AUSTIN CEPALIA

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OBJECTIVE

To obtain a cooperative education position in the design, development, and testing of computing systems and software products. Available June - December 2021.

EDUCATION

Rochester Institute of Technology - Expected 05/2023

Bachelor of Science in Computer Science Presidential Scholar

SKILLS

<u>Programming Languages:</u> C#/.NET (Framework and Core), Python 3, C, Java, HTML, CSS <u>Software:</u> Visual Studio, VS Code, Azure DevOps, IntelliJ, Pycharm, Rider, Eclipse, VIM, Git, Arduino

NOTABLE PROJECTS

<u>LogicSim:</u> Cross-platform application for simulating combinational logic circuits based on a custom, easy-to-teach hardware description language. *Built on C#/.NET Core*.

<u>Bitter (in-development):</u> Fully-featured, data-driven social media platform with tools for administration. Built on Java with the Spark micro framework.

<u>ConsoleTowerDefense:</u> A tower defense game that pushes the limits of the system terminal. *Built on C#/.NET Core*.

EXPERIENCE

Video Tutorial Author, RealPython.com. 01/19 - Present

- Create instructional material teaching basic to advanced Python concepts, ranging from objectoriented programming to low-level memory management.
- Script, shoot, and edit high quality and engaging video courses based on written articles for 1000+ paying site subscribers.

Virtual Instructor, ID Tech Camps. 04/20 - 08/20

- Taught small groups of students various computing skills through Zoom in an effort to support their education during the start of the COVID-19 pandemic.
- Courses taught include Minecraft Modding with Java and Basic Machine Learning with Python.
- Adapted instructional style and material based on individual needs of students.

Hybrid Instructor, Camp Tiger (RIT K-12). 06/19 - 08/19

- Designed and developed a highly acclaimed workshop called "Blasting Into Computing" which
 introduced summer camp students to five different computing fields in five days, using industrystandard software and techniques.
- Developed additional learning materials such as daily review handouts and an online course website with HTML, CSS, and PHP for authentication.

Junior Computer Science Instructor, LEAP. 10/16 - 04/18

- Taught 800 inner-city children basic computer science, helping LEAP earn a 2017 Google Rise award.
- Re-invented LEAP's computing curriculum with new courses like Arduino Robotics, Unity game development, computer literacy, and online blogging.