

The Flask Mega-Tutorial Part II: Templates December 12 2017

(/post/the-flask-mega-tutorial-part-ii-templates)

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[Programming \(/category/Programming\)](/category/Programming), [Python \(/category/Python\)](/category/Python).

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In this second installment of the Flask Mega-Tutorial series, I'm going to discuss how to work with *templates*.

For your reference, below is a list of the articles in this series.

- Chapter 1: Hello, World! (/post/the-flask-mega-tutorial-part-i-hello-world)
- Chapter 2: Templates (/post/the-flask-mega-tutorial-part-ii-templates) (this article)
- Chapter 3: Web Forms (/post/the-flask-mega-tutorial-part-iii-web-forms)
- Chapter 4: Database (/post/the-flask-mega-tutorial-part-iv-database)
- Chapter 5: User Logins (/post/the-flask-mega-tutorial-part-v-user-logins)
- Chapter 6: Profile Page and Avatars (/post/the-flask-mega-tutorial-part-vi-profile-page-and-avatars)
- Chapter 7: Error Handling (/post/the-flask-mega-tutorial-part-vii-error-handling)
- Chapter 8: Followers (/post/the-flask-mega-tutorial-part-viii-followers)
- Chapter 9: Pagination (/post/the-flask-mega-tutorial-part-ix-pagination)
- Chapter 10: Email Support (/post/the-flask-mega-tutorial-part-x-email-support)
- Chapter 11: Facelift (/post/the-flask-mega-tutorial-part-xi-facelift)
- Chapter 12: Dates and Times (/post/the-flask-mega-tutorial-part-xii-dates-and-times)
- Chapter 13: I18n and L10n (/post/the-flask-mega-tutorial-part-xiii-i18n-and-l10n)
- Chapter 14: Ajax (/post/the-flask-mega-tutorial-part-xiv-ajax)
- Chapter 15: A Better Application Structure (/post/the-flask-mega-tutorial-part-xv-a-better-application-structure)
- Chapter 16: Full-Text Search (/post/the-flask-mega-tutorial-part-xvi-full-text-search)
- Chapter 17: Deployment on Linux (/post/the-flask-mega-tutorial-part-xvii-deployment-on-linux)
- Chapter 18: Deployment on Heroku (/post/the-flask-mega-tutorial-part-xviii-deployment-on-heroku)
- Chapter 19: Deployment on Docker Containers (/post/the-flask-mega-tutorial-part-xix-deployment-on-docker-containers)
- Chapter 20: Some JavaScript Magic (/post/the-flask-mega-tutorial-part-xx-some-javascript-magic)
- Chapter 21: User Notifications (/post/the-flask-mega-tutorial-part-xxi-user-notifications)

- Chapter 22: Background Jobs (</post/the-flask-mega-tutorial-part-xxii-background-jobs>)
- Chapter 23: Application Programming Interfaces (APIs) (</post/the-flask-mega-tutorial-part-xxiii-application-programming-interfaces-apis>)

Note 1: If you are looking for the legacy version of this tutorial, it's here (</post/the-flask-mega-tutorial-part-i-hello-world-legacy>).

Note 2: If you would like to support my work on this blog, or just don't have patience to wait for weekly articles, I am offering the complete version of this tutorial packaged as an ebook or a set of videos. For more information, visit courses.miguelgrinberg.com (<https://courses.miguelgrinberg.com>).

After you complete Chapter 1 (</post/the-flask-mega-tutorial-part-i-hello-world>), you should have a fully working, yet simple web application that has the following file structure:

```
microblog\  
  venv\  
  app\  
    __init__.py  
    routes.py  
    microblog.py
```

To run the application you set the `FLASK_APP=microblog.py` in your terminal session, and then execute `flask run`. This starts a web server with the application, which you can open by typing the `http://localhost:5000/` URL in your web browser's address bar.

In this chapter you will continue working on the same application, and in particular, you are going to learn how to generate more elaborate web pages that have a complex structure and many dynamic components. If anything about the application or the development workflow so far isn't clear, please review Chapter 1 (</post/the-flask-mega-tutorial-part-i-hello-world>) again before continuing.

The GitHub links for this chapter are: Browse

(<https://github.com/miguelgrinberg/microblog/tree/v0.2>), Zip

(<https://github.com/miguelgrinberg/microblog/archive/v0.2.zip>), Diff

(<https://github.com/miguelgrinberg/microblog/compare/v0.1...v0.2>).

What Are Templates?

I want the home page of my microblogging application to have a heading that welcomes the user. For the moment, I'm going to ignore the fact that the application does not have the concept of users yet, as this is going to come later. Instead, I'm going to use a *mock* user, which I'm going to implement as a Python dictionary, as follows:

```
user = {'username': 'Miguel'}
```

Creating mock objects is a useful technique that allows you to concentrate on one part of the application without having to worry about other parts of the system that don't exist yet. I want to design the home page of my application, and I don't want the fact that I don't have a user system in place to distract me, so I just make up a user object so that I can keep going.

The view function in the application returns a simple string. What I want to do now is expand that returned string into a complete HTML page, maybe something like this:

app/routes.py: Return complete HTML page from view function

```
from app import app

@app.route('/')
@app.route('/index')
def index():
    user = {'username': 'Miguel'}
    return '''
<html>
  <head>
    <title>Home Page - Microblog</title>
  </head>
  <body>
    <h1>Hello, ''' + user['username'] + '''!</h1>
  </body>
</html>'''
```

If you are not familiar with HTML, I recommend that you read HTML Markup (<https://en.wikipedia.org/wiki/HTML#Markup>) on Wikipedia for a brief introduction.

Update the view function as shown above and give the application a try to see how it looks in your browser.



I hope you agree with me that the solution used above to deliver HTML to the browser is not good. Consider how complex the code in this view function will become when I have the blog posts from users, which are going to constantly change. The application is also going to have more view functions that are going to be associated with other URLs, so imagine if one day I decide to change the layout of this application, and have to update the HTML in every view function. This is clearly not an option that will scale as the application grows.

If you could keep the logic of your application separate from the layout or presentation of your web pages, then things would be much better organized, don't you think? You could even hire a web designer to create a killer web site while you code the application logic in Python.

Templates help achieve this separation between presentation and business logic. In Flask, templates are written as separate files, stored in a *templates* folder that is inside the application package. So after making sure that you are in the *microblog* directory, create the directory where templates will be stored:

```
(venv) $ mkdir app/templates
```

Below you can see your first template, which is similar in functionality to the HTML page returned by the `index()` view function above. Write this file in *app/templates/index.html*:

app/templates/index.html: Main page template

```
<html>
  <head>
    <title>{{ title }} - Microblog</title>
  </head>
  <body>
    <h1>Hello, {{ user.username }}!</h1>
  </body>
</html>
```

This is a mostly standard, very simply HTML page. The only interesting thing in this page is that there are a couple of placeholders for the dynamic content, enclosed in `{{ ... }}` sections. These placeholders represent the parts of the page that are variable and will only be known at runtime.

Now that the presentation of the page was offloaded to the HTML template, the view function can be simplified:

app/routes.py: Use `render_template()` function

```
from flask import render_template
from app import app

@app.route('/')
@app.route('/index')
def index():
    user = {'username': 'Miguel'}
    return render_template('index.html', title='Home', user=user)
```

This looks much better, right? Try this new version of the application to see how the template works. Once you have the page loaded in your browser, you may want to view the source HTML and compare it against the original template.

The operation that converts a template into a complete HTML page is called *rendering*. To render the template I had to import a function that comes with the Flask framework called `render_template()`. This function takes a template filename and a variable list of template arguments and returns the same template, but with all the placeholders in it replaced with actual values.

The `render_template()` function invokes the Jinja2 (<http://jinja.pocoo.org>) template engine that comes bundled with the Flask framework. Jinja2 substitutes `{{ ... }}` blocks with the corresponding values, given by the arguments provided in the `render_template()` call.

Conditional Statements

You have seen how Jinja2 replaces placeholders with actual values during rendering, but this is just one of many powerful operations Jinja2 supports in template files. For example, templates also support control statements, given inside `{% ... %}` blocks. The next version of the *index.html* template adds a conditional statement:

app/templates/index.html: Conditional statement in template

```
<html>
  <head>
    {% if title %}
      <title>{{ title }} - Microblog</title>
    {% else %}
      <title>Welcome to Microblog!</title>
    {% endif %}
  </head>
  <body>
    <h1>Hello, {{ user.username }}!</h1>
  </body>
</html>
```

Now the template is a bit smarter. If the view function forgets to pass a value for the `title` placeholder variable, then instead of showing an empty title the template will provide a default one. You can try how this conditional works by removing the `title` argument in the `render_template()` call of the view function.

Loops

The logged in user will probably want to see recent posts from connected users in the home page, so what I'm going to do now is extend the application to support that.

Once again, I'm going to rely on the handy fake object trick to create some users and some posts to show:

app/routes.py: Fake posts in view function

```

from flask import render_template
from app import app

@app.route('/')
@app.route('/index')
def index():
    user = {'username': 'Miguel'}
    posts = [
        {
            'author': {'username': 'John'},
            'body': 'Beautiful day in Portland!'
        },
        {
            'author': {'username': 'Susan'},
            'body': 'The Avengers movie was so cool!'
        }
    ]
    return render_template('index.html', title='Home', user=user, posts=posts)

```

To represent user posts I'm using a list, where each element is a dictionary that has `author` and `body` fields. When I get to implement users and blog posts for real I'm going to try to preserve these field names as much as possible, so that all the work I'm doing to design and test the home page template using these fake objects will continue to be valid when I introduce real users and posts.

On the template side I have to solve a new problem. The list of posts can have any number of elements, it is up to the view function to decide how many posts are going to be presented in the page. The template cannot make any assumptions about how many posts there are, so it needs to be prepared to render as many posts as the view sends in a generic way.

For this type of problem, Jinja2 offers a `for` control structure:

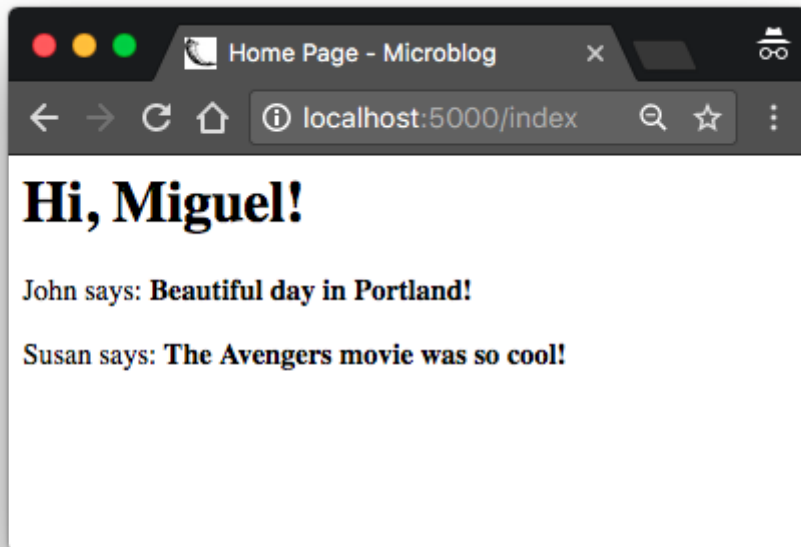
app/templates/index.html: for-loop in template

```

<html>
  <head>
    {% if title %}
    <title>{{ title }} - Microblog</title>
    {% else %}
    <title>Welcome to Microblog</title>
    {% endif %}
  </head>
  <body>
    <h1>Hi, {{ user.username }}!</h1>
    {% for post in posts %}
    <div><p>{{ post.author.username }} says: <b>{{ post.body }}</b></p></div>
    {% endfor %}
  </body>
</html>

```

Simple, right? Give this new version of the application a try, and be sure to play with adding more content to the posts list to see how the template adapts and always renders all the posts the view function sends.



Template Inheritance

Most web applications these days have a navigation bar at the top of the page with a few frequently used links, such as a link to edit your profile, to login, logout, etc. I can easily add a navigation bar to the `index.html` template with some more HTML, but as the application grows I will be needing this same navigation bar in other pages. I don't really want to have to maintain several copies of the navigation bar in many HTML templates, it is a good practice to not repeat yourself if that is possible.

Jinja2 has a template inheritance feature that specifically addresses this problem. In essence, what you can do is move the parts of the page layout that are common to all templates to a base template, from which all other templates are derived.

So what I'm going to do now is define a base template called `base.html` that includes a simple navigation bar and also the title logic I implemented earlier. You need to write the following template in file `app/templates/base.html`:

app/templates/base.html: Base template with navigation bar


```

<html>
  <head>
    {% if title %}
    <title>{{ title }} - Microblog</title>
    {% else %}
    <title>Welcome to Microblog</title>
    {% endif %}
  </head>
  <body>
    <div>Microblog: <a href="/index">Home</a></div>
    <hr>
    {% block content %}{% endblock %}
  </body>
</html>

```

In this template I used the `block` control statement to define the place where the derived templates can insert themselves. Blocks are given a unique name, which derived templates can reference when they provide their content.

With the base template in place, I can now simplify *index.html* by making it inherit from *base.html*:

app/templates/index.html: Inherit from base template

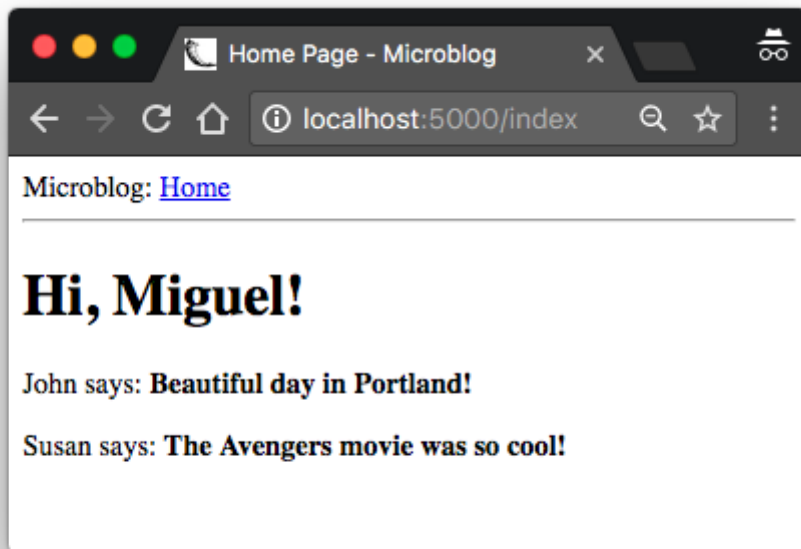
```

{% extends "base.html" %}


{% block content %}
  <h1>Hi, {{ user.username }}!</h1>
  {% for post in posts %}
  <div><p>{{ post.author.username }} says: <b>{{ post.body }}</b></p></div>
  {% endfor %}
{% endblock %}

```

Since the *base.html* template will now take care of the general page structure, I have removed all those elements from *index.html* and left only the content part. The `extends` statement establishes the inheritance link between the two templates, so that Jinja2 knows that when it is asked to render *index.html* it needs to embed it inside *base.html*. The two templates have matching `block` statements with name `content`, and this is how Jinja2 knows how to combine the two templates into one. Now if I need to create additional pages for the application, I can create them as derived templates from the same *base.html* template, and that is how I can have all the pages of the application sharing the same look and feel without duplication.



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