Project 1

Where in Code

Chapter		Topic	Line number		
2	2	cout			
	3	libraries	iostream, iomanip, cmath, cstdlib, fstream, string, ctime		
	4	variables/literals	19,20,42,43,76,85,101,103,106,117,118,,147,149,152,155,171,173,176		
	5	Identifiers	19-28,34,36,41,42,45,59,73,74,75,76,77,81,82,83,85,87,97100-103,106	,108,113,117-119,133,146-150,155,157,167,170-174,176,182-192,197,200	
	6	Integers	19,42,43,85,117,118,155		
	7	Characters	21,22,83,113,197		
	8	Strings	23,34,41,81,187,191		
	9	Floats No Doubles	20,75-77,105-108,150,152,153,174176,182-192		
	10	Bools			
	11	Sizeof *****			
	12	Variables 7 characters or less	20,75-77,105-108,150,152,153,174176,182-192		
	13	Scope ***** No Global Variables			
	14	Arithmetic operators	42,43,75,85,105,117,118,150,155,174,200		
	15	Comments 20%+	9-14,19-23,37-43,73-77,85,100-105,117,118,146-148,155,170,172,181	-192	
	16	Named Constants	24		
	17	Programming Style ***** Emulate			
3	1	cin	34,36,82,108,113,197		
	2	Math Expression	42,43,75,85,105,117,118,150,155,174,200		
	3	Mixing data types ****	42,40,70,00,100,117,110,100,100,174,200		
	4	Overflow/Underflow ****			
	5	Type Casting	25,30		
	6	Multiple assignment *****	20,00		
	7	Formatting output	47-55,121-129,		
	8	Strings	37112114198		
	9	Math Library	07712114130		
	10	Hand tracing ******			
	10	riand tracing			
4	1	Relational Operators			
-	2	if	74,75,78,84,147,149,154		
	4	If-else	74,73,70,04,147,148,134		
	5	Nesting	78-110,154-178		
	6	If-else-if	101, 103, 171, 173, 183, 185, 187, 189, 191, 193		
	7	Flags *****	101, 100, 171, 170, 100, 100, 107, 100, 131, 130		
	8	Logical operators	84, 109, 183, 185, 187, 189, 191, 193		
-	11	Validating user input	84, 109, 200		
	13	Conditional Operator	04, 103, 200		
	14	Switch	45, 59, 87, 119, 133, 157		
	17	Owicii	40, 00, 01, 110, 100, 101		
5	1	Increment/Decrement			
	2	While			
	5	Do-while	39, 79, 108, 200		
	6	For loop	55, 75, 755, 255		
—	11	Files input/output both	29, 30, 201, 202,		
\vdash	12	No breaks in loops ******	20, 00, 201, 202,		
\vdash	12	1.10 E. GARG III IOOPS			
****** Not	required to	show			
INOL	***** Not required to show				