

Module **p2p**

Classes

```
class P2P (host='127.0.0.1', port=5000, shared_dir='shared',  
          downloads_dir='downloads')
```

Peer-to-Peer File Sharing Node

A complete P2P node that can discover peers, share files, search the network, and transfer files in chunks with integrity verification.

Attributes

host : str

IP address this node listens on

port : int

Port number this node listens on

server_socket : socket

Server socket for accepting connections

running : bool

Server running state

peers : dict

Dictionary of connected peers {peer_id: peer_info}

peer_id : str

Unique identifier for this peer (host:port)

heartbeat_interval : int

Seconds between heartbeat checks

shared_dir : Path

Directory containing files to share

file_index : dict

Index of shared files {filename: metadata}

search_results : dict

Temporary storage for search operations

search_timeout : int

Timeout for search operations in seconds

search_lock : threading.Lock

Thread-safe lock for search operations

chunk_size : int

Size of file chunks in bytes (8KB)

downloads_dir : Path

Directory where downloaded files are saved

Initialize a P2P node

Args

host : str

IP address to bind to. Default: '127.0.0.1'

port : int

Port number to listen on. Default: 5000

shared_dir : str

Directory name for shared files. Default: 'shared'

downloads_dir : str

Directory name for downloads. Default: 'downloads'

Note

Port number is appended to directory names to allow multiple nodes on the same machine (e.g., 'shared5000', 'downloads5001')

Methods

```
def accept_connections(self)
```

Accept incoming peer connections (runs in background thread)

Continuously accepts new connections and spawns a new thread to handle each client using `handle_client()`.

Runs while `self.running` is True

```
def add_peer(self, peer_info)
```

Add a peer to the known peers list. Updates `self.peers` dictionary with peer information and current timestamp. Won't add itself to peer list.

Args

peer_info : dict

Peer information containing: - peer_id: Unique identifier (host:port) - host: IP address - port: Port number

```
def aggregate_search_results(self, search_id)
```

Aggregate search results from multiple peers. Groups results by filename and collects all peers that have each file. Removes duplicate peer entries for the same file.

Args

search_id : str

Unique ID for the search operation

Returns

list

Aggregated results grouped by filename: [{'filename': str, 'size': int, 'hash': str, 'peers': [{'peer_id': str, 'host': str, 'port': int}]]

```
def announce_to_peers(self)
```

Announce presence to all known peers

Attempts to connect to each known peer, triggering peer discovery. Used to refresh connections or announce rejoining the network.

Silently ignores connection failures to individual peers

```
def calculate_file_hash(self, filepath)
```

Calculate SHA256 hash of a file Reads file in chunks to handle large files efficiently without loading entire file into memory. Chunk Size: 4096 bytes for hashing

Args

filepath : str or Path

Path to the file

Returns

str

Hex string of SHA256 hash or None if error

```
def cleanup_dead_peers(self)
```

Remove unresponsive peers from peer list (runs in background thread)

Checks every 15 seconds for peers that haven't responded to heartbeat in more than 30 seconds and removes them from the peer list.

Timeout: 30 seconds without heartbeat response Check Interval: 15 seconds Runs while self.running is True

Removes dead peers from self.peers dictionary Prints cleanup messages to console

```
def connect_to_peer(self, peer_host, peer_port)
```

Connect to another peer and perform peer discovery

Args

peer_host : str

IP address of peer to connect to

peer_port : int

Port number of peer

Returns

bool

True if connection successful, None if failed

```
def display_search_results(self, results)
```

Pretty print search results

Args

results : list

Search results from search_network() or aggregate_search_results()

```
def download_file(self, peer_host, peer_port, filename)
```

Download a file from a peer using chunked transfer

Downloads the file in chunks, displays progress, and verifies integrity using SHA256 hash comparison.

Args

peer_host : str

IP address of the peer to download from

peer_port : int

Port number of the peer

filename : str

Name of the file to download

Returns

bool

True if download successful and integrity verified, False otherwise

```
def get_file_info(self, filename)
```

Get metadata for a specific file

```
def get_file_list(self)
```

Get list of all available filenames

```
def handle_client(self, client_socket, address)
```

Handle communication with a connected peer. Runs until client disconnects or error occurs

Args

client_socket : socket

Connected socket for this peer

address : tuple

(host, port) of the connected peer

Special Handling: - REQUEST_CHUNK messages are handled directly and close connection after sending - All other messages are passed to process_message() for handling

```
def list_files(self)
```

Display all shared files with detailed information

```
def list_peers(self)
```

Display list of all connected peers

```
def loop_heartbeat(self)
```

Continuously send heartbeat to all peers (runs in background thread)

```
def process_message(self, message, address)
```

Process incoming messages and generate appropriate responses

Args

message : dict

JSON message received from peer

address : tuple

(host, port) of the sender

Returns

dict

JSON response message or None

Supported Message Types: - PEER_DISCOVERY: Peer announces itself, returns peer list
- HEARTBEAT: Health check, returns acknowledgment - GET_PEERS: Request peer list
- MESSAGE: Generic message with content - SEARCH_REQUEST: Search for files -
GET_FILE_LIST: Request list of shared files - GET_FILE_INFO: Request metadata for
specific file - REQUEST_CHUNK is handled separately in handle_client()

```
def refresh_index(self)
```

Refresh the file index by rescanning the shared folder

```
def request_chunk(self, peer_host, peer_port, filename, chunk_index)
```

Request a specific chunk of a file from a peer

Args

peer_host : str

IP address of the peer

peer_port : int

Port number of the peer

filename : str

Name of the file

chunk_index : int

Index of the chunk to download (0-based)

Returns

bytes

Chunk data or None if failed

Protocol

1. Send REQUEST_CHUNK message with JSON header
2. Receive CHUNK_DATA header with chunk size
3. Receive raw binary chunk data

```
def request_file_info(self, peer_host, peer_port, filename)
```

Request detailed metadata for a specific file from a peer Prints file information to console

Args

peer_host : str

IP address of the peer

peer_port : int

Port number of the peer

filename : str

Name of the file to query

Returns

dict

File metadata {'path': str, 'size': int, 'hash': str} or None if not found

```
def request_file_info_for_download(self, peer_host, peer_port, filename)
```

Request file metadata from a peer before downloading

Args

peer_host : str

IP address of the peer

peer_port : int

Port number of the peer

filename : str

Name of the file to query

Returns

dict

File metadata {'path': str, 'size': int, 'hash': str} or None if failed

```
def request_peer_file_list(self, peer_host, peer_port)
```

Request list of all files from a specific peer. Prints formatted list of files to console.

Args

peer_host : str

IP address of the peer

peer_port : int

Port number of the peer

Returns

list

List of filenames available on the peer or empty list if failed

```
def scan_shared_folder(self)
```

Scan the shared folder and index all files

Creates file_index dictionary with metadata for each file: - filename (key) - path: absolute path to file - size: file size in bytes - hash: SHA256 hash for integrity verification

Updates self.file_index with current state of shared folder Prints indexing progress to console

```
def search_local(self, query)
```

Search for files in the local file index

Args

query : str

Search term (case-insensitive, partial match)

Returns

list

List of matching files with metadata: [{ 'filename': str, 'size': int, 'hash': str, 'peer_id': str, 'peer_host': str, 'peer_port': int}]

```
def search_network(self, query)
```

Search for files across all connected peers. Broadcasts search request and aggregates results. Results from multiple peers are grouped by filename.

Args

query : str

Search term (case-insensitive, partial match)

Returns

list

Aggregated search results: [{ 'filename': str, 'size': int, 'hash': str, 'peers': [{ 'peer_id': str, 'host': str, 'port': int}]}]

```
def send_chunk(self, client_socket, filename, chunk_index, chunk_size)
```

Send a specific chunk of a file to a requesting peer. If file not found, sends error message instead

Args

client_socket : socket

Connected socket to send chunk through

filename : str

Name of the file to send chunk from

chunk_index : int

Index of the chunk to send (0-based)

chunk_size : int

Size of chunk to read in bytes

```
def send_heartbeat(self, peer_host, peer_port)
```

Send heartbeat message to a specific peer Silently fails if connection cannot be established

Args

peer_host : str

IP address of peer

peer_port : int

Port number of peer

```
def send_message(self, peer_socket, message)
```

Send a generic JSON message to a peer and wait for response This is a utility method for simple request-response patterns

Args

peer_socket : socket

Connected socket to send message through

message : dict

Message dictionary to send (will be JSON encoded)

Returns

dict

Response message or None if failed

```
def send_search_request(self, peer_host, peer_port, query, search_id)
```

Send a search request to a specific peer Updates self.search_results[search_id] with peer's results Increments responses_received counter This method is called in a separate thread for each peer

Args

peer_host : str

IP address of the peer

peer_port : int

Port number of the peer

query : str

Search term

search_id : str

Unique ID for this search operation

```
def start_server(self)
```

Start the P2P server

Initializes the server socket, binds to host:port, and starts three background threads: -

accept_connections: Accepts incoming peer connections - loop_heartbeat: Sends

periodic heartbeat to all peers - cleanup_dead_peers: Removes unresponsive peers

Also scans the shared folder to index available files.

```
def stop_server(self)
```

Stop the server and close all connections

Classes

P2P

accept_connections

add_peer

aggregate_search_results

announce_to_peers

calculate_file_hash

cleanup_dead_peers

connect_to_peer

display_search_results

download_file

get_file_info

get_file_list

handle_client

list_files

list_peers

loop_heartbeat

process_message

refresh_index

request_chunk

request_file_info

request_file_info_for_download
request_peer_file_list
scan_shared_folder
search_local
search_network
send_chunk
send_heartbeat
send_message
send_search_request
start_server
stop_server

Module **p2p_interface**

Functions

```
def main()
```

Classes

```
class UserInterface (node)
```

Command-Line User Interface for P2P File Sharing System

Provides an interactive menu-driven interface for users to interact with the P2P node. Handles user input, displays results, and manages the interaction flow between the user and the P2P network.

Attributes

node : P2P

Reference to the P2P node instance

last_search_results : list

Cache of most recent search results for downloads

Initialize the User Interface

Args

node : P2P

P2P node instance to interface with

Methods

```
def connect_to_peer(self)
```

Handle manual peer connection interaction Prompts user for peer IP address and port, then attempts to connect. Provides default value for IP address and validates port number.

On success: Peer is added to node's peer list Triggers peer discovery (node learns about peer's known peers)

```
def download_file(self)
```

Handle file download interaction from cached search results

Guides user through downloading a file from previous search results: 1. Select file from search results 2. Select peer to download from 3. Execute download 4. Display success/failure message

Requirements

- Must run `search_files()` first to populate `self.last_search_results`
- Selected file must have at least one available peer

```
def run(self)
```

Main UI loop - runs until user exits or interrupts

Continuously displays menu, processes user input, and executes corresponding actions. Handles both normal exit (option 7) and keyboard interrupt (Ctrl+C).

- Runs while `self.node.running` is True
- Exits on option 7 or KeyboardInterrupt
- Gracefully shuts down node on exit

Exception Handling: - KeyboardInterrupt: Catches Ctrl+C and shuts down gracefully - Invalid input: Displays error message and continues

```
def search_files(self)
```

Handle file search interaction

Prompts user for search query, performs network-wide search, caches results for later download, and displays formatted results.

Updates `self.last_search_results` for use in `download_file()` Prints search results to console

```
def show_menu(self)
```

Display the main menu options to the user

Functions

`main`

Classes

ManagerInterface

connect_to_peer

download_file

run

search_files

show_menu