

Lab 1

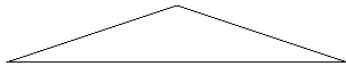
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Samples

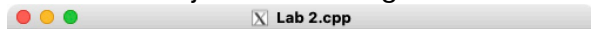
1- Choosing the projection you wish to use.

```
Which projection type do you want  
1) parallel projection  
2) perspective projection  
>>
```

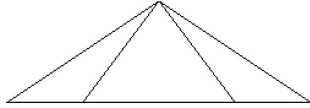
2- Parallel Projection



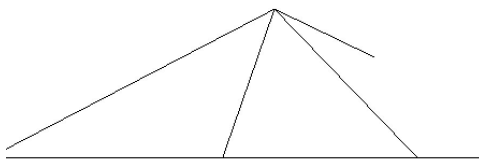
3- Parallel Projection Rotating



4- Perspective projection



5- Zoom In/Out and Rotating



Flow

- Start program
- Ask for what perspective you wish to use
- Clicking the mouse makes the object rotate
- Clicking Space stops rotation.
- With Each User Input, it is printed in the console