1. Frame of reference
2. Average speed, unit, conversion
3. Uniform motion – definition
4. Uniform motion – s varies directly with the time;
5. Speed – time graph, area
6. Distance –time graph, slope
7. Speed of the sound
8. Speed of the light
9. Instantaneous speed/velocity
10. Acceleration: definition ( word, formula), symbol, vector, unit,
11. Properties of the velocity-time graph of the uniformly accelerated motion