

PSP1.1 Project Plan SummaryName: James SmallProgram: 4BInstructor: Dr. ConcepcionNumber: 6Language: C++

Summary	Plan	Actual	To Date
LOC/Hour	<u>63.2</u>	<u>50.6</u>	<u>58.4</u>
<i>Planned Time</i>	<u>95</u>		<u>470</u>
<i>Actual Time</i>		<u>89</u>	<u>587</u>
<i>CPI (Cost-Performance Index)</i>			<u>0.801</u>
			(Planned/Actual)
<i>% Reused</i>	<u>14</u>	<u>14.9</u>	<u>4.6</u>
<i>% New Reusable</i>	<u>12</u>	<u>25.3</u>	<u>12.1</u>

Program Size (LOC)	Plan	Actual	To Date
Base (B)	<u>216</u>	<u>216</u>	
	(Measured)	(Measured)	
Deleted (D)	<u>5</u>	<u>4</u>	
	(Estimated)	(Counted)	
Modified (M)	<u>5</u>	<u>2</u>	
	(Estimated)	(Counted)	
Added (A)	<u>95</u>	<u>73</u>	
	(N-M)	(T-B+D-R)	
Reused (R)	<u>50</u>	<u>50</u>	<u>50</u>
	(Estimated)	(Counted)	
New and Changed (N)	<u>100</u>	<u>75</u>	<u>571</u>
	(Estimated)	(A+M)	
Total LOC (T)	<u>356</u>	<u>335</u>	<u>1084</u>
	(N+B-M-D+R)	(Measured)	
Total New Reusable	<u>12</u>	<u>19</u>	<u>69</u>

Time in Phase (min.)	Plan	Actual	To Date	To Date %
Planning	<u>3</u>	<u>6</u>	<u>24</u>	<u>4.1</u>
Design	<u>9</u>	<u>11</u>	<u>59</u>	<u>10.1</u>
Code	<u>35</u>	<u>34</u>	<u>217</u>	<u>37</u>

Compile	<u>7</u>	<u>2</u>	<u>37</u>	<u>6.3</u>
Test	<u>30</u>	<u>15</u>	<u>172</u>	<u>29.3</u>
Postmortem	<u>11</u>	<u>21</u>	<u>78</u>	<u>13.3</u>
Total	<u>95</u>	<u>89</u>	<u>587</u>	<u>100</u>

Defects Injected	Actual	To Date	To Date %
Planning	<u>0</u>	<u>0</u>	<u>0</u>
Design	<u>0</u>	<u>1</u>	<u>5</u>
Code	<u>3</u>	<u>19</u>	<u>95</u>
Compile	<u>0</u>	<u>0</u>	<u>0</u>
Test	<u>0</u>	<u>0</u>	<u>0</u>
Total Development	<u>3</u>	<u>20</u>	<u>100</u>

Defects Removed	Actual	To Date	To Date %
Planning	<u>0</u>	<u>0</u>	<u>0</u>
Design	<u>0</u>	<u>0</u>	<u>0</u>
Code	<u>0</u>	<u>0</u>	<u>0</u>
Compile	<u>0</u>	<u>8</u>	<u>40</u>
Test	<u>3</u>	<u>12</u>	<u>60</u>
Total Development	<u>3</u>	<u>20</u>	<u>100</u>
After Development	<u></u>	<u></u>	

Size Estimating Template

Name: James Small
 Program: 4B
 Instructor: Dr. Concepcion

Number: 6
 Language: C++

BASE PROGRAM LOC

	ESTIMATE	ACTUAL
BASE SIZE (B)	<u>216</u>	<u>216</u>
LOC DELETED (D)	<u>5</u>	<u>4</u>
LOC MODIFIED (M)	<u>5</u>	<u>2</u>

OBJECT LOC

BASE ADDITIONS	TYPE	METHODS	REL. SIZE	LOC	LOC
Input	I/O	6	Medium	99	228
TOTAL BASE ADDITIONS (BA)				99	228

NEW OBJECTS	TYPE	METHODS	REL. SIZE	LOC (New Reuse*)	
FileCheck	I/O	1	Small	12	19*
TOTAL NEW OBJECTS				12	19

REUSED OBJECTS

StringToFloat (3B)				50	50
REUSED TOTAL				50	50

PROBE Estimating Method:

Estimated Object LOC (E):

$$E = BA + NO + M$$

Regression Parameters:

$$\beta_0(\text{size and time})$$

Regression Parameters:

$$\beta_1(\text{size and time})$$

Estimated New and Changed LOC (N):

$$N = \beta_0 + \beta_1 * E$$

Estimated Total LOC:

$$T = N + B - D - M + R$$

Estimated Total New Reuse (sum of * LOC):

Estimated Total Development Time:

$$\text{Time} = \beta_0 + \beta_1 * E$$

Prediction Range:

Range

Upper Prediction Interval:

Lower Prediction Interval:

Prediction Interval Percent:

SIZE C	TIME C
116	
0	0
1.35254	1.91818
156.9	
412.9	
12	
	222.5
20	20
176.9	242.5
136.9	202.5
N/A	N/A

Compilation

```
james-ismac:program AcousticTime$ g++ -c Input.cpp
james-ismac:program AcousticTime$ g++ -c StringToFloat.cpp
james-ismac:program AcousticTime$ g++ -c FileCheck.cpp
james-ismac:program AcousticTime$ g++ -o program4b program4b.cpp Input.o
StringToFloat.o FileCheck.o
```

Test 1

```
james-ismac:program AcousticTime$ ./program4b
What would you like to do?
Enter 1 to read from file.
Enter 2 to write to file.
Enter 3 to modify a file.
Enter 0 to quit.
Choice: 1
Enter the file name to access: notthere

The filename doesn't exist
What would you like to enter a new filename?
Enter 1 to enter another filename.
Enter 0 to quit.
Choice: 1
Enter the file name to access: test1
1
2
3
4
5
james-ismac:program AcousticTime$
```

Test 2

```
james-ismac:program AcousticTime$ ./program4b
What would you like to do?
Enter 1 to read from file.
Enter 2 to write to file.
Enter 3 to modify a file.
Enter 0 to quit.
Choice: 2
Enter the file name to access: test2

The filename already exists
What would you like to enter a new filename?
Enter 1 to enter another filename.
Enter 0 to quit.
Choice: 1
Enter the file name to access: test2b
Enter the amount of numbers to write: 5
Enter number 1: 1
```

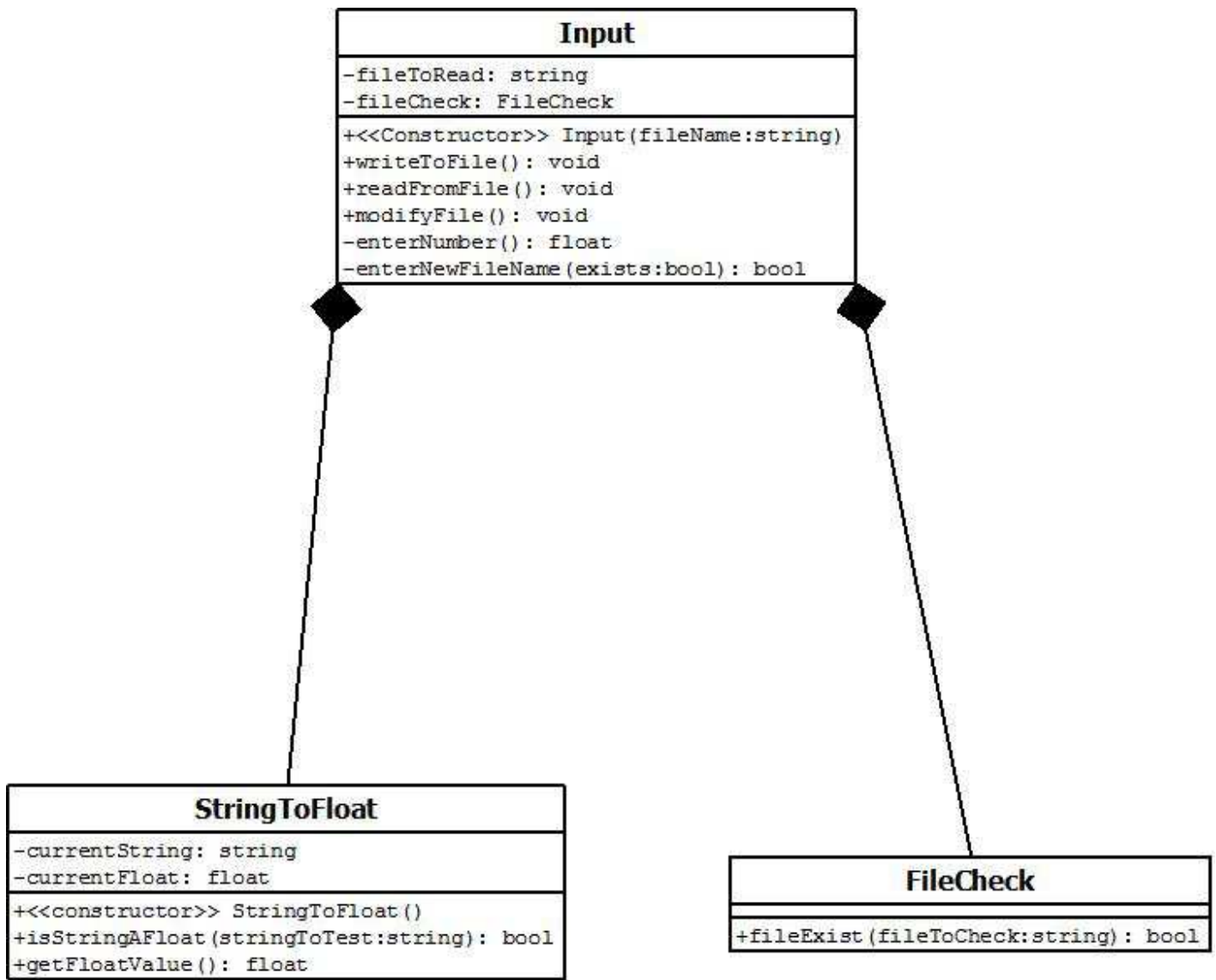
```
Enter number 2: 2
Enter number 3: 3
Enter number 4: 4
Enter number 5: 5
jameess-imac:program AcousticTime$
```

Test 3

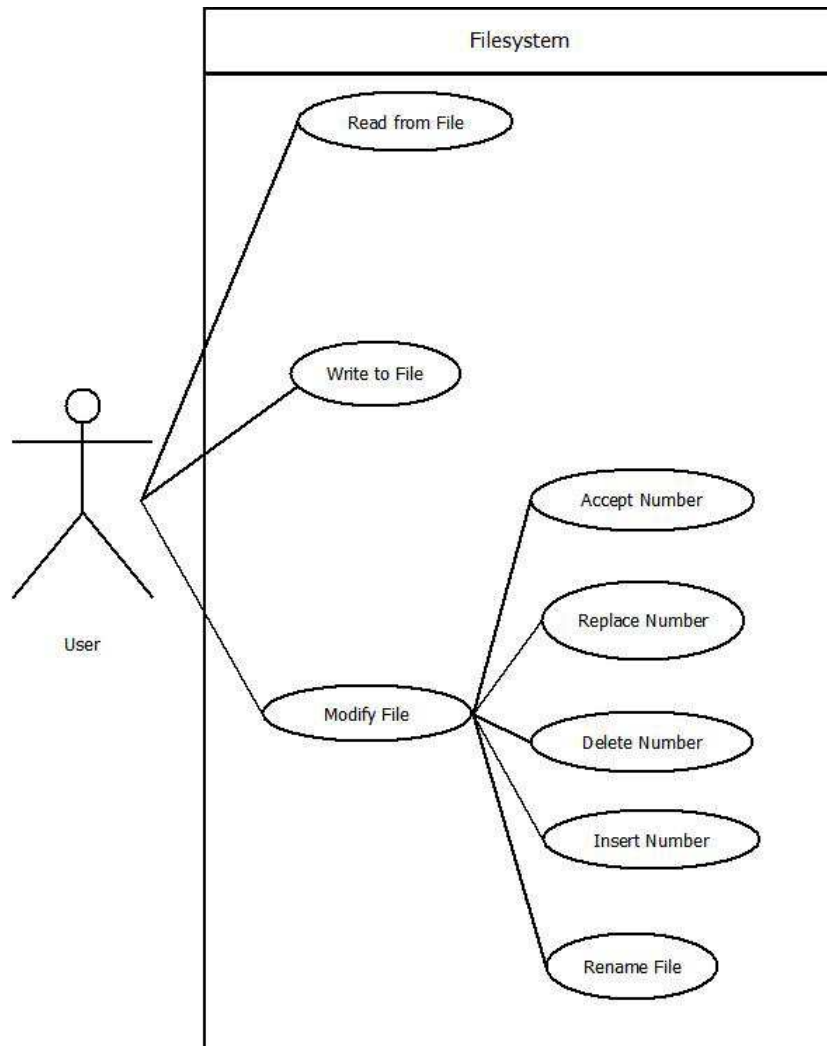
```
jameess-imac:program AcousticTime$ ./program4b
What would you like to do?
Enter 1 to read from file.
Enter 2 to write to file.
Enter 3 to modify a file.
Enter 0 to quit.
Choice: 3
Enter the file name to access: test3

The filename doesn't exist
What would you like to enter a new filename?
Enter 1 to enter another filename.
Enter 0 to quit.
Choice: 0
jameess-imac:program AcousticTime$
```

UML Class Diagram



UML Use Case Diagram




```

// Name: James Small
// Program: 4B
// Class: CSE455
// Description: Program to input, output, or modify a file.

#include <iostream>
#include <string>
#include <stdlib.h> // for atoi
#include <ctype.h> // for isdigit
#include "Input.h"

using namespace std;

int main()
{
    char choice = 0;
    bool choiceGood = false;

    do {
        cout << "What would you like to do?\n";
        cout << "Enter 1 to read from file.\n";
        cout << "Enter 2 to write to file.\n";
        cout << "Enter 3 to modify a file.\n";
        cout << "Enter 0 to quit.\n";
        cout << "Choice: ";

        cin >> choice;

        if (isdigit(choice)) {
            if (atoi(&choice) >= 0 && atoi(&choice) < 4)
                choiceGood = true;
            else
                cout << "\nInvalid Choice, Try again\n\n";
        } else
            cout << "\nInvalid Choice, Try again\n\n";

        cin.ignore(INT_MAX, '\n');
    } while (!choiceGood);

    if (choice != '0') {
        Input input;

        if (choice == '1')
            input.readFromFile();
        else if (choice == '2')
            input.writeToFile();
        else if (choice == '3')
            input.modifyFile();
    }
}

```

```
    return 0;  
}
```

```

// Name: James Small
// Program: 3B
// Class: CSE455
// Description: Input class Header File

#ifndef INPUT_H
#define INPUT_H

#include <string>
#include "StringToFloat.h"
#include "FileCheck.h"

using namespace std;

class Input
{
public:
    Input();
    void writeToFile();
    void readFromFile();
    void modifyFile();

private :
    string fileToRead;
    float enterNumber();
    bool enterNewFileName(bool exists);
    StringToFloat stringToFloat;
    FileCheck fileCheck;
};
#endif

```

```

// Name: James Small
// Program: 3B
// Class: CSE455
// Description: Input class Implementation File

#include "Input.h"
#include <fstream>
#include <iostream>
#include <vector>
#include <stdlib.h> // for atoi
#include <ctype.h> // for isdigit

using namespace std;

// This is the default constructor

Input::Input()
{
    cout << "Enter the file name to access: ";
    cin >> fileToRead;
}

// This method asks user for a set of numbers and outputs them to
a file

void Input::writeToFile()
{
    while (fileCheck.fileExist(fileToRead))
        if (!enterNewFileName(true))
            return;

    string count;
    float currentValue;
    string currentString = "";
    bool countGood = false;

    do {
        cout << "Enter the amount of numbers to write: ";

        cin >> count;

        bool allDigitsInt = true;

        for (int i = 0; i < count.size(); i++)
            if (!isdigit(count[i]))
                allDigitsInt = false;

        if (allDigitsInt) {
            if (atoi(count.c_str()) > 0)
                countGood = true;
            else
                cout << "\nInvalid number, Try again\n\n";
        }
    } while (!countGood);
}

```

```

        } else
            cout << "\nInvalid number, Try again\n\n";

        cin.ignore(INT_MAX, '\n');
    } while (!countGood);

    ofstream outfile;

    outfile.open(fileToRead.c_str());

    for (int i = 0; i < atoi(count.c_str()); i++) {

        cout << "Enter number " << i + 1 << ": ";

        cin >> currentString;

        while (!stringToFloat.isStringAFloat(currentString)) {

            cout << "\nInvalid Value, try again\n\n";
            cout << "Enter number " << i + 1 << ": ";

            cin.ignore(INT_MAX, '\n');

            cin >> currentString;

        }

        currentValue = stringToFloat.getFloatValue();

        if (i == atoi(count.c_str()) - 1)
            outfile << currentValue;
        else
            outfile << currentValue << " ";

    }

    outfile.close();
}

// This method reads in a set of numbers from a file and displays
them on screen

void Input::readFromFile()
{
    while (!fileCheck.fileExist(fileToRead))
        if (!enterNewFileName(false))
            return;

    ifstream infile;

    infile.open(fileToRead.c_str());

    float currentValue = 0;

```

```

    while (!infile.eof()) {
        infile >> currentValue;
        cout << currentValue << endl;
    }

    infile.close();
}

// This method modifies an existing file one line at a time.

void Input::modifyFile()
{
    while (!fileCheck.fileExist(fileToRead))
        if (!enterNewFileName(false))
            return;

    ifstream infile;

    infile.open(fileToRead.c_str());

    float currentValue = 0;
    char choice;
    vector<float> currentNumbers;
    bool acceptAllNumbers = false;

    while (!infile.eof()) {
        infile >> currentValue;

        if (acceptAllNumbers) {
            currentNumbers.push_back(currentValue);
        } else {
            bool choiceGood = false;
            do {
                cout << "\nWhat would you like to do with this
number, " << currentValue << "?\n";
                cout << "Enter 1 to accept this number.\n";
                cout << "Enter 2 to replace this number.\n";
                cout << "Enter 3 to delete this number.\n";
                cout << "Enter 4 to insert a new number after
current number.\n";
                cout << "Enter 5 to accept the remainder of the
numbers.\n";
                cout << "Choice: ";

                cin >> choice;

                if (isdigit(choice)) {
                    if (atoi(&choice) > 0 && atoi(&choice) < 6)
                        choiceGood = true;
                    else

```

```

        cout << "\nInvalid Choice, Try again\n\n";
    } else
        cout << "\nInvalid Choice, Try again\n\n";

    cin.ignore(INT_MAX, '\n');

} while (!choiceGood);

switch (choice) {
    case '1':
        currentNumbers.push_back(currentValue);
        break;
    case '2':
        currentNumbers.push_back(enterNumber());
        break;
    case '3':
        break;
    case '4':
        currentNumbers.push_back(currentValue);
        currentNumbers.push_back(enterNumber());
        break;
    case '5':
        currentNumbers.push_back(currentValue);
        acceptAllNumbers = true;
        break;
    default:
        break;
}

}

}

infile.close();

bool choiceGood = false;

do {
    cout << "\nWould you like to replace the current file or
create a new file?\n";
    cout << "Enter 1 to replace the current file's contents.
\n";
    cout << "Enter 2 to create a new file.\n";
    cout << "Choice: ";

    cin >> choice;

    if (isdigit(choice)) {
        if (atoi(&choice) > 0 && atoi(&choice) < 3)
            choiceGood = true;
        else
            cout << "\nInvalid Choice, Try again\n\n";
    } else

```

```

        cout << "\nInvalid Choice, Try again\n\n";

        cin.ignore(INT_MAX, '\n');

    } while (!choiceGood);

    if (choice == '2') {
        cout << "Enter the file name to access: ";
        cin >> fileToRead;

        while (fileCheck.fileExist(fileToRead))
            if (!enterNewFileName(false))
                return;
    }

    ofstream outfile;

    outfile.open(fileToRead.c_str());

    for (int i = 0; i < currentNumbers.size(); i++) {
        if (i == currentNumbers.size() - 1)
            outfile << currentNumbers[i];
        else
            outfile << currentNumbers[i] << " ";
    }
}

// This method allows input of a float

float Input::enterNumber()
{
    float current = 0;
    string currentString = "";

    cout << "\nEnter number: ";

    cin >> currentString;

    while (!stringToFloat.isStringAFloat(currentString)) {

        cout << "\nInvalid Value, try again\n\n";
        cout << "\nEnter number: ";

        cin >> currentString;
    }

    current = stringToFloat.getFloatValue();

    return current;
}

// This method asks the user to enter a new filename

```



```

bool Input::enterNewFileName(bool exists)
{
    if (exists)
        cout << "\nThe filename already exists\n";
    else
        cout << "\nThe filename doesn't exist\n";

    char choice = 0;
    bool choiceGood = false;

    do {
        cout << "What would you like to enter a new filename?\n";
        cout << "Enter 1 to enter another filename.\n";
        cout << "Enter 0 to quit.\n";
        cout << "Choice: ";

        cin >> choice;

        if (isdigit(choice)) {
            if (atoi(&choice) >= 0 && atoi(&choice) < 2)
                choiceGood = true;
            else
                cout << "\nInvalid Choice, Try again\n\n";
        } else
            cout << "\nInvalid Choice, Try again\n\n";

        cin.ignore(INT_MAX, '\n');
    } while (!choiceGood);

    if (choice == '1') {
        cout << "Enter the file name to access: ";
        cin >> this->fileToRead;
        return true;
    } else
        return false;
}

```

```
// Name: James Small
// Program: 4B
// Class: CSE455
// Description: Class to check if file exists in current
directory

#ifndef FILECHECK_H
#define FILECHECK_H

#include <string>

using namespace std;

class FileCheck
{
    public:
        bool fileExist(string fileToCheck);
};
#endif
```

```
// Name: James Small
// Program: 4B
// Class: CSE455
// Description: FileCheck class implementation file

#include "FileCheck.h"
#include <fstream>

// This method takes a string and returns true or false if a
float

bool FileCheck::fileExist(string fileToCheck)
{
    ifstream infile;

    infile.open(fileToCheck.c_str());

    infile.close();

    return infile;
}
```

```
// Name: James Small
// Program: 3B
// Class: CSE455
// Description: Class to convert string to float, if possible

#ifndef STRINGTOFLOAT_H
#define STRINGTOFLOAT_H

#include <string>

using namespace std;

class StringToFloat
{
    public:
        StringToFloat();
        bool isStringAFloat(string stringToTest);
        float getFloatValue();

    private:
        string currentString;
        float currentFloat;
};
#endif
```

```

// Name: James Small
// Program: 3B
// Class: CSE455
// Description: StringToFloat class implementation file

#include "StringToFloat.h"
#include <stdlib.h> // for atof
#include <ctype.h> // for isdigit

// Constructor which sets the currentFloat to 0

StringToFloat::StringToFloat()
{
    currentFloat = 0;
}

// This method takes a string and returns true or false if a
float

bool StringToFloat::isStringAFloat(string stringToTest)
{
    currentString = stringToTest;
    int periodsCount = 0;
    bool nonDigitFound = false;
    bool isFloat = false;

    for (int i = 0; i < currentString.length(); i++) {
        if (!isdigit(currentString[i])) {
            if (currentString[i] == '.') {
                periodsCount++;
            }
            else if (currentString[i] == '-') {
                if (i != 0)
                    nonDigitFound = true;
            } else
                nonDigitFound = true;
        }
    }

    if (!nonDigitFound && periodsCount < 2) {
        isFloat = true;
        currentFloat = atof(currentString.c_str());
    }

    return isFloat;
}

// This method returns the float value

float StringToFloat::getFloatValue()
{
    return currentFloat;
}

```

}