

MICROSAR CSM

Technical Reference

Cryptographic Service Manager Version 1.03.00

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Document Information

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Reference Documents

No.	Source	Title	Version
[1]	AUTOSAR	AUTOSAR_SWS_CryptoServiceManager.pdf	4.3.0
[2]	AUTOSAR	AUTOSAR_SWS_DET.pdf	4.3.0



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1 Component History

The component history gives an overview over the important milestones that are supported in the different versions of the component.

Component Version	New Features
1.00	Initial beta release
1.01	Adaptions to the specification; several improvements and bugfixes
1.02	Serial Production Release
1.03	SafeBsw Release

Table 1-1 Component history



Introduction 2

This document describes the functionality, API and configuration of the AUTOSAR BSW module CSM as specified in [1].

Supported AUTOSAR Release*:	4.3		
Supported Configuration Variants:	pre-compile		
Vendor ID:	CSM_VENDOR_ID	30 decimal (= Vector-Informatik, according to HIS)	
Module ID:	CSM_MODULE_ID	110 decimal	

^{*} For the detailed functional specification please also refer to the corresponding AUTOSAR SWS.

The CSM provides synchronous and asynchronous services to enable a unique access to basic cryptographic functionalities for software components (SWC) and basic software (BSW). The CSM offers a standardized interface to higher software layers to access these functionalities.

2.1 **Architecture Overview**

The following figure shows where the CSM is located in the AUTOSAR architecture.

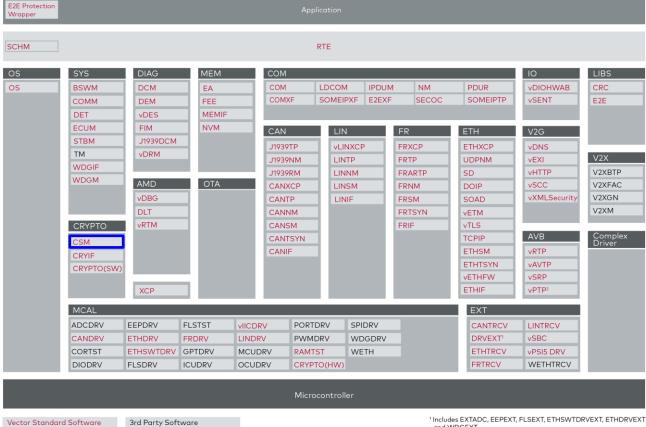


Figure 2-1 AUTOSAR 4.3 Architecture Overview

and WDGEXT

Functionality represented in ETHTSYN and STBM



The next figure shows the interfaces to adjacent modules of the CSM. These interfaces are described in chapter 5.

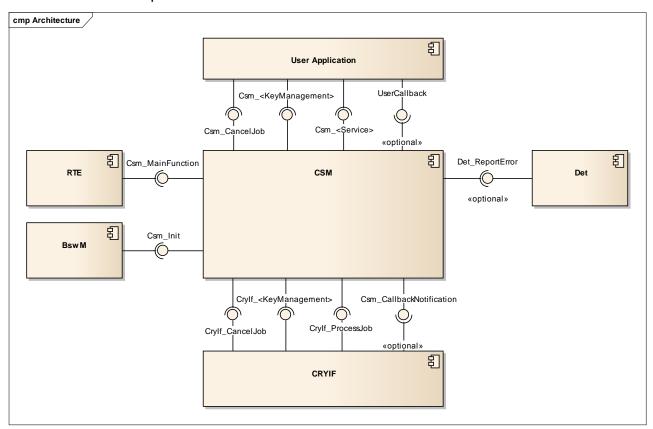


Figure 2-2 Interfaces to adjacent modules of the CSM

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3 Functional Description

3.1 Features

The features listed in the following tables cover the complete functionality specified for the CSM.

The AUTOSAR standard functionality is specified in [1], the corresponding features are listed in the tables

- Table 3-1 Supported AUTOSAR standard conform features
- > Table 3-2 Not supported AUTOSAR standard conform features

The following features specified in [1] are supported:

Supported AUTOSAR Standard Conform Features

Queueing and cancellation of jobs

Job prioritization

Synchronous and asynchronous job handling

Key management APIs

Table 3-1 Supported AUTOSAR standard conform features

3.1.1 Deviations

The following features specified in [1] are not supported:

Not Supported AUTOSAR Standard Conform Features

4.x backward compatible API and Client-Server Interface

4.x backward compatible definitions are static and will be removed in the next release

Secure Counter Increment and Secure Counter Read are not supported

Table 3-2 Not supported AUTOSAR standard conform features

3.2 Initialization

Before any other functionality of the CSM module can be used the initialization function Csm Init() has to be called by the BSWM.

For manual null initialization of RAM variables the CSM offers the function $Csm_InitMemory()$ which can be called before the $Csm_Init()$.

3.3 Main Functions

The CSM module implementation provides one main function. When the usage of asynchronous job processing is enabled, this main function has to be called cyclically on task level. The main function is responsible to dispatch new jobs to the underlying CRYIF respectively CRYPTO driver.



3.4 Error Handling

3.4.1 Development Error Reporting

By default, development errors are reported to the DET using the service <code>Det_ReportError()</code> as specified in [2], if development error reporting is enabled (i.e. <code>pre-compile</code> parameter <code>CSM_DEV_ERROR_DETECT==STD_ON()</code>.

If another module is used for development error reporting, the function prototype for reporting the error can be configured by the integrator, but must have the same signature as the service <code>Det ReportError()</code>.

The reported CSM ID is 110.

The reported service IDs identify the services which are described in 5.2. The following table presents the service IDs and the related services:

Comically	Comico
Service ID	Service
0x00	Csm_Init
0x01	Csm_MainFunction
0x3B	Csm_GetVersionInfo
0x5D	Csm_Hash
0x60	Csm_MacGenerate
0x61	Csm_MacVerify
0x5E	Csm_Encrypt
0x5F	Csm_Decrypt
0x62	Csm_AEADEncrypt
0x63	Csm_AEADDecrypt
0x76	Csm_SignatureGenerate
0x64	Csm_SignatureVerify
0x65	Csm_SecureCounterIncrement
0x66	Csm_SecureCounterRead
0x72	Csm_RandomGenerate
0x78	Csm_KeyElementSet
0x67	Csm_KeySetValid
0x68	Csm_KeyElementGet
0x71	Csm_KeyElementCopy
0x73	Csm_KeyCopy
0x69	Csm_RandomSeed
0x6A	Csm_KeyGenerate
0x6B	Csm_KeyDerive
0x6C	Csm_KeyExchangeCalcPubVal
0x6D	Csm_KeyExchangeCalcSecret
0x6E	Csm_CertificateParse
0x74	Csm_CertificateVerify



Service ID	Service
0x6F	Csm_CancelJob
0x70	Csm_CallbackNotification

Table 3-3 Service IDs

The errors reported to DET are described in the following table:

Error Code	Description
0x01	API request called with invalid parameter (Nullpointer)
0x05	API request called before initialization of CSM module
0x07	Initialization of CSM module failed
0x09	Requested service is not initialized
0x03	API request called with invalid parameter (invalid method for selected service)
0x11	The service Csm_Init() is called while the module is already initialized

Table 3-4 Errors reported to DET



4 Integration

This chapter gives necessary information for the integration of the MICROSAR CSM into an application environment of an ECU.

4.1 Scope of Delivery

The delivery of the CSM contains the files which are described in the chapters 4.1.1 and 4.1.2:

4.1.1 Static Files

File Name	Description
Csm.c	This is the source file of the CSM.
Csm.h	This is the header file of the CSM.
Csm_Cbk.h	This is the header file which contains the callback function declaration.
Csm_Types.h	This is the common header file used within the crypto stack.

Table 4-1 Static files

4.1.2 Dynamic Files

The dynamic files are generated by the configuration tool DaVinci Configurator 5 Pro.

File Name	Description
Csm_Cfg.c	This is configuration source file.
Csm_Cfg.h	This is configuration header file.

Table 4-2 Generated files

4.2 Critical Sections

The CSM has critical code sections which must not be interrupted. The sections are related to the queue handling, job sorting and job queuing.

The CSM module calls the following function when entering a critical section:

SchM Enter Csm CSM EXCLUSIVE AREA 0

When the critical section is left the following function is called by the CSM module:

> SchM Exit Csm CSM EXCLUSIVE AREA 0

This critical section is needed to ensure consistency of global RAM variables regarding the queue handling. The runtime and length of the critical section depends on the configured queue size.



Note

The critical section is only needed when asynchronous jobs are configured.



5 API Description

For an interfaces overview please see Figure 2-2.

5.1 Type Definitions

Application related types defined by the CSM are described in this chapter. All types not described here are defined by the CSM as described in [1].

Type Name	C-Type	Description	Value Range
Crypto_OperationMod	uint8	Indicator of the mode(s)/operation(s) to be performed.	CRYPTO_OPERATIONMODE_START
еТуре			Perform start operation
			CRYPTO_OPERATIONMODE_UPDAT
			E Perform update operation
			CRYPTO_OPERATIONMODE_FINIS
			Perform finish operation
			CRYPTO_OPERATIONMODE_STREA MSTART
			Perform start and update operation
			CRYPTO_OPERATIONMODE_SINGL ECALL
			Perform start, update and finish operation
Crypto_VerifyResultTy	uint8	Enumeration of the result	CRYPTO_E_VER_OK
pe		type of verification operations.	The result of the verification is "true", i.e. the two compared elements are identical. This return code shall be given as value "0"
			CRYPTO_E_VER_NOT_OK The result of the verification is "false", i.e. the two compared elements are not identical. This return code shall be given as value "1".

Table 5-1 Type definitions

5.2 Services provided by CSM

5.2.1 Csm Init

Prototype	
<pre>void Csm_Init (void)</pre>	
Parameter	
void	none



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void none

Functional Description

Initializes the Csm.

Particularities and Limitations

None

Set all service states to initial idle.

Call context

- > TASK
- > This function is Synchronous
- > This function is Reentrant

Table 5-2 Csm Init

5.2.2 Csm_InitMemory

Prototype

void Csm InitMemory (void)

Parameter

void none

Return code

void none

Functional Description

Power-up memory initialization.

Particularities and Limitations

Use this function in case these variables are not initialized by the startup code.

Module is uninitialized.

Initialize component variables at power up.

Call context

- > TASK
- > This function is Synchronous
- > This function is Non-Reentrant

Table 5-3 Csm_InitMemory

5.2.3 Csm_GetVersionInfo

Prototype

void Csm_GetVersionInfo (Std_VersionInfoType *versioninfo)



Parameter	
versioninfo [out]	Pointer to where to store the version information. Parameter must not be NULL.
Return code	
void	none
Functional Description	

Implements the API to be called cyclically to process the requested services.

Particularities and Limitations

> Csm is initialized.GetVersionInfo API is enabled via pre-compile configuration.

Calls the configured main function of the specific Cry service if requested.

Call context

- > TASK
- > This function is Synchronous
- > This function is Non-Reentrant

Table 5-4 Csm_GetVersionInfo

5.2.4 Csm_CancelJob

Prototype		
Std_ReturnType Csm_CancelJob (uint32 jobId, Crypto_OperationModeType mode)		
Parameter		
Holds the identifier of the job using the CSM service.		
Not used, just for interface compatibility provided		
Return code		
CSM_E_OK Request successful		
CSM_E_NOT_OK Request failed		
Functional Description		

Cancels the given job.

Particularities and Limitations

Removes the job in the Csm Queue and calls the job's callback with the result CRYPTO_E_JOB_CANCELED. It also passes the cancellation command to the Crylf to try to cancel the job in the Crypto Driver.

Call context

- > TASK
- > This function is Synchronous
- > This function is Non-Reentrant

Table 5-5 Csm_CancelJob



5.2.5 Csm_KeyElementSet

Prototype

Std_ReturnType Csm_KeyElementSet (uint32 keyId, uint32 keyElementId, const uint8 *keyPtr, uint32 keyLength)

Parameter		
keyld [in]	Holds the identifier of the job using the CSM service.	
keyElementId [in]	Holds the identifier of the key element to be written.	
keyPtr [in]	Holds the pointer to the key element bytes to be processed.	
keyLength [in]	Contains the number of key element bytes.	
Return code		
Std_ReturnType	CSM_E_OK Request successful	
	CSM_E_NOT_OK Request failed	
	CRYPTO_E_BUSY Request failed, service is busy	
	CRYPTO_E_KEY_WRITE_FAIL Request failed because write access was denied	
	CRYPTO_E_KEY_NOT_AVAILABLE Request failed because the key is not available	
	CRYPTO_E_KEY_SIZE_MISMATCH Request failed because key element size does not match size of provided data	

Functional Description

Sets the given key element bytes to the key identified by keyld.

Particularities and Limitations

-

Call context

- > TASK
- > This function is Synchronous
- > This function is Non-Reentrant

Table 5-6 Csm_KeyElementSet

5.2.6 Csm_KeySetValid

Prototype			
Std_ReturnType Csm_KeySetValid (uint32 keyId)			
Parameter			
keyld [in]	Holds the identifier of the key for which a new material shall be validated.		
Return code			
Std_ReturnType	CSM_E_OK Request successful		
	CSM_E_NOT_OK Request failed		
	CRYPTO_E_BUSY Request failed, service is busy		



Sets the key state of the key identified by keyld to valid.

Particularities and Limitations

_

Call context

- > TASK
- > This function is Synchronous
- > This function is Reentrant

Table 5-7 Csm_KeySetValid

5.2.7 Csm_KeyElementGet

Prototype

Std_ReturnType Csm_KeyElementGet (uint32 keyId, uint32 keyElementId, uint8
*keyPtr, uint32 *keyLengthPtr)

Parameter	
keyld [in]	Holds the identifier of the key from which a key element shall be extracted.
keyElementId [in]	Holds the identifier of the key element to be extracted.
keyPtr [out]	Holds the pointer to the memory location where the key shall be copied to.
inout] [out]	keyLengthPtr Holds a pointer to the memory location in which the output buffer length in bytes is stored. On calling this function, this parameter shall contain the buffer length in bytes of the keyPtr. When the request has finished, the actual size of the written input bytes shall be stored.

Return code		
Std_ReturnType	CSM_E_OK Request successful	
	CSM_E_NOT_OK Request failed	
	CRYPTO_E_BUSY Request failed, service is busy	
	CRYPTO_E_KEY_READ_FAIL Request failed because read access was denied	
	CRYPTO_E_KEY_NOT_AVAILABLE Request failed because the key is not available	
	CRYPTO_E_SMALL_BUFFER The provided buffer is too small to store the result	

Functional Description

Retrieves the key element bytes from a specific key element of the key identified by the keyld and stores the key element in the memory location pointed by the key pointer.

Particularities and Limitations

-

Call context

> TASK



- > This function is Synchronous
- > This function is Reentrant

Table 5-8 Csm_KeyElementGet

5.2.8 Csm_KeyElementCopy

Prototype

Std_ReturnType Csm_KeyElementCopy (uint32 keyId, uint32 keyElementId, uint32 targetKeyId, uint32 targetKeyElementId)

Parameter		
keyld [in]	Holds the identifier of the key whose key element shall be the source element.	
keyElementId [in]	Holds the identifier of the key element which shall be the source for the copy operation.	
targetKeyld [in]	Holds the identifier of the key whose key element shall be the destination element.	
targetKeyElementId [in]	Holds the identifier of the key element which shall be the destination for the copy operation.	
Return code		
Std_ReturnType	CSM_E_OK Request successful	
	COM E NOT OK Dequest failed	

Return code	
Std_ReturnType	CSM_E_OK Request successful
	CSM_E_NOT_OK Request failed
	CRYPTO_E_BUSY Request failed, Crypto Driver Object is busy
	CRYPTO_E_KEY_READ_FAIL Request failed because read access was denied
	CRYPTO_E_KEY_WRITE_FAIL Request failed because write access was denied
	CRYPTO_E_KEY_NOT_AVAILABLE Request failed because the key is not available
	CRYPTO_E_KEY_SIZE_MISMATCH Request failed because key element sizes are not compatible

Functional Description

This function shall copy a key elements from one key to a target key.

Particularities and Limitations

-

Call context

- > TASK
- > This function is Synchronous
- > This function is Reentrant

Table 5-9 Csm_KeyElementCopy



5.2.9 Csm_KeyCopy

Prototype	
Std_ReturnType Csm_K	eyCopy (uint32 keyId, uint32 targetKeyId)
Parameter	
keyld [in]	Holds the identifier of the key whose key element shall be the source element.
targetKeyld [in]	Holds the identifier of the key whose key element shall be the destination element.
Return code	
Std_ReturnType	CSM_E_OK Request successful
	CSM_E_NOT_OK Request failed
	CRYPTO_E_BUSY Request failed, Crypto Driver Object is busy
	CRYPTO_E_KEY_READ_FAIL Request failed because read access was denied
	CRYPTO_E_KEY_WRITE_FAIL Request failed because write access was denied
	CRYPTO_E_KEY_NOT_AVAILABLE Request failed because the key is not available
	CRYPTO_E_KEY_SIZE_MISMATCH Request failed because key element sizes are not compatible

Functional Description

This function shall copy all key elements from the source key to a target key.

Particularities and Limitations

_

Call context

- > TASK
- > This function is Synchronous
- > This function is Reentrant

Table 5-10 Csm_KeyCopy

5.2.10 Csm_RandomSeed

Prototype Std_ReturnType Csm_RandomSeed (uint32 keyId, const uint8 *seedPtr, uint32 seedLength) Parameter keyId [in] Holds the identifier of the key for which a new material shall be generated. seedPtr [in] Holds a pointer to the memory location containing the data to feed the seed. seedLength [in] Contains the length of the seed in bytes.



Return code	
Std_ReturnType	CSM_E_OK Request successful
Std_ReturnType	CSM_E_NOT_OK Request failed
Functional Description	
Feeds a key with a random seed.	
Particularities and Limitations	
-	
Call context	
> TASK	
> This function is Synchronous	
> This function is Reentrant	

Table 5-11 Csm_RandomSeed

5.2.11 Csm_KeyGenerate

Prototype		
Std_ReturnType Csm_KeyGenerate (uint32 keyId)		
Parameter		
keyld [in]	Holds the identifier of the key for which a new material shall be generated.	
Return code		
Std_ReturnType	CSM_E_OK Request successful	
Std_ReturnType	CSM_E_NOT_OK Request failed	
Functional Description		
Generates a key based on key element input.		
Particularities and Limitations		
-		
Call context		
> TASK		
> This function is Synchronous		
> This function is Reentrant		

Table 5-12 Csm_KeyGenerate

5.2.12 Csm_KeyDerive

Prototype			
Std_ReturnType Csm_KeyDerive	(uint32 keyId,	uint32 targetKeyId)	



Parameter	
keyld [in]	Holds the identifier of the key used for key derivation.
targetKeyld [in]	Holds the identifier of the key which is used to store the derived key.
Return code	
Std_ReturnType	CSM_E_OK Request successful
	CSM_E_NOT_OK Request failed
	CRYPTO_E_BUSY Request failed, Crypto Driver Object is busy

Derives a new key by using the key elements in the given key identified by the keyld. The given key contains the key elements for the password and salt. The derived key is stored in the key element with the id 1 of the key identified by targetCryptoKeyld.

Particularities and Limitations

_

Call context

- > TASK
- > This function is Synchronous
- > This function is Reentrant

Table 5-13 Csm_KeyDerive

5.2.13 Csm_KeyExchangeCalcPubVal

Prototype

Std_ReturnType Csm_KeyExchangeCalcPubVal (uint32 keyId, uint8 *publicValuePtr, uint32 *publicValueLengthPtr)

Parameter	
keyld [in]	Holds the key identifier of the key to be used for the key exchange protocol.
publicValuePtr [out]	Contains the pointer to the data where the public value shall be stored.
inout] [out]	publicValueLengthPtr Holds a pointer to the memory location in which the public value length in bytes is stored. On calling this function, this parameter shall contain the size of the buffer in bytes provided by publicValuePtr. When the request has finished, the actual length of the returned value shall be stored.

	3333
Return code	
Std_ReturnType	CSM_E_OK Request successful
	CSM_E_NOT_OK Request failed
	CRYPTO_E_KEY_NOT_VALID Request failed because the key's state is "invalid"
	CRYPTO_E_SMALL_BUFFER The provided buffer is too small to store the result

Functional Description

Calculates the public value of the current user for the key exchange and stores the public key in the



memory location pointed by the public value pointer.

Particularities and Limitations

-

Call context

- > TASK
- > This function is Synchronous
- > This function is Reentrant

Table 5-14 Csm_KeyExchangeCalcPubVal

5.2.14 Csm_KeyExchangeCalcSecret

Prototype

Std_ReturnType Csm_KeyExchangeCalcSecret (uint32 keyId, const uint8
*partnerPublicValuePtr, uint32 partnerPublicValueLength)

*partnerPublicValuePtr, uint32 partnerPublicValueLength)		
Parameter		
keyld [in]	Holds the key identifier of the key to be used for the key exchange protocol.	
partnerPublicValuePtr [in]	Holds the pointer to the memory location containing the partner's public value.	
partnerPublicValueLength [in]	Contains the number of bytes of the partner public value.	
Return code		
Std_ReturnType	CSM_E_OK Request successful	
	CSM_E_NOT_OK Request failed	
	CRYPTO_E_BUSY Request failed, Crypto Driver Object is busy	
	CRYPTO_E_SMALL_BUFFER The provided buffer is too small to store the result	

Functional Description

Calculates the shared secret key for the key exchange with the key material of the key identified by the keyld and the partner public key. The shared secret key is stored as a key element in the same key.

Particularities and Limitations

_

Call context

- > TASK
- > This function is Synchronous
- > This function is Reentrant

Table 5-15 Csm_KeyExchangeCalcSecret



5.2.15 Csm_CertificateParse

Prototype		
Std_ReturnType Csm_CertificateParse (uint32 keyId)		
Parameter		
keyld [in]	Holds the identifier of the key to be used for the certificate parsing.	
Return code		
Std_ReturnType	CSM_E_OK Request successful	
Std_ReturnType	CSM_E_NOT_OK Request failed	
Functional Description		
This function shall dispatch the certificate parse function to the CRYIF.		
Particularities and Limitations		
-		
Call context		
> TASK		

Table 5-16 Csm_CertificateParse

This function is SynchronousThis function is Reentrant

5.2.16 Csm_CertificateVerify

5.2.16 CSIII_Certifica	leverny
Prototype	
Std_ReturnType Csm_C Crypto_VerifyResultT	CertificateVerify (uint32 keyId, uint32 verifyKeyId, Cype *verifyPtr)
Parameter	
keyld [in]	Holds the identifier of the key to be used to validate the certificate.
verifyKeyld [in]	Holds the identifier of the key containing the certificate to be verified.
verifyPtr [in]	Holds a pointer to the memory location, which will contain the result of the certificate verification.
Return code	
Std_ReturnType	CSM_E_OK Request successful
Std_ReturnType	CSM_E_NOT_OK Request failed
Functional Description	
Verifies the certificate store referenced by keyld.	ed in the key referenced by verifyKeyId with the certificate stored in the key
Particularities and Lim	itations
-	
Call context	
> TASK	



- > This function is Synchronous
- > This function is Reentrant

Table 5-17 Csm_CertificateVerify

5.2.17 Csm_Hash

Prototype

Std_ReturnType Csm_Hash (uint32 jobId, Crypto_OperationModeType mode, const
uint8 *dataPtr, uint32 dataLength, uint8 *resultPtr, uint32 *resultLengthPtr)

Parameter	
jobld [in]	Holds the identifier of the job using the CSM service.
mode [in]	Indicates which operation mode(s) to perfom.
dataPtr [in]	Contains the pointer to the data for which the hash shall be computed.
dataLength [in]	Contains the number of bytes to be hashed.
resultPtr [out]	Contains the pointer to the data where the hash value shall be stored.
resultLengthPtr [in,out]	Holds a pointer to the memory location in which the output length in bytes is stored. On calling this function, this parameter shall contain the size of the buffer provided by resultPtr. When the request has finished, the actual length of the returned value shall be stored.
Detum eede	

Return code	
Std_ReturnType	CSM_E_OK Request successful
	CSM_E_NOT_OK Request failed
	CRYPTO_E_BUSY Request failed, service is busy
	CRYPTO_E_QUEUE_FULL Request failed, the queue is full
	CRYPTO_E_SMALL_BUFFER The provided buffer is too small to store the result

Functional Description

This interface shall be used for the hash computation service.

Particularities and Limitations

Service is idle.

-

Call context

- > TASK
- > This function is Reentrant

Table 5-18 Csm_Hash



5.2.18 Csm MacGenerate

Prototype

Std_ReturnType Csm_MacGenerate (uint32 jobId, Crypto_OperationModeType mode,
const uint8 *dataPtr, uint32 dataLength, uint8 *macPtr, uint32 *macLengthPtr)

Parameter	
jobld [in]	Holds the identifier of the job using the CSM service.
mode [in]	Indicates which operation mode(s) to perfom.
dataPtr [in]	Contains the pointer to the data for which the MAC shall be computed.
dataLength [in]	Contains the number of bytes for the MAC generation.
macPtr [out]	Contains the pointer to the data where the MAC shall be stored.
macLengthPtr [in,out]	Holds a pointer to the memory location in which the output length in bytes is stored. On calling this function, this parameter shall contain the size of the buffer provided by macPtr. When the request has finished, the actual length of the returned MAC shall be stored.

Return code	
Std_ReturnType	CSM_E_OK Request successful
	CSM_E_NOT_OK Request failed
	CRYPTO_E_BUSY Request failed, service is busy
	CRYPTO_E_QUEUE_FULL Request failed, the queue is full
	CRYPTO_E_SMALL_BUFFER The provided buffer is too small to store the result

Functional Description

Uses the given data to perform a MAC generation and stores the MAC in the memory location pointed to by the MAC pointer.

Particularities and Limitations

Service is idle.

_

Call context

- > TASK
- > This function is Reentrant

Table 5-19 Csm_MacGenerate

5.2.19 Csm_MacVerify

Prototype

Std_ReturnType Csm_MacVerify (uint32 jobId, Crypto_OperationModeType mode,
const uint8 *dataPtr, uint32 dataLength, const uint8 *macPtr, uint32 macLength,
Crypto_VerifyResultType *verifyPtr)

Parameter	
jobld [in]	Holds the identifier of the job using the CSM service.



mode [in]	Indicates which operation mode(s) to perfom.
dataPtr [in]	Contains the pointer to the data for which the MAC shall be verified.
dataLength [in]	Contains the number of data bytes for which the MAC shall be verified.
macPtr [in]	Holds a pointer to the MAC to be verified.
macLength [in]	Contains the MAC length in BITS to be verified.
verifyPtr [out]	Holds a pointer to the memory location, which will hold the result of the MAC verification.
Return code	
Std_ReturnType	CSM_E_OK Request successful
	CSM_E_NOT_OK Request failed
	CRYPTO_E_BUSY Request failed, service is busy
	CRYPTO_E_QUEUE_FULL Request failed, the queue is full

Verifies the given MAC by comparing if the MAC is generated with the given data.

Particularities and Limitations

Service is idle.

-

Call context

- > TASK
- > This function is Reentrant

Table 5-20 Csm_MacVerify

5.2.20 Csm_Encrypt

Prototype

Std_ReturnType Csm_Encrypt (uint32 jobId, Crypto_OperationModeType mode, const
uint8 *dataPtr, uint32 dataLength, uint8 *resultPtr, uint32 *resultLengthPtr)

Parameter	
jobld [in]	Holds the identifier of the job using the CSM service.
mode [in]	Indicates which operation mode(s) to perfom.
dataPtr [in]	Contains the pointer to the data to be encrypted.
dataLength [in]	Contains the number of bytes to encrypt.
resultPtr [out]	Contains the pointer to the data where the encrypted data shall be stored.
resultLengthPtr [in,out]	Holds a pointer to the memory location in which the output length information is stored in bytes. On calling this function, this parameter shall contain the size of the buffer provided by resultPtr. When the request has finished, the actual length of the returned value shall be stored.



Return code	
Std_ReturnType	CSM_E_OK Request successful
	CSM_E_NOT_OK Request failed
	CRYPTO_E_BUSY Request failed, service is busy
	CRYPTO_E_QUEUE_FULL Request failed, the queue is full
	CRYPTO_E_SMALL_BUFFER The provided buffer is too small to store the result

Encrypts the given data and stores the ciphertext in the memory location pointed by the result pointer.

Particularities and Limitations

Service is idle.

_

Call context

- > TASK
- > This function is Reentrant

Table 5-21 Csm_Encrypt

5.2.21 Csm_Decrypt

Prototype

Std_ReturnType Csm_Decrypt (uint32 jobId, Crypto_OperationModeType mode, const uint8 *dataPtr, uint32 dataLength, uint8 *resultPtr, uint32 *resultLengthPtr)

uint8 *dataPtr, uint32 dataLength, uint8 *resultPtr, uint32 *resultLengthPtr)		
Parameter		
jobld [in]	Holds the identifier of the job using the CSM service.	
mode [in]	Indicates which operation mode(s) to perfom.	
dataPtr [in]	Contains the pointer to the data to be decrypted.	
dataLength [in]	Contains the number of bytes to decrypt.	
resultPtr [out]	Contains the pointer to the data where the decrypted data shall be stored.	
resultLengthPtr [in,out]	Holds a pointer to the memory location in which the output length information is stored in bytes. On calling this function, this parameter shall contain the size of the buffer provided by resultPtr. When the request has finished, the actual length of the returned value shall be stored.	
Return code		
Std_ReturnType	CSM_E_OK Request successful	
	CSM_E_NOT_OK Request failed	
	CRYPTO_E_BUSY Request failed, service is busy	
	CRYPTO_E_QUEUE_FULL Request failed, the queue is full	
	CRYPTO_E_SMALL_BUFFER The provided buffer is too small to store the result	



Decrypts the given encrypted data and stores the decrypted plaintext in the memory location pointed by the result pointer.

Particularities and Limitations

Service is idle.

_

Call context

- > TASK
- > This function is Reentrant

Table 5-22 Csm_Decrypt

5.2.22 Csm_AEADEncrypt

Prototype

Std_ReturnType Csm_AEADEncrypt (uint32 jobId, Crypto_OperationModeType mode, const uint8 *plaintextPtr, uint32 plaintextLength, const uint8 *associatedDataPtr, uint32 associatedDataLength, uint8 *ciphertextPtr, uint32 *ciphertextLengthPtr, uint8 *tagPtr, uint32 *tagLengthPtr)

Parameter	
jobld [in]	Holds the identifier of the job using the CSM service.
mode [in]	Indicates which operation mode(s) to perfom.
plaintextPtr [in]	Contains the pointer to the data to be encrypted.
plaintextLength [in]	Contains the number of bytes to encrypt.
associatedDataPtr [in]	Contains the pointer to the associated data.
associatedDataLength [in]	Contains the number of bytes of the associated data.
ciphertextPtr [out]	Contains the pointer to the data where the encrypted data shall be stored.
ciphertextLengthPtr [in,out]	Holds a pointer to the memory location in which the output length in bytes of the ciphertext is stored. On calling this function, this parameter shall contain the size of the buffer in bytes provided by resultPtr. When the request has finished, the actual length of the returned value shall be stored.
tagPtr [out]	Contains the pointer to the data where the Tag shall be stored.
tagLengthPtr [in,out]	Holds a pointer to the memory location in which the output length in bytes of the Tag is stored. On calling this function, this parameter shall contain the size of the buffer in bytes provided by resultPtr. When the request has finished, the actual length of the returned value shall be stored.
Return code	
Std_ReturnType	CSM_E_OK Request successful
	CSM_E_NOT_OK Request failed
	CRYPTO_E_BUSY Request failed, service is busy
	CRYPTO_E_QUEUE_FULL Request failed, the queue is full
	CRYPTO_E_SMALL_BUFFER The provided buffer is too small to store the



result

Functional Description

Uses the given input data to perform a AEAD encryption and stores the ciphertext and the MAC in the memory locations pointed by the ciphertext pointer and Tag pointer.

Particularities and Limitations

Service is idle.

-

Call context

- > TASK
- > This function is Reentrant

Table 5-23 Csm_AEADEncrypt

5.2.23 Csm_AEADDecrypt

Prototype

Std_ReturnType Csm_AEADDecrypt (uint32 jobId, Crypto_OperationModeType mode,
const uint8 *ciphertextPtr, uint32 ciphertextLength, const uint8
*associatedDataPtr, uint32 associatedDataLength, const uint8 *tagPtr, uint32
tagLength, uint8 *plaintextPtr, uint32 *plaintextLengthPtr,
Crypto_ VerifyResultType *verifyPtr)

Parameter	
jobld [in]	Holds the identifier of the job using the CSM service.
mode [in]	Indicates which operation mode(s) to perfom.
ciphertextPtr [in]	Contains the pointer to the data to be decrypted.
ciphertextLength [in]	Contains the number of bytes to decrypt.
associatedDataPtr [in]	Contains the pointer to the associated data.
associatedDataLength [in]	Contains the number of bytes of the associated data.
tagPtr [in]	Contains the pointer to the data where the Tag shall be stored.
tagLength [in]	Contains the length in bytes of the Tag to be verified.
plaintextPtr [out]	Contains the pointer to the data where the encrypted data shall be stored.
plaintextLengthPtr [in,out]	Holds a pointer to the memory location in which the output length in bytes of the ciphertext is stored. On calling this function, this parameter shall contain the size of the buffer in bytes provided by resultPtr. When the request has finished, the actual length of the returned value shall be stored.
verifyPtr [out]	Contains the pointer to the result of the verification.
Return code	
Std_ReturnType	CSM_E_OK Request successful
	CSM_E_NOT_OK Request failed
	CRYPTO_E_BUSY Request failed, service is busy
	CRYPTO_E_QUEUE_FULL Request failed, the queue is full
	CRYPTO_E_SMALL_BUFFER The provided buffer is too small to store the



result

Functional Description

Uses the given data to perform an AEAD decryption and stores the plaintext and the result of in the memory locations pointed by the plaintext pointer and verifyPtr pointer.

Particularities and Limitations

Service is idle.

_

Call context

- > TASK
- > This function is Reentrant

Table 5-24 Csm_AEADDecrypt

5.2.24 Csm_SignatureGenerate

Prototype

Std_ReturnType Csm_SignatureGenerate (uint32 jobId, Crypto_OperationModeType mode, const uint8 *dataPtr, uint32 dataLength, uint8 *resultPtr, uint32 *resultLengthPtr)

Parameter	
jobld [in]	Holds the identifier of the job using the CSM service.
mode [in]	Indicates which operation mode(s) to perfom.
dataPtr [in]	Contains the pointer to the data to be signed.
dataLength [in]	Contains the number of bytes to sign.
resultPtr [out]	Contains the pointer to the data where the signature shall be stored.
resultLengthPtr [in,out]	Holds a pointer to the memory location in which the output length in bytes is stored. On calling this function, this parameter shall contain the size of the buffer in bytes provided by resultPtr. When the request has finished, the actual length of the returned value shall be stored.
Return code	
Std_ReturnType	CSM_E_OK Request successful
	CSM_E_NOT_OK Request failed
	CRYPTO_E_BUSY Request failed, service is busy
	CRYPTO_E_QUEUE_FULL Request failed, the queue is full
	CRYPTO_E_SMALL_BUFFER The provided buffer is too small to store the

Functional Description

Uses the given data to perform the signature calculation and stores the signature in the memory location pointed by the result pointer.

Particularities and Limitations

result

Service is idle.

_



Call context

- > TASK
- > This function is Reentrant

Table 5-25 Csm_SignatureGenerate

5.2.25 Csm_SignatureVerify

Prototype

Std_ReturnType Csm_SignatureVerify (uint32 jobId, Crypto_OperationModeType mode, const uint8 *dataPtr, uint32 dataLength, const uint8 *signaturePtr, uint32 signatureLength, Crypto VerifyResultType *verifyPtr)

Parameter	
jobld [in]	Holds the identifier of the job using the CSM service.
mode [in]	Indicates which operation mode(s) to perfom.
dataPtr [in]	Contains the pointer to the data to be verified.
dataLength [in]	Contains the number of bytes to be verified.
signaturePtr [in]	Holds a pointer to the signature to be verified.
signatureLength [in]	Contains the signature length in bytes.
verifyPtr [out]	Holds a pointer to the memory location, which will hold the result of the signature verification.
Return code	
Std_ReturnType	CSM_E_OK Request successful
	CSM_E_NOT_OK Request failed
	ODVDTO F DUOV Description in its base

Std_ReturnType	CSM_E_OK Request successful
	CSM_E_NOT_OK Request failed
	CRYPTO_E_BUSY Request failed, service is busy
	CRYPTO_E_QUEUE_FULL Request failed, the queue is full
	CRYPTO_E_SMALL_BUFFER The provided buffer is too small to store the result

Functional Description

Verifies the given signature by comparing with a generated signature.

Particularities and Limitations

Service is idle.

-

Call context

- > TASK
- > This function is Reentrant

Table 5-26 Csm_SignatureVerify



5.2.26 Csm_RandomGenerate

Prototype			
Std_ReturnType Csm_R. *resultLengthPtr)	andomGenerate (uint32 jobId, uint8 *resultPtr, uint32		
Parameter			
jobld [in]	Holds the identifier of the job using the CSM service.		
resultPtr [out]	Holds a pointer to the memory location which will hold the result of the random number generation.		
resultLengthPtr [in,out]	Holds a pointer to the memory location in which the result length in bytes is stored. On calling this function, this parameter shall contain the number of random bytes, which shall be stored to the buffer provided by resultPtr. When the request has finished, the actual length of the returned value shall be stored.		
Return code			
Std_ReturnType	CSM_E_OK Request successful		
	CSM_E_NOT_OK Request failed		
	CRYPTO_E_BUSY Request failed, service is busy		
	CRYPTO_E_QUEUE_FULL Request failed, the queue is full		
	CRYPTO_E_ENTROPY_EXHAUSTION Request failed, entropy of random number generator is exhausted		
	CRYPTO_E_SMALL_BUFFER The provided buffer is too small to store the result		
Functional Description			

This interface shall be used for generation of random numbers.

Particularities and Limitations

Service is idle.

_

Call context

- > TASK
- > This function is Reentrant

Table 5-27 Csm_RandomGenerate

5.3 Services used by CSM

In the following table services provided by other components, which are used by the CSM are listed. For details about prototype and functionality refer to the documentation of the providing component.



Component	API
DET	Det_ReportError

Table 5-28 Services used by the CSM

5.4 Callback Functions

This chapter describes the callback functions that are implemented by the CSM and can be invoked by other modules. The prototypes of the callback functions are provided in the header file $Csm\ Cbk.h$ by the CSM.

5.4.1 Csm CallbackNotification

Prototype		
<pre>void Csm_CallbackNotification (Crypto_JobType *job, Std_ReturnType result)</pre>		
Parameter		
job	Points to the completed job's information structure. It contains a callbackID to identify which job is finished.	
result	Contains the result of the cryptographic operation.	
Return code		
void	none	
Functional Description		
Notifies the CSM about the completion of the request with the result of the cryptographic operation.		
Particularities and Limitations		
This function is synchronous.This function is non-reentrant.		

Table 5-29 Csm CallbackNotification

5.5 Service Ports

5.5.1 Client Server Interface

A client server interface is related to a Provide Port at the server side and a Require Port at client side.

5.5.1.1 Provide Ports on CSM Side

At the Provide Ports of the CSM the API functions described in 5.2 are available as Runnable Entities. The Runnable Entities are invoked via Operations. The mapping from a SWC client call to an Operation is performed by the RTE. In this mapping the RTE adds Port Defined Argument Values to the client call of the SWC, if configured.

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6 Configuration

6.1 Overview

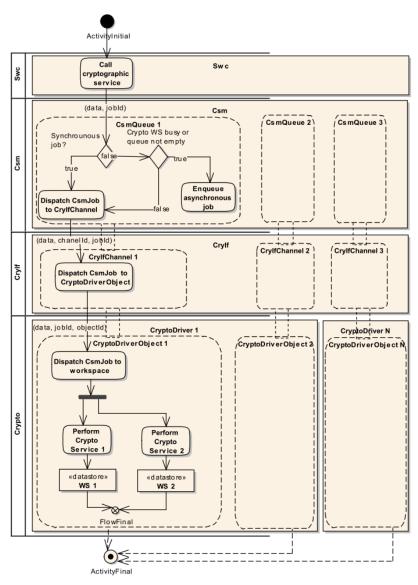


Figure 6-1 Structural overview and basic workflow

Figure 6-1 gives a structural overview and shows the basic workflow of the crypto stack. The Swc requests a cryptographic service of the CSM providing the necessary data and the id of the CsmJob which will be performed in the underlying CryptoDriverObject. The CsmJob contains all computational parameters for performing the cryptographic operation (see chapter 6.2 and 6.5.6).

At configuration time, each CsmJob is assigned to a CsmQueue, regardless of processing type (synchronous or asynchronous) of the job. Each CsmQueue is mapped to CrylfQueue and a CrylfQueue itself is mapped to a CryptoDriverObject of a crypto driver. At the crypto layer, N crypto drivers may coexist and do not interfere each other.



The CryptoDriverObject must allocate the required workspace and support the cryptographic operational in general. A job in computation occupies the cryptographic workspace of the cryptographic service; therefore jobs running in the same crypto driver object are processed in serialized fashion, whereas jobs running in different crypto driver objects or jobs of different cryptographic type may run in parallel.

All CSM attributes can be configured with the following tools:

> Configuration in DaVinci Configurator 5 Pro for a detailed description see 6.5

6.2 Configuration of a cryptographic operation

A cryptographic algorithm is mostly configurable and must be parametrized to operate in specific mode. A CsmJob encapsulates all these information and can be considered as an instance of a cryptographic algorithm realized in a CryptoDriverObject. The cryptographic operation and the operational mode are configured in a CsmPrimitive and is referred by a concrete CsmJob. A CsmPrimitive can be of following primitive service types:

- MacGenerate
- MacVerifiy
- SignatureGenerate
- SignatureVerify
- Encrypt
- Decrypt

- Hash
- Random Generate
- AEADEncrypt
- AEADDecrypt
- Secure Counter Read
- Secure Counter Increment

Further, each CsmPrimitive defines the algorithm family, mode and secondary family. The user has to ensure that the underlying destination crypto driver object supports the configured combination of these three parameters. The CryptoDriverObject itself must refer at least one CryptoPrimitive which matches in primitive service type, family, mode and secondary family (compare Figure 6-2, Figure 6-3 and Figure 6-4).

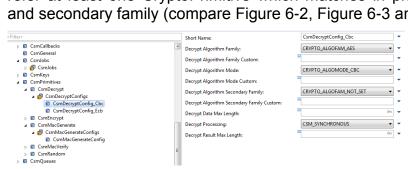


Figure 6-2 Configuration CsmPrimitive



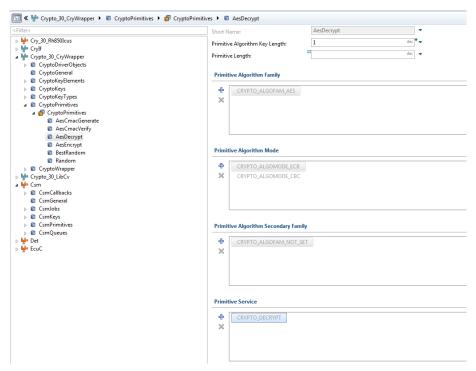


Figure 6-3 Configuration CryptoPrimitive

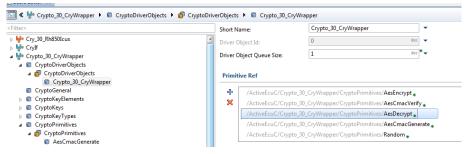


Figure 6-4 Configuration CryptoDriverObject

6.3 Configuration Variants

The CSM supports the configuration variants

> VARIANT-PRE-COMPILE

The configuration classes of the CSM parameters depend on the supported configuration variants. For their definitions please see the Csm bswmd.arxml file.

6.4 Backward Compatibility

The CSM does not support backward compatible interfaces to AUTOSAR 4.2.x, but offers old standard definitions within the Csm_Types.h. However, these definitions are not configurable and must be adapted manually if needed.

6.5 Configuration with DaVinci Configurator 5 Pro

The CSM is configured with the help of the configuration tool DaVinci Configurator 5 Pro.



6.5.1 General Properties

Attribute Name	Values Default value is typed bold	Description
CsmDevErrorDetect	TRUE FALSE	Pre-processor switch to enable and disable development error detection.
CsmVersionInfoApi	TRUE FALSE	Pre-processor switch to enable and disable availability of the API Csm_GetVersionInfo(). - True: API Csm_GetVersionInfo() is available. - False: API Csm_GetVersionInfo() is not available.
CsmCustomIncludeFiles	-	Include custom header file
CsmMainFunctionPeriod	0 - 3600 0.01	Specifies the period of main function Csm_MainFunction in seconds.
CsmAsymPublicKeyMax Length	1 - 4294967295	Maximum length in bytes of an asymmetric public key for all algorithms
CsmAsymPrivateKeyMax Length	1 - 4294967295	Maximum length in bytes of an asymmetric private key for all algorithms
CsmSymKeyMaxLength	1 - 4294967295	Maximum length in bytes of a symmetric key for all algorithms
CsmUseDeprecated	TRUE FALSE	Currently not supported
		Decides if the deprecated interfaces shall be used (Backwards compatibility).
		- True: use deprecated interfaces.
		- False: use normal interfaces.

Table 6-1 General Properties

6.5.2 Key Properties

Attribute Name	Values Default value is typed bold	Description
CsmKeyld	0 - 4294967295	Identifier of the CsmKey
CsmKeyUsePort	TRUE FALSE	Does the key need RTE interfaces? - True: RTE interfaces used for this key - False: No RTE interfaces used for this key
CsmKeyRef	-	This parameter refers to the used CrylfKey. The underlying CrylfKey refers to a specific CryptoKey in the Crypto Driver.

Table 6-2 Key Properties



6.5.3 Primitives Properties

Attribute Name	Values Default value is typed bold	Description
Csm <service>Algorithm Mode</service>	Service depending literals	Determines the algorithm mode used for the crypto service
Csm <service>Processin g</service>	CSM_ASYNCHR ONOUS CSM_SYNCHRO NOUS	Determines how the interface shall be used for that primitive
Csm <service>DataMaxL ength</service>	1 - 4294967295	Max size of the input data length in bytes.
Csm <service>Algorithm FamilyCustom</service>	String	Set algorithm family which is not defined by AUTOSAR
Csm <service> AlgorithmModeCustom</service>	String	Set algorithm mode which is not defined by AUTOSAR
Csm <service> AlgorithmSecondaryFamily</service>	Service depending literals	Determines the secondary algorithm family used for the crypto service e.g. The hash algorithm for RSA Signatures
Csm <service> AlgorithmSecondaryFamilyCustom</service>	String	Set secondary algorithm family which is not defined by AUTOSAR
Csm <service>Algorithm Family</service>	Service depending literals	Determines the algorithm family used for the crypto service
Csm <service><type>Le ngth</type></service>	1 - 4294967295	Service type specific length (Service dependent parameter)

Table 6-3 Primitives Properties

6.5.4 Queue Properties

Attribute Name	Values Default value is typed bold	Description
CsmQueueSize	1 - 4294967295	Size of the CsmQueue. If jobs cannot be processed by the underlying hardware since the hardware is busy, the jobs stay in the prioritized queue. If the queue is full, the next job will be rejected.
CsmChannelRef	-	This parameter refers to the used CrylfChannel.

Table 6-4 Queue Properties

6.5.5 Callback Properties

Attribute Name	Values Default value is typed bold	Description
CsmCallbackFunc	-	Callback function to be called if an asynchronous



Attribute Name	Values Default value is typed bold	Description
		operation has finished
CsmCallbackId	0 - 4294967295	Identifier of the callback function.

Table 6-5 Callback Properties

6.5.6 Job Properties

Attribute Name	Values Default value is typed bold	Description
CsmJobPriority	0 - 4294967295	Priority of the job. The higher the value, the higher the job's priority.
CsmJobld	0 - 4294967295	Identifier of the CSM job
CsmJobUsePort	TRUE FALSE	Does the job need RTE interfaces? - True: the job needs RTE interfaces - False: the job needs no RTE interfaces
CsmJobPrimitiveCallback UpdateNotification	TRUE FALSE	This parameter indicates, whether the callback function shall be called, if the UPDATE operation has finished.
CsmJobUseOldPort	TRUE FALSE	Does the user needs old RTE interfaces?
CsmJobPrimitiveRef	-	This parameter refers to the used CsmPrimitive. Different jobs may refer to one CsmPrimitive. The referred CsmPrimitive provides detailed information on the actual cryptographic routine.
CsmJobPrimitiveCallback Ref	-	This parameter refers to the used CsmCallback. The referred CsmCallback is called when the crypto job has been finished.
CsmJobQueueRef	-	This parameter refers to the queue. The queue is used if the underlying crypto driver object is busy. The queue refers also to the channel which is used.
CsmJobKeyRef	-	This parameter refers to the key which shall be used for the CsmPrimitive. It's possible to use a CsmKey for different jobs

Table 6-6 Job Properties



7 Glossary and Abbreviations

7.1 Glossary

Term	Description
CSM	Crypto Service Manager
CRYIF	Crypto Interface
CRYPTO	Crypto Driver

Table 7-1 Glossary

7.2 Abbreviations

Abbreviation	Description
API	Application Programming Interface
AUTOSAR	Automotive Open System Architecture
BSW	Basis Software
DEM	Diagnostic Event Manager
DET	Development Error Tracer
EAD	Embedded Architecture Designer
ECU	Electronic Control Unit
HIS	Hersteller Initiative Software
ISR	Interrupt Service Routine
MICROSAR	Microcontroller Open System Architecture (the Vector AUTOSAR solution)
PPORT	Provide Port
RPORT	Require Port
RTE	Runtime Environment
SRS	Software Requirement Specification
SWC	Software Component
SWS	Software Specification

Table 7-2 Abbreviations



8 Contact

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