

MSBuild függvények



<https://github.com/microsoft/msbuild/blob/master/src/Build/Evaluation/IntrinsicFunctions.cs>

Függvény	Jelentése
<code>double Add(double a, double b)</code>	$a+b$
<code>long Add(long a, long b)</code>	$a+b$
<code>double Subtract(double a, double b)</code>	$a-b$
<code>long Subtract(long a, long b)</code>	$a-b$
<code>double Multiply(double a, double b)</code>	$a*b$
<code>long Multiply(long a, long b)</code>	$a*b$
<code>double Divide(double a, double b)</code>	a/b (double!)
<code>long Divide(long a, long b)</code>	a/b (egész!)
<code>double Modulo(double a, double b)</code>	$a\%b$
<code>long Modulo(long a, long b)</code>	$a\%b$
<code>string Escape(string unescaped)</code>	Megescape-li a stringet az msbuild szabályoknak megfelelően (%,@ karakterek).
<code>string Unescape(string escaped)</code>	Unescape-li a stringet.
<code>int BitwiseOr(int first, int second)</code>	$\text{first} \mid \text{second}$
<code>int BitwiseAnd(int first, int second)</code>	$\text{first} \& \text{second}$
<code>int BitwiseXor(int first, int second)</code>	$\text{first} \wedge \text{second}$
<code>int BitwiseNot(int first)</code>	$\sim \text{first}$

