

INTRO TO TESTING

minimizing mistakes

QUESTIONS YOU MIGHT HAVE

- **Why** test?
- **How** to test?
- **What** to test?

WHY DO I NEED TO WRITE TESTS?

WHY

- Reliability
- Refactorability
- Documentation
- Accuracy
- Value in industry

Reliability: Ensure code is working

Refactorability: Ensure code WILL continue to work after someone changes it

Documentation: Documents what the code actually does.

Accuracy: Precision/Accuracy/certainty of behavior

HOW TO WRITE MY TESTS?

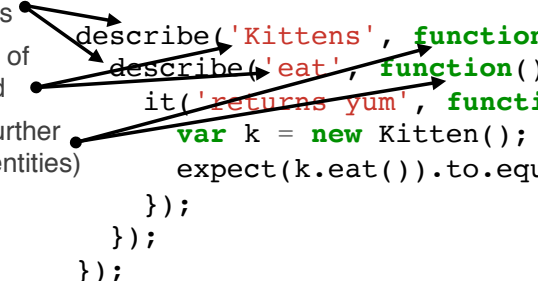
ANATOMY OF A SPEC

Describe blocks: contains
[sub-groups of] specs

1) descriptive labels of
entity to be tested

2) function to nest further
describes (sub-entities)
or its

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  describe('eat', function() {  
    it('returns yum', function() {  
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      expect(k.eat()).to.equal('yum');  
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● **Assertion:** making your expectations

- 1) There can be many assertions within one it block
- 2) If something is thrown *at any point* in an it block, the spec stops and **fails**

TOOLS

- Jasmine and Mocha/Chai are two popular testing frameworks in the JavaScript ecosystem
- We chose mocha/chai for the popularity and flexibility
- However, there are many other options out there!



simple, flexible, fun



Chai Assertion Library

Workshop link

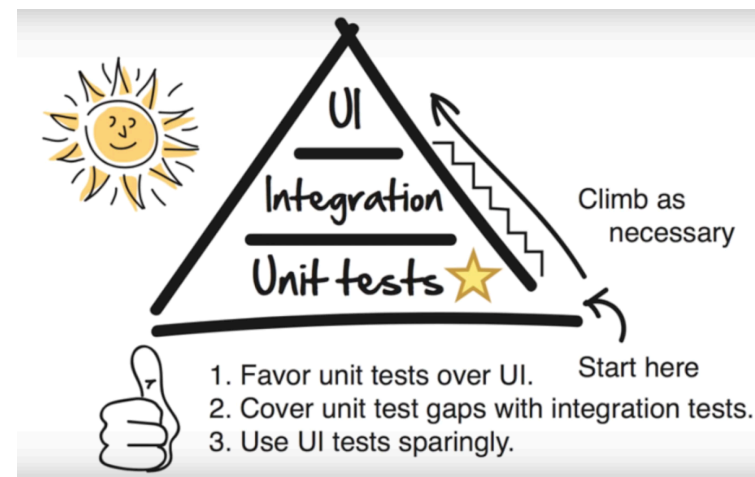
<https://learn.fullstackacademy.com/workshop/5a68bf8a9f9cb600048448ef/landing>

WHAT DO I TEST FOR?

WHAT

- **Test for behavior, *not* implementation**
 - ✗ “I expect this multiply function to use the add function”
 - ✓ “I expect this multiply function to return 6 given the inputs 2 and 3”
- **Implementation details change all the time, but intended behaviors generally do not**

TEST PYRAMID



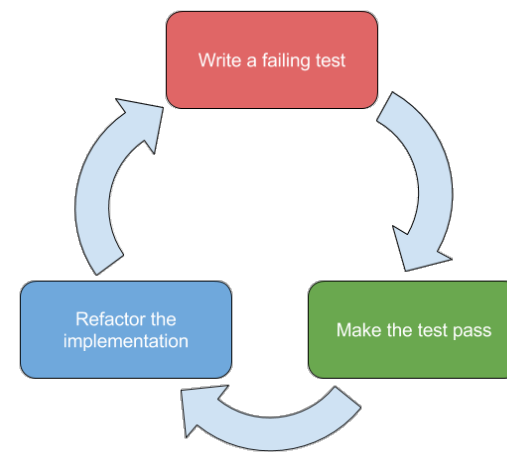
source <http://www.agilenutshell.com/>

TEST-DRIVEN DEVELOPMENT

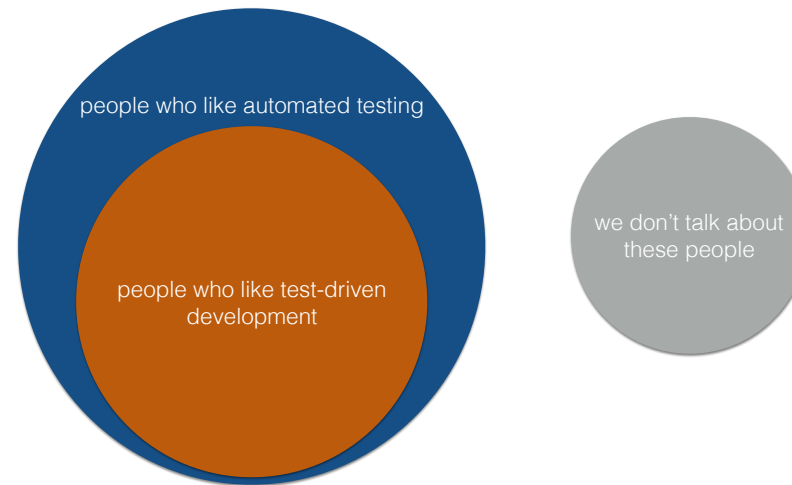
- Write tests first, *then* write code to pass the tests
- Focus on what code does
- Have a goal
- Ensure you don't blow off automated testing
- Improve design and modularity

Just one philosophy for test-writing

TEST-DRIVEN DEVELOPMENT



AUTOMATED TESTING \neq TEST-DRIVEN DEVELOPMENT



Don't have to love strict TDD, but you should at least embrace tests