View & Window Controllers (Mac)

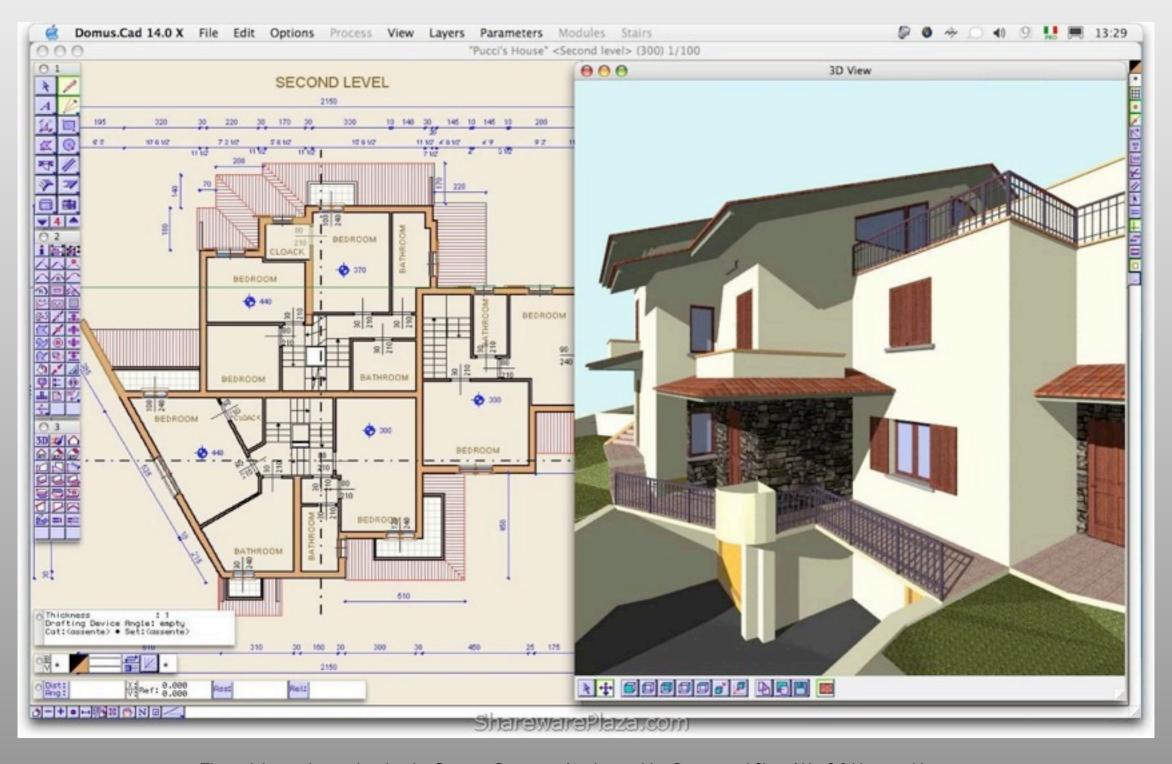
Lecture 11

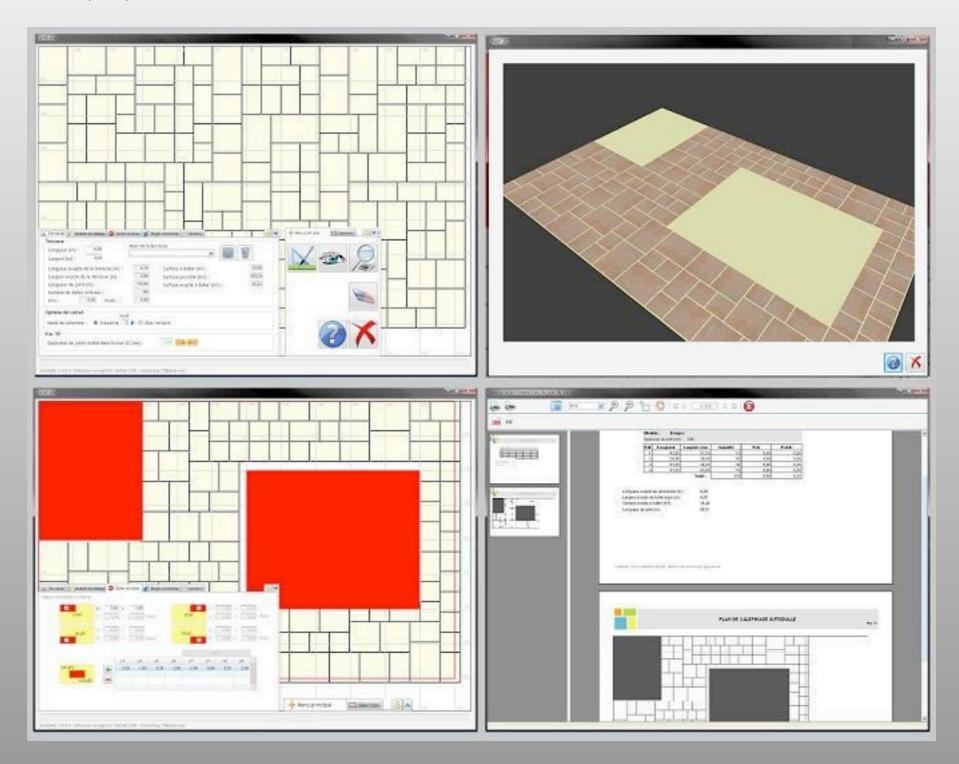
- Technically a View Controller
- Typically for document oriented applications.
- Many try to not use them to be "more" portable to iOS.

- Loading and displaying the window
- Closing the window when appropriate
- Customizing the window's title
- Storing the window's frame (size and location) in the defaults database
- Cascading the window in relation to other document windows of the application

"If your document requires or allows multiple windows for a single document, that is a good reason to subclass NSWindowController."

- Apple





Typically Overridden

windowWillLoad

Override to perform tasks before the window nib file is loaded.

windowDidLoad

Override to perform tasks after the window nib file is loaded.

windowTitleForDocumentDisplayName:

Override to customize the window title.

NSWindowController

- Expects initWithWindowNib:... method to be called (generic NSWC behavior).
- Subclasses are usually designed to load and control interfaces within a different nib file.
- Error-prone for instances of these subclasses to tell exactly which Nib file to load.

NSWindowController

 The solution is to override the init method, and call [super initWithWindowNibName:]
with the correct Nib name.

NSWindowController Nib File

File's owner

• When a window controller loads a nib file, it sets itself as the owner of that nib file. To enable connections from the window controller to other objects in the nib file, you need to set the file's owner of the nib file that will be managed by a custom window controller to the class of that custom window controller.

window outlet

• Window controllers keep track of their window using their window outlet. The window outlet of your window controller (set as the file's owner in your nib file) should be connected to the window your window controller is responsible for.

delegate outlet (optional)

• While not required, it's often convenient to set up your window controller as the delegate of the window it manages. In your nib file, connect the delegate outlet of the window your window controller is managing to the object that represents your window controller—