

RCLAda: the Ada client library for ROS2

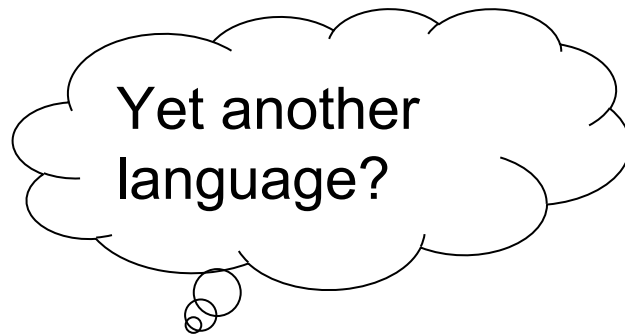
CUD

A.R. Mosteo, D. Tardioli (CUD)

F. Chouteau, Y. Moy (Adacore)

2018-sep-30

- About us
- Motivation
 - Why ROS2
 - Why Ada
- Architecture
 - Packages
 - CMake helpers
- Examples





Robotics, Perception and Real-Time group - RoPeRT

University of Zaragoza
Engineering Research Institute of Aragon

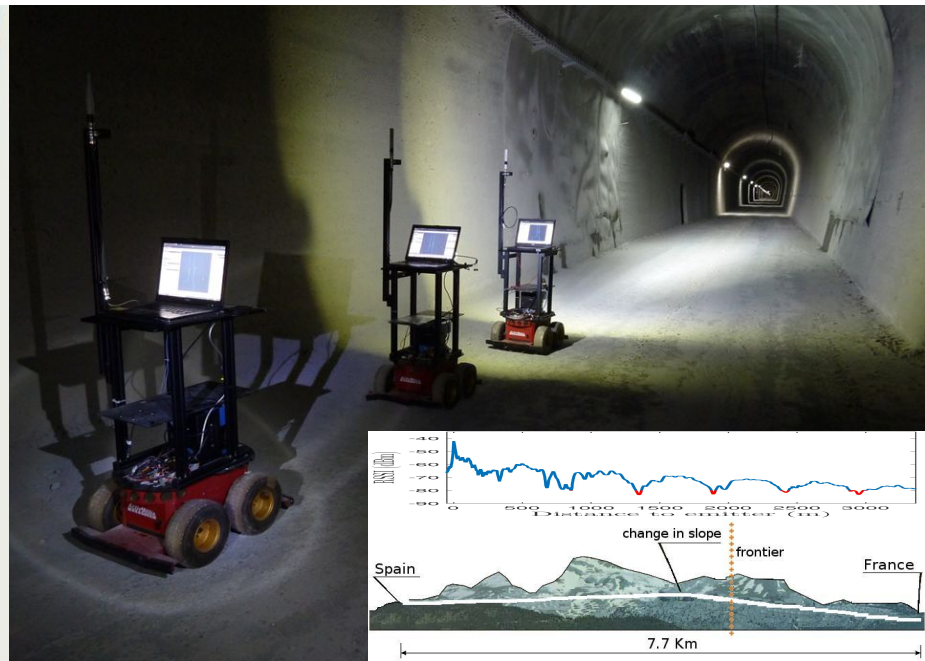
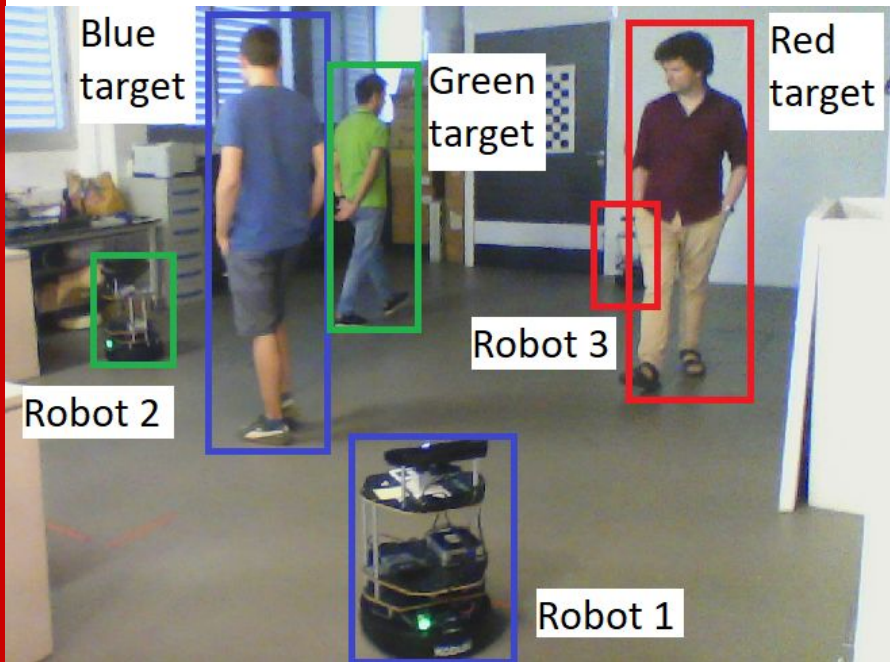
Optimal
distributed
coordination

Real-time
multi-hop
communication

Underground
drone
reconnaissance



<http://robots.unizar.es/>



AdaCore

www.adacore.com

Avionics

Defense

Space

ATM

Rail

Automotive

Security

GNAT
COMMUNITY



DOWNLOAD

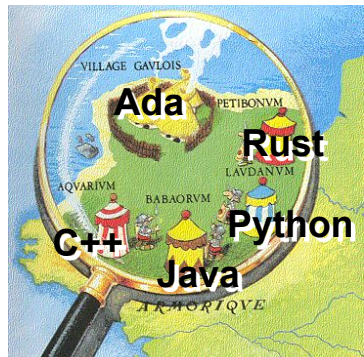
<https://www.adacore.com/industries>

GNU NYU Ada Translator / FSF GNAT-GCC / SPARK

We can now write ROS2 nodes in Ada 2012



- ➔ 1975: Working group DoD / UK MoD
 - STRAWMAN first discussions
- ➔ 1978: STEELMAN requirements
 - Embedded, reliability, maintainability, efficiency requirements
 - No suitable existing candidate
- ➔ 1979: Green proposal by Jean Ichbiah of Honeywell Bull
 - Renamed to Ada
- ➔ 1983: standard ANSI/MIL-STD-1815A (Ada 83)
- ➔ 1991-1997: DoD mandate years
 - From 450 to 37 languages by 1998
- ➔ Today: niche in many critical industries



- Structured
 - Separate specifications
- Strongly, statically typed
 - Named types (even pointers)
- Imperative (Pascal-like)
 - Object oriented, optionally
- High-level concurrency
 - Tasks, Rendezvous, Monitors
- Design-by-contract
 - Pre-, post-conditions
 - Type, loop invariants
- Comparable in purpose to C++
 - Emphasis in
 - Maintainability
 - Correctness
 - Early error detection

```
with Ada.Text_IO; use Ada.Text_IO;

procedure Hello is
begin
    Put_Line ("Hello, ROSCon!");
end Hello;
```

```
type Speeds is new Float;
type Lengths is new Float;

spd : Speeds := 0.0;
len : Lengths := spd; -- Bzzzt
```

```
procedure Inc (X : in out Integer)
with Pre => X < Integer'Last;

type Prime is new Positive
with Predicate =>
    (for all D in 2 .. Prime / 2 =>
        Prime mod D /= 0);
```



```
type Robot_ID is new Natural;           -- Type compatibility is by name
type Task_ID  is new Natural;           --
type Distance is range 0 .. 1_000_000_000; -- Explicit bounds

type Coordinate is range -180.0 .. 180.0; -- Floating point with range

type Probability is digits 5             -- Floating point with
                                range 0.0 .. 1.0; -- minimum guaranteed precision

type Laser_Readings is delta 10.0 / 2**8 -- Binary fixed point
                                range 0.0 .. 10.0;

type Euros is delta 0.001 digits 12;      -- Decimal fixed point

type Weekdays is (Monday, Tuesday, Wednesday, Thursday, Friday);
type Escaped_Robot_Counter is array (Weekdays) of Natural
    with Default_Component_Value => 0; -- Arbitrarily indexed arrays
```

- Ada Rapporteur Group
 - Receives suggestions, requests, comments
 - Prioritizes “not” doable in current Ada
- Ada Reference Manual (ARM)
 - AARM: Annotated ARM for experts, compiler writers
 - All are ISO standards
- Ada Conformity Assessment Test Suite (ACATS)

Feature	Ada 83	Ada 95	Ada 2005	Ada 2012	Ada 202X
Packages	✓	✓	✓	✓	✓
Generics	✓	✓	✓	✓	✓
Derived ADTs	✓	✓	✓	✓	✓
Object orientation (tagged types)		✓	✓	✓	✓
Multiple inheritance (abstract interfaces)			✓	✓	✓
Design by Contract				✓	✓
Numeric types (fixed, floating, decimal, custom)	✓	✓	✓	✓	✓
Tasks	✓	✓	✓	✓	✓
Monitors		✓	✓	✓	✓
Real-time systems annex		✓	✓	✓	✓
Ravenscar profile			✓	✓	✓
Multiprocessor affinities, Multiprocessor Ravenscar				✓	✓
Parallel constructs (blocks, loops)					✓

ROS2

- Emphasis on
 - Embedded
 - Real-time
- Traditional strong points of Ada
 - Annex C: systems programming
 - Interrupts, atomics, volatiles, task identification
 - Annex D: (hard) real time
 - Priorities, schedulers, monotonic clock, RAVENSCAR
 - Ada Reference Manual (ISO/IEC 8652:2012)
 - Industries requiring certification (aero but... autonomous robots?)
- Related: SPARK Ada subset for formal proofs on code

```
◆ rcl_node_get_options()
const rcl_node_options_t* rcl_node_ge
```

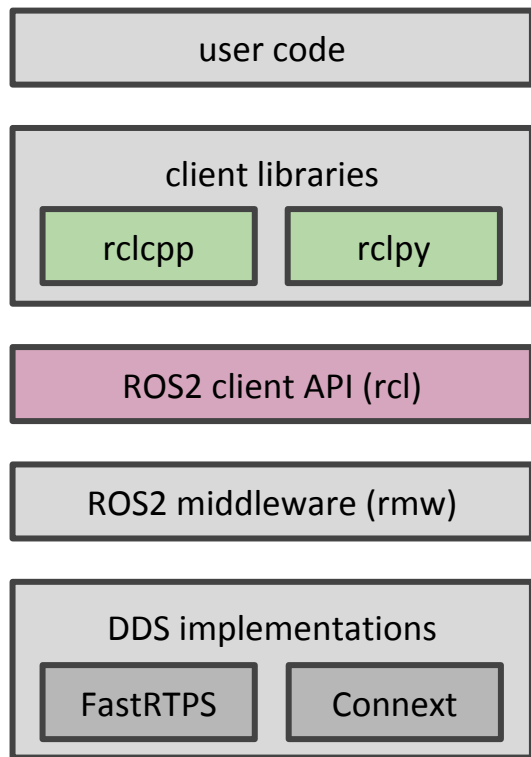
Return the rcl node options.

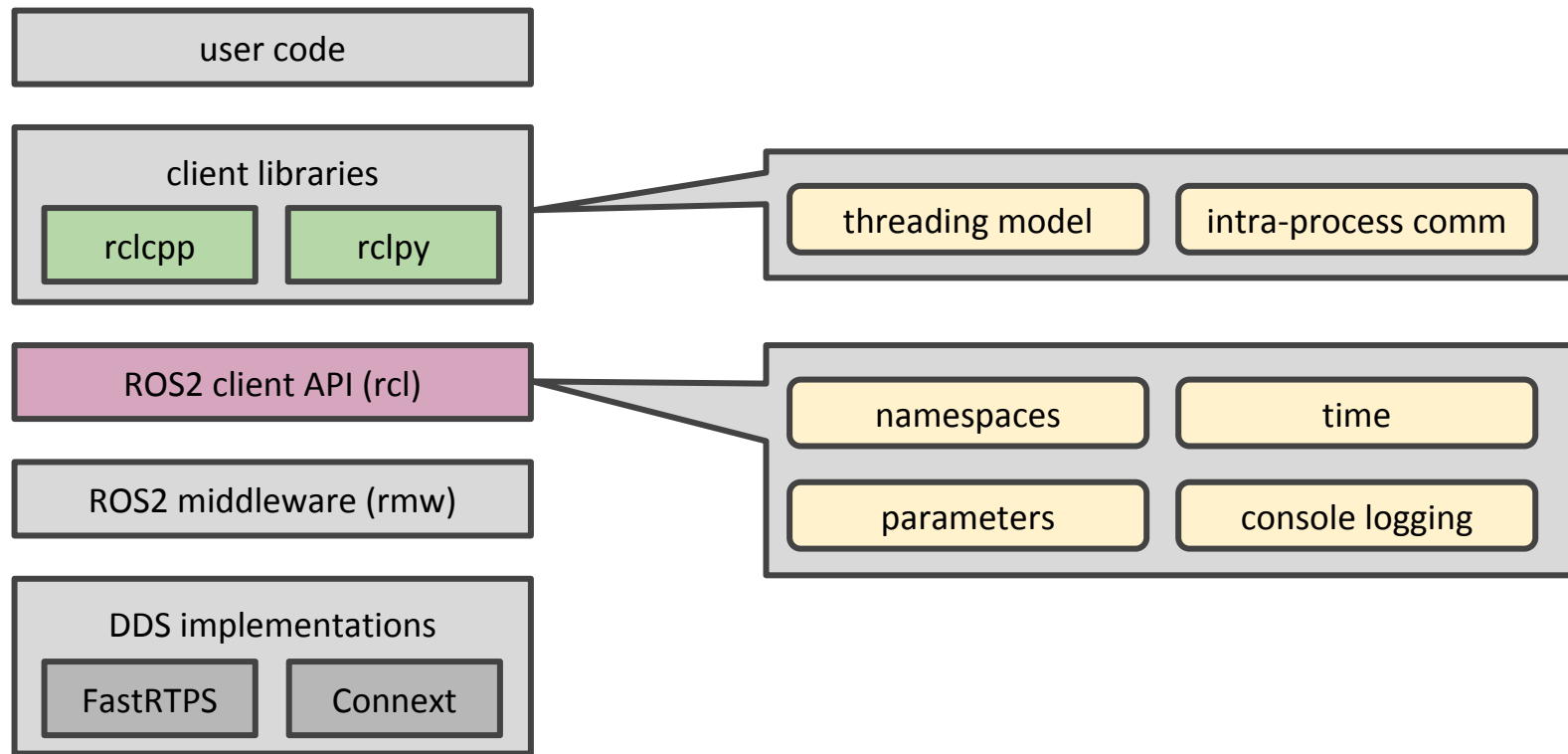
This function returns the node's internal options.

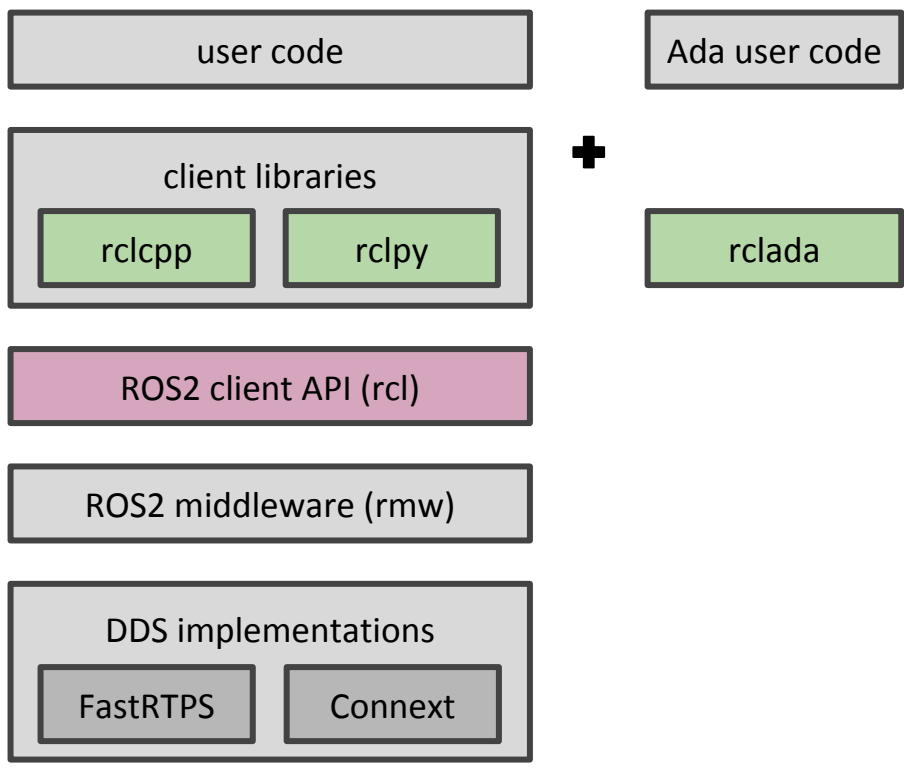
- node is NULL
- node has not been initialized (the i

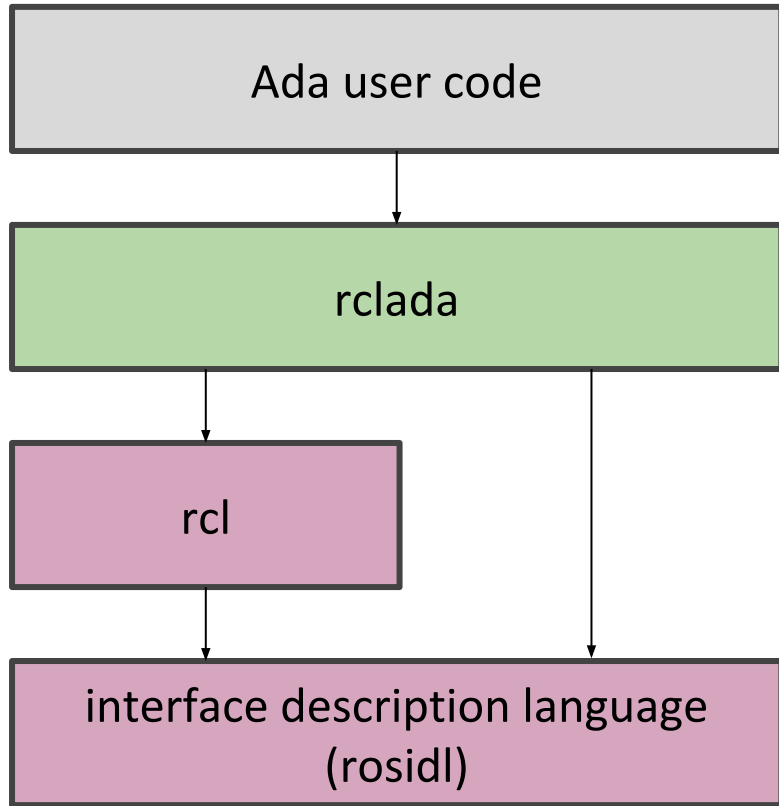
The returned struct is only valid as long as the node is not destroyed. If the node is destroyed, the struct becomes invalid, and therefore copying the struct is recommended.

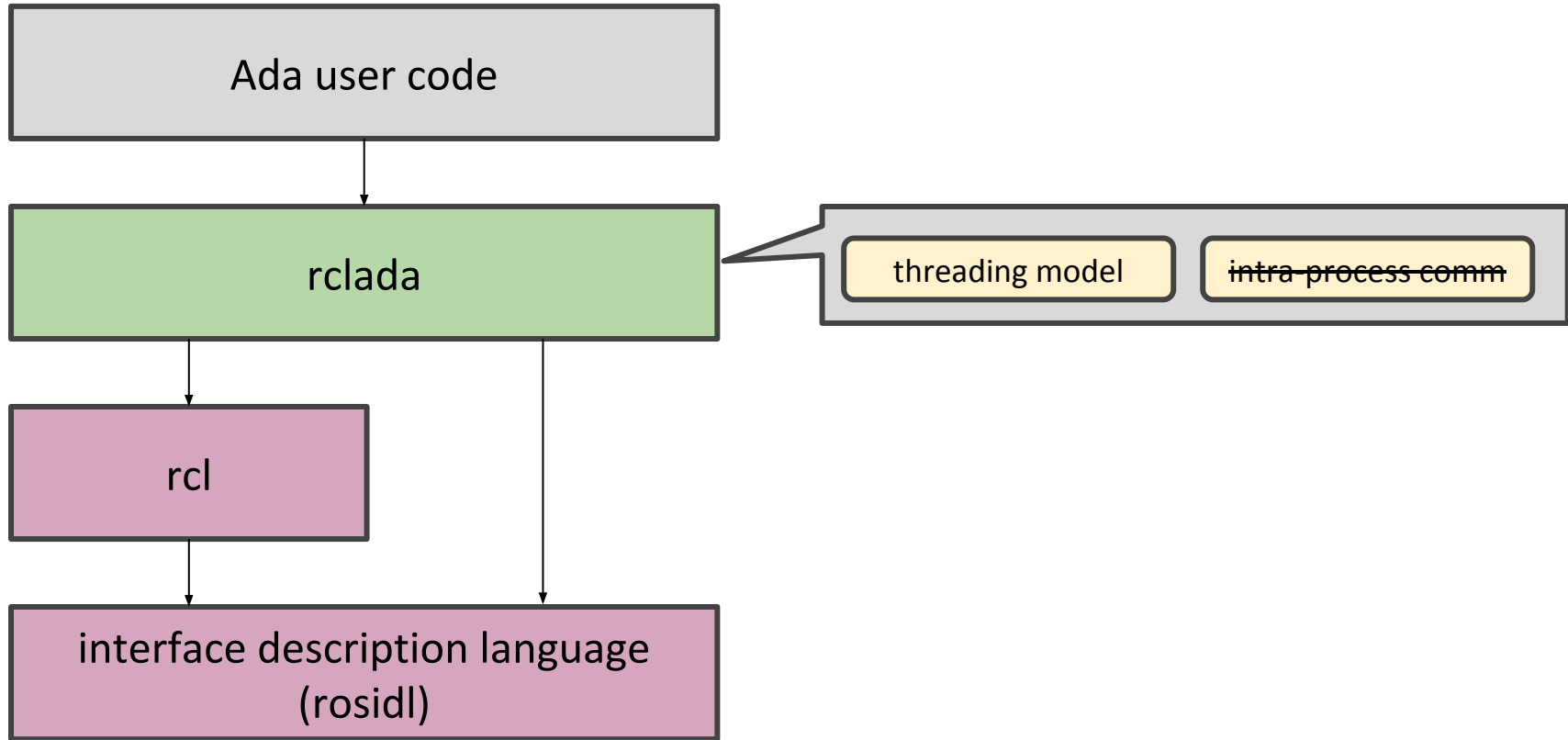
Attribute	Adherence —
Allocates Memory	No
Thread-Safe	No
Uses Atomics	No
Lock-Free	Yes

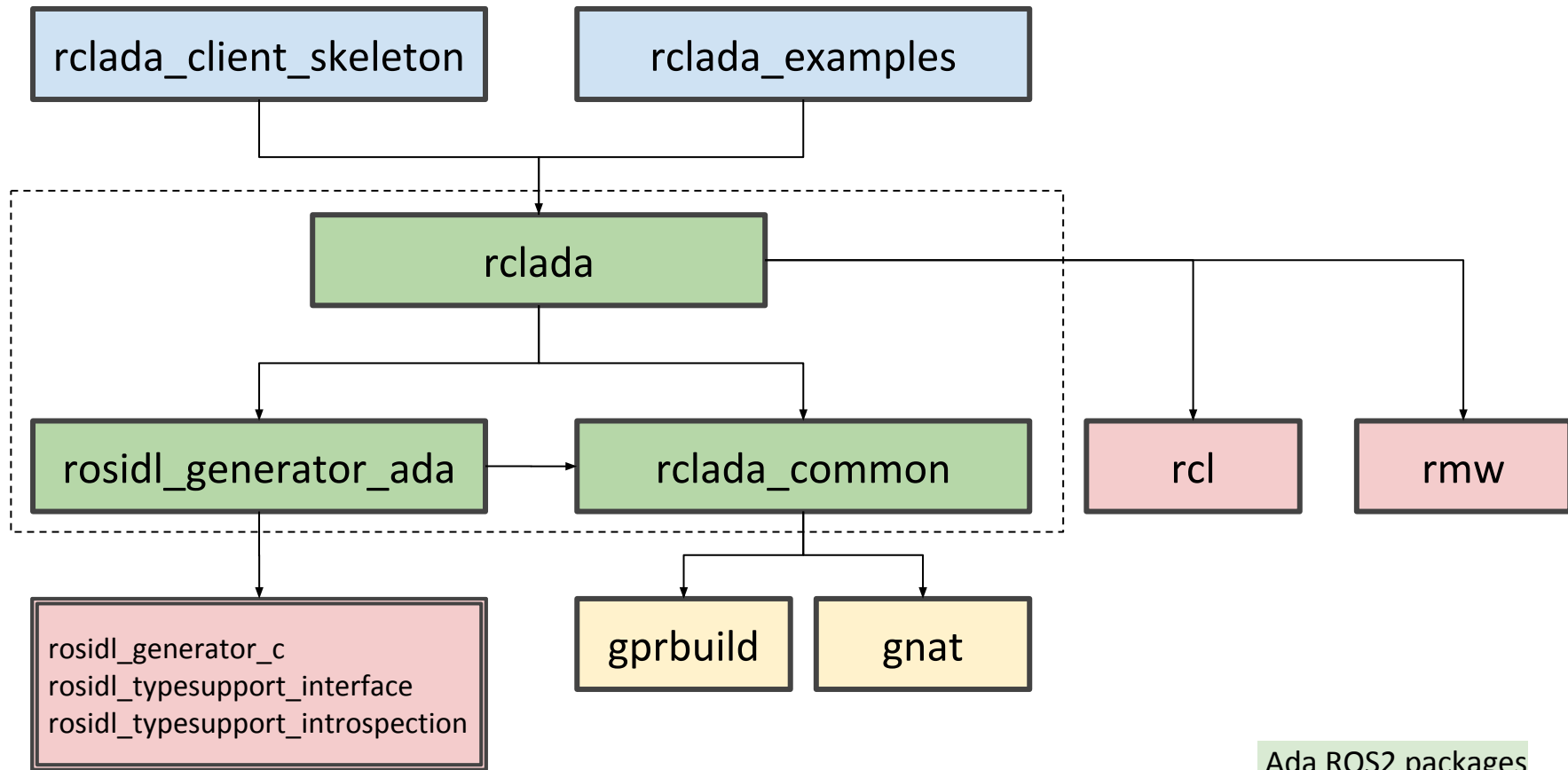








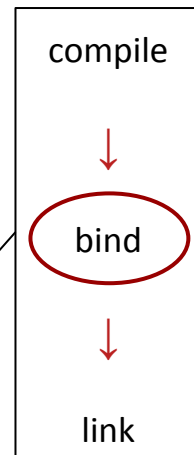
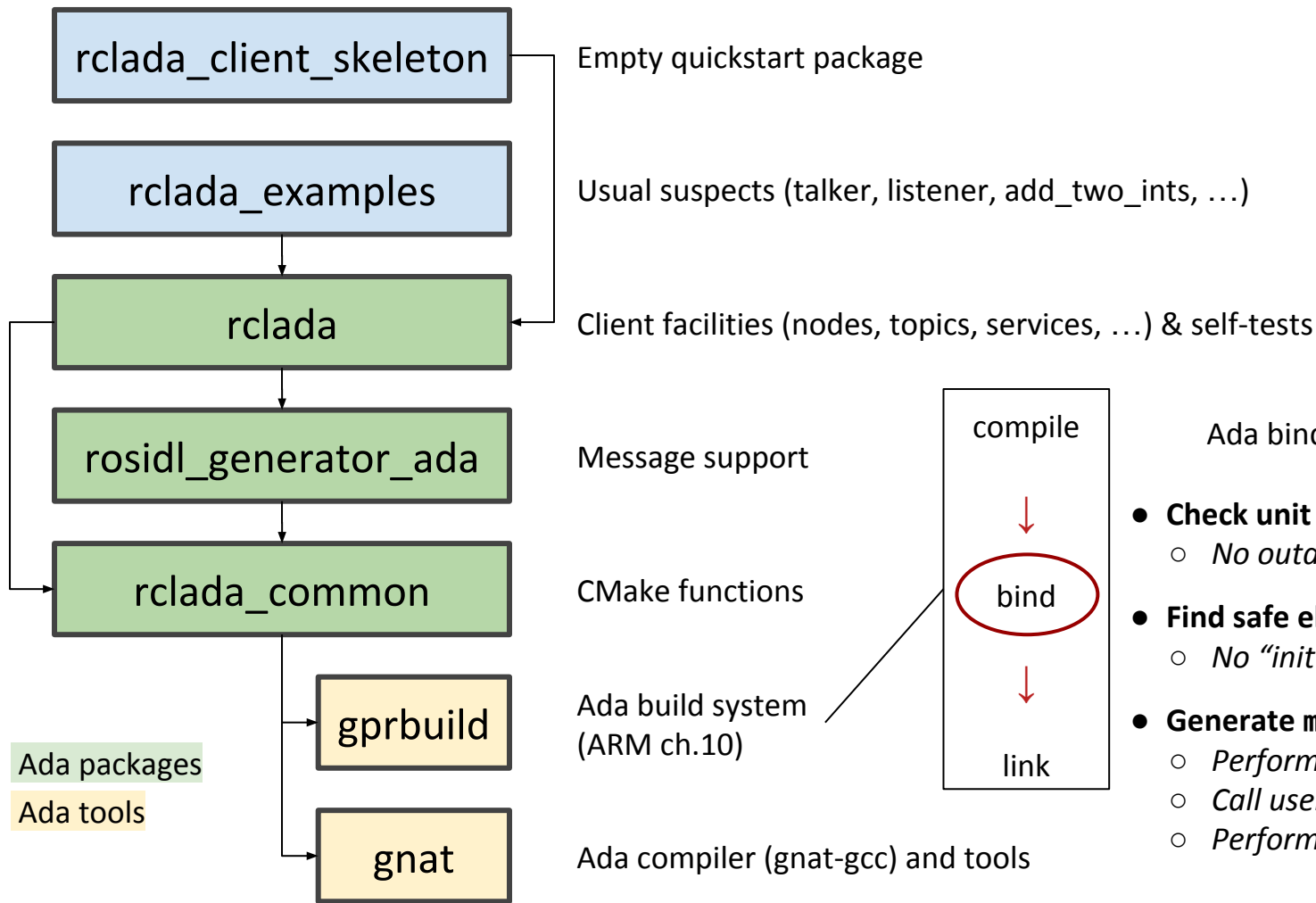




Ada ROS2 packages

Ada regular tools

ROS2 packages



Ada binder \approx CMake

- **Check unit consistency**
 - *No outdated *.o*
- **Find safe elaboration order**
 - *No "init order fiasco"*
- **Generate main procedure**
 - *Perform initialization*
 - *Call user's main*
 - *Perform cleanup*

Specification (*.ads)

```
package RCL.Logging is

  procedure Initialize;

  -- public methods

private

  -- protected methods
  -- 1-pass compiler needed info

end RCL.Logging;
```

Implementation (*.adb)

```
package body RCL.Logging is

  procedure Initialize is
  begin
    -- do whatever has to be done
  end Initialize;

  -- private methods

end RCL.Logging;
```

Main procedure (*.adb)

```
with RCL.Logging;

procedure RCL.Talker is
begin
  Logging.Initialize;
end RCL.Talker;
```

- Writing bindings:

- Manual writing

- 😊 No need to be exhaustive
 - 😊 High quality (thick binding)
 - 😞 More effort
 - 😞 May become de-sync'd

- Automated generation

- 😊 “Less” work
 - 😊 Completeness
 - 😊 Assured consistency
 - 😞 Lower quality (thin binding)
 - 😞 Might not compile

- Ada/GNAT support:

- Annex B: interface to other languages
 - C/C++, Fortran, Cobol
 - gcc -fdump-ada-spec file.h

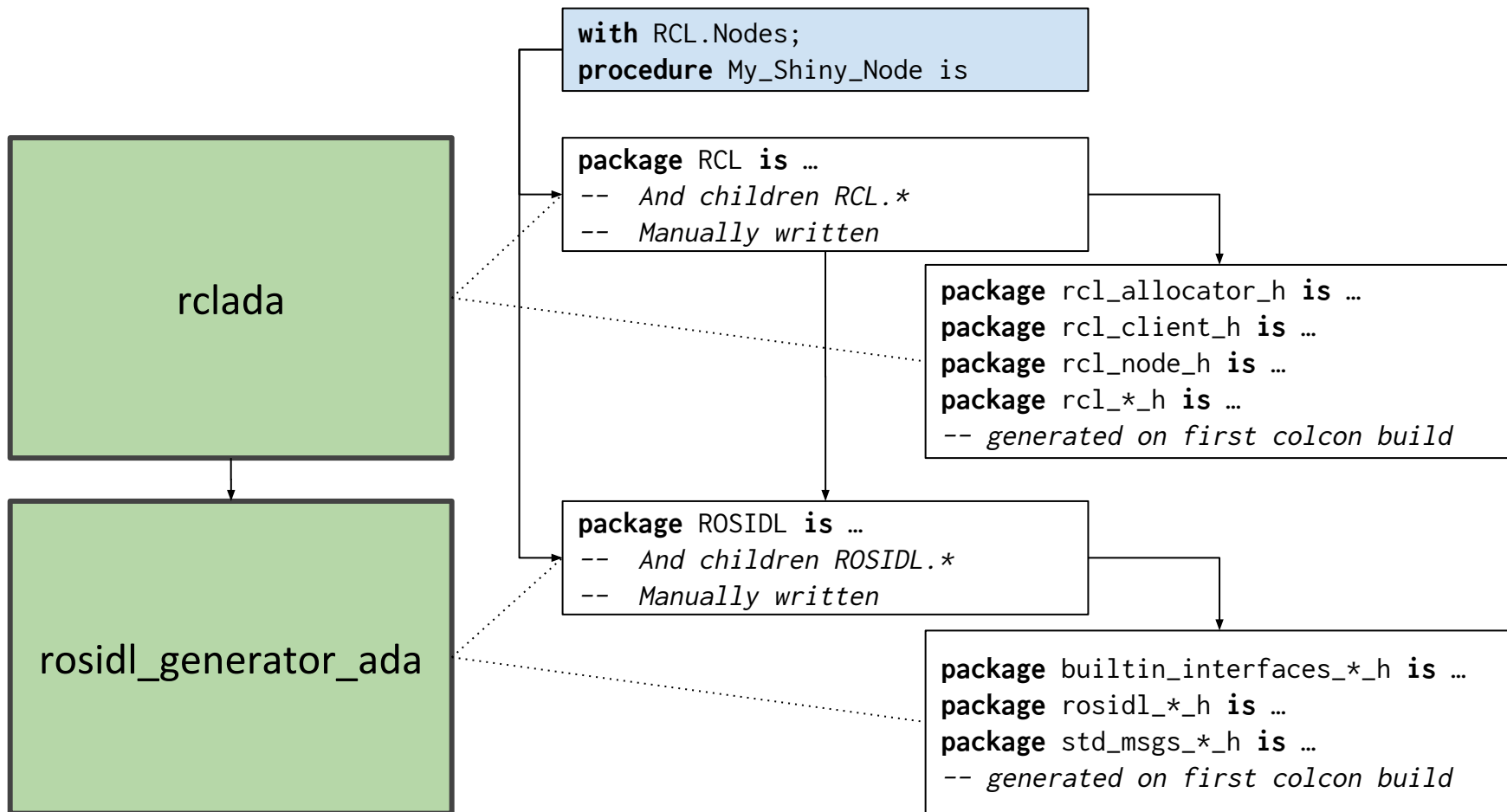
```
/* C prototype */
int initialize(options_t *opts,
               char *argv[]);
```

```
-- Ada automatic binding
function Initialize
  (opts : access Options_T;
   argv : System.Address)
return Interfaces.C.int
with Import, Convention => C;
```

```
-- Ada manual binding
type Arg_Array is
  array (Natural range <>) of aliased
  Interfaces.C.Strings.Chars_Ptr
  with Convention => C;

function Initialize
  (opts : in out Options_T;
   argv :           Arg_Array)
return Interfaces.C.int
with Import, Convention => C;
```


RCLAda: leverage *colcon* for best of both worlds



rclada

- Main features:
 - `RCL.Node` : Complete ■
 - `RCL.Publisher` : Complete ■
 - `RCL.Subscription` : Complete ■
 - `RCL.Client` : Complete ■
 - `RCL.Service` : Complete ■
- Support:
 - `RCL.Allocators` : Complete ■
 - `RCL.Calendar` : Complete ■
 - `RCL.Executors` : Complete ■
 - `RCL.Graph` : Complete ■
 - `RCL.Options` : Partial ■
 - `RCL.Timer` : Complete ■
 - `RCL.Wait` : Complete ■

rosidl_generator_ada

- Messages:
 - `ROSIDL.Dynamic`: Complete ■
 - `ROSIDL.Typesupport`: Complete ■
- Dynamic access (through introspection):
 - Typesupport: Complete ■
 - Simple types: Complete ■
 - Nested types: Complete ■
 - Array types: Complete ■
 - Matrix types: Complete ■
- Static access (through generated types):
 - Typesupport: Pending ■
 - Simple types: Pending ■
 - Nested types: Pending ■
 - Array types: Pending ■
 - Matrix types: Pending ■

declare

```
Support : ROSIDL.Typesupport.Message_Support :=  
  ROSIDL.Typesupport.Get_Message_Support  
    (Pkg_Name, Msg_Type);
```

```
Msg : ROSIDL.Dynamic.Message := Init (Support);
```

begin

```
Msg ("valid").As_Bool := True;
```

```
Msg ("X").As_Float32 := 1.0;
```

```
-- Individual values
```

```
Msg ("Values").As_Array (42).As_Int8 := 0;
```

```
-- Array indexing
```

```
Msg ("Image").As_Matrix ((100, 50, 1)).As_Int8 := 0;
```

```
-- Matrix indexing
```

end;

Obtain message type

Reference to fields

- No data copy

1D vector indexing

- Bounds checked

Matrix indexing

- Tuple of indices

- `ada_begin_package()`
- `ada_end_package()`

Needed to propagate Ada information through ROS2 packages

- `ada_add_executables(TARGET SRCDIR DSTDIR EXECUTABLES)`
Declares an Ada executable to be built and exported (tab completion)
- `ada_add_library(TARGET SRCDIR GPRFILE)`
Declares an Ada library project to be built and exported to other Ada packages
- `ada_import_msgs(PKG_NAME)`
Generates bindings to the typesupport handle functions
Could disappear once RCLAda is integrated in build farm
- `ada_generate_binding(TARGET SRCDIR GPRFILE INCLUDE)`
Invokes the binding generator in the context of an Ada project

procedure Talker is

Support : **constant** ROSIDL.Typesupport.Message_Support :=

ROSIDL.Typesupport.Get_Message_Support ("std_msgs", "String");

Node : Nodes.Node := Nodes.Init (Utils.Command_Name);

Pub : Publishers.Publisher := Node.Publish (Support, "/chatter");

task Publisher;

task body Publisher is

Count : Positive := 1;

Period : **constant** Duration := 1.0;

Next : Calendar.Time := Calendar.Clock;

Msg : ROSIDL.Dynamic.Message := ROSIDL.Dynamic.Init (Support);

begin

loop

Msg ("data").Set_String ("Hello World:" & Count'Img);

delay until Next;

Pub.Publish (Msg);

Counter := Count + 1;

Next := Next + Period; -- Next := @ + Period; -- in Ada 202x

end loop;

end Publisher;

begin

Node.Spin (Until => Forever);

end Talker;

Dynamic handle retrieval

Node initialization in the stack

Topic creation

An Ada task without sync entries

Duration is a built-in Ada type

Message allocation

Message fields are

- indexed by name
- type checked
- bounds checked

Delay without drift

Spin forever (named parameter)

(note: all Ada tasks have masters that await their completion)

procedure Listener **is**

procedure Callback (Node : in out Nodes.Node'Class;
Msg : in out ROSIDL.Dynamic.Message;
Info : ROSIDL.Message_Info) **is**

begin

Logging.Info ("Got chatter: '" & Msg ("data").Get_String & "'");

end Callback;

Node : Nodes.Node := Nodes.Init ("listener");

begin

Node.Subscribe

(ROSIDL.Typesupport.Get_Message_Support ("std_msgs", "String"),
"/chatter",
Callback'Access);

Node.Spin (Until => Forever);

end Listener;

Callback definition

Standard ROS2 Logging

Ada String (not null-terminated)

Register callback
- Using procedure address

LISTENER


```

procedure Server is
  -- Omitted declarations

  procedure Adder
    (Node : in out Nodes.Node'Class;
      Req  : ROSIDL.Dynamic.Message;
      Resp : in out ROSIDL.Dynamic.Message)
  is
    A : constant ROSIDL.Int64 := Req ("a").As_Int64;
    B : constant ROSIDL.Int64 := Req ("b").As_Int64;
  begin
    Resp ("sum").As_Int64 := A + B;
  end Adder;

begin
  Node.Serve
    (ROSIDL.Typesupport.Get_Service_Support
      ("example_interfaces", "AddTwoInts"),
      "add_two_ints",
      Adder'Access);
end Server;
  
```

SERVER

```

procedure Client is -- Synchronous version
  -- Omitted declarations

  Request : ROSIDL.Dynamic.Message := ... ;

begin
  Request ("a").As_Int64 := 2;
  Request ("b").As_Int64 := 3;
  declare
    Response : constant ROSIDL.Dynamic.Message :=
      Node.Client_Call (Support,
        "add_two_ints",
        Request);

  begin
    Logging.Info ("Got answer:" &
      Response ("sum").As_Int64.Image);
  end;
end Client;
  
```

Blocking call



CLIENT

Everything on the stack: Ada indefinite types

```

declare
  type Int_Array is array (Positive range <>)
    of Integer;

  Arr : Int_Array (1 .. 100);
  Hello : constant String := "Hello";

  Other_Arr : Int_Array (1 .. Get_Elsewhere);
begin
  -- Variable stack use so measure it or limit it!
end;

declare
  type Unconstrained (Length : Natural) is record
    Name : String (1 .. Length);
  end record;

  U1 : constant Unconstrained := Get_Unconstrained;
  U2 : Unconstrained (10);
begin

```

Indefinite type (*unknown size at compile time*)
 - but definite values! (*known size at runtime*)

Constrained by declaration with static size

Constrained by initialization with static size

Constrained by declaration with unknown size
 - at compile time

Constrained by initialization with unknown size

Constrained by declaration with static size

Indefinite concurrent executor type

package RCL.Executors.Concurrent **is**

Parent abstract type in RCL.Executors

type Runner_Pool **is array** (Positive range <>) **of** Runner;

Task pool type

-- Runner task type declaration omitted

Executor type with discriminants

type Executor (Max_Nodes : Count_Type :=
 Default_Nodes_Per_Executor;
 Queue_Size : Count_Type :=
 Count_Type (System.Multiprocessors.Number_Of_CPUs) * 32;
 Threads : Positive :=
 Positive (System.Multiprocessors.Number_Of_CPUs);
 Priority : System.Priority :=
 System.Max_Priority) **is**

- Nodes supported
- Queue size
- Threads
- Priority

System.* defined in ARM

new Executors.Executor (Max_Nodes) **with**

OO derivation syntax

record

Pool : Runner_Pool (1 .. Threads);
 Queue : Queues.Queue (Capacity => Queue_Size,
 Ceiling => Priority);
 Started : Boolean := False;

Members constrained by discriminants

- Standard Ada bounded queues
- All Ada bounded containers are stack based

end record;

end RCL.Executors.Concurrent;

See [rclada_test_multicore.adb](#)

- One producer
- Pooled consumers

ROS2 allocators ⇔ Ada storage pools

- Ada defines Storage_Pool type for different:
 - memory areas (typical in some small boards) (associated to pointer types)
 - allocation policies (including user-defined)
- ROS2 allocators mapped into Ada storage pools
 - transparent use in Ada programs
 - immediate testing of RCLAda & ROS2 use of allocators via GNAT.Debug_Pools

```
$ rclada_test_allocators 1
Total allocated bytes:      2335
Total logically deallocated bytes: 2335
Total physically deallocated bytes: 0
Current Water Mark:        0
High Water Mark:           415
```

```
$ rclada_test_allocators 4
Total allocated bytes:      8095
Total logically deallocated bytes: 8095
Total physically deallocated bytes: 0
Current Water Mark:        0
High Water Mark:           415
```

```
type Int_Ptr is access Integer -- named pointer type
  with Storage_Pool => Debug_Pool;

type Node_Access is access all RCL.Nodes.Node'Class
  with Storage_Size => 0;      -- No heap allocations

pragma No_Allocators;
pragma No_Implicit_Heap_Allocations;
pragma No_Standard_Allocators_After_Elaboration;
pragma No_Standard_Storage_Pools;
-- See Restrictions in GNAT manual for many more
```

```
typedef struct rcutils_allocator_t
{
    void * (*allocate)(size_t size,
                      void * state);

    void (* deallocate)(void * pointer,
                      void * state);

    void * (*reallocate)(void * pointer,
                      size_t size,
                      void * state);

    void * (*zero_allocate)(size_t number_of_elements,
                      size_t size_of_element,
                      void * state);
} rcutils_allocator_t;
```

```
package System.Storage_Pools is

    type Root_Storage_Pool is tagged private;

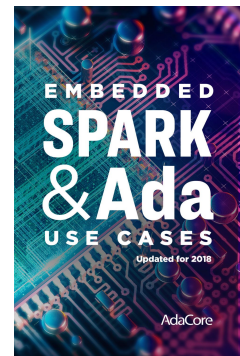
    procedure Allocate
        (Pool                      : in out Root_Storage_Pool;
         Storage_Address           : out Address;
         Size_In_Storage_Elements : in Storage_Count;
         Alignment                 : in Storage_Count)
    is abstract;

    procedure Deallocate
        (Pool                      : in out Root_Storage_Pool;
         Storage_Address           : in Address;
         Size_In_Storage_Elements : in Storage_Count;
         Alignment                 : in Storage_Count)
    is abstract;
```

```
Pool  : aliased GNAT.Debug_Pools.Debug_Pool;           -- Ada pool, compiler provided
Alloc : aliased RCL.Allocators.Allocator (Pool'Access); -- ROS2 allocator, wrapping Ada pool
Node  :          RCL.Node := Node.Init
                (Options => (Allocator => Alloc'Access)); -- Set node allocator
```

- SPARK
 - Subset of Ada
 - Same compiler
 - Extra tools for verification/proofs
 - Historically: special comments about code
 - Since Ada 2012/SPARK 2014: Ada contracts
 - Checked by the compiler
- Can prove:
 - Absence of runtime errors (exceptions)
 - Runtime checks can be safely disabled
 - Properties of the program
 - Guided by the programmer
- Similar in some respects to Frama-C
 - But Ada has fewer undefined behaviors
 - The SPARK subset grows with each version
- If interested:
 - Take a free book!
 - Drop by comp.lang.ada (yes, NNTP)

```
procedure Increment (X : in out Integer)
with Global    => null,
      Depends => (X => X),
      Pre      => X < Integer'Last,
      Post     => X = X'Old + 1;
```



```
type Prime is new Positive
with Dynamic_Predicate =>
    (for all D in 2 .. Prime / 2 =>
        Prime mod D /= 0);
```


CubeSat from Vermont Tech

<http://www.cubesatlab.org>



- Three years of flight time (2013-2016)
- Others: 1x4month, 2x<1week, 8xUnheard of

IRONSIDES DNS server

<https://ironsides.martincarlisle.com/>

Proven free of (among others):

- Buffer overflows
- Integer overflows
- Information leaks
- Race conditions

SND navigation algorithm

<https://github.com/riveras/spark-navigation>

- IROS 2014 paper on errors in robotic navigation algorithms
- SND reimplemented in SPARK
- Proven without runtime errors
- Possible target to integrate with RCLAda

Tokeneer ID station project (NSA)

<https://www.adacore.com/tokeneer>

Not only SPARK but full development methodology

- Formal language (Z) for specification
- ~10KLOC
- 4 defects since delivery

DISTINGUISHING FEATURES

- No heap allocations (in RCL)
 - Guaranteed by language restrictions & libraries
- Relies on automatic low-level binding
 - Early detection of mismatches on ROS2 API changes
- Language ingrained in safety/HRT culture
 - Enforced safe program initialization / task completion
 - Strong static type system (incl. numerics) (plus predicates)
 - A convenient path to formal verification with SPARK
 - SPARK is compiled with the same Ada toolset
- Strong backwards & cross-platform compatibility

THANKS FOR YOUR ATTENTION



<https://github.com/ada-ros/ada4ros2/>



amosteo@unizar.es



[@mosteobotic](#)

Acknowledgements:

Dirk Thomas

William Woodall

Esteve Fernandez

ROS answers



**Centro Universitario
de la Defensa Zaragoza**

cud.unizar.es