Alexandra Rose Cortez

User Experience and User Interface Designer

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Education

UNIVERSITY OF MICHIGAN, ANN ARBOR • AUG 2020 - MAY 2021

Master of Science in Information, UX Research & Design

UNIVERSITY OF MICHIGAN, ANN ARBOR • AUG 2016 - MAY 2020

Bachelor of Science in Information, UX Design

Work

TEKTON • JUN 2021 - PRESENT

UX/UI Ecommerce Designer

- Create alignment across Developers, Marketing, Product, and Support to craft brand-aligned, engaging interaction designs.
- Transformed business purchasing requirements into responsive web and email flows for B2B and B2C users to manage over \$1M worth of credit transactions
- Owned the research and redesign of fulfillment software from requirements to contextual inquiry, high-quality experience maps, wireframes, Figma prototypes, and UX specifications for faster learning and reduced overwhelm.
- Established and maintain Tekton's internal design system, resulting in a 50% reduction in development time for homepages, product descriptions, and emails.
- Founded and lead design critiques, providing creative leadership and a culture of knowledge sharing between visual, UX, and content designers.

1CADEMY • SEPT 2020 - DEC 2020

User Experience Researcher Intern

- Designed and conducted semi-structured interviews to understand user pain points when using learning software in close collaboration with fellow researchers.
- Led the analysis of interview affinity notes to derive valuable insights into learning behaviors and opportunities for improvement.

U-M COLLEGE OF ENGINEERING • MAY 2018 – APRIL 2020

Student Web Developer

- Collaborated with faculty, organizations, and fellow developers to create, update, and rigorously test internal and external university web applications.
- Successfully identified requirements for ArtsEngine, IPE, Tech Comm, and EER in conversation with interdisciplinary faculty and orchestrated effective design solutions.
- Transformed and modernized the accessibility and visual styles of faculty resource database websites, elevating typography, information architecture, and readability.

Projects

BRILLIANT DETROIT • SEPT 2020 - DEC 2020

Student User Experience Researcher

- Designed and conducted user surveys (57 responses) and in-depth interviews (8) to asses participant and staff event communication needs.
- Led comprehensive heuristic evaluations and competitor analyses to inform recommendations for event communication mediums, timings, and content.
- Formulated and delivered data-driven recommendations to strategically improve event communication strategies accessible and useful to all participants.

IMMIGRATION ADVOCATES NETWORK • SEPT 2019 - APR 2020

Student User Experience Designer & Researcher, Senior Captstone

- Designed and conducted multifaceted user research including: surveys, interviews, personas & scenarios, competitive analysis, and user testing to inform design decisions.
- Orchestrated streamlined designs for user profiles, messaging, and groups.
- Developed and executed rigorous validation studies with 99% completion rate and "excellent" system usability (SUS) scores.
- Earned recognition of the Awarded Autodesk Best Project Award.

Skills

UX DesignA/B Testing

Interaction Design
Low-Fi to Hi-Fi Designs

Rapid Prototyping

Responsive Design

User Flows

UX Research

Contextual Inquiry
Experience Mapping
Heuristic Evaluation

Interviewing

Personas & Scenarios

Usability Testing

Tools

Adobe Creative Suite

Design Systems

Figma Sketch

Coding

Git

HTML/CSS/JS

Python Tailwind