

SKANDER JENHANI

MOBILE DEVELOPER

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[LinkedIn](#) | [GitHub](#)

Objective

Flutter Mobile Developer with experience in building responsive, high-performance apps. Seeking opportunities to contribute to innovative mobile projects and enhance my skills in a dynamic team environment.

Experience

Amen Bank | Mobile Developer Intern

06/2024 - 08/2024

Video Showcase

- Developed AmenSwift, a fully functional mobile banking app, from design to front-end and back-end implementation using Flutter and Firebase.
- Collaborated with the bank's IT team to ensure seamless integration of banking features, including account management, transaction history, and card blocking.
- Designed the app's user interface with Figma, ensuring a smooth and responsive user experience.
- Gained in-depth knowledge of the banking system, security protocols, and financial transaction processes.
- Implemented Firebase for user authentication, real-time data storage, and secure transaction handling.

Education

Higher Institute of Computer Sciences, BS Computer Science

2023 - 2026

Major: Computer Science | Minor: Information Systems

Skills & abilities

- | | | |
|------------------|----------------|-------------------|
| • Flutter / Dart | • Java | • Scrum |
| • Firebase | • MVVM | • Problem Solving |
| • OOP | • Bloc / Cubit | • Git / Github |

Certificates

Complete Flutter & Dart Development Course [Arabic] | Udemy | 05/2024

Master Flutter: Responsive & Adaptive UI Design | Udemy | 07/2024

Flutter Advanced Course Bloc and MVVM Pattern [Arabic] [2023] | Udemy | 07/2024

Projects

Personal Project | Quiz Application

03/2024 – 04/2024

[GitHub Link](#)

- Developed a quiz application using Flutter to test users' knowledge across various topics.
- Implemented multiple quiz categories, customizable settings, user profiles, a leaderboard and sound effects.
- Integrated API services to fetch quiz questions dynamically.
- Collaborated with a designer to refine UI/UX elements and translate concepts into functional features.
- Leveraged Firebase for user authentication and data storage.
- Demonstrated effective communication and collaboration skills throughout the project.

Personal Project | Meals Application

02/2024 – 03/2024

[GitHub Link](#)

- Designed and implemented a meals application using the Flutter framework.
- Integrated API services to retrieve and display dynamic recipe data.
- Conducted thorough testing and debugging to ensure smooth functionality across various devices.
- Independently managed the entire project lifecycle from ideation to execution.
- Successfully balanced project deadlines and university coursework.

Volunteer

Codex Club (Junoir Enterprise) | Senior Flutter Team Member

09/2024 - Present

- Lead the development of Flutter-based projects and mentor junior developers.
- Collaborate with the club's executive team to plan and execute technical workshops.
- Assist in organizing events to promote mobile app development among students.