Workshop 1

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Project:

Outlook (message app with a close environment)

Objectives:

- The user will registrant his self with an identificatory
- The user will see all the other users that exist in the system
- The user will be able to send messages to other users

Requirements:

- Functional requirements:
 - o User register
 - o User login
 - o User identification
 - o User communication
 - o User update (was added with human error in mind)
 - o User elimination (was added for users that leave the system)
 - User logout
 - o Message management
 - o Archive management
- Non functional requirements:
 - o Multiple users simultaneously support
 - o Outlook-like interface
 - Standard security parameters to password defining
 - Unique identifiers (usernames)

User stories:

Title: user register	Priority: high	Estimate:		
User story:				
As a user , I want to register my self, so that I can send messages to other users.				
Acceptance criteria:				
Given a user				
When he register her self				
Then he will be able to sing in				

Title: user access	Priority: High	Estimate
User story:		

As a user, I want to be able to sing in, so that I will have acces to the system.

Acceptance criteria:

Given 10 users

When they acces to the system

Then will be able to send a message

User story:

As a user, I want have an identifier, so that my familiars, acquaintances and another users recognize me on the system.

Acceptance criteria:

Given hundreds of users

When they belong to the system

Then they will be able yo recognizes each other easily

Title: user communication | Priority: high | Estimate;

User story:

As a user, I want to send messages to the other users when I need to, so that I can communicate with other people.

Acceptance criteria:

Given hundreds users

When they send a message to other user

Then the second user will have the message in her messages

Title: user update Priority: high Estimate;

User story:

As a user, I want to update my profile, so that If I make a mistake when registering I can correct it.

Acceptance criteria:

Given a user

When he update his information

Then he will se the changes

(If a user want to change his password for security reasons, also if there was an error in the register)

Title: user disable Priority: high Estimate;

User story:

As an administrator, I want to disable profiles, so that I can manage how many users the system have

Acceptance criteria:

Title: user log out	Priority: High	Estimate
User story:		

As a user, I want to be able to log out, so that I will disconnect from the system

Acceptance criteria:

Given 10 users

When they log out

Then they will be able to access again

(If there is a user without use the administrator will be able to eliminate this user and it wont be able to login and receive messages)

Title: message query Priority: high Estimate:

User story:

As a user, I want to see the messages the people send me, so that I can stay in contact with them.

Acceptance criteria:

Given hundred users

When the user receive a message

Then the user will be able to see al the messages he received

User story:

As a user, I want a menu of important chats , so that I can I can differentiate between important chats and those that are not

Acceptance criteria:

Given 10 chats

When the user mark a chat as important

Then he will be able to see faster the more important messages

User story:

As a user, I want to be able to attach archives, so that I can send photos or reports to other people.

Acceptance criteria:

Given a chat

When the user attach an archive

Then the other user will see and be able to open the archive

Title: Priority: Estimate

User story:

As a user, I want to change the color of the interface , so that if I'm used to dark interfaces

Acceptance criteria:

Given [how things begin]

When [action taken]

Mockups:

https://www.figma.com/design/MdKn3vvMIK9hrLO47QKTft/Untitled?node-id=2-127&t=jVvi57LOTBsAzuqb-1

CRC cards:

Class	Class: user			
Resp	onsibility:	Collaborator:		
0	Register	 Message 		
0	Singin	o Chat		
0	Logout			
0	Update			
0	elimination			
0	Send messages			
0	Read messages			
Class	Class: Message			
	onsibility:	Collaborator:		
0	Create	o User		
0	Consult	o Chat		
0	update			
Class	Class: Chat			
Resp	onsibility:	Collaborator:		
0	Create	o User		
0	Consult	o Chat		
0	Clean chat			

All the crc card have changed to be equal to the classes diagram, the responsibilities as the methods of each class