

Mécanique

Exercice 2 TD1 (suite)

$$\begin{aligned} \textcircled{1} \vec{F} &= \int_S d\vec{F} \\ &= \frac{-b\rho g}{\cos\alpha} \frac{H^2}{2} \vec{y}_1 \\ &= -\rho g S \frac{H}{2} \vec{y}_1 \end{aligned}$$

$$\begin{aligned} S &= b \times L = b \frac{H}{\cos\alpha} \\ \cos\alpha &= \frac{H}{L} \Leftrightarrow L = H \cos\alpha \end{aligned}$$

$$\left. \begin{aligned} \textcircled{2} \vec{M}_O(\vec{F}) &= \vec{OP} \wedge \vec{F} \\ \vec{M}_O(d\vec{F}) &= \int_S \vec{OM} \wedge d\vec{F} \end{aligned} \right\} \text{On veut que } \vec{OP} \wedge \vec{F} = \int_S \vec{OM} \wedge d\vec{F}$$

On cherche $\vec{OP} \begin{pmatrix} x_1 p \\ y_1 p \\ z_1 p \end{pmatrix} \Rightarrow \vec{OP} \begin{pmatrix} x_1 p \\ 0 \\ 0 \end{pmatrix}_{(0, \vec{x}_1, \vec{y}_1, \vec{z}_1)} \quad \vec{OM} \begin{pmatrix} x_1 \\ 0 \\ 0 \end{pmatrix}_{(0, \vec{x}, \vec{y}, \vec{z})}$

$$\vec{OP} \wedge \vec{F} = \begin{pmatrix} x_1 p \\ 0 \\ 0 \end{pmatrix} \wedge \begin{pmatrix} 0 \\ -\rho g S \frac{H}{2} \\ 0 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ x_1 p (-\rho g S \frac{H}{2}) \end{pmatrix}$$

$$\int_S \vec{OM} \wedge d\vec{F} = \begin{pmatrix} x_1 \\ 0 \\ 0 \end{pmatrix} \begin{pmatrix} 0 \\ -\rho g x_1 ds \\ 0 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ -x_1 \rho g x_1 ds \end{pmatrix} \quad \left(L = \frac{H}{\cos\alpha} \right)$$

$$\int_S \vec{OM} \wedge d\vec{F} = \int_S -x_1 \rho g x_1 ds \cdot \vec{z} = \int_0^L -x_1 \rho g x_1 b d\alpha \cdot \vec{z}$$

$$= -\rho g b \int_0^H \frac{x}{\cos\alpha} \frac{x d\alpha}{\cos\alpha} \cdot \vec{z} = \int_0^H \frac{x^2}{\cos^2\alpha} d\alpha \cdot \vec{z}$$

$$= -\rho_e g b \frac{1}{\cos^2 \alpha} \int_0^H x^2 dx \vec{z}$$

$$= -\rho_e g b \frac{1}{\cos^2 \alpha} \left\{ \frac{1}{3} [x^3]_0^H \right\} \vec{z}$$

$$= -\rho_e g b \frac{1}{\cos^2 \alpha} \frac{1}{3} H^3 \vec{z}$$

On veut $\vec{M} \wedge \vec{F} = \int d\vec{M} \wedge d\vec{F}$ selon \vec{z} $-\frac{x_1 \rho_e g b H^2}{2 \cos^2 \alpha} = -\frac{\rho_e g b H^3}{\cos^2 \alpha 3}$

$x_1 \rho = \frac{2}{3} \frac{H}{\cos^2 \alpha}$

Exercice 3

formule $H = n_i - n_e$

Diagram 1: A horizontal beam fixed at E (purple), with two internal hinges A (red) and A (green).
 $n_i = 3 + 1 + 1 = 5$
 $n_e = 3$
 $H = 5 - 3 = 2 \Rightarrow$ hyperstatique

Diagram 2: A horizontal beam fixed at E (purple), with two internal hinges P (red), P (green), A (orange), and P (blue).
 $n_i = 3 + 2 + 2 + 1 = 10$
 $n_e = 9$
 $H = 10 - 9 = 1 \Rightarrow$ hyperstatique

Diagram 3: A frame structure with a fixed support at E (purple), a hinge P (red), and a roller support P (green).
 $n_i = 2 + 2 + 2 = 6$
 $n_e = 3 + 3 = 6$
 $H = 6 - 6 = 0 \Rightarrow$ isostatique

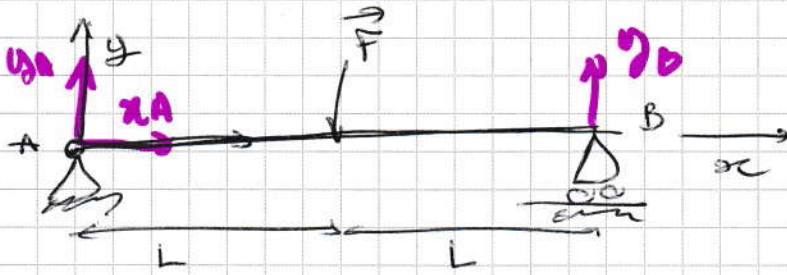
Diagram 4: A frame structure with a fixed support at E (purple), a hinge P (red), and a roller support P (green).
 $n_i = 3 + 2 + 2 = 7$
 $n_e = 3 + 3 = 6$
 $H = 7 - 6 = 1 \Rightarrow$ hyperstatique

Système 6 $\Rightarrow \begin{cases} n_i = 3 + 3 + 2 + 2 = 10 \\ n_e = 3 + 3 + 3 = 9 \end{cases} \Rightarrow H = 10 - 9 = 1 \Rightarrow$ hyperstatique

Système 7 $\Rightarrow \begin{cases} n_i = 2 + 2 + 2 + 2 + 2 + 2 = 12 \\ n_e = 3 + 3 + 3 + 3 = 12 \end{cases} \Rightarrow H = 12 - 12 = 0 \Rightarrow$ isostatique

Système 8 $\Rightarrow \begin{cases} n_i = 3 + 2 + 2 + 2 + 1 = 10 \\ n_e = 3 + 3 + 3 = 9 \end{cases} \Rightarrow H = 10 - 9 = 1 \Rightarrow$ hyperstatique

Exercice 4



① nature du système

$$h = n_i - n_e = 3 - 3 = 0$$

→ Isostatique

↳ on peut calculer

②

~~PFS~~ PFS : $\sum \vec{F} = \vec{0} \Rightarrow y_A \vec{y} + x_A \vec{x} + y_B \vec{y} - F \vec{y} = \vec{0}$

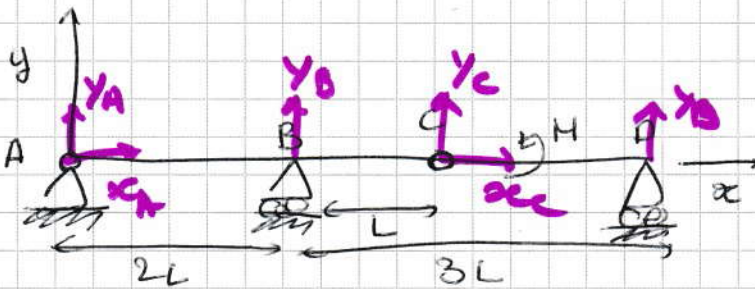
projection selon \vec{x} : $x_A = 0$

projection selon \vec{y} : $y_A + y_B - F = 0$

$\sum \vec{M} = \vec{0} \Rightarrow M_{A, y_B} + M_{A, F} = 0$

$2Ly_B - LF = 0 \Rightarrow y_B = \frac{F}{2} = y_A$

Exercice 5



① nature du système

$$h = n_i - n_e = 6 - (3+3) = 0$$

→ Isostatique

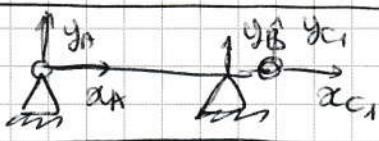
↳ on peut calculer

PFS : $\sum \vec{F} = \vec{0} \Rightarrow y_A \vec{y} + x_A \vec{x} + y_B \vec{y} + y_C \vec{y} + x_C \vec{x} + y_D \vec{y} = \vec{0}$

projection selon \vec{x} : $x_A \vec{x} + x_C \vec{x} = \vec{0}$

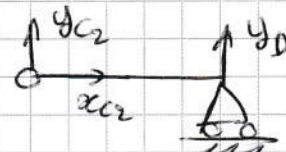
projection selon \vec{y} : $(y_A + y_B + y_C + y_D) \vec{y} = \vec{0}$

On isole les deux barres



$y_A \vec{y} + x_A \vec{x} + y_B \vec{y} + y_{C1} \vec{y} + x_{C1} \vec{x} = \vec{0}$

$2Ly_B + 3Ly_{C1} = 0$



$y_{C2} \vec{y} + x_{C2} \vec{x} + y_D \vec{y} = \vec{0}$

$y_D 2L + M = 0$

⇒ on utilise le principe d'action-réaction : $x_{C1} = -x_{C2}$

$y_{C1} = -y_{C2}$