounters an error anywhere in the statement, it ignores the rest of the statement by not processing input from erroneous input to delimiter, such as semi-colon. This is the easiest way of error-recovery and also, it prevents the parser from developing infinite loops.

ERROR MESSAGES

Viper parser produces the following messages when encounters an error:

“Unexpected token “<token>”, lexeme: “<lexeme>” on line <line number>”

“Expects a token to be: <token>”

SAMPLE PROGRAM

```
viper head
  main is
    @_base : real;
    @_limit : real;

    out("enter base number:");
    in(@_base);

    out("enter limit number:");
    in(@_limit);

    while (@_base != @_limit) {
      @_i++;
    }

    if (@_limit == @base) {
      out("Success");
    }
    else {
      @_limit = 4;
    }
  end
tail
```


FIRST AND FOLLOW SETS

TOKEN	FIRST	FOLLOW
START	{VIPER}	{\$}
STMT	{FN_ID,IN,OUT,LET,VAR_ID,FOR,W HILE,DO,IF,PLUSPLUS,SUBTSUBT}	{END,R_BRC}
FUNCTION	{FN_ID,"}	{TAIL}
FUNCTIONS	{FN_ID,"}	{TAIL}
FN_RET	{VOID,INT,CHAR,CHARS,REAL,BOO L}	{IS}
PARAM	{VAR_ID,"}	{R_PAREN}
PARAMS	{COMMA,"}	{R_PAREN}
FOR_ARG	{INT_LIT,REAL_LIT,VAR_ID}	{TO,DOWNT0,R_PAREN}
STMT2	{COLON,EQUALS,PLUSPLUS,SUBT SUBT}	{END,R_BRC}
STMT3	{SCOLON,EQUALS,ARRAY}	{END,R_BRC}
STMT4	{EMP,VAR_ID,INT_LIT,STR_LIT,CHA R_LIT,REAL_LIT,BOOL_LIT,FN_ID}	{END,R_BRC}
STMT5	{SCOLON,GRTR_THAN,LESS_THA N,EQUAL_TO,NOTEQUAL,GRTR_T HAN_OR_EQ,LESS_THAN_OR_EQ, AND,OR,PLUS,MINUS,MULTI,INT_DI V,REAL_DIV,MOD,EXP}	{END,R_BRC}
DATA_TYPE	{INT,CHAR,CHARS,REAL,BOOL}	{EQUALS,IS,COMMA,R_PAREN,SC OLON,ARRAY}
LITERAL	{INT_LIT,STR_LIT,CHAR_LIT,REAL_ LIT,BOOL_LIT}	{SCOLON}
ELSE_PART	{ELSE,ELSIF,"}	{FN_ID,IN,OUT,LET,VAR_ID,FOR,W HILE,DO,IF,PLUSPLUS,SUBTSUBT, END,R_BRC}
ELSIF_PART	{ELSE,ELSIF,"}	{FN_ID,IN,OUT,LET,VAR_ID,FOR,W HILE,DO,IF,PLUSPLUS,SUBTSUBT, END,R_BRC}
OPT_RANGE	{RANGE,"}	{L_BRAC}
INC_DEC	{TO,DOWNT0}	{INT_LIT,REAL_LIT,VAR_ID}
OUT_ARG	{STR_LIT,VAR_ID,"}	{R_PAREN}
OUT_ARGS	{COMMA,"}	{R_PAREN}
FN_CALL	{FN_ID}	{FN_ID,IN,OUT,LET,VAR_ID,FOR,W HILE,DO,IF,PLUSPLUS,SUBTSUBT, END,R_BRC}
FN_ARG	{VAR_ID,"}	{R_PAREN}
FN_ARGS	{COMMA,"}	{R_PAREN}
STMTS	{FN_ID,IN,OUT,LET,VAR_ID,FOR,W HILE,DO,IF,PLUSPLUS,SUBTSUBT," }	{END,R_BRC}
EXPR	{VAR_ID,INT_LIT,REAL_LIT,L_PARE N,NOT}	{R_PAREN,SCOLON}
EXPR_PART3	{VAR_ID,INT_LIT,REAL_LIT,L_PARE N,NOT}	{R_PAREN,SCOLON}

EXPR_PART2	{VAR_ID,INT_LIT,REAL_LIT,L_PAREN,NOT}	{R_PAREN,SCOLON}
EXPR_PART1	{GRTR_THAN,LESS_THAN,EQUAL_TO,NOTEQUAL,GRTR_THAN_OR_EQ,LESS_THAN_OR_EQ,AND,OR,"",PLUS,MINUS,MULTI,INT_DIV,REAL_DIV,MOD,EXP}	{R_PAREN,SCOLON}
AR_OP	{PLUS,MINUS,MULTI,INT_DIV,REAL_DIV,MOD,EXP}	{VAR_ID,INT_LIT,REAL_LIT,L_PAREN,NOT}