# The Flask Mega-Tutorial Part VI: Profile Page and Avatars (/post/the-flask-mega-tutorial-part-vi-profile-page-and-avatars)

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Programming (/category/Programming)

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This is the sixth installment of the Flask Mega-Tutorial series, in which I'm going to tell you how to create the user profile page.

For your reference, below is a list of the articles in this series.

- Chapter 1: Hello, World! (/post/the-flask-mega-tutorial-part-i-hello-world)
- Chapter 2: Templates (/post/the-flask-mega-tutorial-part-ii-templates)
- Chapter 3: Web Forms (/post/the-flask-mega-tutorial-part-iii-web-forms)
- Chapter 4: Database (/post/the-flask-mega-tutorial-part-iv-database)
- Chapter 5: User Logins (/post/the-flask-mega-tutorial-part-v-user-logins)
- Chapter 6: Profile Page and Avatars (/post/the-flask-mega-tutorial-part-vi-profile-page-and-avatars) (this article)
- Chapter 7: Error Handling (/post/the-flask-mega-tutorial-part-vii-error-handling)
- Chapter 8: Followers (/post/the-flask-mega-tutorial-part-viii-followers)
- Chapter 9: Pagination (/post/the-flask-mega-tutorial-part-ix-pagination)
- Chapter 10: Email Support (/post/the-flask-mega-tutorial-part-x-email-support)
- Chapter 11: Facelift (/post/the-flask-mega-tutorial-part-xi-facelift)
- Chapter 12: Dates and Times (/post/the-flask-mega-tutorial-part-xii-dates-and-times)
- Chapter 13: I18n and L10n (/post/the-flask-mega-tutorial-part-xiii-i18n-and-I10n)
- Chapter 14: Ajax (/post/the-flask-mega-tutorial-part-xiv-ajax)
- Chapter 15: A Better Application Structure (/post/the-flask-mega-tutorial-part-xv-abetter-application-structure)
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- Chapter 17: Deployment on Linux (/post/the-flask-mega-tutorial-part-xviideployment-on-linux)
- Chapter 18: Deployment on Heroku (/post/the-flask-mega-tutorial-part-xviiideployment-on-heroku)
- Chapter 19: Deployment on Docker Containers (/post/the-flask-mega-tutorial-partxix-deployment-on-docker-containers)
- Chapter 20: Some JavaScript Magic (/post/the-flask-mega-tutorial-part-xx-somejavascript-magic)

- Chapter 21: User Notifications (/post/the-flask-mega-tutorial-part-xxi-user-notifications)
- Chapter 22: Background Jobs (/post/the-flask-mega-tutorial-part-xxii-background-jobs)
- Chapter 23: Application Programming Interfaces (APIs) (/post/the-flask-megatutorial-part-xxiii-application-programming-interfaces-apis)

Note 1: If you are looking for the legacy version of this tutorial, it's here (/post/the-flask-mega-tutorial-part-i-hello-world-legacy).

Note 2: If you would like to support my work on this blog, or just don't have patience to wait for weekly articles, I am offering the complete version of this tutorial packaged as an ebook or a set of videos. For more information, visit courses.miguelgrinberg.com (https://courses.miguelgrinberg.com).

This chapter is going to be dedicated to adding user profile pages to the application. A user profile page is a page in which information about a user is presented, often with information entered by the users themselves. I will show you how to generate profile pages for all users dynamically, and then I'll add a small profile editor that users can use to enter their information.

```
The GitHub links for this chapter are: Browse (https://github.com/miguelgrinberg/microblog/tree/v0.6), Zip (https://github.com/miguelgrinberg/microblog/archive/v0.6.zip), Diff (https://github.com/miguelgrinberg/microblog/compare/v0.5...v0.6).
```

## **User Profile Page**

To create a user profile page, let's first write a new view function that maps to the /user/<username> URL.

app/routes.py: User profile view function

The <code>@app.route</code> decorator that I used to declare this view function looks a little bit different than the previous ones. In this case I have a dynamic component in it, which is indicated as the <code><username></code> URL component that is surrounded by <code><</code> and <code>></code>. When a route has a dynamic component, Flask will accept any text in that portion of the URL, and will invoke the view function with the actual text as an argument. For example, if the client browser requests URL <code>/user/susan</code>, the view function is going to be called with the argument <code>username</code> set to <code>'susan'</code>. This view function is only going to be accessible to logged in users, so I have added the <code>@login\_required</code> decorator from Flask-Login.

The implementation of this view function is fairly simple. I first try to load the user from the database using a query by the username. You have seen before that a database query can be executed by calling all() if you want to get all results, or first() if you want to get just the first result or None if there are zero results. In this view function I'm using a variant of first() called first\_or\_404(), which works exactly like first() when there are results, but in the case that there are no results automatically sends a 404 error (https://en.wikipedia.org/wiki/HTTP\_404) back to the client. Executing the query in this way I save myself from checking if the query returned a user, because when the username does not exist in the database the function will not return and instead a 404 exception will be raised.

If the database query does not trigger a 404 error, then that means that a user with the given username was found. Next I initialize a fake list of posts for this user, finally render a new *user.html* template to which I pass the user object and the list of posts.

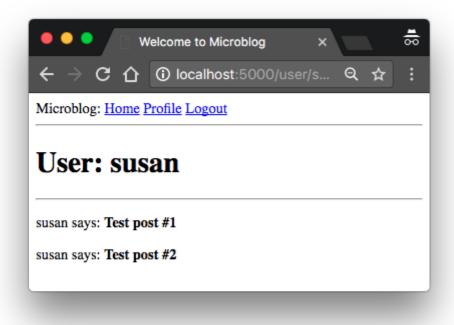
The *user.html* template is shown below:

#### app/templates/user.html: User profile template

The profile page is now complete, but a link to it does not exist anywhere in the web site. To make it a bit more easy for users to check their own profile, I'm going to add a link to it in the navigation bar at the top:

app/templates/base.html: User profile template

The only interesting change here is the <code>url\_for()</code> call that is used to generate the link to the profile page. Since the user profile view function takes a dynamic argument, the <code>url\_for()</code> function receives a value for it as a keyword argument. Since this is a link that points to the logged in's user profile, I can use Flask-Login's <code>current\_user</code> to generate the correct URL.



Give the application a try now. Clicking on the Profile link at the top should take you to your own user page. At this point there are no links that will take to the profile page of other users, but if you want to access those pages you can type the URL by hand in the browser's address bar. For example, if you have a user named "john" registered on your application, you can view the corresponding user profile by typing http://localhost:5000/user/john in the address bar.

## **Avatars**

I'm sure you agree that the profile pages that I just built are pretty boring. To make them a bit more interesting, I'm going to add user avatars, but instead of having to deal with a possibly large collection of uploaded images in the server, I'm going to use the Gravatar (http://gravatar.com) service to provide images for all users.

The Gravatar service is very simple to use. To request an image for a given user, a URL with the format <a href="https://www.gravatar.com/avatar/<hash">https://www.gravatar.com/avatar/<hash</a>, where <a href="https://www.gravatar.com/avatar/<hash">hash</a> of the user's email address. Below you can see how to obtain the Gravatar URL for a user with email john@example.com:

```
>>> from hashlib import md5
>>> 'https://www.gravatar.com/avatar/' + md5(b'john@example.com').hexdigest()
'https://www.gravatar.com/avatar/d4c74594d841139328695756648b6bd6'
```

If you want to see an actual example, my own Gravatar URL is https://www.gravatar.com/avatar/729e26a2a2c7ff24a71958d4aa4e5f35. Here is what Gravatar returns for this URL:



By default the image size returned is 80x80 pixels, but a different size can be requested by adding a s argument to the URL's query string. For example, to obtain my own avatar as a 128x128 pixel image, the URL is

https://www.gravatar.com/avatar/729e26a2a2c7ff24a71958d4aa4e5f35?s=128.

Another interesting argument that can be passed to Gravatar as a query string argument is d, which determines what image Gravatar provides for users that do not have an avatar registered with the service. My favorite is called "identicon", which returns a nice geometric design that is different for every email. For example:



Note that some web browser extensions such as Ghostery block Gravatar images, as they consider that Automattic (the owners of the Gravatar service) can determine what sites you visit based on the requests they get for your avatar. If you don't see avatars in your browser, consider that the problem may be due to an extension that you have installed in your browser.

Since avatars are associated with users, it makes sense to add the logic that generates the avatar URLs to the user model.

#### app/models.py: User avatar URLs

The new avatar() method of the User class returns the URL of the user's avatar image, scaled to the requested size in pixels. For users that don't have an avatar registered, an "identicon" image will be generated. To generate the MD5 hash, I first convert the email to lower case, as this is required by the Gravatar service. Then, because the MD5 support in Python works on bytes and not on strings, I encode the string as bytes before passing it on to the hash function.

If you are interested in learning about other options offered by the Gravatar service, visit their documentation website (https://gravatar.com/site/implement/images).

The next step is to insert the avatar images in the user profile template:

#### app/templates/user.html: User avatar in template

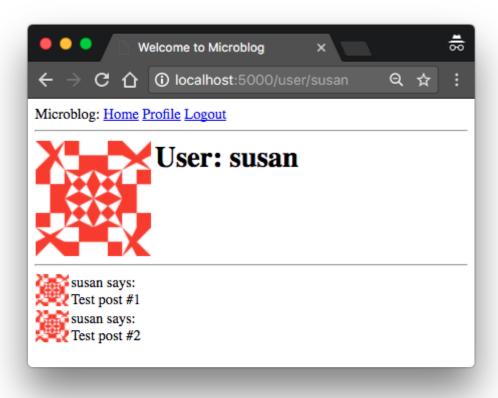
The nice thing about making the User class responsible for returning avatar URLs is that if some day I decide Gravatar avatars are not what I want, I can just rewrite the avatar() method to return different URLs, and all the templates will start showing the new avatars automatically.

I have a nice big avatar at the top of the user profile page, but really there is no reason to stop there. I have some posts from the user at the bottom that could each have a little avatar as well. For the user profile page of course all posts will have the same avatar, but then I can implement the same functionality on the main page, and then each post will be decorated with the author's avatar, and that will look really nice.

To show avatars for the individual posts I just need to make one more small change in the template:

app/templates/user.html: User avatars in posts

```
{% extends "base.html" %}
{% block content %}
  <img src="{{ user.avatar(128) }}">
        <h1>User: {{ user.username }}</h1>
     <hr>>
  {% for post in posts %}
  <img src="{{ post.author.avatar(36) }}">
        {{ post.author.username }} says:<br>{{ post.body }}
     {% endfor %}
{% endblock %}
```



## Using Jinja2 Sub-Templates

I designed the user profile page so that it displays the posts written by the user, along with their avatars. Now I want the index page to also display posts with a similar layout. I could just copy/paste the portion of the template that deals with the rendering of a post, but that is really not ideal because later if I decide to make changes to this layout I'm going to have to remember to update both templates.

Instead, I'm going to make a sub-template that just renders one post, and then I'm going to reference it from both the *user.html* and *index.html* templates. To begin, I can create the sub-template, with just the HTML markup for a single post. I'm going to name this template *app/templates/\_post.html*. The \_ prefix is just a naming convention to help me recognize which template files are sub-templates.

```
app/templates/_post.html: Post sub-template
```

To invoke this sub-template from the *user.html* template I use Jinja2's include statement:

app/templates/user.html: User avatars in posts

The index page of the application isn't really fleshed out yet, so I'm not going to add this functionality there yet.

# More Interesting Profiles

One problem the new user profile pages have is that they don't really show much on them. Users like to tell a bit about them on these pages, so I'm going to let them write something about themselves to show here. I'm also going to keep track of what was the last time each user accessed the site and also show display it on their profile page.

The first I need to do to support all this extra information is to extend the users table in the database with two new fields:

app/models.py: New fields in user model

```
class User(UserMixin, db.Model):
    # ...
    about_me = db.Column(db.String(140))
    last_seen = db.Column(db.DateTime, default=datetime.utcnow)
```

Every time the database is modified it is necessary to generate a database migration. In Chapter 4 (/post/the-flask-mega-tutorial-part-iv-database) I showed you how to set up the application to track database changes through migration scripts. Now I have two new fields that I want to add to the database, so the first step is to generate the migration script:

```
(venv) $ flask db migrate -m "new fields in user model"
INFO [alembic.runtime.migration] Context impl SQLiteImpl.
INFO [alembic.runtime.migration] Will assume non-transactional DDL.
INFO [alembic.autogenerate.compare] Detected added column 'user.about_me'
INFO [alembic.autogenerate.compare] Detected added column 'user.last_seen'
Generating /home/miguel/microblog/migrations/versions/37f06a334dbf_new_fields_in_user_model.py ..
```

The output of the migrate command looks good, as it shows that the two new fields in the User class were detected. Now I can apply this change to the database:

```
(venv) $ flask db upgrade
INFO [alembic.runtime.migration] Context impl SQLiteImpl.
INFO [alembic.runtime.migration] Will assume non-transactional DDL.
INFO [alembic.runtime.migration] Running upgrade 780739b227a7 -> 37f06a334dbf, new fields in user new f
```

I hope you realize how useful it is to work with a migration framework. Any users that were in the database are still there, the migration framework surgically applies the changes in the migration script without destroying any data.

For the next step, I'm going to add these two new fields to the user profile template:

app/templates/user.html: Show user information in user profile template

Note that I'm wrapping these two fields in Jinja2's conditionals, because I only want them to be visible if they are set. At this point these two new fields are empty for all users, so you are not going to see these fields if you run the application now.

## Recording The Last Visit Time For a User

Let's start with the last\_seen field, which is the easier of the two. What I want to do is write the current time on this field for a given user whenever that user sends a request to the server.

Adding the login to set this field on every possible view function that can be requested from the browser is obviously impractical, but executing a bit of generic logic ahead of a request being dispatched to a view function is such a common task in web applications that Flask offers it as a native feature. Take a look at the solution:

app/routes.py: Record time of last visit

```
from datetime import datetime

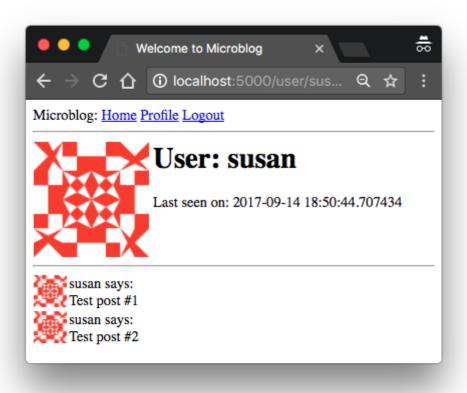
@app.before_request

def before_request():
    if current_user.is_authenticated:
        current_user.last_seen = datetime.utcnow()
        db.session.commit()
```

The <code>@before\_request</code> decorator from Flask register the decorated function to be executed right before the view function. This is extremely useful because now I can insert code that I want to execute before any view function in the application, and I can have it in a single place. The implementation simply checks if the <code>current\_user</code> is logged in, and in that case sets the <code>last\_seen</code> field to the current time. I mentioned this before, a server application needs to work in consistent time units, and the standard practice is to use the UTC time zone. Using the local time of the system is not a good idea, because then what goes in the database is dependent on your location. The last step is to commit the database session, so that the change made above is written to the database. If you are wondering why there is no <code>db.session.add()</code> before the commit, consider that when you reference <code>current\_user</code>, Flask-Login will invoke the user loader callback function, which will run a database query that will put the target user in the database session. So you can add the user again in this function, but it is not necessary because it is already there.

If you view your profile page after you make this change, you will see the "Last seen on" line with a time that is very close to the current time. And if you navigate away from the profile page and then return, you will see that the time is constantly updated.

The fact that I'm storing these timestamps in the UTC timezone makes the time displayed on the profile page also be in UTC. In addition to that, the format of the time is not what you would expect, since it is actually the internal representation of the Python datetime object. For now, I'm not going to worry about these two issues, since I'm going to address the topic of handling dates and times in a web application in a later chapter.



### **Profile Editor**

I also need to give users a form in which they can enter some information about themselves. The form is going to let users change their username, and also write something about themselves, to be stored in the new about\_me field. Let's start writing a form class for it:

```
app/forms.py: Profile editor form

from wtforms import StringField, TextAreaField, SubmitField
from wtforms.validators import DataRequired, Length

# ...

class EditProfileForm(FlaskForm):
    username = StringField('Username', validators=[DataRequired()])
    about_me = TextAreaField('About me', validators=[Length(min=0, max=140)])
    submit = SubmitField('Submit')
```

I'm using a new field type and a new validator in this form. For the "About" field I'm using a TextAreaField, which is a multi-line box in which the user can enter text. To validate this field I'm using Length, which will make sure that the text entered is between 0 and

140 characters, which is the space I have allocated for the corresponding field in the database.

The template that renders this form is shown below:

app/templates/edit\_profile.html: Profile editor form

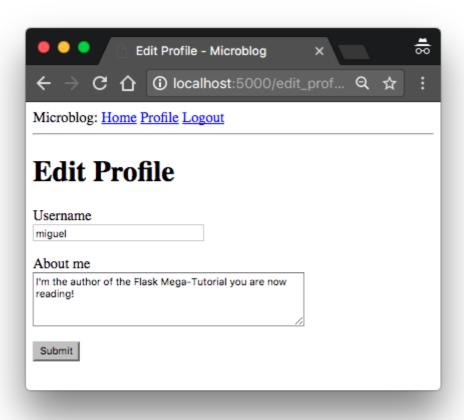
```
{% extends "base.html" %}
{% block content %}
   <h1>Edit Profile</h1>
   <form action="" method="post">
       {{ form.hidden_tag() }}
       >
           {{ form.username.label }}<br>
           {{ form.username(size=32) }}<br>
           {% for error in form.username.errors %}
           <span style="color: red;">[{{ error }}]</span>
           {% endfor %}
       >
           {{ form.about_me.label }}<br>
           {{ form.about_me(cols=50, rows=4) }}<br>
           {% for error in form.about_me.errors %}
           <span style="color: red;">[{{ error }}]</span>
           {% endfor %}
       {{ form.submit() }}
   </form>
{% endblock %}
```

And finally, here is the view function that ties everything together:

app/routes.py: Edit profile view function

```
from app.forms import EditProfileForm
@app.route('/edit_profile', methods=['GET', 'POST'])
@login_required
def edit_profile():
    form = EditProfileForm()
    if form.validate on submit():
        current_user.username = form.username.data
        current_user.about_me = form.about_me.data
        db.session.commit()
        flash('Your changes have been saved.')
        return redirect(url_for('edit_profile'))
    elif request.method == 'GET':
        form.username.data = current user.username
        form.about_me.data = current_user.about_me
    return render_template('edit_profile.html', title='Edit Profile',
                           form=form)
```

This view function is slightly different to the other ones that process a form. If <code>validate\_on\_submit()</code> returns <code>True I</code> copy the data from the form into the user object and then write the object to the database. But when <code>validate\_on\_submit()</code> returns <code>False</code> it can be due to two different reasons. First, it can be because the browser just sent a <code>GET</code> request, which I need to respond by providing an initial version of the form template. It can also be when the browser sends a <code>POST</code> request with form data, but something in that data is invalid. For this form, I need to treat these two cases separately. When the form is being requested for the first time with a <code>GET</code> request, I want to prepopulate the fields with the data that is stored in the database, so I need to do the reverse of what I did on the submission case and move the data stored in the user fields to the form, as this will ensure that those form fields have the current data stored for the user. But in the case of a validation error I do not want to write anything to the form fields, because those were already populated by WTForms. To distinguish between these two cases, I check <code>request.method</code>, which will be <code>GET</code> for the initial request, and <code>POST</code> for a submission that failed validation.

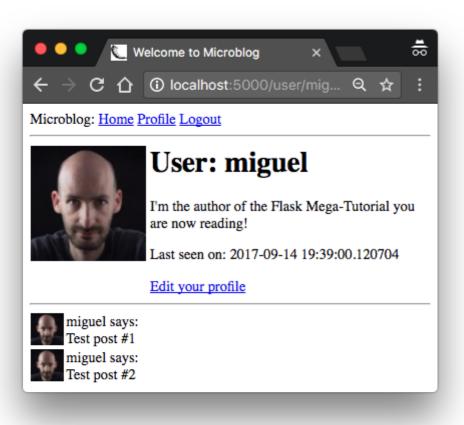


To make it easy for users to access the profile editor page, I can add a link in their profile page:

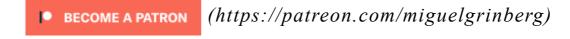
app/templates/user.html: Edit profile link

```
{% if user == current_user %}
<a href="{{ url_for('edit_profile') }}">Edit your profile</a>
{% endif %}
```

Pay attention to the clever conditional I'm using to make sure that the Edit link appears when you are viewing your own profile, but not when you are viewing the profile of someone else.



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