

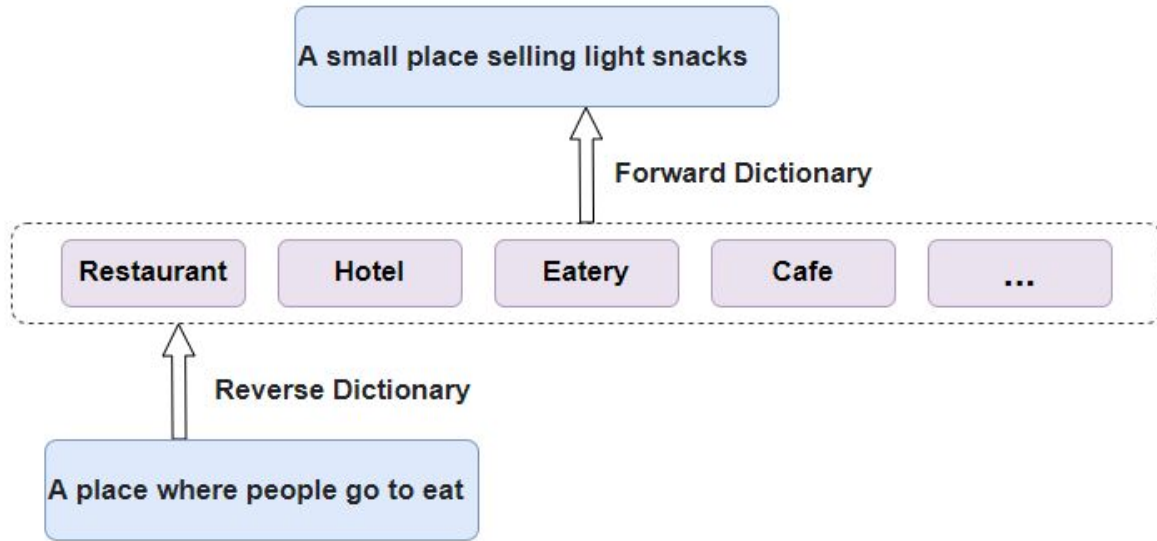
Reverse Dictionary

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Under Guidance of
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Reverse Dictionary

- A **regular (forward) dictionary** maps words to their definitions.
- While a **reverse dictionary** takes the description of a word as input and outputs the target word together with other semantically similar words.



Motivation

- It can help with “tip-of-the-tongue” problem.
- It can also be helpful in case of some neurological disorders where people are able to identify and describe an object but struggle to name it.
- Provides assistance to new language learners with limited vocabulary.
- In NLP system:
 - can be used to evaluate the quality of sentence representations
 - beneficial to the tasks involving text-to-entity mapping
 - question answering
 - information retrieval

Existing Systems

OneLook.com

a road where cars go quickly without stopping

highway: a major road for any form of motor transport; [more definitions...](#) [usage examples...](#)

Showing words related to **a road where cars go quickly without stopping**, ranked by relevance.

[Filter by...](#) [Alphabetize](#)

All Nouns Adjectives Verbs Adverbs

- | | | | | |
|---------------|--------------|----------------|----------------|-------------------|
| 1. highway | 21. layby | 41. lay-by | 61. travel | 81. end |
| 2. freeway | 22. lay | 42. round | 62. walk | 82. rollercoaster |
| 3. expressway | 23. bridge | 43. buzz | 63. scat | 83. cease |
| 4. pass | 24. bridged | 44. pull-off | 64. leaving | 84. ended |
| 5. passed | 25. bridging | 45. rest area | 65. hacking | 85. landing |
| 6. station | 26. through | 46. rest stop | 66. leave | 86. continuous |
| 7. stationing | 27. draw | 47. park | 67. speed trap | 87. triathlon |
| 8. stations | 28. skid | 48. order | 68. short | 88. hell |
| 9. shoulder | 29. take | 49. home | 69. dead | 89. interchange |
| 10. stump | 30. frog | 50. separation | 70. depart | 90. consecutive |
| 11. stumped | 31. down | 51. run | 71. shorts | 91. obstacle |
| 12. stumping | 32. away | 52. sledge | 72. wau | 92. transition |
| 13. stumps | 33. sight | 53. sledging | 73. hydroplane | 93. terminal |
| 14. turnout | 34. sights | 54. point | 74. slide | 94. riot |
| 15. turn | 35. part | 55. push | 75. pit | 95. cruise |
| 16. turned | 36. straight | 56. jump | 76. speed | 96. control |
| 17. hotel | 37. rope | 57. hack | 77. clearway | 97. transfer |
| 18. stop | 38. roping | 58. door | 78. paddock | 98. pause |
| 19. stops | 39. stage | 59. spin | 79. balking | 99. stall |
| 20. drag | 40. flash | 60. pole | 80. tipple | 100. discretion |

Existing Systems

[ReverseDictionary.org](https://www.ReverseDictionary.org)

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examples: [unpleasantly moist](#), [using pretentious words](#), [inhabitant of earth](#)

CLICK WORDS FOR DEFINITIONS

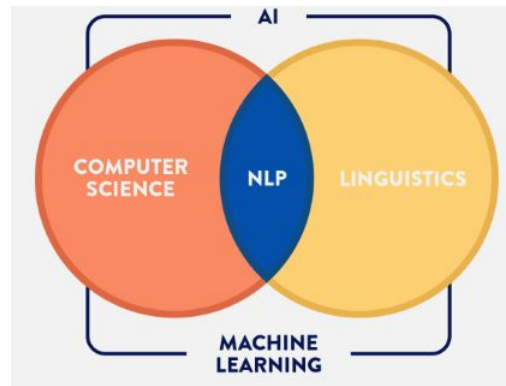
run	garage	tipple	shoulder	interchange	scoot	direct	station
drive	tollbooth	pass	hie	cessation	resort	railroad	continuous
byway	slip	continue	pit	exit ramp	continual	thoroughfare	fork
crossing	perpetual	through	pop	automaker	turn	headlong	
zebra crossing	downgrade	speed trap	away	speedway	crossroad		
verge	turnout	chronic	non-stop	roadside	byroad	curve	
motorcade	roadway	fly	lay-by	careen	switchyard	flow	hill
bottleneck	suddenly	ceaseless	train	jump	toss off	blacktop	
shot	turnpike	railroad crossing	always	bowling alley	roundabout		
quick	driveway	roadblock	level crossing	corner	grade crossing		

Limitations of existing systems

- Code is not open source
 - Unreliable
 - Paid
- Not multilingual
 - Work only on English language
- Not cross-lingual
 - Can have input in one language and output in another

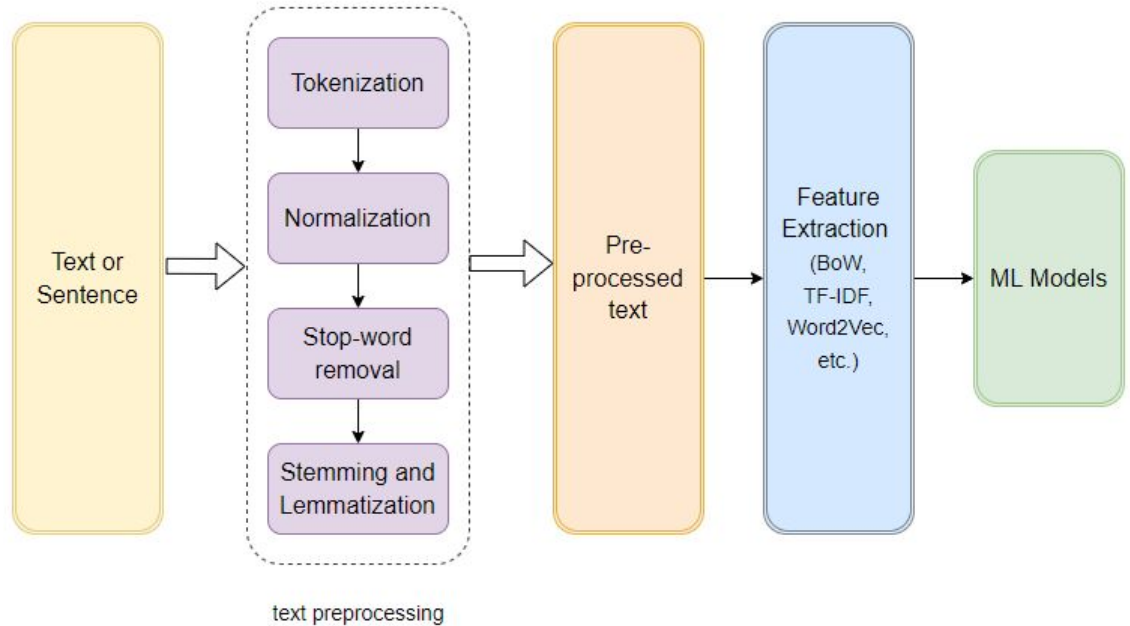
Natural Language Processing (NLP)

- Interdisciplinary field of computer science, linguistics and artificial intelligence
- Deals with understanding of human language and their interaction with computer systems.
- Many interesting problems
 - Classification
 - Translation
 - Information Extraction
 - Question answering
 - Dialogue systems
- Major progress in the last decade due to enhancement in deep learning models



Text Pre-processing

- Corpus
- Tokenization
- Normalization
- Stemming
- Lemmatization
- Stop Words
- Parts-of-speech (POS) Tagging



Text to features

- One-hot encoding

mango	1	0	0	0	0
is	0	1	0	0	0
sweet	0	0	1	0	0
and	0	0	0	1	0
pulpy	0	0	0	0	1

- Bag of Words (BoW)

- Unique words: ['and', 'is', 'mango', 'orange', 'puppy', 'sour', 'sweet'].
- BoW is number of times that word has occurred in the given sentence

	and	is	mango	orange	puppy	sour	sweet
mango is sweet and puppy	1	1	1	0	1	0	1
orange is sweet and sour	1	1	0	1	0	1	1

Text to features

- TF-IDF Model

$$tf_{t,d} = \frac{n_{t,d}}{\text{Number of terms in the document}}$$

$$idf_t = \log \frac{\text{Number of documents}}{\text{Number of documents with term 't'}}$$

$$(tf - idf)_{t,d} = tf_{t,d} * idf_t$$

- Advantage of TF-IDF over BoW:

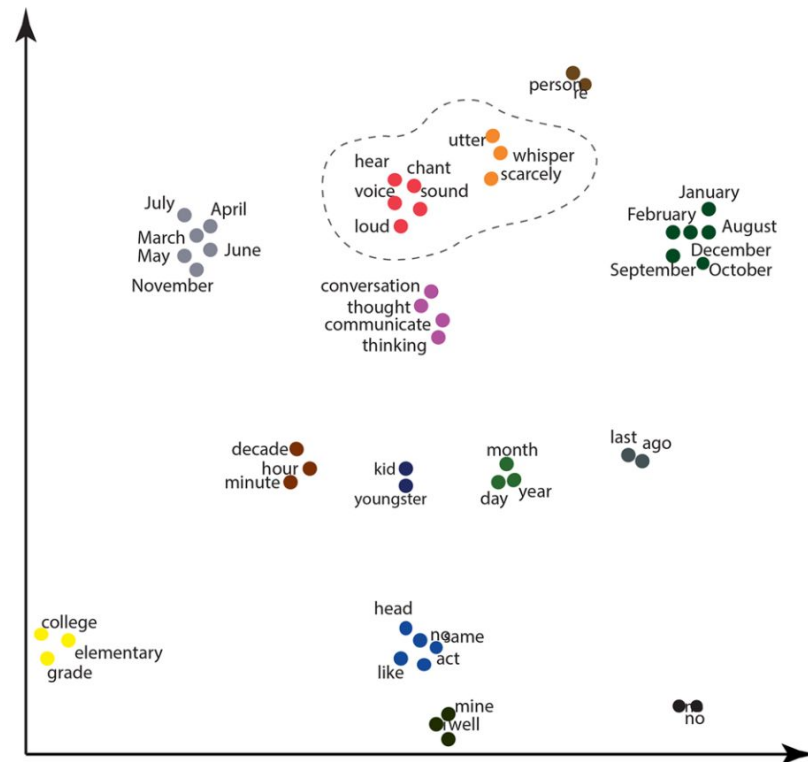
- Gives weightage to more and less frequently occurring words accordingly

- Drawbacks of BoW and TF-IDF:

- don't capture the meaning for words and sentences themselves.

Word Embedding

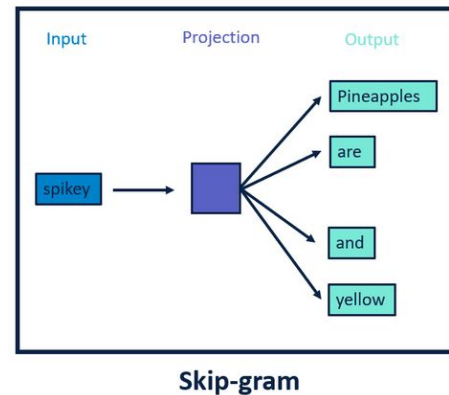
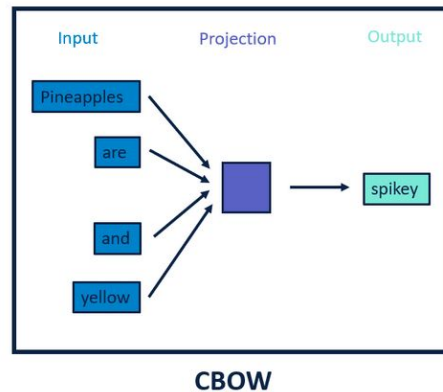
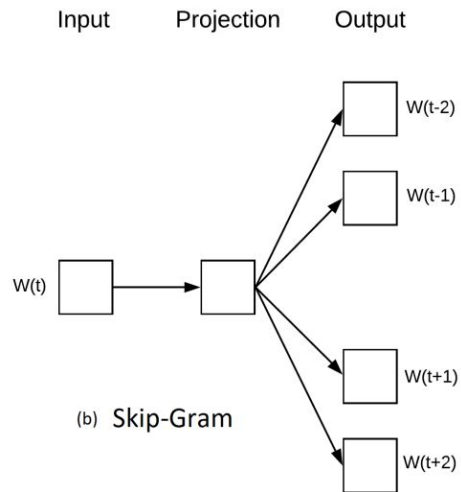
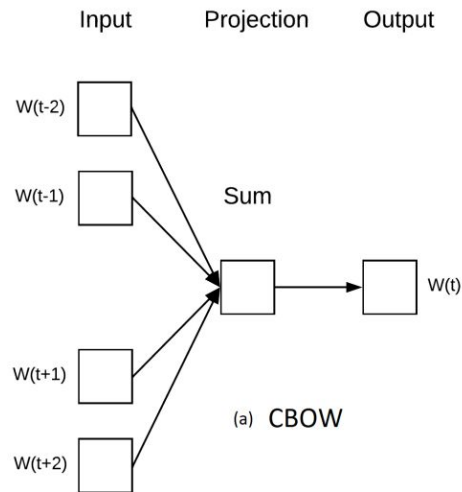
- Words or phrases are embedded (mapped) to real valued vectors such that their meaning is captured.
- Main idea:
 - “distributional hypothesis” or
 - “You shall know a word by its neighbours”
- We can apply mathematical operations on these vectors.
- Commonly used word vectors come from these embeddings like
 - Word2Vec, GloVe - word based
 - FastText - subword based



Word vectors in a 2d plane

Word Embedding methods

- Continuous Bag of Words (CBOW)
 - Context vector to word
 - Uses weighted sum
- Skip-Gram
 - Word vector to context vectors
- Argmax over the probability distribution to get the predicted word.



Neural Language Model (NLM)

- Hill et al., TACL, 2016 (from Yoshua Bengio's lab) first introduced the problem of reverse dictionary in this paper.
- Input sentence is mapped to representation of a word which defines its meaning
- Used LSTM model M to get context vector $M(s)$
- Train the models M to map the input definition phrase s_c of word c to a location close to the the pre-trained embedding emb_w of target word.
 - reduce the cosine distance between $M(s)$ and emb_w
- Finally, return words whose embeddings are closest to the input query representation.

Issues

- Many words are of low-frequency (Zipf's Law) and hence have a poor embeddings,
- As, the the objective is to bring the representation of $M(s_c)$ and emb_w closer, words that have poor embedding will affect the overall performance.

Observations

- RNN models do not significantly outperform the BOW models -> BOW models recover concepts from descriptions strikingly well, even when the words in the description are permuted.
- Pre-training input embeddings seems to help most on the concept descriptions, which are furthest from the training data in terms of linguistic style.
- OneLook performs better on seen words at the cost of a greater memory footprint, since the model requires access to its database of dictionaries at query time.
- While NLMs seem to generalise more consistently than OneLook on unseen dataset.

Multi-channel Reverse Dictionary Model

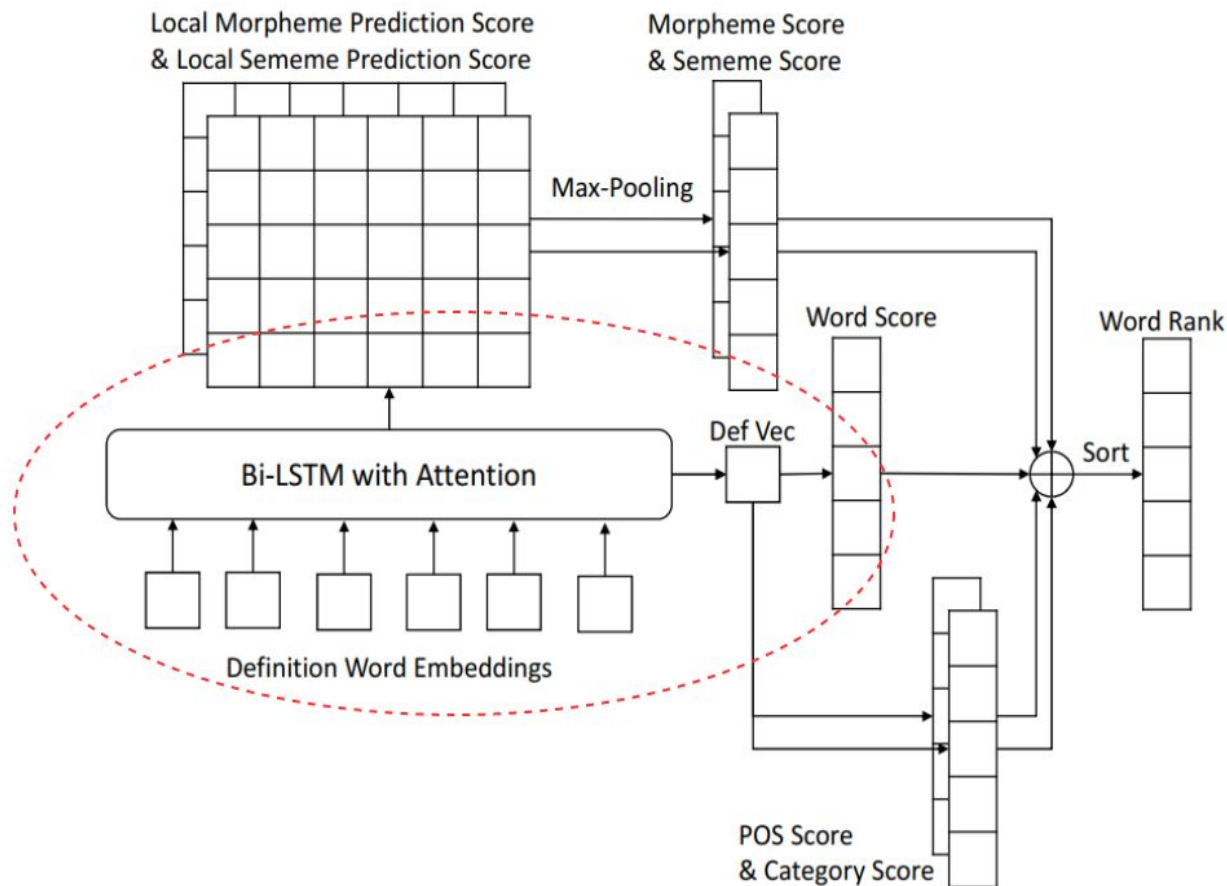
- [Zhang et al., AACL 2020](#) proposed a model inspired by how humans tries to infer the word from a given description.
 - For e.g. we unknowingly consider the category, entity type and even pos tags.
- Having knowledge of these characteristics makes it easier to search the target word.
- Morpheme is smallest meaningful unit of word
 - “unbreakable” -> {“un”, “break”, “able”}
- Sememes represents meaning of a word at atomic/morpheme level
 - for e.g. morpheme “un” means “not”
- Apart from original task of predicting target word from phrase, they created 4 other tasks using 2 channels:
 - Internal channels - for predicting pos tag and morpheme of words in input phrase
 - External channel - for predicting word category and sememe of words input phrase

Multi-channel Reverse Dictionary Model

- Learning to predict these characteristics have several advantages:
 - POS tags helps to identify where the target word will be a verb, noun etc.
 - Category helps model the ability to remove semantically similar target words which are not from the same category as input.
 - “Voice” and “hear” are closely related in terms of semantic but belong to different categories.
 - Learning to predict morpheme and sememe helps the model to learn target word’s compositional information i.e. units that form the target word.
- Finally, combine confidence/probability scores from all predictors i.e. direct word prediction and 4 indirect characteristic prediction to make final prediction.

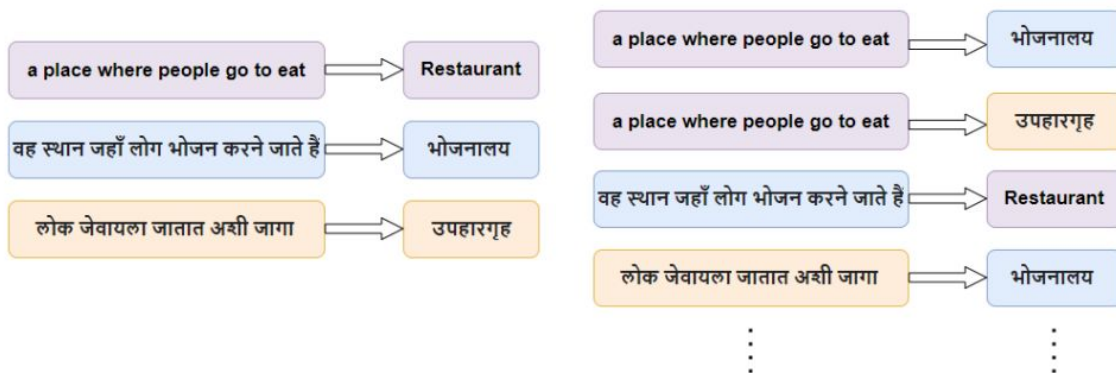
Multi-channel Reverse Dictionary Model

- Main task along with 4 additional task
 - Pos tag prediction
 - Category prediction
 - Morpheme prediction
 - Sememe prediction
- Dotted ellipse is NLM model with only main task.



Our Problem Statement

- Humans are quite good at solving the reverse dictionary problem due to understanding of the world around them.
- For a model to solve reverse dictionary problem:
 - Learn representations of input phrases and words
 - Learn a model that can map these representations by bringing them closer in embedding space.
- Multilingual setting
- Cross-lingual setting



Future Work and Challenges

- Solving the problem in multilingual and cross-lingual setting, requires collection of parallel data - not currently available:
 - Multilingual: {phrase_L1, target_word_L1}, {phrase_L2, target_word_L2} ...
 - Cross-lingual: {phrase1, target_word1}, {phrase2, target_word2} ...
- For n number of languages:
 - We have $n*n$ models representing each pair
 - For e.g. [eng -> eng], [eng -> hi], [eng -> mr], [hi -> hi] [hi -> eng], [hi -> mr], [mr -> mr] ...
 - Computationally expensive train these number of models and then save them
- To decrease number of sub-models, we need to look into multi-lingual word embeddings and transformer models.

Proposed Solution

- [Hill et al.](#) proposed a simple variation of this in a bilingual setting (English/French)
 - Replace the target monolingual embeddings with those from a bilingual embedding space (here English+French embeddings).
 - Train the model on Monolingual task i.e. English Phrase -> English Concept
 - At the inference time, return the the nearest French word neighbours for the given definition.
 - Results will depend on quality of bilingual embedding.
- Using Multilingual Embeddings like can be even more helpful
 - [MUSE](#) - 157 languages, [fastText](#) trained on Common Crawl and Wikipedia.
 - [Multilingual BERT \(mBERT\)](#) - 104 languages, [BERT](#) trained on Wikipedia content with a shared vocabulary

Thank you !!