

classy

acondolu

March 2024

1 Calculus

Definition 1 (Terms).

$$t, u ::= \blacksquare \mid x \mid \langle t, u \rangle \mid [t, u] \mid \{t, u\}$$

Definition 2 (Types).

$$A, B ::= p \mid \bar{p} \mid A \wedge B \mid A \vee B$$

Definition 3 (Dual type A^\perp). .

$$\begin{aligned} p^\perp &:= \bar{p} \\ \bar{p}^\perp &:= p \\ (A \vee B)^\perp &:= A^\perp \wedge B^\perp \\ (A \wedge B)^\perp &:= A^\perp \vee B^\perp \end{aligned}$$

Definition 4 (Typing rules). .

$$\begin{aligned} &\frac{}{x : A, x : A^\perp} \\ &\frac{\Gamma}{\Gamma, \blacksquare : A} \textit{weakening} \\ &\frac{\Gamma, t : A, u : A}{\Gamma, \{t, u\} : A} \textit{contraction} \\ &\frac{\Gamma, t : A, u : B}{\Gamma, [t, u] : A \vee B} \\ &\frac{\Gamma, t : A \quad \Delta, u : B}{\Gamma, \Delta, \langle t, u \rangle : A \wedge B} \\ &\frac{\Gamma, t : A \quad \Delta, u : A^\perp}{\Gamma, \Delta} \textit{cut} \end{aligned}$$

Definition 5 (Programs). A cut expression has the form $t * u$ where t and u are terms. The cut operator $*$ is commutative.

Programs are denoted by Π and are unordered sequences of cut expressions.

$$\Pi ::= \epsilon \mid \Pi, t * u$$

Definition 6 (Reduction rules). .

$$\begin{array}{lll} \text{Destruct} & \Pi, \langle t_1, t_2 \rangle * [u_1, u_2] & \rightarrow_d \Pi, t_1 * u_1, t_2 * u_2 \\ \text{Send} & \Pi, x * t & \rightarrow_s \Pi \{x \Leftarrow t\} \\ \text{Copy} & \Pi, \{t_1, t_2\} * u & \rightarrow_c \Pi, t_1 * u, t_2 * u^\alpha \end{array}$$

The Copy rule makes a copy of the term u by duplicating the free variables that occur in it. We denote by u^α the term obtained from u by replacing each variable x with a new fresh variable x' . Note: if u contains free variables, the notion of copy is undefined at the moment (TODO).

Example 1 (Divergent program).

$$\omega := [\langle x, y \rangle, x], y]$$

$$\begin{aligned} \Omega &:= \omega * \langle \omega', \mathbb{R} \rangle \\ &\rightarrow_d \{ \langle x, y \rangle, x \} * \omega', y * \mathbb{R} \\ &= \{ \langle x, y \rangle, x \} * [\langle x', y' \rangle, x'], y' * \mathbb{R} \\ &\rightarrow_c \langle x, y \rangle * [\langle x', y' \rangle, x'], y' * \mathbb{R} \\ &\rightarrow_d x * \{ \langle x', y' \rangle, x' \}, y * y', x * \omega'', y * \mathbb{R} \\ &\rightarrow_s x * \{ \langle x', y' \rangle, x' \}, x * \omega'', y' * \mathbb{R} \\ &\rightarrow_s \{ \langle x', y' \rangle, x' \} * \omega'', y' * \mathbb{R} \end{aligned}$$

Definition 7 (α -equivalence). We define \equiv_α , the equivalence relation over classy-terms or classy-programs up to renaming of variables. (TODO)

2 Confluence

Critical pairs may arise because of terms like:

- $x * y$: not actually critical pairs, they are α -equivalent.
- $\{t_1, t_2\} * x$: invalid at the moment, because x has a free variable (TODO).
- $\{t_1, t_2\} * \{u_1, u_2\}$: locally confluent.

3 Embedding λ -terms

An embedding of λ -terms into classy-programs can be defined through the usual type embedding that translates $A \rightarrow B$ into $A \vee B^\perp$.

We denote by σ a sequence of assignment of variables to terms of the form $(x \mapsto t)$.

We denote by σ_x the restriction of an assignment σ to the variable x :

$$\sigma_x := \{t \mid (x \mapsto t) \in \sigma\}.$$

The translation $\tau(t)$ of a λ -term into a program relies on an auxiliary function $\tau_{\text{aux}}(t)$, which takes in input a λ -term and returns a thriple $(\Pi; \sigma; t')$ composed of a program, a substitution, and a term.

The auxiliary function $\tau_{\text{aux}}(t)$ is defined as follows:

$$\begin{aligned} \tau_{\text{aux}}(\lambda x.t) &:= (\Pi; \sigma \setminus \sigma_x; [\{\sigma_x\}, t']) \\ &\quad \text{where } (\Pi; \sigma; t') := \tau_{\text{aux}}(t) \\ \tau_{\text{aux}}(xt_1 \dots t_n) &:= (\Pi_1 \dots \Pi_n; \sigma_1 \dots \sigma_n (x \mapsto \langle t'_1, \dots, t'_n, z \rangle); z) \\ &\quad \text{where } (\Pi_i; \sigma_i; t'_i) := \tau_{\text{aux}}(t_i) \text{ for } i = 1 \dots n \\ &\quad \text{and } z \text{ is a fresh variable} \\ \tau_{\text{aux}}(t_0 t_1 \dots t_n) &:= (\Pi_0 \Pi_1 \dots \Pi_n, t'_0 * \langle t'_1, \dots, t'_n, z \rangle; \sigma_0 \dots \sigma_n; z) \\ &\quad \text{where } (\Pi_i; \sigma_i; t'_i) := \tau_{\text{aux}}(t_i) \text{ for } i = 0 \dots n \\ &\quad \text{and } z \text{ is a fresh variable} \\ &\quad \text{and } t_0 \text{ is a lambda abstraction.} \end{aligned}$$

The translation $\tau(t)$ is then defined as follows:

$$\tau(t) := \Pi \text{ where } (\Pi; \sigma; t') := \tau_{\text{aux}}(t).$$

4 Correctness

Definition 8 (Π -path). *Let Π be a program. A Π -path is given by:*

- $n > 0$
- a sequence of variables x_0, \dots, x_n in Π
- terms $t_0 \circledast u_0, \dots, t_n \circledast u_n$ in Π (where $t \circledast u$ is either $\langle t, u \rangle$ or $t * u$)
- such that $x_i \in t_i$ and $x_{i+1} \in u_i$ for $i = 0 \dots n - 1$.

Definition 9. *A program Π is valid if*

- All subterms are unique, except variables: each variable occurs exactly twice.
- There are no cyclic Π -paths (cyclic meaning a Π -path x_0, \dots, x_n such that $x_0 = x_n$).

5 Simulation

Theorem 1. *For every λ -terms t and u , if $t \rightarrow_{\beta} u$, then $\tau(t) \rightarrow \tau(u)$.*

Proof. Let C be an evaluation context such that $t = C\langle(\lambda x.t')u'\rangle$ and $u = C\langle t' \{x \leftarrow u'\}\rangle$. \square

6 Stub correctness proofs

$$\overline{\parallel x, x \text{ wf}}$$

$$\frac{\Pi \parallel \Gamma \text{ wf}}{\Pi \parallel \Gamma, \blacksquare \text{ wf}}$$

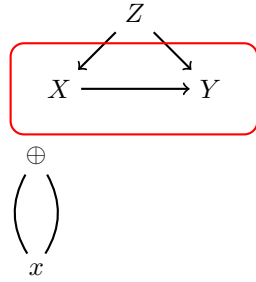
$$\frac{\Pi \parallel \Gamma, t, u \text{ wf}}{\Pi \parallel \Gamma, \{t, u\} \text{ wf}}$$

$$\frac{\Pi \parallel \Gamma, t, u \text{ wf}}{\Pi \parallel \Gamma, [t, u] \text{ wf}}$$

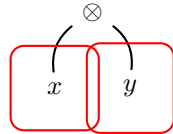
$$\frac{\Pi \parallel \Gamma, t \text{ wf} \quad \Pi' \parallel \Delta, u \text{ wf}}{\Pi, \Pi' \parallel \Gamma, \Delta, \langle t, u \rangle \text{ wf}}$$

$$\frac{\Pi \parallel \Gamma, t \text{ wf} \quad \Pi' \parallel \Delta, u \text{ wf}}{\Pi, \Pi', t * u \parallel \Gamma, \Delta \text{ wf}}$$

- $x * a$
- $x * b$
- $\langle a, b \rangle$



$$T := [\{\langle -x, -y \rangle, +x\}, +y]$$



$$\begin{array}{c}
\overline{\parallel x, x \text{ wf}} \\
\\
\frac{\Pi \parallel \Gamma \text{ wf}}{\Pi \parallel \Gamma, \blacksquare \text{ wf}} \\
\\
\frac{\Pi \parallel \Gamma, t, u \text{ wf}}{\Pi, \alpha = \{t, u\} \parallel \Gamma, \alpha \text{ wf}} \\
\\
\frac{\Pi \parallel \Gamma, t, u \text{ wf}}{\Pi, \alpha = [t, u] \parallel \Gamma, \alpha \text{ wf}} \\
\\
\frac{\Pi \parallel \Gamma, t \text{ wf} \quad \Pi' \parallel \Delta, u \text{ wf}}{\alpha = \langle \Pi t, \Pi' u \rangle \parallel \Gamma, \Delta, \alpha \text{ wf}} \\
\\
\frac{\Pi \parallel \Gamma, t \text{ wf} \quad \Pi' \parallel \Delta, u \text{ wf}}{\alpha = \Pi t * \Pi' u \parallel \alpha \text{ wf}}
\end{array}$$