CODING CONVENTIONS FOR PROJECT SURITY

Things to consider before pushing the final code into the git.

1. DO NOT USE 'var' AS DATA TYPE.

Example:

```
var x; //NOT ACCEPTED
int x; //ACCEPTED
```

Variable name: camelCaseAndSelfDescriptive Example:

```
int speedOfLight; //ACCEPTED
int x; //NOT ACCEPTED
int speed_of_light; //NOT ACCEPTED
int speed-of-light; //NOT ACCEPTED
int _speedOfLight; //NOT ACCEPTED
int $speedOfLight; //NOT ACCEPTED
int speedOfLight; //NOT ACCEPTED
```

Constants or class attributes: ALL_CAPS_SEPARATED_BY_UNDERSCORE Example:

```
static int AVOGADROS_NUMBER = 6.02; //ACCEPTED
const int AVOGADROS_NUMBER = 6.02; //ACCEPTED
static int avogadrosnumber = 6.02; //NOT ACCEPTED
static int avogadrosNumber = 6.02; //NOT ACCEPTED
static int AvogadrosNumber = 6.02; //NOT ACCEPTED
static int avogadros-number = 6.02; //NOT ACCEPTED
static int avogadros number = 6.02; //NOT ACCEPTED
```

4. Method names and Class names and Instance Attributes:

CamelCaseWithCapitalFirstLetterAndSelfDescriptive Example:

```
int VolumeOfCube(int side); //ACCEPTED
int foo(int s); //NOT ACCEPTED
int volume_of_cube(int side); //NOT ACCEPTED
int volume-of-cube(int side); //NOT ACCEPTED
int _volumeOfCube(int side); //NOT ACCEPTED
int $volumeOfCube(int side); //NOT ACCEPTED
int volumeofcube(int side); //NOT ACCEPTED
```

- 5. Use spaces instead of tabs (4 spaces)
- 6. Indent Style: K&R Style. Example of K&R Style:

```
class Name{
    public PrintString(string s) {
        if (something) {
            print haha
            print hoho
        }
        else if (something) {
            print huhu
            print hehe
        }
        else
            print huehue
    }
}
```

7. Multi-line comments.

Example:

```
/* Dapat ganito kapag multiline comment.
  * Kapag maglalagay ng bagong linya, dapat simulan sa * .
  */
```

8. Use IsMatch **instance** method in matching regex and put a case insensitive and compile option. Example:

9. Use 'bool' instead of 'Boolean'.

Example:

```
bool isHandsome; //ACCEPTED
Boolean isHandsome; //NOT ACCEPTED
```

10. Use 'string' instead of 'String'.

Example:

```
string name; //ACCEPTED
String name; //NOT ACCEPTED
```