# Rajalakshmi Engineering College

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Batch: 2028

Degree: B.E - ECE



# NeoColab\_REC\_CS23231\_DATA STRUCTURES

REC\_DS using C\_Week 4\_MCQ\_Updated

Attempt : 1 Total Mark : 20 Marks Obtained : 10

Section 1: MCQ

1. What is the functionality of the following piece of code?

```
public void function(Object item)
{
    Node temp=new Node(item,trail);
    if(isEmpty())
    {
        head.setNext(temp);
        temp.setNext(trail);
    }
    else
    {
        Node cur=head.getNext();
        while(cur.getNext()!=trail)
        {
            cur=cur.getNext();
        }
}
```

```
cur.setNext(temp);
      size++;
   Answer
    Fetch the element at the front end of the dequeue
   Status: Wrong
                                                                    Marks: 0/1
   2. When new data has to be inserted into a stack or queue, but there is no
   available space. This is known as
Answer
    overflow
    Status: Correct
                                                                    Marks: 1/1
   3. What will the output of the following code?
    #include <stdio.h>
   #include <stdlib.h>
   typedef struct {
int front;
      int* arr;
      int size:
   } Queue;
   Queue* createQueue() {
      Queue* queue = (Queue*)malloc(sizeof(Queue));
      queue->arr = (int*)malloc(5 * sizeof(int));
      queue->front = 0;
      queue->rear = -1;
```

queue->size = 0; return queue;

int main() {

```
printf("%d", queue->size);
return 0;
      Queue* queue = createQueue();
    Answer
    Invalid pointer assignment
                                                                        Marks: 0/1
    Status: Wrong
    4. Which of the following properties is associated with a queue?
    Answer
   First In First Out
    Status: Correct
                                                                         Marks: 1/1
    5. After performing this set of operations, what does the final list look to
    contain?
    InsertFront(10);
    InsertFront(20);
    InsertRear(30);
    DeleteFront();
    InsertRear(40);
InsertRear(10);
DeleteRear();
    InsertRear(15);
    display();
    Answer
    20 30 40 15
    Status: Wrong
                                                                         Marks: 0/1
```

6. What are the applications of dequeue?

Answer

To find the maximum of all sub arrays of size k

Status: Wrong Marks : 0/1

7. In what order will they be removed If the elements "A", "B", "C" and "D" are placed in a queue and are deleted one at a time

#### Answer

**ABCD** 

Marks: 1/1 Status: Correct

8. Which of the following can be used to delete an element from the front end of the queue?

#### Answer

public Object deleteFront() throws emptyDEQException(if(isEmpty())throw new emptyDEQException("Empty");else{Node temp = head.getNext();Node cur = temp;Object e = temp.getEle();head.setNext(cur);size--;return e;}}

Marks: 0/1 Status: Wrong

9. What will be the output of the following code?

```
#include <stdio.h>
#define MAX_SIZE 5
  typedef struct {
    int arr[MAX_SIZE];
    int front;
    int rear;
    int size;
  } Queue;
  void enqueue(Queue* queue, int data) {
    if (queue->size == MAX_SIZE) {
     return;
    queue->rear = (queue->rear + 1) % MAX_SIZE;
```

```
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queue->size++;
      queue->arr[queue->rear] = data;
    int dequeue(Queue* queue) {
      if (queue->size == 0) {
        return -1;
      int data = queue->arr[queue->front];
      queue->front = (queue->front + 1) % MAX_SIZE;
      queue->size--;
      return data;
    int main() {
   Queue queue;
      queue.front = 0;
      queue.rear = -1;
      queue.size = 0;
      enqueue(&queue, 1);
      enqueue(&queue, 2);
      enqueue(&queue, 3);
      printf("%d ", dequeue(&queue));
      printf("%d ", dequeue(&queue));
      enqueue(&queue, 4);
      enqueue(&queue, 5);
      printf("%d ", dequeue(&queue));
    printf("%d ", dequeue(&queue));
      return 0:
    Answer
    1234
    Status: Correct
                                                                    Marks: 1/1
```

10. Which one of the following is an application of Queue Data Structure?

Answer

Load Balancing

Status: Wrong Marks: 0/1

11. A normal queue, if implemented using an array of size MAX\_SIZE, gets full when

### Answer

Rear = front

Status: Wrong Marks: 0/1

12. What does the front pointer in a linked list implementation of a queue contain?

## Answer

The address of the last element

Status: Wrong Marks: 0/1

13. In linked list implementation of a queue, the important condition for a queue to be empty is?

#### Answer

FRONT is null

Status: Correct Marks: 171

14. What will be the output of the following code?

```
#include <stdio.h>
#include <stdlib.h>
#define MAX_SIZE 5
typedef struct {
   int* arr;
   int front;
   int rear;
   int size;
```

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```
} Queue;
Queue* createQueue() {
  Queue* queue = (Queue*)malloc(sizeof(Queue));
  queue->arr = (int*)malloc(MAX_SIZE * sizeof(int));
  queue->front = -1;
  queue->rear = -1;
  queue->size = 0;
  return queue;
int isEmpty(Queue* queue) {
  return (queue->size == 0);
int main() {
Queue* queue = createQueue();
  printf("Is the queue empty? %d", isEmpty(queue));
  return 0;
}
Answer
Runtime Error
                                                                Marks: 0/1
Status: Wrong
```

15. Front and rear pointers are tracked in the linked list implementation of a queue. Which of these pointers will change during an insertion into the **EMPTY** queue?

**Answer** 

Only rear pointer

Status: Wrong Marks: 0/1

16. Insertion and deletion operation in the queue is known as

Answer

**Enqueue and Dequeue** 

Marks : 1/1 Status: Correct

17. In a linked list implementation of a queue, front and rear pointers are tracked. Which of these pointers will change during an insertion into a non-empty queue?

Answer

Only rear pointer

Status: Correct Marks: 1/1

18. The essential condition that is checked before insertion in a queue is?

Answer

Overflow

Status: Correct Marks: 1/1

19. Which operations are performed when deleting an element from an array-based queue?

Answer

Dequeue

Status: Correct Marks: 1/1

20. The process of accessing data stored in a serial access memory is similar to manipulating data on a

Answer

Queue

Status: Correct Marks: 1/1

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