

CONFIDENTIAL



MQTT API Specifications

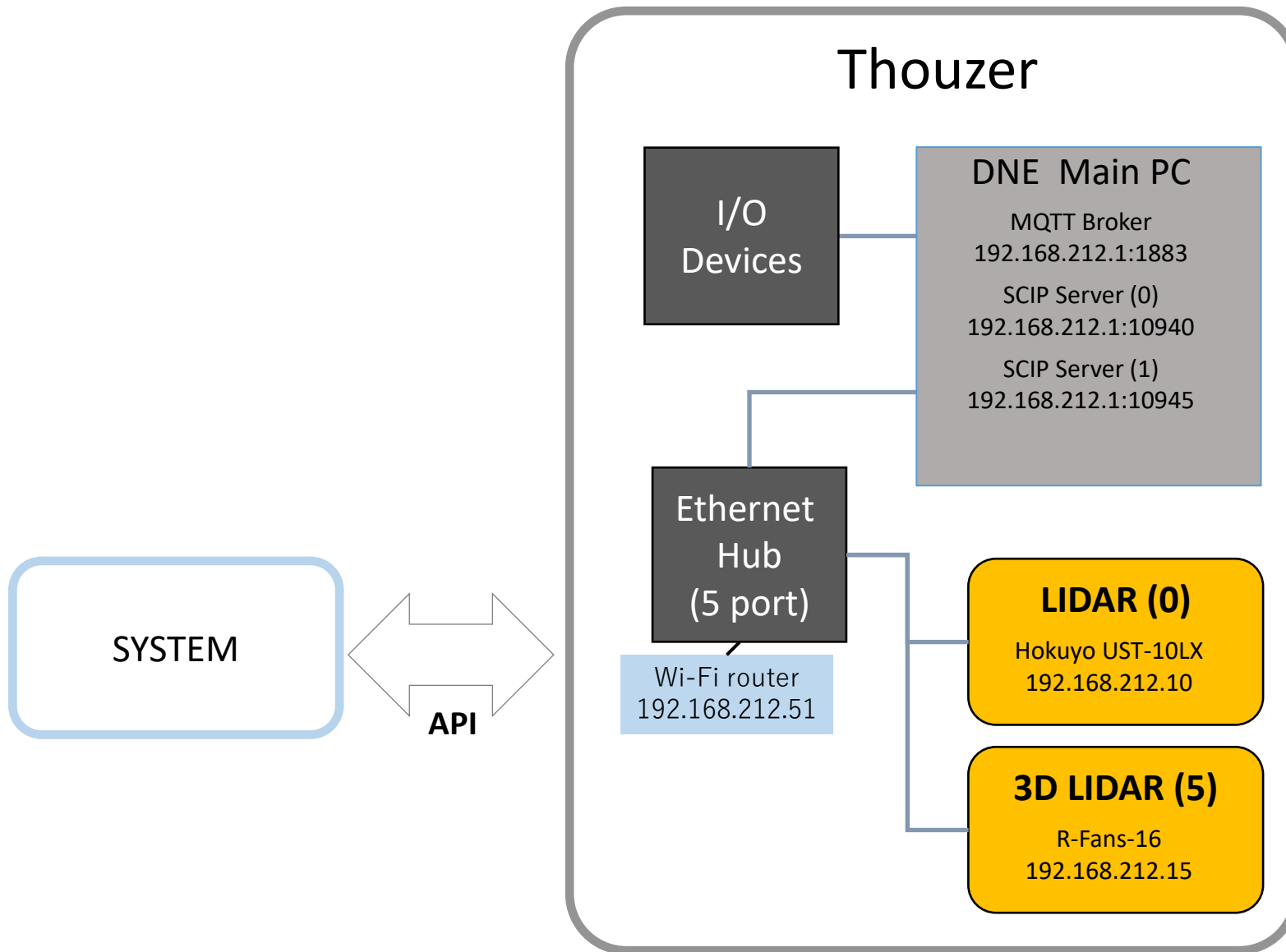
(2022/02/15 Version: DNE4.7.2.3.0)



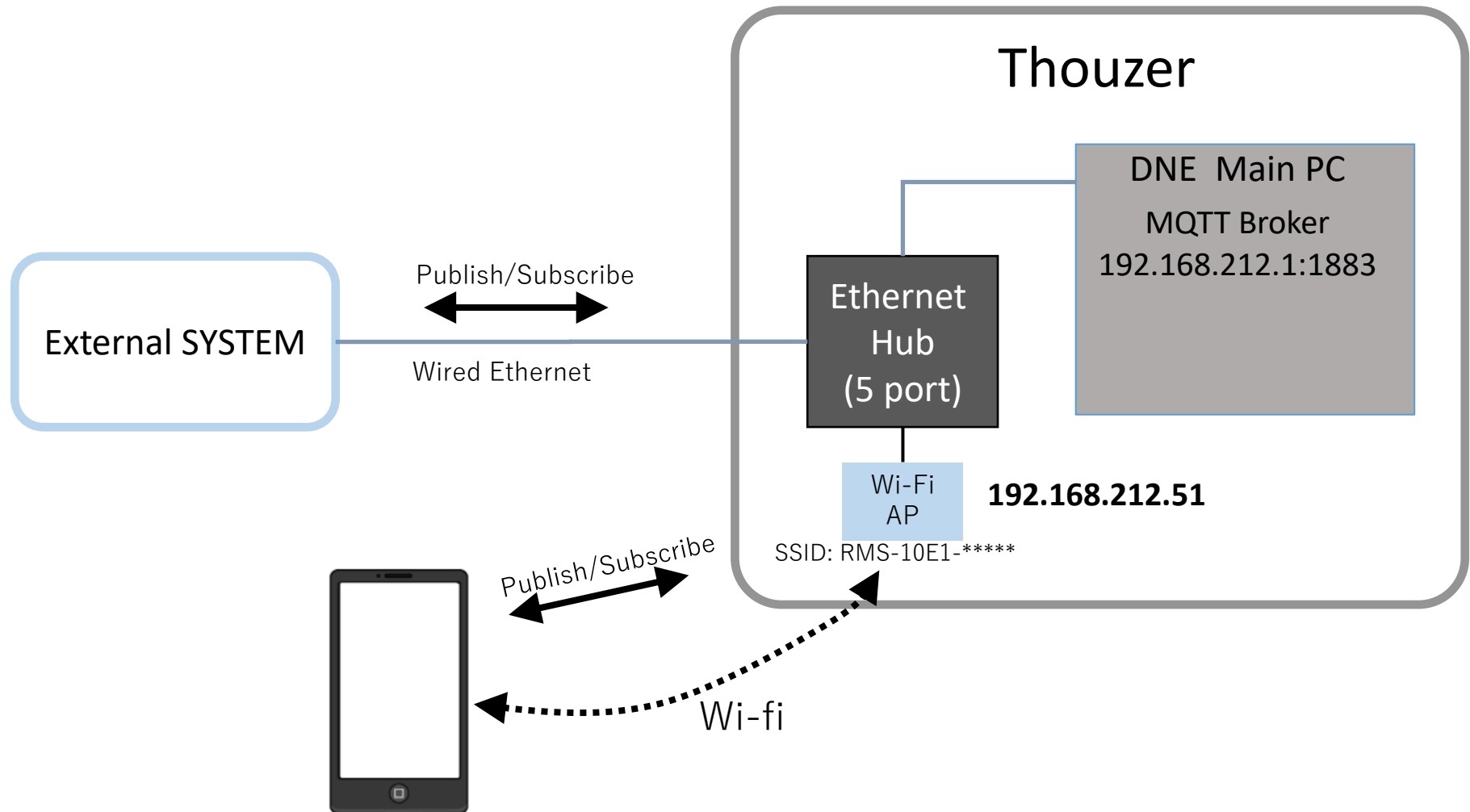
- The contents of this document are preliminary specifications and are subjected to changes in the future.
- Ignore MQTT messages that are not listed in this specification.
- Ignore JSON fields in messages that are not listed in this specification.



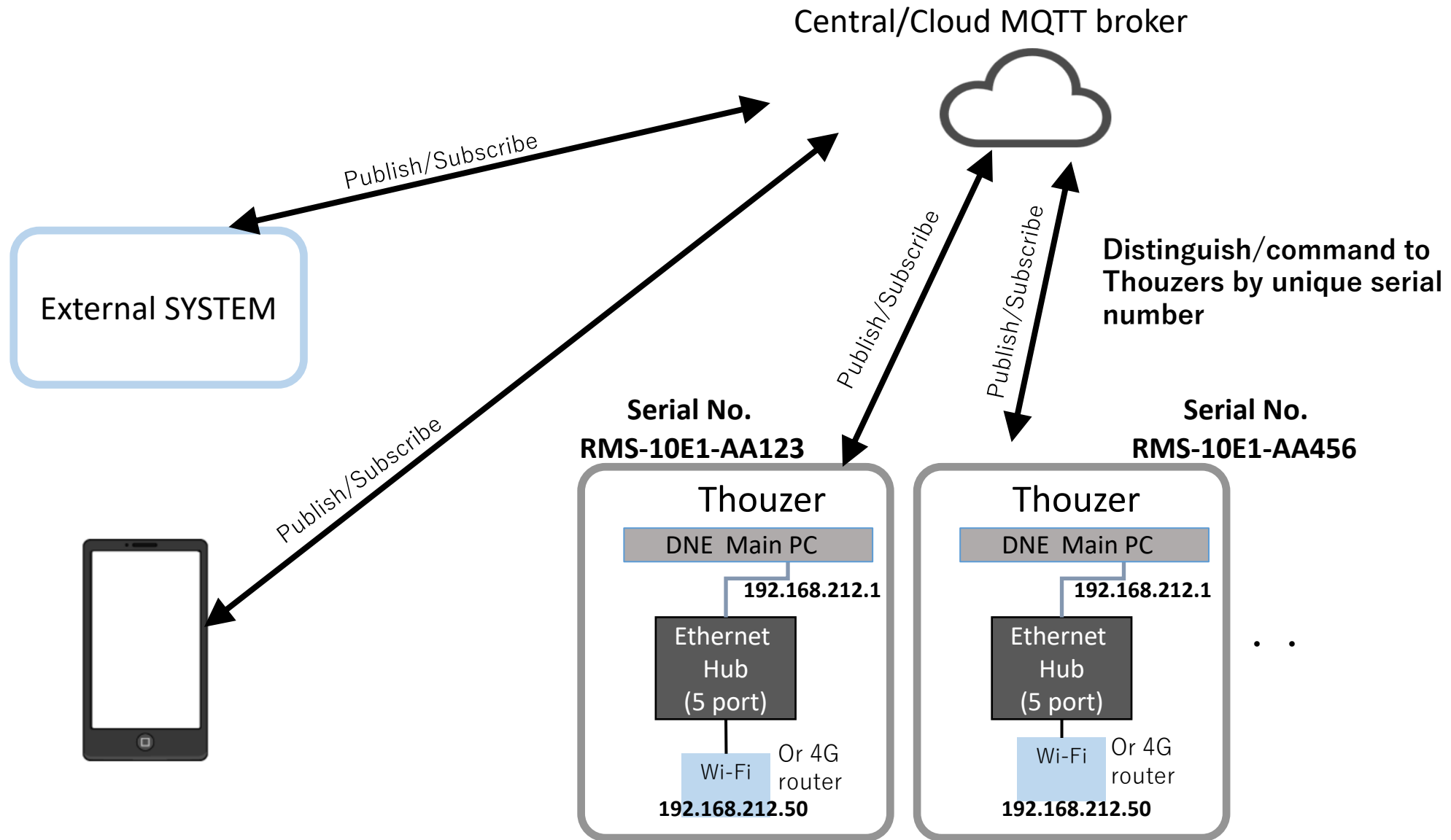
Overview - System Diagram



Overview – Local MQTT broker



Overview – Central/Cloud MQTT broker



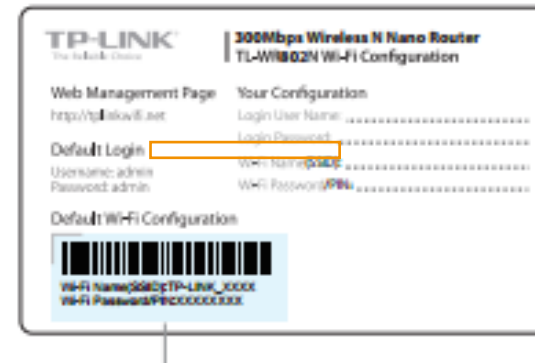
Overview - Communication

❑ Communication protocol

- Command transmission and status reception can be performed using the MQTT protocol.
- Connect to Thouzer's WLAN and MQTT broker to utilize the MQTT API

❑ Connect to Thouzer's WLAN via WiFi

- SSID is the Robot Serial Number which can be found on the sticker on the side of Thouzer
 - Example: **RMS-10E2-123**
- The WiFi password can be found on the TL-WR802N router of Thouzer or the router's WiFi Info card



❑ Connect to MQTT broker

- Address: 192.168.212.1 Port: 1883
- Username/Password: Indicated on the csv file provided by Doog
 - Update Thouzer with the csv file and key provided by Doog. The username and password can be changed in the csv file



Overview - MQTT Specifications

❑ Topic Construction

❑ Hub ID/Service ID/Thouzer ID/Command Topic

❑ Example: **0/THOUZER_HW/RMS-10E1-123/exec/cmd**

Service ID	Command Topic	Pub/Sub Relationship	Function
THOUZER_HW	exec/cmd	SERVER ⇒ THOUZER	Instruction command from app to Thouzer
THOUZER_HW	ack/exec	THOUZER ⇒ SERVER	Acknowledgement from Thouzer
THOUZER_HW	status/app	THOUZER ⇒ SERVER	Status notification
THOUZER_HW	event/app	THOUZER ⇒ SERVER	Event notification
WHISPERER	pos2D_DWO	THOUZER ⇒ SERVER	Odometrical position notification
WHISPERER	vel2D_DWO	THOUZER ⇒ SERVER	Odometrical velocity notification
WHISPERER	battery	THOUZER ⇒ SERVER	Battery Level notification
WHISPERER	nav	SERVER ⇒ THOUZER	Motion command

} Not used this time



Overview - MQTT Specifications

❑ Service ID

❑ THOUZER_HW

- Sends functional commands and receive functional status from Thouzer
- exec/cmd
 - Sends commands such as Follow Me, Line Trace, Memory Trace from app to Thouzer
- event/app
 - Receives event status from Thouzer to app, such as Memory Trace progress, Highway status

❑ WHISPERER

- Sends motion commands and receive raw data from Thouzer
- pos2D_DWO
 - Receives estimated odometrical position data from Thouzer
- vel2D_DWO
 - Receives estimated odometrical velocity data from Thouzer
- Battery
 - Receive battery level from Thouzer based on the physical battery level that can be seen on Thouzer's physical controller
- Nav
 - Sends odometrical adjustment to Thouzer to control Thouzer's motion

❑ Message Format

- ❑ Send and receive JSON strings. For the contents of the format, see the following pages.



❑Subscribe to Whisperer/Event/Status Notifications

❑Format:

- `mosquitto_sub -h <IP address> -t <topic> -u <username> -P <password> -d`

❑Example:

- `mosquitto_sub -h 192.168.212.1 -t 0/THOUZER_HW/RMS-10E1-123/# -u doog -P abc123 -d`

❑Publish commands

❑Format:

- `mosquitto_pub -h <IP address> -m <command> -t <topic> -u <username> -P <password> -d`

❑Example:

- `mosquitto_pub -h 192.168.212.1 -m "{ \"app\": \"app-karugamo\" }" -t 0/THOUZER_HW/RMS-10E1-123/exec/cmd -u doog -P abc123 -d`

Command: Follow-Me

topic: 0/THOUZER_HW/RMS-10E1-~~XXX~~/exec/cmd

- ❑ Sends a command from app to Thouzer to activate Follow-Me

```
{  
  "app": "app-karugamo"  
}
```

- ❑ Sends a command from app to Thouzer to stop Follow-Me

```
{  
  "app": ""  
}
```



Command: I/O Output

topic: 0/THOUZER_HW/RMS-10E1-~~XXX~~/exec/cmd

```
{  
  "app": "#ext1_high"  
}
```

- ❑ Send command to set the output port (IO1) to high level.
(The FET of the open drain output terminal turns on)

```
{  
  "app": "#ext1_low"  
}
```

- ❑ Send command to set the output port (IO1) to low level.
(The FET of the open drain output terminal turns off)



Command: I/O Output

topic: 0/THOUZER_HW/RMS-10E1-~~XXX~~/exec/cmd

```
{  
  "app": "#ext0_high"  
}
```

- ❑ Send command to set the output port (IO0) to high level.
(The FET of the open drain output terminal turns on)

```
{  
  "app": "#ext0_low"  
}
```

- ❑ Send command to set the output port (IO0) to low level.
(The FET of the open drain output terminal turns off)



Command: I/O Output

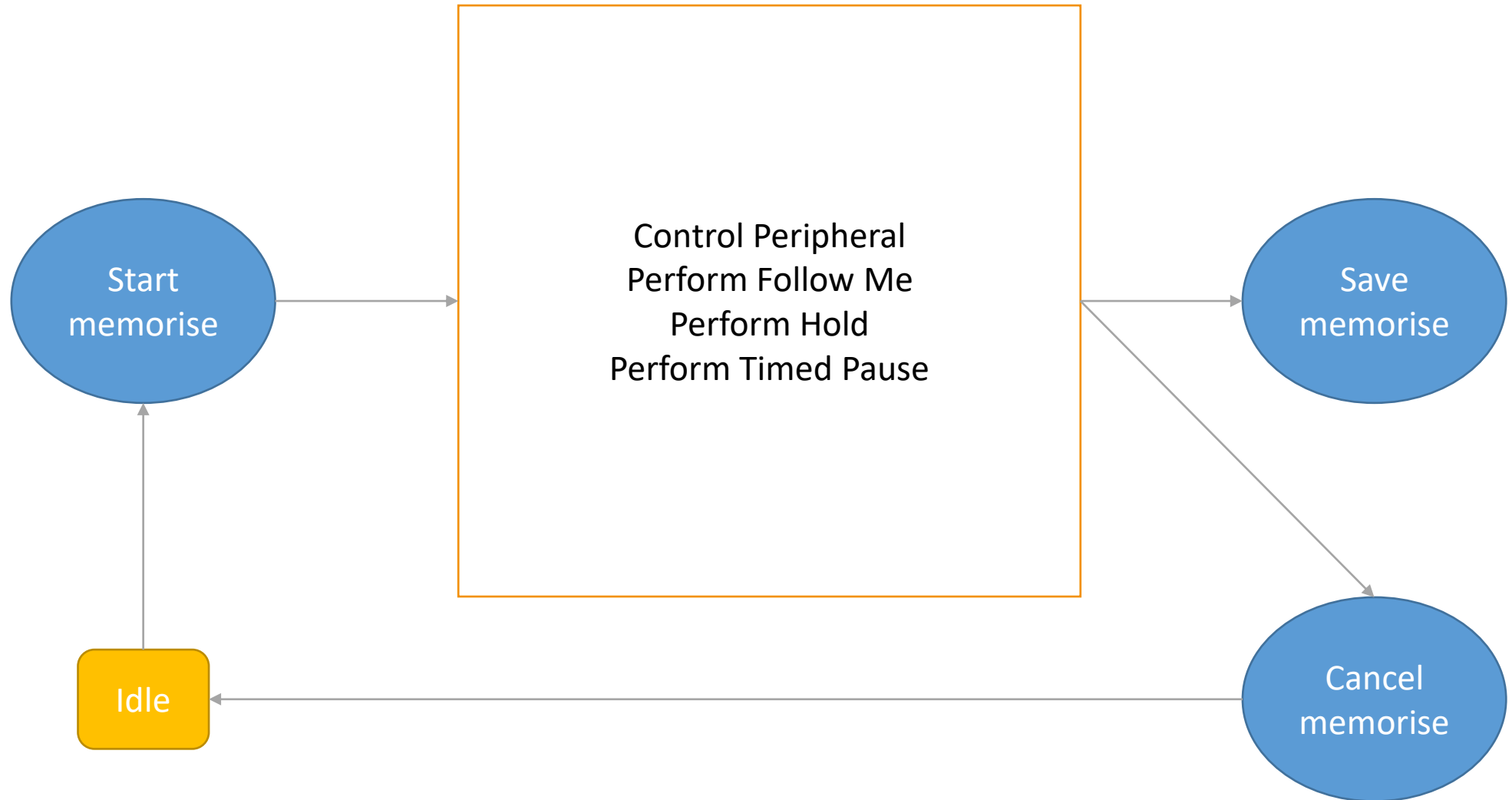
topic: 0/THOUZER_HW/RMS-10E1-**XXX**/exec/cmd

```
{  
  "app": "#speedmode_0"  
}
```

- ☐ Send command to change speed mode as respective to the physical speed mode buttons
- ☐ #speedmode_0 to #speedmode_4



Command: Memory Trace - Memorize Mode



Command: Memory Trace - Memorize Mode

topic: 0/THOUZER_HW/RMS-10E1-~~XXX~~/exec/cmd

❑ Start/Cancel Memorize

```
{  
  "app":"memory-start-cancel",  
  "params":"--nk --map mapName"  
}
```

- Starts memorize function to memorize a new route of map <mapName>
- If it is in memorize mode, this command will cancel the mode
- Add --teachBack to the params to have Thouzer move in reverse (normally Thouzer cannot move backwards)

❑ Cancel Memorize

```
{  
  "app":"memory-cancel"  
}
```

- Cancel memorize



Command: Memory Trace - Memorize Mode

topic: 0/THOUZER_HW/RMS-10E1-~~XXX~~/exec/cmd

❑ Finish and Save Memorize

```
{  
  "app":"memory-save"  
}
```

- Save the new route created

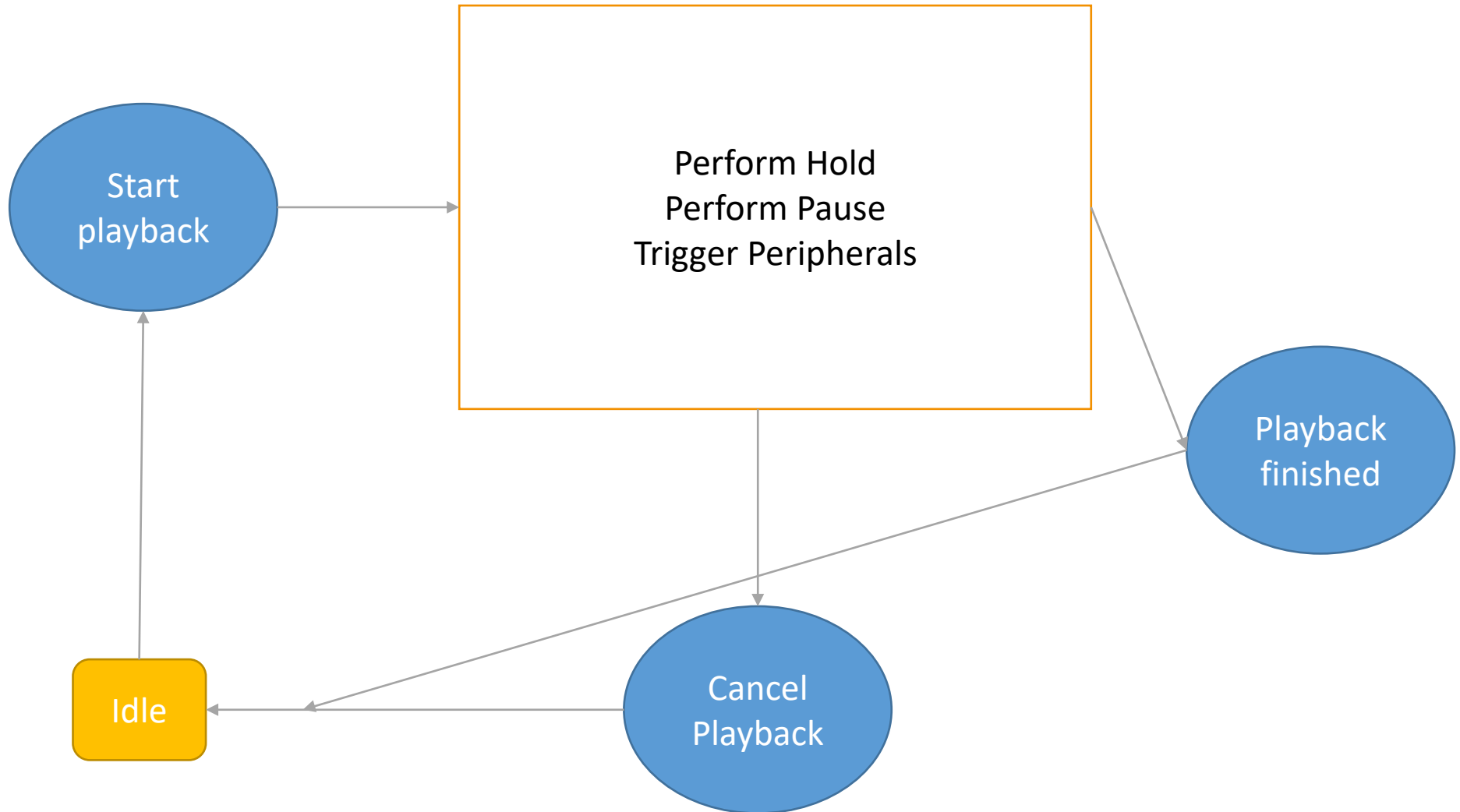
❑ Hold

```
{  
  "app":"# set_suspend"  
}
```

- Sets hold mode in the specific position in Memorize mode



Command: Memory Trace - Playback Mode



Command: Memory Trace - Playback Mode

topic: 0/THOUZER_HW/RMS-10E1-~~XXX~~/exec/cmd

❑ Start Playback

```
{  
  "app": "app-memorytrace",  
  "params": "--map mapName"  
}
```

- Starts playback mode of the map <mapName>
- Add --loop to the params to have Thouzer continuously running in a loop a stop playback command is sent (the start and end point of the route must be the same point, refer to Memory Trace Manual)
- Add --reverse to the params for Thouzer to run in the reverse order of the route (Thouzer must be manually turned around first at the end of the route)

❑ Cancel Playback

```
{  
  "app": "memory-cancel"  
}
```

- Cancel playback



Command: Memory Trace - Playback Mode

topic: 0/THOUZER_HW/RMS-10E1-**XXX**/exec/cmd

❑ Hold

```
{  
  "app": "# suspend"  
}
```

- Activates hold mode in Playback mode

❑ Resume from Hold

```
{  
  "app": "app-memorytrace",  
  "params": "--map <map_name> --resume"  
}
```

- End hold mode and resume playback



Command: Memory Trace - Memorize/Playback Mode

topic: 0/THOUZER_HW/RMS-10E1-~~XXX~~/exec/cmd

☐ Pause/Timed Pause

```
{  
  "app": "#pause"  
}
```

- In Memorize mode, this command activates Timed Pause function. If it is activated for 10 seconds before resume received, it will pause for 10 seconds during playback
- In Playback mode, this command will pause until resume command is received

☐ Resume

```
{  
  "app": "#run"  
}
```

- End pause mode and resume playback/memorize mode



Command: Memory Trace - Memorize/Playback Mode

topic: 0/THOUZER_HW/RMS-10E1-**XXX**/exec/cmd

☐ Timed Pause

```
{  
  "app":"#pauseset@seconds"  
}
```

- This command pause for a set amount of seconds and automatically resumes after
- Can be set for the following seconds 0, 5, 10, 15, 30, 60, 120, 180, 300, 600



Command: Highway

topic: 0/THOUZER_HW/RMS-10E1-~~XXX~~/exec/cmd

□ Start Highway

```
{  
  "app": "highway",  
  "params": "--destination 101"  
}
```

- Start Highway (Destination=101)

Example of Destination

101	Go to destination 101
900	Go to the first destination detected
101,201	Go to destination 201 via 101



Command: Highway - Stop

topic: 0/THOUZER_HW/RMS-10E1-**XXX**/exec/cmd

❑ Soft Stop

```
{  
  "app": "",  
  "comment": "--soft"  
}
```

- Thouzer decelerates and stops.
- If Thouzer is within a stop-prohibited section (NOSTOP/I is detected), Thouzer will not stop until the stop-prohibited section is exited (NOSTOP/O is detected).

❑ Immediate Stop

```
{  
  "app": ""  
}
```

- Thouzer stops immediately.
- Thouzer will stop even in a stop-prohibited section.



Command: Highway - Stop

topic: 0/THOUZER_HW/RMS-10E1-**XXX**/exec/cmd

☐ Emergency Stop

```
{  
  "app": "",  
  "comment": "--alert"  
}
```

- Thouzer will perform an emergency stop.
- The joystick lamp on Thouzer will keep flashing until operator presses the Start Button



Command: Highway - Turn

topic: 0/THOUZER_HW/RMS-10E1-**XXX**/exec/cmd

❑ Counter-clockwise turn

```
{  
  "app": "app-turn-left"  
}
```

- Turn counter-clockwise on the spot and stop when the line is detected in front

❑ Clockwise turn

```
{  
  "app": "app-turn-right"  
}
```

- Turn Clockwise on the spot and stop when the line is detected in front.



Status Notification (Position · Velocity · Battery Level)

The following information will be sent every 0.1 seconds.

topic: 0/WHISPERER/RMS-10E1-~~XXX~~/pos2D_DWO

```
{  
  "x_m": "1.234", "y_m": "-5.678", "yaw_deg": "-32.4",  
  "tDist_m": "3.195", "tAngle_deg": "52.4"  
}
```

Estimated value (large margin of error) of the position, direction, cumulative movement distance, and cumulative rotation angle of Thouzer.

topic: 0/WHISPERER/RMS-10E1-~~XXX~~/vel2D_DWO

```
{  
  "v_mps": "0.345", "w_degps": "0.3"  
}
```

Estimated value of Thouzer's speed and turning speed (large margin of error)

topic: 0/WHISPERER/RMS-10E1-~~XXX~~/battery

```
{  
  "gauge": "10", "voltage_v": "26.0"  
}
```

Estimated value of Battery level and voltage



Event/Status Notification - Memory Trace - Memorization

topic: 0/THOUZER_HW/RMS-10E1-~~XXX~~/event/app

- ❑ You will be notified of events that occurred while performing Memory Trace memorization. The data/data field changes at every waypoint
- ❑ Fields other than those mentioned in the example may be included, but please ignore them.

```
{
  "serialId": "RMS-10E1-N05",
  "data": {
    "application": "memorytraceTeach",
    "status": "update",
    "map": "IO76",
    "pos": 0
  }
}
```

→ Thouzer Serial Number

→ Status

→ Map Name

→ Waypoint

Event/Status Notification - Memory Trace - Playback

topic: 0/THOUZER_HW/RMS-10E1-~~XXX~~/event/app

- ❑ You will be notified of events that occurred while performing Memory Trace playback. The data/data field changes at every waypoint
- ❑ Fields other than those mentioned in the example may be included, but please ignore them.

```
{  
  "serialId": "RMS-10E1-N05",  
  "data": {  
    "application": "memorytrace",  
    "status": "run",  
    "map": "IO76",  
    "alertRatio": 0.0,  
    "errorRatio": 0.0,  
    "listPos": 1,  
    "listLast": 97  
  }  
}
```

Thouzer Serial Number

Status

Map Name

Alert Ratio

Error Ratio

Current Waypoint

Last Waypoint

Event/Status Notification - Memory Trace - Playback

topic: 0/THOUZER_HW/RMS-10E1-XXX/event/app

❑ Map quality (Good)

```
{  
  "serialId": "RMS-10E1-N05",  
  "data": {  
    "application": "memorytrace",  
    "status": "run",  
    "map": "IO76",  
    "alertRatio": 0.0,  
    "errorRatio": 0.0,  
    "listPos": 1,  
    "listLast": 97  
  }  
}
```

❑ alertRatio and errorRatio are indicators of the map quality ranging from 0.0 (Good) to 1.0 (Bad)

❑ The above JSON shows that the map quality is good and there is no need to re-memorize the route



topic: 0/THOUZER_HW/RMS-10E1-~~XXX~~/event/app

❑ Map quality (Bad)

```
{
  "serialId": "RMS-10E1-N05",
  "data": {
    "application": "memorytrace",
    "status": "run",
    "map": "IO76",
    "alertRatio": 0.9,
    "errorRatio": 0.7,
    "listPos": 1,
    "listLast": 97
  }
}
```

- ❑ If the indicator is near 1.0, Thouzer might not be able to continue the route
- ❑ Thus, re-memorization is required when there is a significant number of waypoints with bad map quality indication

Event/Status Notification - Highway

topic: 0/THOUZER_HW/RMS-1000-~~XXX~~/event/app

- ❑ You will be notified of events that occurred while driving on the highway and the current status. The data/data field changes depending on the event. If the event is associated with barcode detection, the data/data/mark fields are included.
- ❑ Fields other than those mentioned in the example may be included, but please ignore them.

```
{
  "serialId": "RMS-1000-XXX",
  "data": {
    "application": "highway",
    "status": "run",
    "event": "pass",
    "data": {
      "destination": "101B",
      "path": "102,101",
      "location": "103F(1103F)",
      "mark": { "name": "SPOT/103F(1103F)" }
    },
  },
}
```

Thouzer Serial Number

Status

Event

Destination or Next waypoint

Route

Current Spot

Barcode Information of detected barcode

Event/Status Notification - Highway

topic: 0/THOUZER_HW/RMS-10E1-XXX/event/app

❑ Destination Barcode Detection (Match)

```
{
  "serialId": "RMS-1000-XXX",
  "data": {
    "application": "highway",
    "status": "exit",
    "event": "stop",
    "data": {
      "destination": "101B",
      "path": "102,101",
      "location": "101F(1101F)",
      "mark": { "name": "SPOT/101F(1101F)" },
    },
  },
}
```

❑ Destination match \Rightarrow Stop

❑ The above JSON shows that the destination 101 barcode is detected and Thouzer stopped



Event/Status Notification - Highway

topic: 0/THOUZER_HW/RMS-10E1-~~XXX~~/event/app

❑ Destination Barcode Detection (Not Match)

```
{
  "serialId": "RMS-1000-XXX",
  "data": {
    "application": "highway",
    "status": "run",
    "event": "pass",
    "data": {
      "destination": "101B",
      "path": "102,101",
      "location": "101F(1101F)",
      "mark": { "name": "SPOT/103F(1103F)" },
    },
  },
}
```

❑ Destination different ⇒ pass through

❑ The above JSON shows the destination 103 barcode being detected and Thouzer passed through the barcode while travelling to destination 101



Event/Status Notification - Highway

topic: 0/THOUZER_HW/RMS-10E1-XXX/event/app

❑ Branching Barcode Detection (Match)

```
{
  "serialId": "RMS-1000-XXX",
  "data": {
    "application": "highway",
    "status": "run",
    "event": "leftBranch",
    "data": {
      "destination": "101B",
      "path": "102,101",
      "mark": { "name": "LEFT/100F(1100F)" },
    },
  },
}
```

❑ Left branch to 100 barcode is detected while travelling to destination 101. Thouzer turns at the left branch.



Event/Status Notification - Highway

topic: 0/THOUZER_HW/RMS-10E1-~~XXX~~/event/app

❑ Branching Barcode Detection (Not Match)

```
{
  "serialId": "RMS-1000-XXX",
  "data": {
    "application": "highway",
    "status": "run",
    "event": "rightBranch",
    "data": {
      "destination": "101B",
      "path": "102,101",
      "mark": { "name": "LEFT/103F(1103F)" },
    },
  },
}
```

❑ Left branch to 103 barcode is detected while travelling to destination 101. Thouzer turns at the right branch.



Status List - Highway

Status	Content	Occurrence Condition
start	Preparing to start	Smartphone operation, received start command
run	Travelling on route	Ready to start, cancel pause/wait
pause	Stopped for a moment	Pause barcode detected
wait	Stopped for a moment	Obstacle detected/waiting for merging
stop	Preparing to stop	Decelerate and stop command received (continue until exiting stop prohibition section)
exit	Stopped normally	Reached destination/turn and stop barcode (TURN/xxxS) and stop.
exit_suspend	Temporary interruption	Upon detection of turn and go barcode (TURN/xxxG).
exit_killed	Forced Stop	Stop operation with smartphone, button, instant stop reception
exit_error	Stopped abnormally	Line break detection/barcode reading error



Event List - Highway

Event	Content	Occurance Condition
start	Start travelling	Smartphone operation, start received
resume	Resume travelling	Resume after turning on the spot
stop	Stop on spot barcode	Destination matches spot barcode
pass	Pass through spot barcode	Destination does not match spot barcode
leftBranch	Take the left branch	Branching barcode detected. Left branch if matched, Right branch if not matched
rightBranch	Take the right branch	Branching barcode detected. Right branch if matched, left branch if not matched
forkRight	Go right at the fork	Pass the right branch point (provisionally run 2m from the branch marker)
forkLeft	Go left at the fork	Pass the left branch point (provisionally run 2m from the branch marker)
nostop	Enter stop-prohibited section	NOSTOP/I barcode detected
endNostop	Exit stop-prohibited section	NOSTOP/O barcode detected
pause	Stop for a moment	PAUSE barcode detected
endPause	Resume travelling after pause	End of pause duration
block	Stop due to obstacle	Obstacle nearby
endBlock	Resume travelling after obstacle removed	Obstacle removed



Event List - Highway

Event	Content	Occurrence Condition
priorityJoin	Enter Merge area (Priority)	Priority merging barcode(JOIN/Pxx)detected(Not used this time)
nonPriorityJoin	Enter Merge area (Non-Priority)	Non-priority merging barcode (JOIN/Nxx)detected(Not used this time)
join	Pass through merging point	Pass through merging point(run a specified distance from the merge barcode)
turn	Turn on the spot	Turn barcode(TURN) detected
speedLimit	Change maximum speed limit	Velocity change barcode (VEL) detected
lineLost	Unable to detect line	Line break detected
interrupt	Interrupted while travelling	Decelerate and stop barcode detected
null	Ignored, no event	NOP barcode detected, transition to first run
badMark	Abnormal barcode detected	Barcode reading error
undefinedMark	Undefined barcode detected	Barcode command not defined

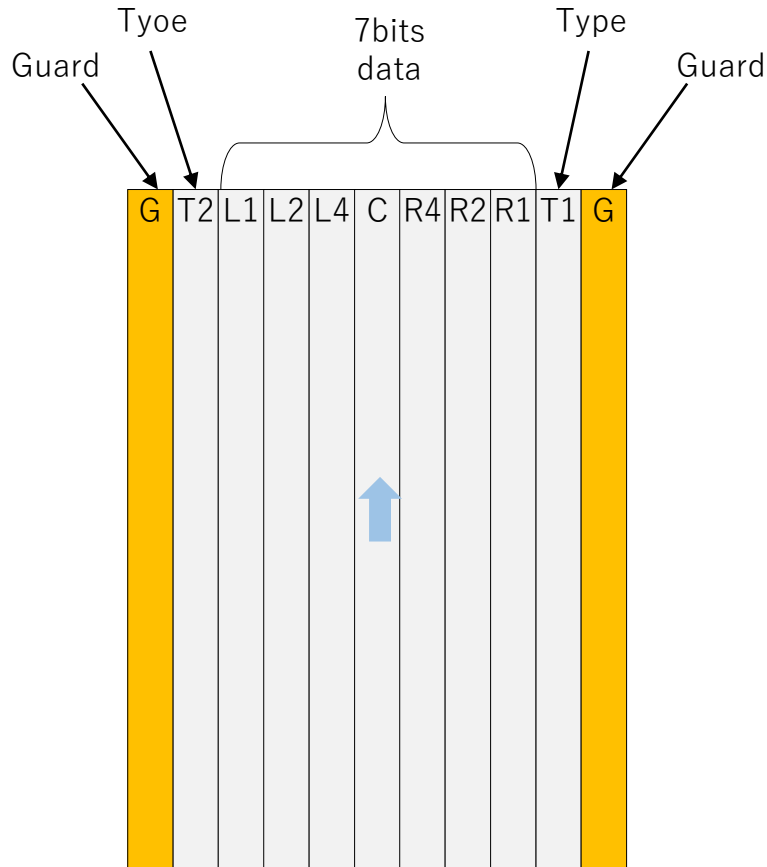


Highway - Barcode Functionality List

Name	Function
SPOT/xxxF	Bidirectional (forward-facing) spot barcode. Stop when destination matches barcode
SPOT/xxxR	Bidirectional (reversed-facing) spot barcode. Stop when destination matches barcode
LEFT/xxxF	Take the left branch if destination matches the branching marker
LEFT/xxxR	Ignore
RIGHT/xxxF	Take the right branch if destination matches the branching marker
RIGHT/xxxR	Ignore
SPEED/xx	Change speed to xx%
TURN/L180G	Turn counter-clockwise on the spot and continue travelling upon detecting the line
TURN/L180S	Turn counter-clockwise on the spot and stop upon detecting the line
TURN/R180G	Turn clockwise on the spot and continue travelling upon detecting the line
TURN/R180S	Turn clockwise on the spot and stop upon detecting the line
PAUSE/xx	Stop for xx seconds and resume travelling
NOSTOP/I	Enter stop-prohibited zone
NOSTOP/O	Exit stop-prohibited zone
NOP	Ignore
JOIN/Pxx	Priority merge (Not used this time)
JOIN/Nxx	Non-priority merge (Not used this time)



Highway - Barcode Construction



All 11 bits of barcode, 1 bit at both ends is a fixed guard pattern
The effective code is 9 bits.

This value is expressed by 4 numbers of T / L / C / R.

$$T = T1 + T2 \times 2$$

$$L = L1 + L2 \times 2 + L4 \times 4$$

$$R = R1 + R2 \times 2 + R4 \times 4$$

T is the barcode type and L / C / R is the data.

Functions are assigned in advanced.

T	Type	(L/C/R) Defination
0	Stop	Destination
1	Right branch	Branch address
2	Left branch	Branch address
3	Command	Function number

If you read the marker in the opposite direction,
the left and right of the branch will be reversed and L
and R will be replaced



Highway - Assigned Barcode List

T=0		R							
C=0		0	1	2	3	4	5	6	7
L	0	SP0T/800B	SP0T/000R	SP0T/100R	SP0T/200R	SP0T/300R	SP0T/400R	SP0T/500R	SP0T/600R
	1	SP0T/000F	SP0T/801B	SP0T/001R	SP0T/101R	SP0T/201R	SP0T/301R	SP0T/401R	SP0T/501R
	2	SP0T/100F	SP0T/001F	SP0T/802B	SP0T/002R	SP0T/102R	SP0T/202R	SP0T/302R	SP0T/402R
	3	SP0T/200F	SP0T/101F	SP0T/002F	SP0T/803B	SP0T/003R	SP0T/103R	SP0T/203R	SP0T/303R
	4	SP0T/300F	SP0T/201F	SP0T/102F	SP0T/003F	SP0T/804B	SP0T/004R	SP0T/104R	SP0T/204R
	5	SP0T/400F	SP0T/301F	SP0T/202F	SP0T/103F	SP0T/004F	SP0T/805B	SP0T/005R	SP0T/105R
	6	SP0T/500F	SP0T/401F	SP0T/302F	SP0T/203F	SP0T/104F	SP0T/005F	SP0T/806B	SP0T/006R
	7	SP0T/600F	SP0T/501F	SP0T/402F	SP0T/303F	SP0T/204F	SP0T/105F	SP0T/006F	SP0T/807B

T=1		R							
C=0		0	1	2	3	4	5	6	7
L	0	RIGHT/800B	RIGHT/000R	RIGHT/100R	RIGHT/200R	RIGHT/300R	RIGHT/400R	RIGHT/500R	RIGHT/600R
	1	RIGHT/000F	RIGHT/801B	RIGHT/001R	RIGHT/101R	RIGHT/201R	RIGHT/301R	RIGHT/401R	RIGHT/501R
	2	RIGHT/100F	RIGHT/001F	RIGHT/802B	RIGHT/002R	RIGHT/102R	RIGHT/202R	RIGHT/302R	RIGHT/402R
	3	RIGHT/200F	RIGHT/101F	RIGHT/002F	RIGHT/803B	RIGHT/003R	RIGHT/103R	RIGHT/203R	RIGHT/303R
	4	RIGHT/300F	RIGHT/201F	RIGHT/102F	RIGHT/003F	RIGHT/804B	RIGHT/004R	RIGHT/104R	RIGHT/204R
	5	RIGHT/400F	RIGHT/301F	RIGHT/202F	RIGHT/103F	RIGHT/004F	RIGHT/805B	RIGHT/005R	RIGHT/105R
	6	RIGHT/500F	RIGHT/401F	RIGHT/302F	RIGHT/203F	RIGHT/104F	RIGHT/005F	RIGHT/806B	RIGHT/006R
	7	RIGHT/600F	RIGHT/501F	RIGHT/402F	RIGHT/303F	RIGHT/204F	RIGHT/105F	RIGHT/006F	RIGHT/807B

T=0		R							
C=1		0	1	2	3	4	5	6	7
L	0	SP0T/700B	SP0T/601F	SP0T/502F	SP0T/403F	SP0T/304F	SP0T/205F	SP0T/106F	SP0T/007F
	1	SP0T/601R	SP0T/701B	SP0T/602F	SP0T/503F	SP0T/404F	SP0T/305F	SP0T/206F	SP0T/107F
	2	SP0T/502R	SP0T/602R	SP0T/702B	SP0T/603F	SP0T/504F	SP0T/405F	SP0T/306F	SP0T/207F
	3	SP0T/403R	SP0T/503R	SP0T/603R	SP0T/703B	SP0T/604F	SP0T/505F	SP0T/406F	SP0T/307F
	4	SP0T/304R	SP0T/404R	SP0T/504R	SP0T/604R	SP0T/704B	SP0T/605F	SP0T/506F	SP0T/407F
	5	SP0T/205R	SP0T/305R	SP0T/405R	SP0T/505R	SP0T/605R	SP0T/705B	SP0T/606F	SP0T/507F
	6	SP0T/106R	SP0T/206R	SP0T/306R	SP0T/406R	SP0T/506R	SP0T/606R	SP0T/706B	SP0T/607F
	7	SP0T/007R	SP0T/107R	SP0T/207R	SP0T/307R	SP0T/407R	SP0T/507R	SP0T/607R	SP0T/707B

T=1		R							
C=1		0	1	2	3	4	5	6	7
L	0	RIGHT/700B	RIGHT/601F	RIGHT/502F	RIGHT/403F	RIGHT/304F	RIGHT/205F	RIGHT/106F	RIGHT/007F
	1	RIGHT/601R	RIGHT/701B	RIGHT/602F	RIGHT/503F	RIGHT/404F	RIGHT/305F	RIGHT/206F	RIGHT/107F
	2	RIGHT/502R	RIGHT/602R	RIGHT/702B	RIGHT/603F	RIGHT/504F	RIGHT/405F	RIGHT/306F	RIGHT/207F
	3	RIGHT/403R	RIGHT/503R	RIGHT/603R	RIGHT/703B	RIGHT/604F	RIGHT/505F	RIGHT/406F	RIGHT/307F
	4	RIGHT/304R	RIGHT/404R	RIGHT/504R	RIGHT/604R	RIGHT/704B	RIGHT/605F	RIGHT/506F	RIGHT/407F
	5	RIGHT/205R	RIGHT/305R	RIGHT/405R	RIGHT/505R	RIGHT/605R	RIGHT/705B	RIGHT/606F	RIGHT/507F
	6	RIGHT/106R	RIGHT/206R	RIGHT/306R	RIGHT/406R	RIGHT/506R	RIGHT/606R	RIGHT/706B	RIGHT/607F
	7	RIGHT/007R	RIGHT/107R	RIGHT/207R	RIGHT/307R	RIGHT/407R	RIGHT/507R	RIGHT/607R	RIGHT/707B

When the marker is read backward, the direction display (F / R) at the end of the address is replaced.

Normally, there are 49 street numbers from 001 to 607.

Addresses ending in 00 are special addresses that match all destinations on the same line number (hundreds digit).

The addresses assigned to symmetrical codes (700B-707B, 800B-807B) are not used this time)



Highway - Assigned Barcode List

T=2 C=0		R							
		0	1	2	3	4	5	6	7
L	0	LEFT/800B	LEFT/000R	LEFT/100R	LEFT/200R	LEFT/300R	LEFT/400R	LEFT/500R	LEFT/600R
	1	LEFT/000F	LEFT/801B	LEFT/001R	LEFT/101R	LEFT/201R	LEFT/301R	LEFT/401R	LEFT/501R
	2	LEFT/100F	LEFT/001F	LEFT/802B	LEFT/002R	LEFT/102R	LEFT/202R	LEFT/302R	LEFT/402R
	3	LEFT/200F	LEFT/101F	LEFT/002F	LEFT/803B	LEFT/003R	LEFT/103R	LEFT/203R	LEFT/303R
	4	LEFT/300F	LEFT/201F	LEFT/102F	LEFT/003F	LEFT/804B	LEFT/004R	LEFT/104R	LEFT/204R
	5	LEFT/400F	LEFT/301F	LEFT/202F	LEFT/103F	LEFT/004F	LEFT/805B	LEFT/005R	LEFT/105R
	6	LEFT/500F	LEFT/401F	LEFT/302F	LEFT/203F	LEFT/104F	LEFT/005F	LEFT/806B	LEFT/006R
	7	LEFT/600F	LEFT/501F	LEFT/402F	LEFT/303F	LEFT/204F	LEFT/105F	LEFT/006F	LEFT/807B

T=2 C=1		R							
		0	1	2	3	4	5	6	7
L	0	LEFT/700B	LEFT/601F	LEFT/502F	LEFT/403F	LEFT/304F	LEFT/205F	LEFT/106F	LEFT/007F
	1	LEFT/601R	LEFT/701B	LEFT/602F	LEFT/503F	LEFT/404F	LEFT/305F	LEFT/206F	LEFT/107F
	2	LEFT/502R	LEFT/602R	LEFT/702B	LEFT/603F	LEFT/504F	LEFT/405F	LEFT/306F	LEFT/207F
	3	LEFT/403R	LEFT/503R	LEFT/603R	LEFT/703B	LEFT/604F	LEFT/505F	LEFT/406F	LEFT/307F
	4	LEFT/304R	LEFT/404R	LEFT/504R	LEFT/604R	LEFT/704B	LEFT/605F	LEFT/506F	LEFT/407F
	5	LEFT/205R	LEFT/305R	LEFT/405R	LEFT/505R	LEFT/605R	LEFT/705B	LEFT/606F	LEFT/507F
	6	LEFT/106R	LEFT/206R	LEFT/306R	LEFT/406R	LEFT/506R	LEFT/606R	LEFT/706B	LEFT/607F
	7	LEFT/007R	LEFT/107R	LEFT/207R	LEFT/307R	LEFT/407R	LEFT/507R	LEFT/607R	LEFT/707B

T=3 C=0		R							
		0	1	2	3	4	5	6	7
L	0	SPEED/0 (VEL/0/0)	SPEED/25 (VEL/25/0)	SPEED/50 (VEL/50/0)	SPEED/100 (VEL/100/0)	JOIN/P0	JOIN/P1	JOIN/P2	JOIN/P3
	1	SPEED/0 (VEL/0/25)	SPEED/25 (VEL/25/25)	SPEED/50 (VEL/50/25)	SPEED/100 (VEL/100/25)	JOIN/P4	JOIN/P5	JOIN/P6	JOIN/P7
	2	SPEED/0 (VEL/0/50)	SPEED/25 (VEL/25/50)	SPEED/50 (VEL/50/50)	SPEED/100 (VEL/100/50)	JOIN/N0	JOIN/N1	JOIN/N2	JOIN/N3
	3	SPEED/0 (VEL/0/100)	SPEED/25 (VEL/25/100)	SPEED/50 (VEL/50/100)	SPEED/100 (VEL/100/100)	JOIN/N4	JOIN/N5	JOIN/N6	JOIN/N7
	4	JOIN/P8	JOIN/P12	JOIN/N8	JOIN/N12	-	-	-	-
	5	JOIN/P9	JOIN/P13	JOIN/N9	JOIN/N13	-	-	-	-
	6	JOIN/P10	JOIN/P14	JOIN/N10	JOIN/N14	-	-	-	-
	7	JOIN/P11	JOIN/P15	JOIN/N11	JOIN/N15	-	-	-	-

T=3 C=1		R							
		0	1	2	3	4	5	6	7
L	0	-	RIGHT/900	TURN/R180S	TURN/L180S	-	-	-	-
	1	LEFT/900	-	TURN/R180G	TURN/L180G	-	-	-	-
	2	NOP	NOP	PAUSE/10	NOSTOP/I	-	-	-	-
	3	NOP	NOP	NOSTOP/O	PAUSE/30	-	-	-	-
	4	-	-	-	-	-	SPOT/9001	SPOT/9002	-
	5	-	-	-	-	SPOT/9014	-	-	-
	6	-	-	-	-	SPOT/9013	-	-	-
	7	-	-	-	-	-	-	-	-

The SPEED function is assigned to the markers of T = 3, C = 0, L, R = 0 to 3, and the speed value changes depending on the reading direction.

The label on the marker says VEL / xx / yy, where xx is the forward speed value and yy is the reverse speed value.



Command: Motion

topic: 0/WHISPERER/ RMS-10E1-~~XXX~~ /exec/cmd

☐ Controls Thouzer motion remotely

☐ 3 Types of motion controls

- Destination Speed Running
- Arc Curve Running
- Obstacle Avoidance Running

☐ Recommended transmission interval 0.02 seconds. If there is no transmission for more than 1 second, it stops. The maximum speed / acceleration varies depending on the speed mode (selected by button operation).

Speed Mode	Speed (m/s)	Acc (m/s ²)	Turning (deg/s)	Turning Acc (deg/s ²)
Low	0.5	0.4 / 0.5	67	121 / 135
High	1.0	0.5 / 1.0	112	202 / 225

acceleration / deceleration.

acceleration / deceleration.



Command: Motion

topic: 0/THOUZER_HW/RMS-10E1-~~XXX~~/exec/cmd

❑ Start Motion Control Command

```
{  
  "app": "app-whisperer"  
}
```

❑ Stop Motion Control Command

```
{  
  "app": ""  
}
```

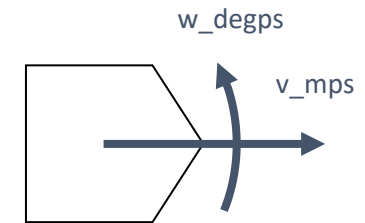


Command: Motion

topic: 0/WHISPERER/RMS-10E1-XXX/nav

□ Designated speed running

```
{  
  "v_mps": "<Speed(m/s)>",  
  "w_degps": "<Turning(deg/s)>"  
}
```



- Runs at the specified speed and turning speed
- No obstacles detection

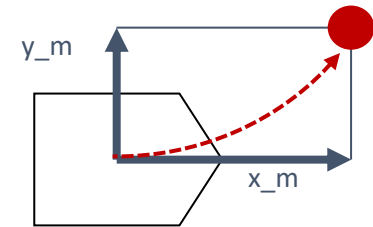


Command: Motion

topic: 0/WHISPERER/RMS-10E1-XXX/nav

□ Arc curve running

```
{  
  " x_m " : " < Reference pointX (m)>",  
  "y_m": "< Reference pointY(m)>"  
}
```



- The robot travels along a circular path to the specified reference point (relative coordinates).
- Stops when an obstacle is detected.
- The speed changes according to the remaining distance.



Command: Motion

topic: 0/WHISPERER/RMS-10E1-XXX/nav

❑ Obstacle avoiding running

```
{  
  "distance_m": "<Target distance(m)>",  
  "direction_deg": "<direction(deg)>"  
}
```

- Drive around the obstacles and stop at the reference point.
- The speed changes according to the remaining distance.

