```
clear; clc;
n = 5;
E = [0 \ 1 \ 0 \ 0 \ 0; \ 0 \ 0 \ 1 \ 0 \ 0; \ 0 \ 0 \ 0 \ 1; \ 1 \ 1 \ 1 \ 0 \ 0; \ 0 \ 0 \ 0 \ 1 \ 0];
W = [0 \ 0 \ 0 \ 2 \ 0; \ 4 \ 0 \ 0 \ 2 \ 0; \ 4 \ 3 \ 0 \ 2 \ 0; \ 2 \ 1 \ 0 \ 0 \ 0; \ 4 \ 3 \ 2 \ 2 \ 0];
D = [6\ 11\ 15\ 25\ 19;\ 25\ 5\ 9\ 19\ 13;\ 20\ 19\ 4\ 14\ 8;\ 12\ 11\ 10\ 6\ 14;\ 16\ 15\ 14\ 10\ 4];
R = zeros(0,n+2);
d = zeros(1,0);
aseen = 0;
% sort candidate alphas
for sorted = sort(sort(D,2, "ascend"),1, "ascend")
    d = [d; sorted];
end
% iterate over only unique alphas
for a = transpose(d)
    if aseen == a
         continue
    end
    aseen = a;
    A = zeros(0,n+1);
    b = zeros(0);
    for r = 1:n+1
         for c = 1:n
              if r == n+1
                  row = zeros(1, n+1);
                  row(c) = 1;
                   row(n+1) = -1;
                   A = [A; row];
                  b = [b; 0];
              else
                   if E(r,c) == 1
                       row = zeros(1, n+1);
                       row(r) = 1;
                       row(c) = -1;
                       A = [A; row];
                       b = [b; W(r,c)];
                   end
                   if D(r,c) > a
                       row = zeros(1,n+1);
                       row(r) = 1;
                       row(c) = -1;
                       A = [A; row];
                       b = [b; W(r,c)-1];
                   end
              end
         end
    end
```

```
[dist, pred, error] = bellman ford(A, b);
    % only consider legal retiming solution
    if ~error
       R = [R; [a, dist]];
    end
end
fprintf('First column is legal alphas\nSecond column shows number of FF\nLast n 🗸
columns are r values for nodes 1 to n\n');
num regs = zeros(0,1);
for e = 1:size(R, 1)
   REG = E.*W;
   for u = 1:n
        for v = 1:n
            REG(u,v) = REG(u,v) - R(e,u+1) + R(e,v+1);
        end
   end
   num regs = [num regs sum(REG.*E, "all")];
end
[R(:,1), transpose(num regs), R(:,2:(size(R,2)-1))]
fprintf("Min alpha solution: %d with %d flip flops\n", R(1,1), num regs(1));
function [dist, pred, error] = bellman ford(graph, w)
    % graph is constraint graph including start
    % w is edge weights of constraing graph
   num edges = size(graph,1);
   num nodes = size(graph,2);
   dist = inf(1, num nodes);
   pred = zeros(1, num nodes);
   dist(num nodes) = 0;
   error = false;
    for i = 1:num nodes-1
        for edge = 1:num edges
            for u = 1:num nodes
                for v = 1:num nodes
                    if graph(edge, v) == 1 && graph(edge, u) == -1 ...
                       && dist(u) + w(edge) < dist(v)
                        dist(v) = dist(u) + w(edge);
                        pred(v) = u;
                    end
                end
            end
        end
    end
```