Adam Coverstone
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Objective
Looking for Software Engineering/Programming Internship
Proficient in C++, Java, HTML, CSS, Javascript and Python

Education
Graduate of Melbourne High School: May 2013
GPA: Unweighted: 3.82 Weighted: 4.25
ACT: 31

Student at the University of Florida
Major: Computer Software Engineering
Expected Graduation: May 2017
GPA: 3.26

Relevant Coursework: Programming 1 and 2, Analysis of Discrete Structures, Computer Organization, Data Structures and Algorithms, Communication for Engineers, Digital Logic, Intro to Software Engineering

Programming Experience
- Created exciting game for iOS and Android in Java using LibGDX framework
- Created Bible verse app for iOS and Android using Ionic framework
- Basic personal website developed with bootstrap at acoverstone.github.io
- Worked on application for Phlex startup business, using Ionic framework
- Working in the class Introduction to Software Engineering on a web app for Offrs.com using the MEAN.js stack, github and Agile software development
- Completed certified programming courses from Lynda.com

Honors and Achievements
- AP Diploma Recipient: Passed at least 6 AP courses with a score of 3 or higher
- High school football player, wrestler and surf team member
- Member of many organizations including: Business Ethics Club, Students Working Against Tobacco, Fellowship of Christian Athletes, Marine Biology Club and Student Government
- Member of Association for Computing Machinery, Gator Association of Computer Engineers and Software Engineering club at UF

Prior Work Experience
- Software Engineer Intern for Phlex startup: 2015
- Driver for Gotcha (University Nightlife Taxi): 2013-2015
- Private Elementary and Middle School Tutor: 2011-2013
- City of Melbourne Pool Lifeguard: 2010-2013
- Brevard Youth Soccer Referee: 2008-2010

References
- Available upon request