A3.4 Planning and estimation phase: Artifacts

Introduction

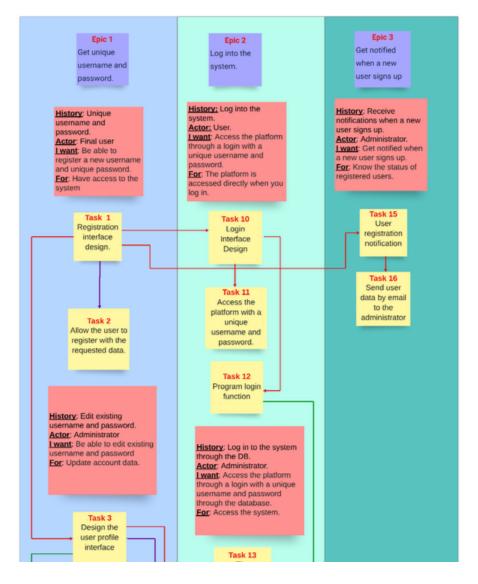
A3.4 Learning activity

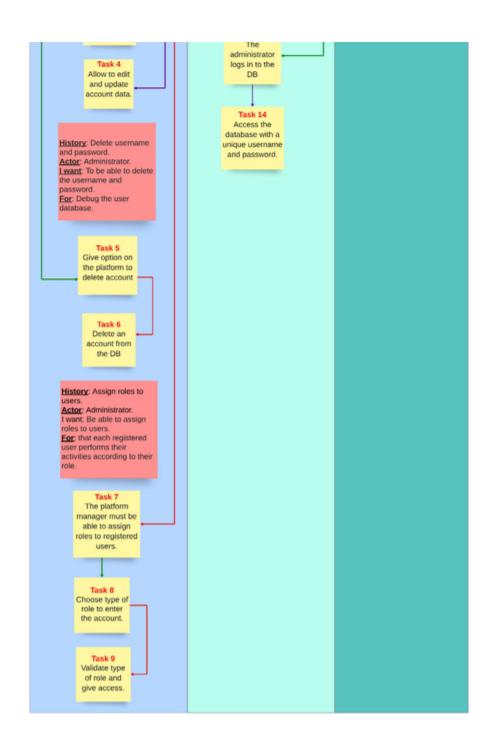
Project documentation using the Scrum framework for the planning and estimation phase.

Developing

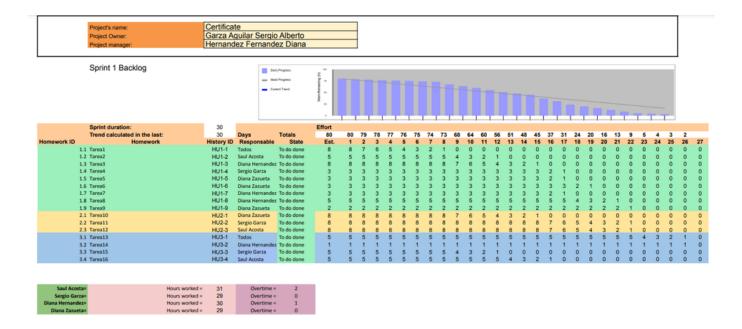
Tasks for each user story and dependencies







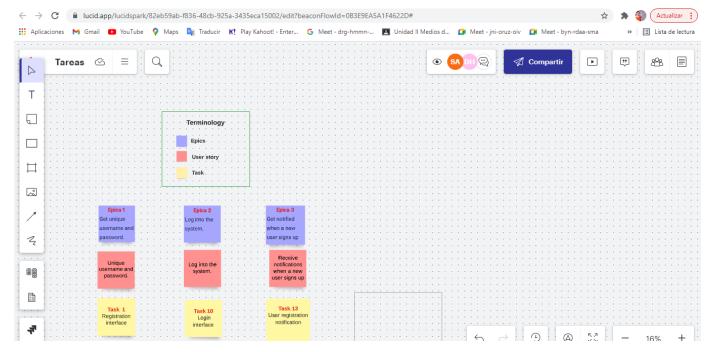
Sprint backlog with tasks estimated in hours and Burn down chart of the sprint

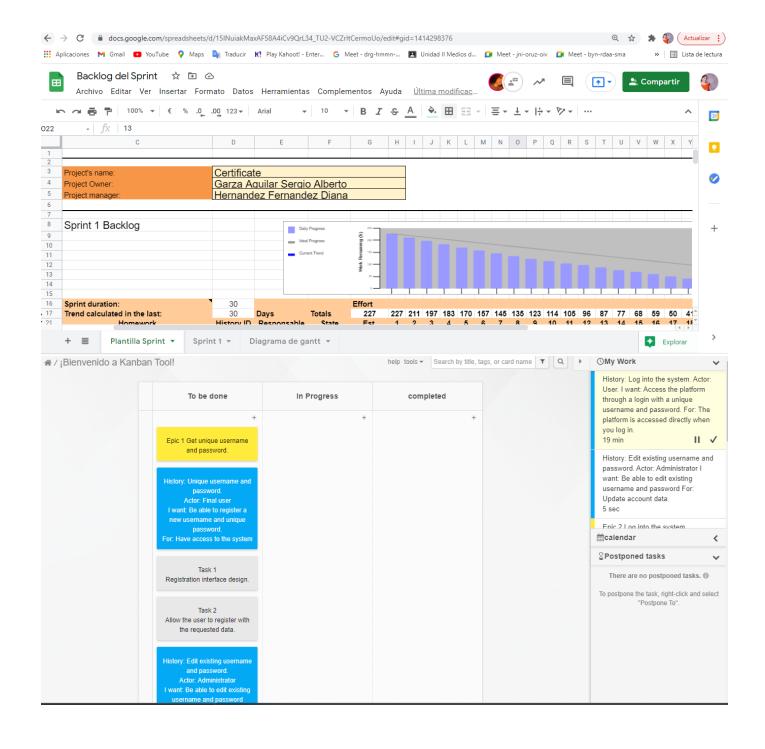


Gantt diagram

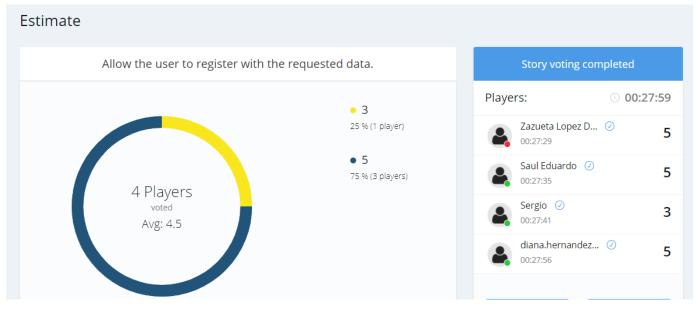
																DURATI	ON TIME												
	TASK																												
			_														NE												
No.	Task description	Responsable	01/06/2021	02/06/2021	03/06/2021	04/06/2021	05/06/2021	06/06/2021	07/06/2021	08/08/2025	09/09/2021	10/06/2021	11/06/2021	12/06/2021	13062021	14062021	15/05/2021	16062021	17.062021	18092021	19062021	20/06/2021	21/06/2021	22/06/2021	29/06/2021	24062021	25/06/2021	26/06/202	1 2706/201
Tank 1	Registration interface design.	fodos																											
Task 2	Allow the user to register with the requested data.	Saul Acosta																											
	User profile interface design	Diana Hernandez																											
Tesk 4	Allow to edit and update account data.	Sergio Garza																											
Task 5	Give option on the platform to delete account	Diana Zazueta																											
Task 6	Delete an account from the DB	Diana Zazueta																										-	
Tesh 7	The platform manager must be able to assign roles to registered users.	Diana Hernandez																											
Task 6	Choose type of role to enter the account.	Diana Hernandez																											
	Validate role type and give access	Diana Zazueta																											
Task 10	Login interface design	Diana Zazueta																										-	
Task 11	Access the platform with a unique username and password.	Sergio Garza																											
Task 12	Program login function	Saul Acosta																										-	
	The administrator logs in to the CB	Todos																											
Task 14	Access the database with a unique username and password.	Diana Hernandez																											Overtime
Task 15	User registration notification	Sergio Garza																											
Task 16	Send the user's data by email to the administrator	Saul Acosta												Own	Simu														

2. Visual and graphical tools within the sprint planning meeting.

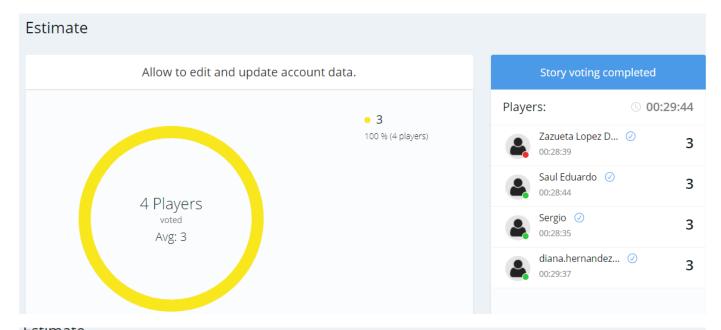


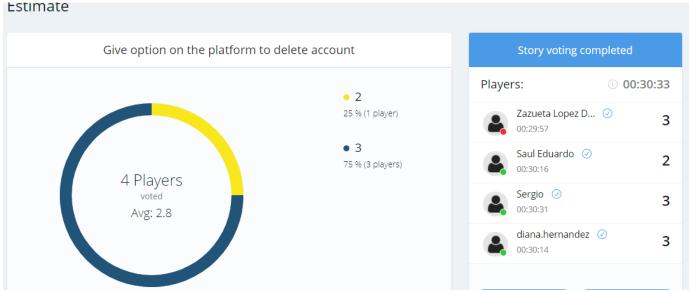


Estimate Registration interface design. Story voting completed Players: **U** 00:27:12 5 50 % (2 players) Zazueta Lopez D... 8 00:26:54 • 8 Saul Eduardo 🕢 5 50 % (2 players) 00:27:00 4 Players Sergio 🕢 voted 8 00:27:05 Avg: 6.5 diana.hernandez... 5 00:27:06









Estimate Delete an account from the DB Story voting completed Players: **U** 03:10:34 • 1 50 % (2 players) Zazueta Lopez D... 1 03:10:19 • 2 HERNANDEZ FERNA... 3 25 % (1 player) 03:10:18 4 Players Sergio 🕢 voted • 3 3 03:10:18 Avg: 2.3 50 % (2 players) saul eduardo 🕢 2 03:10:23

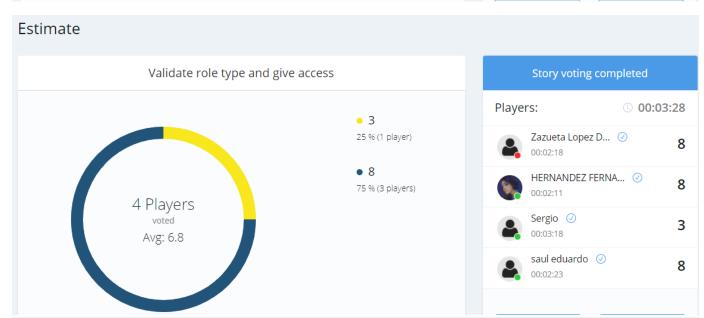
Clear Votes

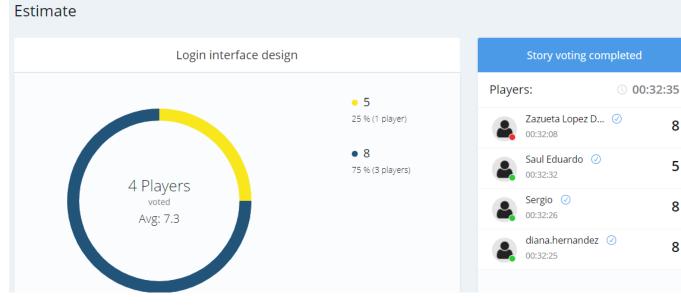
Next Story

Estimate



Estimate Choose type of role to enter the account. Story voting completed Players: **00:32:06** • 1 25 % (1 player) Zazueta Lopez D... 1 00:31:31 • 2 Saul Eduardo 🕢 2 75 % (3 players) 00:31:44 4 Players Sergio 🕢 voted 2 00:31:36 Avg: 1.8 diana.hernandez 🕢 2 00:32:03



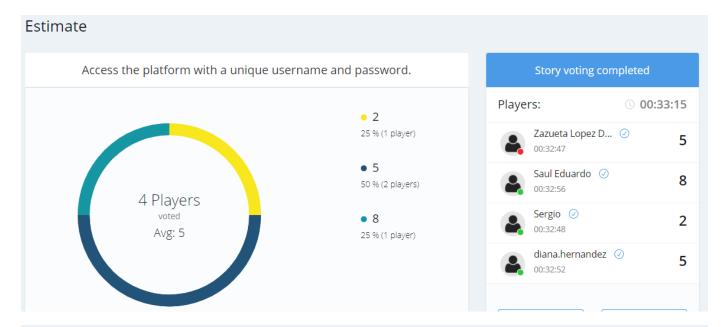


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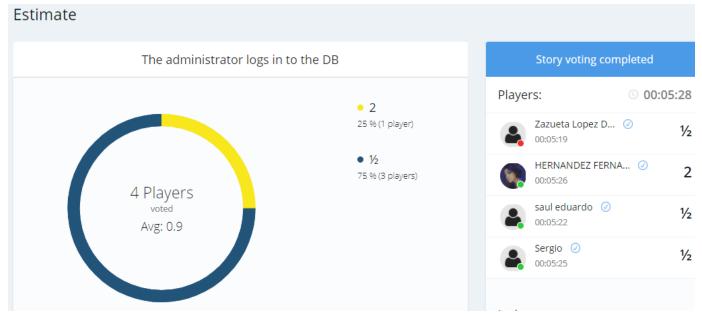
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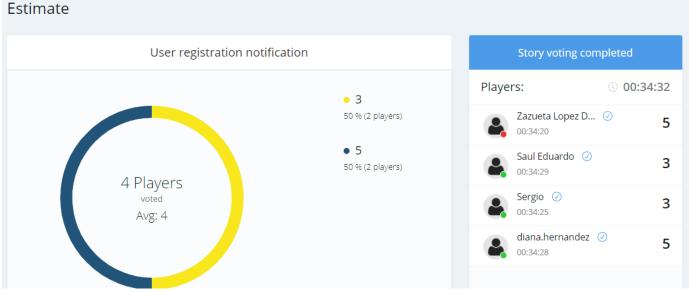
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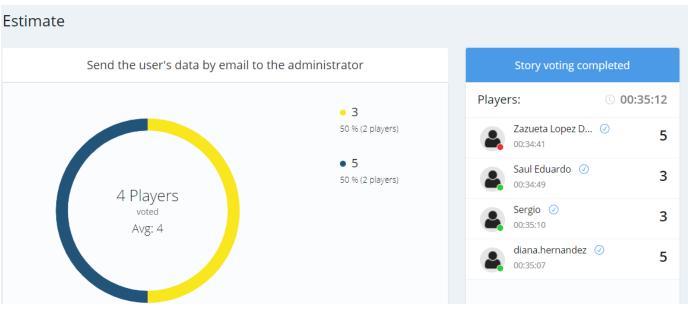




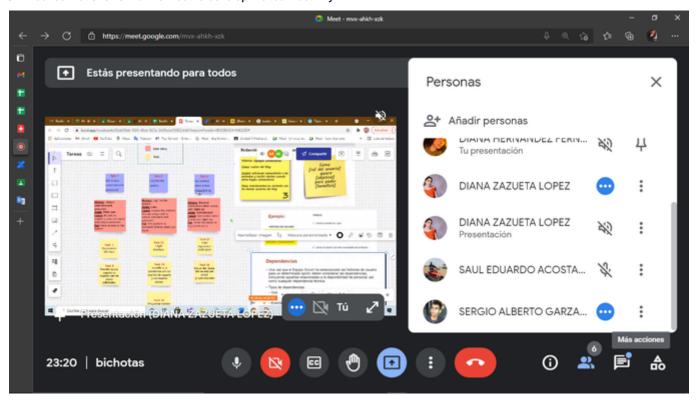


Estimate Access the database with a unique username and password. Story voting completed Players: 00:34:18 2 75 % (3 players) Zazueta Lopez D... 🕢 2 00:34:08 • 3 Saul Eduardo 🕢 2 25 % (1 player) 00:34:07 4 Players Sergio 🕢 voted 3 00:33:58 Avg: 2.3 diana.hernandez 🕢 2 00:34:15





3. Evidence that shows that we meet to develop the team activity.



Name	Conclusion
Acosta Noriega Saúl Eduardo	This task consists mainly of carrying out the sprint of our project, in which we create the user stories in the same way, we estimate the time in hours, which is the time it will take to complete them, which was done with a web page for greater precision.
Garza Aguilar Sergio Alberto	In this phase of the methodology we have been able to take the previously established tasks to manage our first spring, by doing this we were able to formally establish the times that will be followed during the execution process of each task, in the long term graph the ideal way in which it should behave development. In this case, there are tasks that are monitored and dependencies have been connected giving priority as well as knowing what tasks need to be completed to move forward. As a result we have specified diagrams of each task, times, personnel in charge of each one, a list to start and review with scheduled meetings.
Diana Hernandez Fernandez	In the planning and estimation phase: Artifacts, the tasks were identified to be able to estimate them according to our case study "courses and certifications" through an online platform. In the same way, we meet at the meeting to give our points of view and observations on the epics. From the first spring that was used to perform this activity, it is where the tasks that were used were taken, likewise in a sprint backlog the time of the work that is planned to be done during the sprint where the work was performed was measured. Visible done by each member of the development team.
Zazueta Lopez Diana	To finalize the Scrum framework, I do not help in our project of courses and certifications to estimate and plan since it is essential when facing projects where the product needs a significant degree of creativity and / or innovation.