



# Dlog Classic Integration Manual

BMW AUTOSAR 4 Core Rel. 3 Project

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# 1 Introduction

#### General

For a general introduction to the BAC4/aBAC Modules please refer to [1].

This document only describes topics related to the Dlog BAC4/aBAC Module.

This Integration Manual describes the basis functionality, API and the configuration of the BMW system function Dlog.

#### **Functional overview**

The Data Logistic is part of the BootManager, Bootloader and Application. It is needed for every ECU to

- get production information
- identify software and hardware
- check compatibility of hardware and software
- check compatibility of all software units (SWEs)
- check at startup if the software is valid and may be started.





# 2 Acronyms and Abbreviations

API Application Programming Interface

Application Application stands for the high-level part of software that uses the APIs

provided by the modules. It can also mean the driving application that does

not belong to the Bootloader.

AUTOSAR Automotive Open System Architecture

CCC Car Communication Computer

Central Pia Master Central instance controlling and managing Pia functionality (PIA-

Zentralinstanz).

Coding Client

DTC Diagnostic Trouble Code -> Fehlercode des Fehlerspeichereintrages

ECU Electronic Control Unit FAT Flash-Absicherungs-Tool

FZG Fahrzeug

HO Handelsorganisation (BMW)

HW Hardware

IDRL Individual Data Recovery - light

OS Operating System

Pia Personalisierung, Individualisierung, Adaption (Personalization, Individualiza-

tion, Adaptation)

Pia value Scalar setting used by a Pia function.

PiaClient Basic software module providing services for Pia functions.

Profile Union of all personal Pia values.

RAM Block The part of an NVRAM Block that resides in the RAM. A RAM block is

used as shared memory interface between the NVRAM manager and the

PiaClient.

RTE Runtime Environment

SG Steuergerät

SGID Steuergeräte-ID, Diagnoseadresse, Steuergeräte-Adresse

SID Service Identifier

SW Software

SW-C Software Component

UDS Universal Diagnostic Services
VIN Vehicle Identification Number
VIN7 The last 7 digits of the 17-digit VIN

All abbreviations used throughout this document -- except the ones listed here -- can be found in the official AUTOSAR glossary [2].



## 3 Related documentation

### References

- [1] BAC4 General Concept for the Module Integration BAC4\_General\_Concepts\_for\_the\_Module\_Integration.pdf
- [2] Glossary AUTOSAR\_TR\_Glossary
- [3] Specification of CRC Routines AUTOSAR\_SWS\_CRCLibrary
- [4] Specification of Diagnostic Communication Manager AUTOSAR\_SWS\_DiagnosticCommunicationManager
- [5] Specification of Memory Abstraction Interface AUTOSAR\_SWS\_MemoryAbstractionInterface
- [6] Specification of NVRAM Manager AUTOSAR\_SWS\_NVRAMManager
- [7] Specification of RTE Software AUTOSAR\_SWS\_RTE





# 4 Limitations

Dlog has been validated on HWs where erased flash cells can be read without triggering a ECC exception. Nevertheless it should also run on other types of HWs, see section 6.3, "ECC error handling" for details.





### 5 Software Architecture

# **Dependencies on AUTOSAR modules**

### **CRC Library**

In the Bootmanager, the CRC Library [3] is used for checking the SWEs against data corruption.

#### **DCM**

The module Dcm [4] will call functionality of the module DataLogistic when a ReadDataByldentifier, WriteDataByldentifier or RoutineControl has been received for an logistic operation. In Application the corresponding R-ports of the Dcm for these operations shall be connected with the corresponding P-ports of the module DataLogistic. In Bootloader the Dcm calls the C-Api of DataLogistic.

#### Memlf

In Bootloader, the NV-RAM blocks are initialized via Memlf [5].

#### NvM

In Application, the NV-RAM blocks are initialized through the NvM [6].

#### **RTE**

Only in Application the module DataLogistic is realized as a software component and is using RTE services [7] for client/server as well as sender/receiver communication to communicate with other SWCs.

#### **Dependencies on BMW modules**

### **Bootmanager**

In Bootmanager, the file Bmhw\_Platform\_Cfg.h is #included. It must define the function BM\_CLEAR\_HARDWARE\_ECC\_ERROR\_FLAG().

#### **BUtil**

The BUtil library provides utility functions used by Dlog.





#### Coding

The connection to the module Coding is used in Application. There are two connections between Coding and DataLogistic. The module Coding provides functions to get the CAF-IDs. The module DataLogistic provides the current programming ID for the Coding and other concerned modules.

The corresponding P-/R-ports of the module DataLogistic shall be connected with the corresponding R-/P-ports of the module Coding.

#### DlogUser

If the configuration parameter <code>DlogShared/DlogSharedPlatform/MultiCpuEnable</code> is set to true, the multi cpu features of the Dlog module are enabled. In this case, the user/integrator needs to implement the functions declared in <code>DlogUser.h.</code> In the application, where the RTE is enabled, the C/S interfaces <code>DlogUser\_Svk</code>, <code>DlogUser\_DevelopmentInfo</code> and <code>DlogUser\_SweProgrammingStatus</code> need to be provided.

If the configuration parameters <code>Dlog/Dlog\_Features/ExceptionHandlerHandleSWEErrors</code> and <code>DlogShared/DlogSharedPlatform/HandleEccRom</code> are set to TRUE, the user/integrator needs to implement the function <code>Dlog\_UserTriggerEccCheck()</code> (see section 6.3, "ECC error handling" for details).

The API documentation can be found in the Dlog\_User.h header file in doxygen format.

## **Progld**

In the Application, there is a special P-Port ProgId (see section 6.4, "Configuration of the RTE"). It can be used by the user/integrator to retrieve the Programming Id, which changes after each reprogramming. So it can be used to determine whether the ECU has been reprogrammed since the last check of this Id. The Id can then be saved to NvM to check for the next reprogramming.



# 6 Integration

# **Configuration of other Modules**

The following modules shall be configured, before the module Dlog is compiled and linked.

#### Dcm

### **Read Data By Identifier**

The following RDBI commands shall be configured within Dcm.

ld	Length (bytes)	Connect to (RTE interface)
0x2504	12	TimingParameters
0x8000	16	EcuUid
0xf101	Variable, max=RteSvkArrayMaxSize <sup>1</sup>	SvkCurrent
0xf102	$4 + f + 8 * (ns + nh)^2$	SvkSystemSupplier
0xf103	$4 + f + 8 * (ns + nh)^2$	SvkPlant
0xf10[i+4]	$4 + f + 8 * (ns + nh)^2$	SvkBackup[i]
0xf152	2	HWModificationIndex
0xf18b	3	EcuManufacturingDate
0xf18c	EcuSerialNumberLength <sup>3</sup>	EcuSerialNumber
0xf190	17	Vin

#### **Routine Control**

The following RC command shall be configured within Dcm.

ReadDevelopmentInfoField				
ld	0x20	0x205		
Fixed Length	False	False		
Start Routine	Dlog_RoutineControlStartReadDevelopmentInfoField			
Input Signals	ld	Pos	Length (bytes)	
iliput Signais	0	0	8 (variable)	
Output Signals	ld	Pos	Length (bytes)	
Output Signals	0	0	DevelopmentInfoLength (variable)	
<b>Stop Routine</b>	<none></none>			
Info Routine	<none></none>			

<sup>&</sup>lt;sup>1</sup>Configuration parameter, see DlogClassic\_paramef.arxml.

<sup>&</sup>lt;sup>2</sup>Where ns the number of SWEs, nh the number of HWEs and f the length of the fingerprint.

<sup>&</sup>lt;sup>3</sup>Configuration parameter, see DlogShared\_paramef.arxml.



#### Nvm

The Dlog needs the following Nvm blocks to store the logistic data.

NVM_BLOCK_BOOT_PROG_DATA		
NvMBlockHeaderInclude	Dlog_Nvm.h	
NvMBlockJobPriority	0	
NvMBlockManagementType	NVM_BLOCK_NATIVE	
NvMBlockWriteProt	True	
NvMInitBlockCallback	-	
NvMNvBlockLength	484	
NvMNvBlockNum	1	
NvMRamBlockDataAddress	Dlog_ProgData	
NvMResistantToChangedSw	true, if NvMDynamicConfiguration = true	
NvMRomBlockDataAddress	-	
NvMRomBlockNum	0	
NvMSelectBlockForReadall	true	
NvMSelectBlockForWriteAll	false	
NvMSingleBlockCallback	-	
NvMWriteBlockOnce	False	

Write Frequency: This block will be written on

- authentication
- Write Data By Identifier VIN
- programming the ECU
- first start up after programming the ECU.

NVM_BLOCK_BOOT_SVK_HISTORY		
NvMBlockHeaderInclude	Dlog_Nvm.h	
NvMBlockJobPriority	0	
NvMBlockManagementType	NVM_BLOCK_NATIVE	
NvMBlockWriteProt	False	
NvMInitBlockCallback	-	
NvMNvBlockLength	104	
NvMNvBlockNum	1	
NvMRamBlockDataAddress	Dlog_SvkHistory	
NvMResistantToChangedSw	true, if NvMDynamicConfiguration = true	
NvMRomBlockDataAddress	-	
NvMRomBlockNum	0	
NvMSelectBlockForReadall	true	
NvMSelectBlockForWriteAll	false	
NvMSingleBlockCallback	-	
NvMWriteBlockOnce	False	

<sup>&</sup>lt;sup>4</sup>block length might differ depending on the used compiler and compiler settings





Write Frequency: This block will be written after programming the ECU with a valid application.

NVM_BLOCK_DLOG_SVK_ENTRY		
NvMBlockHeaderInclude	Dlog_Nvm.h	
NvMBlockJobPriority	0	
NvMBlockManagementType	NVM_BLOCK_DATASET	
NvMBlockWriteProt	False	
NvMInitBlockCallback	-	
NvMNvBlockLength	8+8* MaxNumberOfHistorySgbmlds	
NvMNvBlockNum	2 + DlogNumberOfSvkBackups	
NvMRamBlockDataAddress	-	
NvMResistantToChangedSw	true, if NvMDynamicConfiguration = true	
NvMRomBlockDataAddress	-	
NvMRomBlockNum	0	
NvMSelectBlockForReadall	false	
NvMSelectBlockForWriteAll	false	
NvMSingleBlockCallback	-	
NvMWriteBlockOnce	False	

**Write Frequency:** This block will be written after programming the ECU with a valid application.

#### Memlf

When not using the Nvm, Dlog\_InitNvm() shall be called at startup in order to read the NV blocks via Memlf. All blocks described in 0 must be configured to be used via the Memlf module.

# Configuration

For details about the configuration parameters of the module Dlog please refer to the description in the Dlog\*\_paramdef.arxml files.

The Dlog configuration contains the following containers:

- DlogGeneral
- DlogFeatures
- DlogUser
- DlogSharedGeneral
- DlogSharedInterface
- DlogSharedPlatform

#### **DlogGeneral**

This container contains the general configuration (parameters) of the Dlog module.





#### **DlogFeatures**

This container contains the switches for enabling and disabling certain features of the Dlog module. Depending on whether the Dlog module is used in Application, Bootloader or Bootmanager, different features need to be enabled or disabled.

#### **DlogUser**

This Container contains user defined callbacks.

#### DlogSharedGeneral

This container can be found in the DlogShared module, which contains the configuration parameters that are shared between Application, Bootloader and Bootmanager. Therefore, there shall be only one parameter configuration file, which is then used during the generation of the Dlog module in Application, Bootloader and Bootmanager. For details on the <Module>Shared concept, please refer to [1].

For this container, the make verify rule not only verifies the configuration but also outputs information about the SWE configuration in a human readable format.

#### Logistic

This container contains the general logistic parameters. Special attention should be given to the choice of DlogHweTableLocation. The default is DLOG\_HWE\_LOC\_ROM which puts the HWE table into a read-only memory section and should be ok in most cases. This memory section shall be placed somewhere, where it cannot be overwritten by an application or bootloader update. Note that the HWE table is read during normal operation in bootloader and application. Depending on your hardware this may interfere with the garbage collection of the Flash EEPROM Emulation for example. In such a case, the HWE table should be placed in RAM (DLOG\_HWE\_LOC\_RAM). Then it is the responsibility of the integrator initialize this RAM location with the corresponding values in ROM during ECU startup.

#### DlogSharedInterface

This container contains options for interfaces to other modules.

#### DlogSharedPlatform

This container contains platform dependent functions.



## **ECC** error handling

If the hardware supports ECC error detection, <code>DlogShared/DlogSharedPlatform/HandleEccRom</code> should be set to TRUE.

Whenever ROM (Flash) ECC errors occur, it is expected, that either

- Dlog\_RomAccessExceptionHandler() is called directly in the context of the CPU exception, or
- the ECC error is registered and Dlog\_RomAccessExceptionHandler() is called later but must return before the function Dlog\_UserTriggerEccCheck() returns.

If the ECC error is not handled by Dlog\_RomAccessExceptionHandler(), i.e. if ExceptionHandlerHandleSWEErrors is set to FALSE or the exception did not occur on a flash segment containing the valid flags of an SWE, Dlog\_UserRomAccessExceptionHandler() is called.

## **Configuration of the RTE**

After performing the steps indicated in section 6.1, "Configuration of other Modules" and section 6.2, "Configuration", the RTE configuration can be started. Except for connecting the ports according to the table below, no special Rte configuration is needed for Dlog.

Port <sup>5</sup>	SWC / BSW
Coding_Svk	Coding
DETService	DET
DevelopmentInfoField	DCM
DlogUser_DevelopmentInfo	User defined SWC
DlogUser_SvkCurrent	User defined SWC
DlogUser_SvkHistory	User defined SWC
DlogUser_SweProgrammingStatus	User defined SWC
Eculnfo	Any SWC who needs it
EcuSerialNumber	DCM
FlashTimingParameter	DCM
HWModificationIndex	DCM
InitBlockProgData	NvM
InitBlockSvkBackup <x></x>	NvM
InitBlockSvkHistory	NvM
InitBlockSvkPlant	NvM
InitBlockSvkSysSupp	NvM
LifeCycle	BswM
LifeCycleRequest	BswM
ManufacturingDate	DCM
NvMAdmin_DlogProgData	NvM
NvMNotifyJobFinished_DlogProgData	NvM
NvMService_DlogProgData	NvM
NvMService_DlogSvkEntry	NvM
NvMService_DlogSvkHistory	NvM



Progld	Any SWC who needs it (e.g. Coding)
Sgbdldx	DCM
SvkBackup <x></x>	DCM
SvkCurrent	DCM
SvkPlant	DCM
SvkSysSupplier	DCM
Swelnfo	Any SWC who needs it
SweSignatureAccess	Any SWC who needs it
SwfkDeleteSupported	DCM
Vin	DCM

# **Software Integration**

## Startup/Initialisation

#### **Preconditions**

Before the INIT-Mode is requested, the following preconditions shall be satisfied:

- NvM\_ReadAll must be finished

#### **Postconditions**

- The Dlog module switches to INITIALIZED-Mode and then to RUNNING-Mode.
- The FirstStartMode switches according to the FristStartFlag

# **Normal Operation**

Nothing to be done here.

#### Shutdown/Deactivation

#### **Preconditions**

Before the STOPPED-Mode is requested, the Dlog module must be in RUNNING-Mode.

#### **Postconditions**

The Dlog module switches to STOPPED-Mode.

<sup>&</sup>lt;sup>5</sup>Some of these ports might be not available depending on the specific configuration of the Dlog module



#### **Memory Mapping**

The following memory sections shall be defined in their corresponding application SWEs and marked as overlay in all other SWEs:

APPL\_<STARTISTOP>\_SEC\_CONST\_SWE<x>\_DESCRIPTION\_TABLE

The description table, i.e. SGBM-ID and optional Development Info Field of SWE <x>.

APPL\_<STARTISTOP>\_SEC\_CONST\_SWE<x>\_FLASH\_STATUS

The flash status, i.e. CRC, Valid Flags, and Programming Dependency Flags of SWE <x>.

APPL\_<STARTISTOP>\_SEC\_CONST\_SWE<x>\_SIGNATURE

The signature of SWE <x>.

The following memory sections shall be defined in the bootloader SWEs and marked as overlay in all other SWEs:

BL\_<STARTISTOP>\_SEC\_CONST\_BOOTSWE\_DESCRIPTION\_TABLE

The description table, i.e. SGBM-ID and optional Development Info Field of the boot SWE.

BL <STARTISTOP> SEC CONST BOOTSWE FLASH STATUS

The flash status, i.e. CRC, Valid Flags, and Programming Dependency Flags of the boot SWE.

BL <STARTISTOP> SEC CONST BOOTSWE SIGNATURE

The signature of the boot SWE.

Dlog\_<STARTISTOP>\_SEC\_CONST\_SHARED\_SWE\_DATA

Shared Data, that is located in the Bootloader and also accessed from Bootmanager and Application.

Dlog\_<STARTISTOP>\_SEC\_CONST\_SHARED\_MEMSEGTBL\_DATA

The memory segmentation table.

The following memory sections shall be defined in the bootmanager and marked as overlay in all SWEs:

Dlog\_<STARTISTOP>\_SEC\_CONST\_BM\_HW\_DESCRIPTION\_TABLE

The hardware description table, i.e. the SGBM-IDs of the HWEs, the ECU serial number and the manufacturing data.

Dlog\_<STARTISTOP>\_SEC\_VAR\_SHARED\_SWESTATUS

The SWE status, i.e. the error flags for the SWEs





# 7 Post Integration

## **SWE Generator Config File**

After the Dlog/DlogShared module is fully configured, it is possible to generate a template configuration file for the SWE Generator. This is done by

make generate\_Dlog\_sweconfig [Dlog\_SWE\_CONFIG\_FILE=<SweConfigFile>]
 [Dlog\_SWE\_CFG\_OUTPUT\_FILE=<SweCfgOutputFile>]

The optional parameter <code>Dlog\_SWE\_CONFIG\_FILE</code> defines the SWE configuration file. By default, <code>sample/swecfg/DlogSweCfg\_1.arxml</code> is chosen, which is a sample configuration for the SWE number 1.

The optional parameter <code>Dlog\_SWE\_CFG\_OUTPUT\_FILE</code> defines the output file name. By default, this is <code>swegenerator\_1.cfg</code>. Note, that this is only the file name, not the full path. The output path will always be \$ (<code>Dlog\_OUTPUT\_PATH</code>).

The SWE configuration file (don't confuse it with the SWE Generator configuration file) is a simple ARXML parameter configuration file containing the following 3 parameters:

Parameter	Description
SweNr	Integer containing the SWE number for which the SWE Generator configuration file shall be
	written.
Sgbmld	String containing the Sgbmld of the SWE.
SweStatusAtEnd	Boolean defining whether the SWE Flash Status shall be placed at the end (TRUE) or at the beginning (FALSE) of the SWE.