Louvain2

October 9, 2019

Round two - Make a graph with obvious communities - (cliques only connected to each other by one edge) - run the graph through Louvain and see if it decides properly

```
[1]: # setup imports and what not

%matplotlib inline
import networkx as nx
import matplotlib.pyplot as plt
from community.community_louvain import best_partition as louvain
import warnings
warnings.filterwarnings('ignore')
```

```
[2]: NUM_OF_COMMS = 4
COMM_SIZE = 10  # we'll go with 10 nodes per community

G = nx.Graph()  # make the graph object

# Make two communities and connect them by one edge
for c in range(NUM_OF_COMMS):
    for i in range(0 + c*COMM_SIZE, COMM_SIZE*(c+1), 1):
        for j in range(c*COMM_SIZE, i, 1):
            G.add_edge(i,j)

for i in range(NUM_OF_COMMS):
    for j in range(i):
        G.add_edge(i*COMM_SIZE,j*COMM_SIZE)
```

Is our graph right?

Number of edges in a clique is

$$\binom{n}{2} = \frac{n!}{2! \times (n-2)!} = \frac{1}{2}n(n-1)$$

We've got four cliques and an edge connecting them all to each other.

```
[3]: n = 10

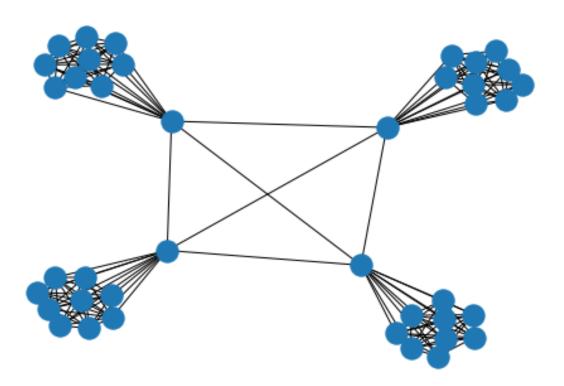
print(((1/2) * n * (n - 1) * 4) + (1/2) * 4 * (4 - 1))

print(len(list(G.edges)))
```

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Looks good. And for visual intution:

[4]: nx.draw(G)



Delicious. Let's run it through Louvain:

```
[5]: P = louvain(G) print(P)
```

```
{1: 0, 0: 0, 2: 0, 3: 0, 4: 0, 5: 0, 6: 0, 7: 0, 8: 0, 9: 0, 11: 1, 10: 1, 12: 1, 13: 1, 14: 1, 15: 1, 16: 1, 17: 1, 18: 1, 19: 1, 21: 2, 20: 2, 22: 2, 23: 2, 24: 2, 25: 2, 26: 2, 27: 2, 28: 2, 29: 2, 31: 3, 30: 3, 32: 3, 33: 3, 34: 3, 35: 3, 36: 3, 37: 3, 38: 3, 39: 3}
```

Community map looks right.

```
[6]: #create the labels and attach the partition number to it
labels=dict([(n, str(n) + '-' + str(P[n])) for n in G.nodes()])
plt.rcParams['figure.figsize'] = [8, 8] # set the figure size
size = float(len(set(P.values())))
pos = nx.spring_layout(G)
count = 0.
```

