

Militia Standards and Principles of the Light Foot



Amat Victoria Curam

“Victory Loves the Prepared!”

by

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Fifth Edition, 19 April 2020

Why "Light Foot"?

We in the "Patriot Movement" like history and tradition.

Up until the late 18th / early 19th century, British infantry units were called "Foot" (foot soldiers). As in, the "13th Regiment of Foot". Light infantry was called "Light Foot". Cavalry was called "Horse", heavy cavalry was "Heavy Horse", for example, the "48th Regiment of Horse".

Our Founding Fathers, during the War for Independence, used the terms "Infantry" and "Cavalry" to make themselves distinct from "the King's Army". We take the name Foot for the same reason; to delineate us from regular military infantry.

As we will not have much in the way of supply lines or support elements, we will most likely "live off the land, resupply off the enemy", so to speak. Carrying what we need on our backs through the mountains and hills.

Light = Fast.

Hence, the "Light Foot" militia or "Light Foot", for short (Idaho Light Foot, Utah Light Foot, etc).

Our unit patch in all states...

Is a Spartan helmet and crossed short swords patch with "Light Foot Militia".

We also use the motto "Come and get them" in Greek. Pronounced "Molon Laveh".

It is a famous quote from ancient military history. It was uttered by Leonidas (King of Sparta) to Xerxes (King of Persia) during the battle of Thermopylae, when Xerxes ordered Leonidas... "Lay down your arms!"

Leonidas' reply will live in history... "Come and get them!"

I would like to thank Eric Rahn, Matt Brown, Daniel Couch of the Texas Light Foot for some great new admin forms! And to Matt Johnson of the newly formed Florida Light Foot for our new cover logo!

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Congratulations on your decision to stand with the Light Foot Militia!

According to the U.S. Constitution, Federal Law, nearly all state constitutions and state code, all male citizens ages 18-45 years are members of the militia. According to Anglo-Saxon Common Law, and the laws and customs of the American Colonies before our separation from the British Empire, all males (and even females during an actual emergency) between the ages of 16 and 60 were considered members of the militia. So the militia, like your God given rights, existed before the United States government was formed. And as such, you are already a member of the militia, by statute and by God-given right.

The Geneva Conventions set forth the conditions for the recognition of legitimate militia organizations...

ANNEX TO THE CONVENTION : Regulations respecting the laws and customs of war on land.**-Section I : On belligerents****-Chapter I : The qualifications of belligerents**

-Article 1. The laws, rights, and duties of war apply not only to armies, but also to militia and volunteer corps fulfilling the following conditions:

- 1. To be commanded by a person responsible for his subordinates;**
- 2. To have a fixed distinctive emblem recognizable at a distance;**
- 3. To carry arms openly; and**
- 4. To conduct their operations in accordance with the laws and customs of war.**

In order to fulfill these conditions we ask you to do the following:

- Obtain a suitable uniform and purchase the appropriate rank and insignia patches (see LFMS-04-06A "Uniform Standards").
- If you have experience you feel would benefit others in the militia, please step up and ask to be considered for an officer position. After consideration by your teammates, they will hold a vote and, if accepted, you will be given a rank suitable to your talents. If you do not have any beneficial experience or do not wish to lead, then you must agree to accept the

orders of those above you in rank. All officers are voted on by the men below them. This is not regular army, militiamen cannot be threatened with court martial to make them obey orders, they must trust and respect the men who wish to lead them. Voting shall be by secret ballot.

- When participating in any militia activity, you will openly bear only lawful arms and accessories. When in active service, if called up by your Governor, you will obey the laws of war.

We are not a private militia or private para-military group. We are citizens of the several states who are simply exercising our rights (to bear arms and peacefully assemble), to train and network with other patriotic Americans, in order that we might be a “well-regulated militia” if the time ever comes when we are called upon to defend our County, State, Nation and U.S. Constitution “against all enemies, foreign and domestic.”

Training -

Training days will be agreed upon at the unit meetings and dates/times/a list of gear needed will be provided by your local XO.

We utilize two quality field manuals for training so that we're all on the same page, so to speak. These are REQUIRED for training in the Light Foot. It's how we can combine units seamlessly in an emergency.

- The first is “Light Infantry Tactics for Small Teams” by Christopher E. Larson.
- The second is US Army Field Manual FM 21-75 “Combat Skills of the Soldier”.

These can be purchased from Ebay.com and Amazon.com. Or you can try running a search to see if you can find a better price from a different on-line retailer.

Statement of Ethics/Mission Statement**Statement of Ethics -**

It is the duty of the citizen's militia to protect and defend the unalienable Rights of all members of the community. Under no circumstances will the militia tolerate those who advocate acts of criminal violence, terrorism or a change away from our republican form of government; nor will it support any specific political party or candidate, nor espouse any particular religious denomination or doctrine. All members must understand the duties and obligation of both citizens and government under the United States and their state's constitution.

Mission Statement -

The members of the unorganized militia shall ever stand, as have our forefathers before us, first to God, from Whom we acknowledge the Authority of all Rights, and all the blessings of governments and to our native state.

We therefore pledge:

- To promote and defend the unalienable God-given rights of all American citizens, regardless of race, sex or national origin, as is expressed in our state constitutions and the Bill of Rights of the U.S. Constitution.

- To promote and defend the principles of just government bequeathed to us by our Forefathers, to wit, that the principle of the Tenth Amendment shall stand inviolate; as history has shown that the greatest system of checks and balances exists with the people and their states to check the powers accrued by the federal government.

- That the integrity of the courts, be they local, State or federal, shall remain uncontemptable providing that they shall respect and uphold the rights of the citizens of the several states, including but not limited to, upholding the due process of law, preserving the right of trial by jury, and to be able to obtain immediate judicial review of cases wherein abuse of basic Constitutional rights are questioned.

- That all power is inherent in the people, and all free governments are founded on their authority, and instituted for their Life, Liberty, and Property. For the advancement of those ends they have at all times an unalienable and indefeasible right to alter, reform, or abolish and replace the government in such manner as they may think proper.

- That government being instituted for the common benefit, the doctrine of nonresistance against arbitrary power is absurd, slavish, and destructive of the good and happiness of mankind.

- That all just government is servant of the people who have instituted it; that the people should never by force, nor coercion, be obliged to anything styled as "law" which has not been promulgated by their duly elected representatives; nor any as may be promulgated by them to bear conflict to the rights of the people, so that no government shall be made master of the people.

- To promote and propagate the militia as a well regulated (trained and prepared) organization, knowledgeable in historical precedent and current affairs, that is composed of common citizens.

- To develop a cohesive and competent command structure.

- To train our members in the many disciplines necessary to the function of the militia as a whole, and to the members individually.

- To educate our members in areas of history, law and principle as compiled in the experience and records of our forefathers.

- To keep informed our members, and all citizens, of events local, state, national and global that threaten to imperil our traditional Constitutional rights, or such as may imperil the sovereignty of our nation by the undue influence of those who have forsaken their loyalty to our nation, and to the principles upon which it was founded.

- To repel foreign aggression and invasions, by preparing and training for defense and by our encouraging and showing reason why all citizens should stand stoutly against socialism, fascism, communism, humanism, and all forms of tyranny.

- To suppress domestic insurrections and violence by supporting and assisting the appropriate Officers of the Law in upholding and maintaining law and order in accordance with such local, state, and federal statutes and laws that do not present jeopardy to our God-given rights as acknowledged in the U.S. Constitution, among others.
(see Amendment 9, Constitution of these United States).

Duty and Code of Conduct

1. I am a citizen of my State serving in the unorganized militia. I am prepared to give my life to guard and protect my homeland, our common law rights and liberties, and our way of life. This service is a duty of my citizenship.
2. I will keep and maintain the uniform, equipment, and weaponry necessary to perform the duties prescribed for the militia, and will be prepared to mobilize quickly.
3. I will never forget that I am a citizen of my State, and through her, of these United States. I am responsible for my actions and dedicated to the principles that made this country free. I will strive to lead an exemplary life and never, by action or statement, bring discredit to the militia, my country, or my fellow countrymen.
4. In all cases I shall endeavor to inform and urge all citizens to return to the Constitutional Republic our forefathers envisioned.
5. I will stand by, or come to the aid of, my brothers of the militia with whatever means necessary and without question or concern for my own well-being; to ensure due process of law as stated in the Constitution.
6. I will never misuse my position in the militia for financial or personal gain; nor will I engage in any activity subversive to the militia.
7. I will never surrender of my own free will. If in command, I will never surrender the members of my command while they have the means to resist.
8. If captured, I will continue to resist by all means possible. I will make every effort to escape. I will accept neither parole nor special favors from the enemy.
9. Should I become a prisoner of war, I am bound to give only my name, rank and date of birth. I will make no oral or written statements disloyal to these United States and its citizens or harmful to their continued struggle for liberty and freedom.
10. Should I become a prisoner of war, I will keep my faith with my fellow prisoners and accept no favors from the enemy. I will give no information, nor take part in any action, that might be harmful to my comrades. If I am a senior I will take command. If not, I will obey the lawful orders of those appointed over me and will support them in every way.

General guidelines -**Membership:**

General membership in the militia is open to all lawful citizens of a state, ages 16 and up. There shall be no discrimination due to race, sex, national origin or physical characteristics. Membership is voluntary.

All prospective members shall be required to give their name, date of birth, address, contact information, next of kin and general information detailing prior military experience and/or other such skills as may be utilized by the militia.

All such information shall be kept private under all circumstances and destroyed in the event of crisis; And shall be used for no other purpose than the internal business of the unit.

Personal Equipment:

Each member will be issued an itemized list of certain personal and unit equipment which he must procure and maintain. This equipment is necessary to the performance of his duties, personal sustenance and hygiene; and shall be maintained, packed and ready, for deployment at all times. A 20 minute, or shorter, departure capability is strongly recommended.

Each member shall bring with them enough food rations and water to sustain them during meetings, training and camp musters.

Weapons and Ammunition:

Each member is required to provide and maintain his own weapons, stocks of ammunition and deployment gear. Members are required to remain proficient in the maintenance and safe operation of their weapon; and to have on hand at all times 300 rounds per rifle and 100 rounds per sidearm.

Lacking the depth, resources and re-supply capabilities of a conventional military unit, militia members are urged to acquire at least 1000 rounds of ammunition and 6 magazines per rifle, as well as a cleaning kit and spare parts.

Only in self-defense, hunting, sport shooting or during properly supervised training sessions will a member discharge his weapons. All members are expected to abide by all Constitutional state firearms regulations.

Training:

All active duty (front line) members will be expected to pass Level One qualifications, at a minimum (Level Two qualification, preferred).

Support personnel will train in their assigned area of duty (level qualifications are not necessary for support personnel).

Assembly and Muster:

Periodic assemblies, musters and meetings are necessary and shall be called to achieve the overall goals of each unit. Regular monthly meetings shall be conducted in each Battalion (county). Members must discipline themselves to schedule and set aside time each month for musters and assembly for such purposes as field training exercises. Members will be notified of such dates, times, and places of all meetings.

While it is intended that the militia intrude as little as possible in the lives of its members, it is clear that individual members are volunteers who must be ready to meet periodically and to deploy as need arises. It will be the objective of the Command Staff to infringe as little as possible on the time of its members, recognizing the responsibilities of faith, family and work.

Violations of Ethics or Code of Conduct –

If any militiaman is thought to have violated either the ethical standards or code of conduct of the Light Foot, that person should be informed by his/her chain of command that a formal hearing or court martial (depending on severity of the charge) will take place.

For lesser offenses, a hearing before a panel of at least 3 officers from the accused's unit command staff shall take place. The accused should be allowed to hear all charges against him/her, confront any witnesses brought forward and call any witnesses to his/her defense. After hearing all evidence, the panel shall retire to discuss and come to a judgement.

For serious offences, a court martial shall be convened to hear the case. Five officers (preferably chosen from other battalions or units) shall convene to hear the evidence and render judgement. The CO of the accused's unit shall choose an officer under his command to present the evidence and witnesses to the court. If the accused so chooses, he/she may ask a fellow militiaman or officer to represent them. He/she may also call witnesses in his defense. The accused is not required to give testimony, but can if he/she wants to testify in their own defense.

In either a hearing or court martial a majority ruling shall stand (2 of 3 -or- 3 of 5 officers concurring).

Rank Structure

The organization of rank levels in the Light Foot Militia shall be a slightly modified and streamlined version of the U.S. military structure.

ENLISTED RANKS – (1-5 are assigned by Command based on experience or prior military service. First Sergeant and above are voted upon by unit membership)

1. Private – Lowest rank: a trainee who's starting Basic Militia Training. Primary role is to carry out orders issued to them to the best of his/her ability. Building block of the Three Man Team.
2. Corporal – The base of the Non-Commissioned Officer (NCO) ranks. CPLs serve as team leader of the basic militia unit, the Three Man Team. Like SGTs, they are responsible for individual training, personal appearance and cleanliness of soldiers. Privates are promoted to this level after one year — or earlier by request of superior. Recruit can begin at this level with experience or prior military training.
3. Sergeant – Considered to have the greatest impact on soldiers because SGTs oversee them in their daily tasks. Responsible for individual training, personal appearance and cleanliness of soldiers. In short, SGTs set an example and the standard for Privates to look up to, and live up to. Leader of a Squad (2 three-man teams, 7 militiamen total). Recruit can begin at this level with experience or prior military training.
4. Staff Sergeant – Leader of a Platoon. Responsible for developing, maintaining and utilizing the full range of his soldiers' potential. Recruit can begin at this level with experience or prior military training.
5. Master Sergeant – Senior NCO and Training Officer of the Company. He oversees all training within the Company. He coordinates with the S-2 and assists the Company Commanding Officer in operational planning. May be selected to be Battalion Supply Officer.
6. First Sergeant - Senior NCO and Operations/Training Officer of the Battalion. Oversees all training within the Battalion. He coordinates with the S-2 and is the key assistant and adviser to the Commanding Officer in operational planning.
7. Sergeant Major - Senior NCO and Operations Officer of the Regiment. He oversees all NCO's within the Regiment. Responsible for enforcement of training doctrine.
8. Command Sergeant Major - He is the senior NCO and Operations Officer of the Brigade.

9. Sergeant Major of the Militia – Senior NCO of the Light Foot in a State. Assistant to the Adjutant General of the State Militia.

OFFICERS RANKS –

(All officer ranks voted upon by the men under their command; battalion membership vote for their Command Staff; combined unit Command Staffs vote for higher ranks)

1. Lieutenant - The entry-level rank for officers. Leads company-size elements consisting of three platoons, the company Master SGT and radio man. May be selected to be Battalion Executive Officer (XO).
 2. Captain - Commands and coordinates the County Battalion.
 3. Major - Serves as Commanding Officer for the Regiment.
 4. Colonel - Serves as Commanding Officer for the Brigade. (Also rank held by State Liaison Officer appointed by the 4th Continental Congress to help coordinate LF units in a state.)
 5. Adjutant General of the Militia– Highest ranking officer in the militia of a State; also commander of the National Guard. Assistant to the Commander-in-Chief of the state militia, your state's governor.
-

OATHS –**Enlisted personnel -**

"I, _____ (state your name), do solemnly swear that I will support and defend the Constitution of the State of (your state) and the Constitution of the United States against all enemies, foreign and domestic; that I will bear true faith and allegiance to the same; and that I will obey the orders of the Governor of the State of (your state) and the orders of the officers appointed over me. So help me God."

Officers -

"I, _____ (state your name), having been elected by my peers an officer in the Militia of the State of (your state), do solemnly swear that I will support and defend the Constitution of the State of (your state) and the Constitution of the United States against all enemies, foreign or domestic, that I will bear true faith and allegiance to the same; that I take this obligation freely, without any mental reservations or purpose of evasion; and that I will well and faithfully discharge the duties of the office upon which I am about to enter. So help me God."

Unit Structure**TEAM -**

The Three Man Team is the basic building block of the Light Foot. It consists of two Privates led by a Corporal. (3 men)

SQUAD -

A Squad consists of two Teams, led by a Sergeant. (7 men)

PLATOON -

A Platoon is made up of three Squads; led by a Staff Sergeant, with a radio man.

COMPANY (*city*) -

Three Platoons make up a Company; led by a Lieutenant, assisted by the Company Master Sergeant, with a radio man.

BATTALION (*county*) -

A Battalion consists of three Companies; led by a Captain, with a Command Staff.

REGIMENT -

A Regiment consists of 3-4 Battalions; led by a Major, with a Command Staff.

BRIGADE -

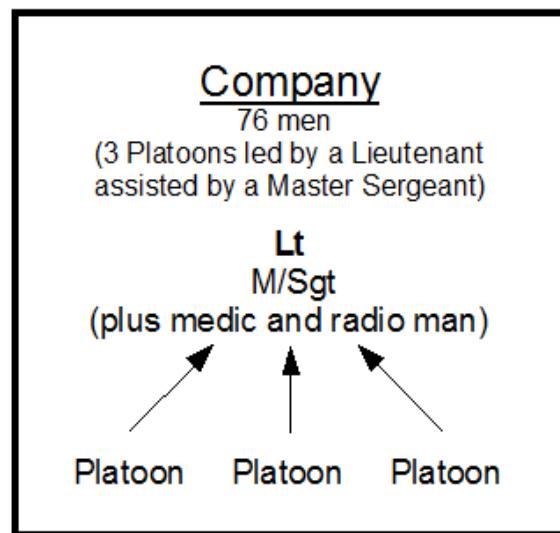
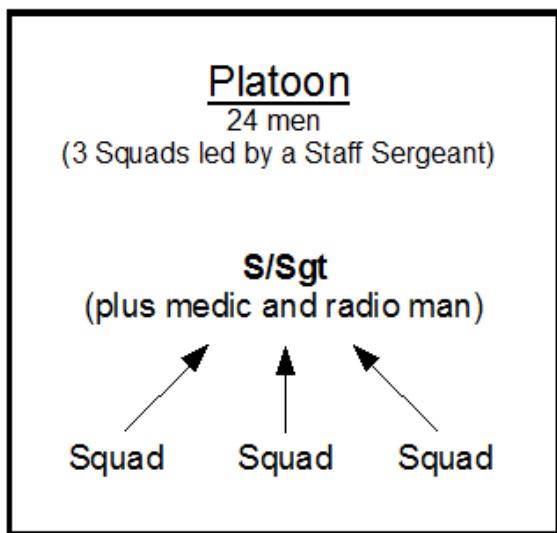
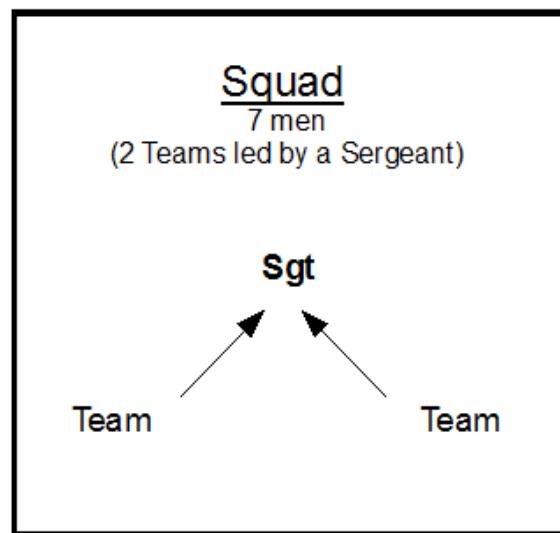
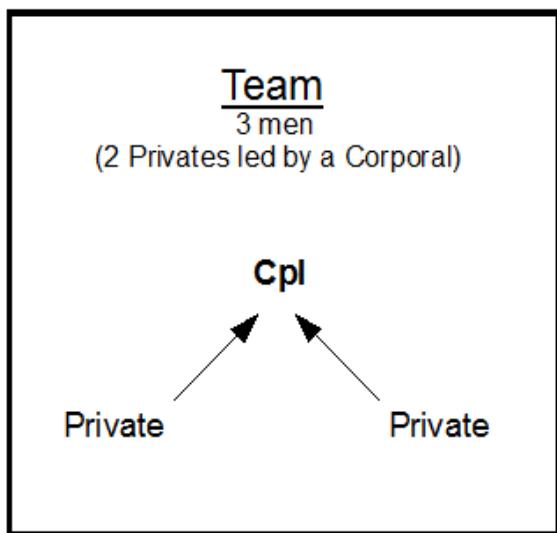
A Brigade consists of 3 Regiments; led by a Colonel, with a Command Staff.

FIELD FORCE (*state*) -

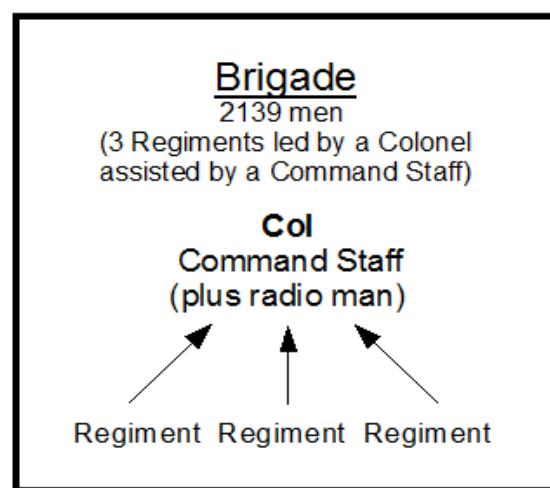
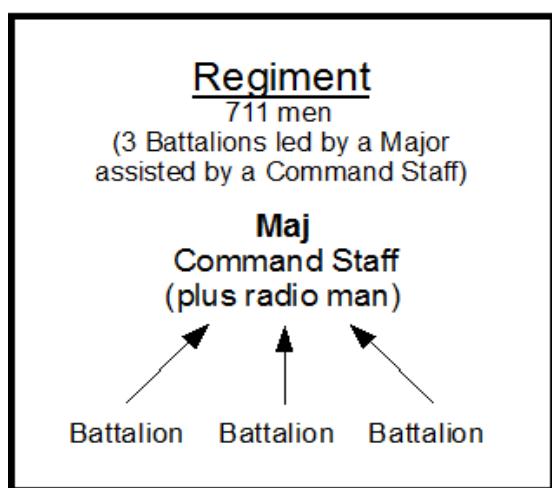
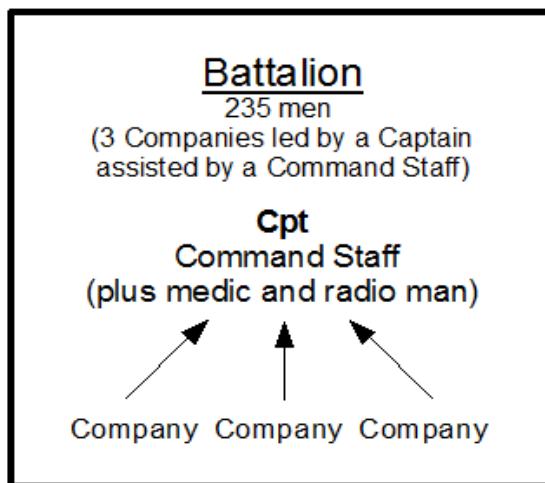
...is the name given to the entire State Militia. (Idaho is the 43rd state and as such is designated the 43rd Field Force. Washington is the 42nd, etc). It is led by the State Adjutant General, who is in command of the National Guard and militia. The Governor is the Commander-in-Chief of the State Militia.

Unit Structure

The 3-Man Team is the basic building block of the Militia unit.



As the 3-Man Team is the basic building block of the unit, so then the Battalion (county) is the basic building block of the State Militia.



The **Command Staff** is the leadership of the unit and provides planning, training and issues orders to be carried out by the individual teams. They have a P.O. Box, Phone #, email and/or fax (preferably a website, as well).

Initial organizational objectives: The CS meets once a month to -

1. Establish a working relationship between other counties.
2. Establish local and county-wide Rapid Alert System (security, intelligence, and communications).
3. Organize logistical and administrative services.
4. Institute training program.
5. Recruitment.

The **Command Staff's** responsibilities include:

- Dissemination of constitutional principles and ideology to the rank and file.
- Development and dissemination of training material and methods to be used within the individual teams.
- Development and security of tactical and strategic contingency plans for implementation by the tactical teams.
- Coordination of the various units.
- Development and operation of public relations within the community.

Battalion Command Staff includes -

XO, Lieutenant - S-1 Executive Officer

- 2nd in Command.
- Disseminates written communication (orders) to subordinate units.
- Handles administrative duties and forms.

Lieutenant - S-2 Intelligence / Communications Officer

- Maintains and administers the Rapid Alert System.
- Supervises the counterintelligence program and operational security systems.
- Maintains the security of encoding/decoding systems.
- Supervises intelligence gathering activities.
- Analyzes and reports intelligence information.

First Sergeant - S-3 Operations / Training Officer

- Establishes and enforces training standards.
- Tailors training to specific mission goals.
- Coordinates with the Intelligence Officer and develops the Threat Assessment Folder.
- Planning of operations under CO's directions.

Master Sergeant - S-4 Supply / Logistics Officer

- Responsible for the acquisition and accountability of all supplies and materiel.
- Supervises all logistical support activities including: transport, evacuation, and medical, supply service and management.

Lieutenant – S-5 Liaison Officer

- Serves as Public Relations Officer (liaison with county sheriff, local officials and news media).
- Coordinates all interactions between the unit and the public (interviews, public forums, “militia open house” events, canned food drives, etc).

Command Staff ranks for higher units -

Regiment – S-1 = Captain, S-2 = Captain, S-3 = Lieutenant, S-4 = First Sgt, S-5 = Captain

Brigade – S-1 = Major, S-2 = Major, S-3 = Captain, S-4 = Lieutenant, S-5 = Major

Field Force – S-1 = Colonel, S-2 = Colonel, S-3 = Major, S-4 = Captain, S-5 = Colonel

COMBAT TEAMS: Combat Teams shall be comprised of “Minutemen” who are physically capable of carrying a full combat load and executing all necessary combat missions. Each Minuteman will pass the “Skill Level 1” test and endeavor to complete the “Skill Level 2” test as soon as possible. Minutemen must be physically fit enough to keep up with their teammates and complete the mission.

Women are prohibited from serving with Combat Teams in order to maintain unit cohesion and mission readiness, but will still be trained in weapons handling and individual soldier skills, and may serve in security roles or other support/medical/supply positions

Women and those who have physical limitations or who do not wish to join a Combat Team shall be placed in a suitable Support Team. These militia members will still be required to maintain a basic set of web gear and weapon, and to train with them.

S.W.O.R.D. Teams (Select Weapons, Ordnance and Reconnaissance Detachment):

Consists of 6 men who receive extra training in one of three areas:

Designated Marksman, Land Navigation or Communications. Two men in each team will duplicate the necessary disciplines of “Shoot, Move and Communicate”.

They will carry highly accurate rifles with higher end optics/night vision (Select Weapons); study the theory and employment of military weapons they may encounter on a future battlefield, such as grenades, RPG's, mines, etc. (Ordnance); and practice advanced land navigation, compass/map reading and recon techniques (Reconnaissance).

All members of the team must be:

- Level 3 qualified in both Physical Fitness and Marksmanship (i.e. a Grade Modifier of 33X).
- Assault Pistol qualification is also required.

S.W.O.R.D. Team Rank Structure-

The Team Leader and Assistant Team Leader must be the two members of the team trained in advanced land navigation techniques. They will plan and lead the patrols/operations, as well as assist in the training of the other members of the team.

Team Leader – Master Sergeant

Assistant Team Leader – Staff Sergeant

Comm's and DM's (2 each) – Sergeant

Since a “Select Weapons, Ordnance and Reconnaissance Detachment” is just that, a detachment, members of a Command Staff (Battalion, Regiment, etc.) cannot serve on S.W.O.R.D. Teams. If a detachment were deployed which contained members of the unit's Command Staff it would effectively decapitate the unit; leaving them lacking in key personnel.

SUPPORT TEAMS: The support teams consist of those who are unable, unwilling, or ill-equipped for Minuteman duty. Their task is to provide whatever support is needed by the other units. Rank and advancement in support teams does not require achievement of Skill Levels 1 through 3.

MEDICAL -

The Medical Team supports operations by setting up and maintaining an aid station to receive and care for sick and wounded. There should be one member of each platoon trained as a Field Medic (platoon medics should carry the same “load-out” as the Battalion Medic, see Appendix). Field medics must see to it that a preventative medicine program is instituted and adhered to. Field sanitation and personal hygiene must be of paramount importance.

SUPPLY / LOGISTICS-

The Supply Team supports the unit by procuring and delivering needed equipment and provisions. They may also be used as messengers between the CO and the tactical units, or as truck drivers and other personnel involved in the transport of men and materiel.

Re-supply is a particularly important consideration for all mobile units and for protracted emergencies. Each unit should plan and provide for storage and independent caches of the following: food, fuel, clothing, boots, shelter, medical equipment, combat equipment, arms, ammunition, and communications equipment.

RELIGIOUS SUPPORT-

Chaplains are to the militia as Bibles are to Christians. They provide the necessary guidance and direction as it concerns our relationship with our Father in heaven. They perform services in the field, and lead prayers at public events. They can be relied upon to give a word of advice, a sympathetic ear, or a strong shoulder, depending on your need.

Each Battalion should have a Chaplain holding the rank of Lieutenant. They are officers and should be respected as such; but barring an assistant or two, Chaplains do not have command authority over militiamen.

Unit Geography

The county being the basis of local control in a state, the Light Foot units shall be organized by counties.

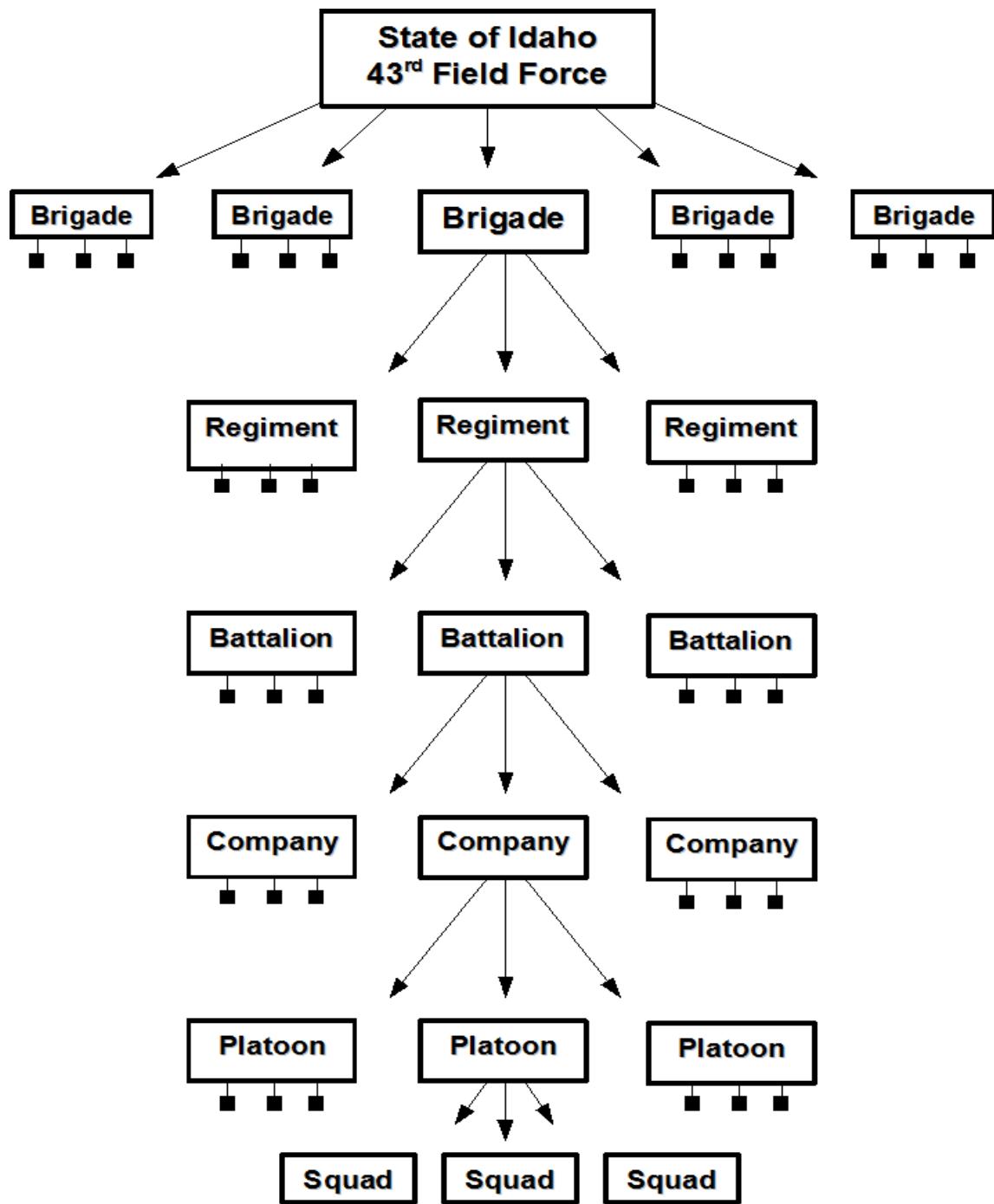
Each county shall constitute a battalion of militia. Each battalion being made up of three companies (see "Unit Structure" chart, pg. 10): Alpha, Bravo and Charlie.

"Alpha" company will be based in the county seat. "Bravo" in the next largest city; "Charlie" the next (and so on, if needed). Militiamen in the outlying areas of the county will join with the company closest to them.

Above Battalion (county) level, three or more counties will assemble a Regiment. Three Regiments shall form a Brigade. There will be multiple Brigades covering each state.

BATTALION NUMBERING SYSTEM -

A very well thought out numbering system for all counties in each state in the nation has been provided by our friends at www.awrm.org and has been adopted by us for use at the battalion level. See the "How to Start a Light Foot Unit" page on our website for a link to download the number system PDF. www.LightFootMilitia.com



TRAINING**Skill Levels 1, 2 + 3**

The purpose of training is to prepare for war by developing forces that can win in combat. Training is the key to combat effectiveness and therefore is the focus of effort of the peacetime militia. However, training should not stop with the commencement of war; training must continue during war to adapt to the lessons of combat.

Basic individual skills are an essential foundation for combat effectiveness and must receive heavy emphasis. Members of the militia must endeavor to maintain proficiency in their individual skills. At the same time, unit skills are extremely important. They are not simply an accumulation of individual skills; adequacy in individual skills does not automatically mean unit skills are satisfactory.

Training programs should reflect practical, challenging and progressive goals. Training programs must be tailored to the voluntary, non-professional nature of the Militia. **Repetition of the fundamentals is key.**

Collective training consists of battle drills and exercises. Drills are a form of small unit training which stress proficiency by progressive repetition of tasks. Drills are an effective method for developing standardized techniques and procedures that must be performed repeatedly without variation to ensure speed and coordination; such as weapons drill or immediate actions.

In contrast, exercises are designed to train units and individuals in tactics under simulated combat conditions. Exercises should approximate the conditions of battle as much as possible. That is, they should introduce friction in the form of uncertainty, stress, disorder and opposing wills. This last characteristic is most important. Only in opposed, free-play exercises can we practice the art of war. Dictated or "canned" scenarios eliminate the element of independent, opposing wills that is the essence of combat.

After Action Reviews (AAR), or critiques, are an important part of training because critical self-analysis, even after success, is essential to improvement. Their purpose is to draw out the lessons of training. As a result, we should conduct critiques immediately after completing the training; before the memory of the events has faded.

AARs should be held in an atmosphere of open and frank dialog in which all hands are encouraged to contribute. We learn as much from mistakes as from successes, so we must be willing to admit and discuss them. Because we recognize that no two situations in war are the same, our critiques should focus not so much on the actions we took, but on why we took those actions, and why they brought the results they did.

BASIC TRAINING PLAN**INTRODUCTION:**

The goal of training is to produce a combat ready unit that responds rapidly to known or suspected enemy activity and defeats that enemy. Individual skills and battle drill training are a key factor in achieving that goal. Leaders should tailor training to realistic, challenging, and attainable goals. Battle drills must be standardized; but their tactical employment must remain flexible.

TRAINING PLAN:

1. The Training Plan is based on the "Core Training Card"/* concept in support of the battalion's Mission Essential Training List (METL)* requirements. The focus is to prepare all personnel for mobilization. The intent is to provide meaningful training that can be put into immediate use; and to motivate personnel to actively accept greater responsibilities.
2. The Training Plan will break down the "Core Training Card" into 4 quarterly schedules. Three topics will be routinely taught on a repetitive cycle until the unit reaches 100% training attainment (Shoot, Move and Communicate). Additional training topics are then added.
3. Each unit will conduct a yearly Alert Mobilization Drill.

All members must commit themselves individually, and in concert with their unit, to learn and master as many basic skills as possible, including proficiency with firearms (marksmanship, handling, field stripping and cleaning), hand signals, fields of fire, entrenchment, camouflage, cover and concealment, and individual / squad movement.

Each unit member is required to complete the mandatory training course to meet Minimum Mission Essential Training (METL) requirements.

***Core Training Card**= Is simply a document which tracks the training history of an individual militiaman. It should include the dates of training events attended, as well as if the militiaman passed certain Skill Level tests, and any scores recorded. Included in Appendix II.

***METL (Mission Essential Training List)**= Compiled by the training officer in charge of unit training. It includes all individual skills as well as small unit tactics that should be covered during training sessions to ensure unit readiness.

Militia Readiness Code (MRC) -

MRC's (*formerly "Grade Modifiers"*) are necessary to allow command to assign tasks and assign rank within the unit. The MRC allows the unit commander to know at an instant the physical fitness and marksmanship level of any militiaman under his command, as well as the type of weapon they carry as their main battle rifle.

Knowledge, ability and dedication are the only valid criteria to assign rank within the militia. MRC's are a way to help determine if a militiaman is able to carry out a specific mission. A militiaman might be level 2 physical fitness, but only level 1 marksmanship, and carry an AR-15 (i.e. 21A or "twenty-one alpha"). The militiaman's rank and the modifiers are included on the individual training card.

PHYSICAL FITNESS - (X = blank; a place holder for other MRC alpha-numerics)

0XX - Unfit for front line combat - due to age (you're only as old as those you can keep up with!) or physical disability; This person is capable of operating in a support role such as training, communications, medical, supply and logistics. In the case of military veterans their primary mission will be the training of others.

1XX - Minimum physical fitness level - 2 mile Field march w/Level 1 gear in 40 minutes
10 sit-ups/10 push-ups

2XX - Moderate physical fitness level - 3 miles field march w/Level 2 gear in 65 minutes
20 sit-ups/20 push-ups

3XX - Excellent physical fitness level - 5 mile field march w/Level 3 gear in 2 hours
30 sit-ups/30 push-ups

MARKSMANSHIP -

XOX - Basic - "Recruit" Has passed the Basic Marksmanship Qualification Test (see pg. 20).

X1X - Level 1 - "Marksman" score on the Militia Marksmanship Qualification Test (next page).

X2X - Level 2 - "Sharpshooter" score on MMQ Test.

X3X – Level 3 - “Expert” score on MMQ Test.

X4X - Designated Marksman (S.W.O.R.D. Team) - "Expert" score and passes the DMR Qualification Test.

QUALIFYING WEAPON – (what you carry in the field/used to qualify on MMQ)

XXA - Qualified with 5.56
 XXB - " " 7.62 x 39
 XXXC - " " 7.62 x 51 (308)
 XXXD - " " 6.5/6.8mm
 XXXE - " " other military/hunting caliber
 XXXF - " " .50 cal

Examples: Militiaman with...

Level 1 fitness, level 2 marksmanship and equipped with an AK-47 -	12B
Level 3 fitness, level 1 marksmanship and equipped with a 30-30 lever -	31E
Level 2 fitness, level 3 marksmanship and equipped with an AR-10 -	23C

The “MMQ” -

The Militia Marksmanship Qualification course is used to sharpen the skills of militiamen and provide an objective means of qualifying personnel when ammunition is in short supply and/or range areas are limited.

The MMQ is conducted at the conclusion of the Basic Marksmanship Course (see “Skill Level: Recruit”, pg. 20) which is required for all Militia members. The MMQ incorporates three firing positions, magazine changes, movement and a timer to add stress. Only 15 rounds are required to qualify. A range of 50 yards is needed and a 8-1/2 x 11 inch target (approximates “center mass”).

Start sequence: Load 3 magazines with 5 rounds each. At the firing line assume the low ready position with the weapon loaded and on safe.

At the signal the shooter will fire 5 rounds from the standing position, RELOAD, fire 5 rounds from the kneeling position, RELOAD, and fire the last 5 rounds from the prone position, all within 45 seconds.

Scoring: 1 point per hit, for a total of 15 points.

Point breakdown :	8-10 MARKSMAN	- Level 1
	11-13 SHARPSHOOTER	- Level 2
	14-15 EXPERT	- Level 3

Ten shot DMR-Designated Marksman Rifle (see S.W.O.R.D.)- Ten out of ten shots in a 8-1/2"x11" target at 200 yards. Prone position. Timed: 2 minutes.

PISTOL QUALIFICATION – Carrying a pistol is not mandatory, but if you do you should try to qualify at the “Standard” level.

Ten shot “Standard”- Single target at 5 yards, target is 8-1/2x11 inch “center mass”.

Stage 1. From the low ready position, fire 5 rounds, time: 15 seconds.

Stage 2. From the holster, draw and fire 5 rounds, time: 5 seconds.

Must score 7 out of 10 hits - Pass or Fail.

Ten shot “Assault”- Running clock qualification using 8-1/2x11 inch target. Time: 40 seconds.

Load two magazines with 2 rounds each and one magazine with 6 rounds.

Load pistol with 2 rd mag, engage safety and holster.

Starting at 10 yards -

- At the signal, draw and fire 2 rounds from a covered position (stack of hay bales or plywood barrier).
- Reload the second mag while moving to the 7 yard line. Fire 2 rounds from the 7 yard line.
- Reload the mag of 6 rounds while moving to the 5 yard line, then fire 3 rounds.
- Step towards the target slowly, while firing your final 3 rounds.

Must score 7 out of 10 hits - Pass or Fail.

CORE TRAINING CARD

SKILL LEVEL “RECRUIT”:

Basic marksmanship skill is to ensure the militiamen is safe with his weapon and does not endanger himself or others. He will also become confident in the function of his weapon and be able to apply basic marksmanship principles. The militiamen must know and demonstrate the following:

- a. Must know the four safety rules for all weapons.
- b. Must field strip and assemble their weapon for repair and cleaning.
- c. Must demonstrate the loading, clearing and malfunction drills.
- d. Must hit eight out of ten shots on a 8-1/2x11 inch target at 50 yards, one reload will be required (two mags with 5 rds each), not timed.

SKILL LEVEL ONE:

This is the basic training level which all new recruits are required to complete in order to attain the rank of Private in a Combat Team. Upon completion of Level 1 training the militiaman will be considered an active “front line” member of the unit.

The militiaman must demonstrate an understanding of, and/or the ability to:

1. Command and Organization

- a. Rank structure
- b. Unit structure

2. Mobilization and Alert Readiness

- a. Rapid Alert System / Alert levels
- b. Evacuation: Routes, Rally Points

3. Physical Fitness 1XX

- a. Road march for 2 miles in 40 minutes with all Level 1 gear.
- b. 10 push ups, 10 sit ups.

4. Marksmanship X1X – Score “Marksman–Level 1” on the MMQ.

5. Individual Movement Techniques

- a. low/high crawl
- b. team file and wedge formation.

6. Individual Camouflage – see Army FM 21-75

7. Basic Field Communications

- a. Hand and Arm Signals
- b. Basic Radio Operating Procedures
- c. COMSEC / SALUTE / SITREP
- d. Perform surveillance without the aid of electronic devices.

8. Basic First Aid

- a. Evaluate a casualty (ABC's – *Airway, Breathing, Circulation*)
- b. Prevent / treat shock
- c. Clear an object from the throat
- d. Treat / prevent heat stroke and frostbite
- e. Treat burns
- f. Put on a field or pressure dressing
- g. Apply a dressing to an open chest, abdominal, and head wound.
- h. Splint a fracture
- i. Perform CPR
- j. Transport a casualty
- k. Basic sanitation, preventative medicine and health maintenance

SKILL LEVEL TWO:

Skill Level 2 is required to advance to the rank of Sergeant in a combat team and to be considered capable of performing Primary Forces missions. An NCO (non-commissioned officer) must be prepared to deploy quickly and remain in the field unsupported for 72 hours. He is a fully functional and deployable militia soldier, capable of leading his squad and training others.

To meet Level 2 standards one must have mastered all Level 1 qualifications and equipment plus:

Physical Fitness: 2XX - Field march with all Level 2 gear for 3 miles in 65 minutes.
3-5 second rushes (with 2-3 second pauses) for 100 yards, in L2 gear.
20 push-ups/20 sit-ups

Marksmanhip: X2X - Rifle: Score "Sharpshooter-Level 2" on the MMQ.
Pistol (optional): "Standard" pistol qualification.

Troop Leading: He must have a basic understanding of Troop Leading Procedures including the 5 paragraph OPORD, SALUTE, CARVER etc.
(See military field manuals concerning squad or platoon leading, or NCO leadership)

And have a demonstrated knowledge of Small Unit Tactics:

1. Immediate Action Drills-
 - a. Move under direct fire.
 - b. React to indirect fire.
 - c. React to contact.
 - d. Break contact.
 - e. React to ambush, near or far.
 - f. React to flares.
2. Movement Techniques-
 - a. Fire Team and Squad Wedge.
 - b. File.
 - c. Traveling, Traveling Overwatch and Bounding Overwatch.
3. Perform Reconnaissance.
4. Select and construct individual fighting positions.
5. Set up Patrol Base camp.
6. Cross danger areas.

7. Basic Land Navigation-

- a. Identify topographic symbols and features on a map.
- b. Determine a location on the ground by terrain association.
- c. Measure distance on a map.
- d. Orient a map to the ground by terrain association.
- e. Determine direction with and without a compass.

8. Basic Camouflage-

- a. Individual.
- b. Noise light and litter discipline.
- c. Field emplacements, or base camp.

9. Emergency Preparedness- *Every militiaman should try to maintain a 3 month supply of the following (at home) and the knowledge to use it.*

- a. Water Storage / Purification.
- b. Field Hygiene / Sanitation.
- c. Food Storage.
- d. Medical Supplies.

10. Basic Survival Knowledge-

- a. Identify wild foods in the A/O.
- b. Identify poisonous plants and snakes in the A/O.
- c. Locate and purify drinking water.
- d. Build a fire.
- e. Snare/trap wild game.
- f. Locate and construct a field expedient survival shelter.

SKILL LEVEL THREE:

To progress to Skill Level 3, the militia soldier must have mastered all Level 2 qualifications. In addition he must demonstrate the following skills:

1. Physical Fitness: 3XX

- 5 mile field march in 2 hours with Level 3 gear.
- 30 push-ups/30 sit-ups

2. Marksmanship: X3X

- Rifle: Score “Expert-Level 3” on the MMQ.
- Pistol (mandatory): Qualify on the “Standard” pistol qualification
(optional): Qualify on the “Assault” pistol qualification.

3. Train in CQB (Close Quarters Battle):

- Conduct room clearing with a team.
- Conduct building clearing with a squad.

S.W.O.R.D. TEAMS (Select Weapons, Ordnance and Reconnaissance Detachment):

S.W.O.R.D. Teams consist of 6 men who receive extra training in one of three areas: Designated Marksman, Land Navigation or Communications. Two men in each team will duplicate the necessary disciplines of “Shoot, Move and Communicate”.

They will carry highly accurate rifles with higher end optics/night vision (Select Weapons); **study** the theory and employment of military weapons they may encounter on a future battlefield, such as grenades, RPG's, mines, etc. (Ordnance); and practice advanced land navigation, compass/map reading and recon techniques (Reconnaissance).

All members of the team must be:

- Level 3 qualified in both Physical Fitness and Marksmanship (e.g. MRC of 33X).
- Assault Pistol qualification is also required.

Individual Skills (2 members each, but cross-training is encouraged) -**Designated Marksman Team:**

- Both must pass DMR qualification. In the field one will act as the spotter.
- Conduct a terrain survey.
- Estimate range to target.
- Construct and use a ghillie suit.
- Construct and use a Sniper/Forward Observation Post hide.
- Conduct long range surveillance of target for intelligence gathering purposes.
- Plan and implement an enemy harassment plan.
- Plan and conduct interdiction operations on key target personnel.

Advanced Land Navigation:

- Advanced map/compass reading
- Excellent land navigation skills
- Plan, lead and execute patrols and reconnaissance gathering missions.

Communications:

- Must complete a HAM radio training program and have a thorough understanding of Basic Operating Procedures, Tactical Comm, CommSec, the Rapid Alert System, SitRep and SALUTE and his unit C.E.O.I.
- Must be able to operate all unit comm equipment.
- Build a field expedient, clandestine antenna.
- Transmit and receive Morse code.

Training activities of a six-man S.W.O.R.D. Team:

- Plan and conduct a surveillance/recon patrol; to include long range ops (LRRP).
- Plan and implement psychological ops.
- Prepare accurate Sit-Rep's and assist Command Staff in the planning of operations.
- Identify and track enemy patrol/recon operations.
- Design and implement ambushes and raids; to include sniper operations.
- Know how to assemble incendiary devices made from common readily available material (knowledge, not build illegal devices).
- Create a smoke screen.

S.W.O.R.D. Team Rank Structure-

The Team Leader and Assistant Team Leader must be the two members of the team trained in advanced land navigation techniques. They will plan and lead the patrols/operations, as well as assist in the training of the other members of the team.

Team Leader – Master Sergeant

Assistant Team Leader – Staff Sergeant

Comm's and DM's (2 each) – Sergeant

Since a "Select Weapons, Ordnance and Reconnaissance Detachment" is just that, a detachment, members of a Command Staff (Battalion, Regiment, etc.) cannot serve on S.W.O.R.D. Teams. If a detachment were deployed which contained members of the unit's Command Staff it would effectively decapitate the unit; leaving them lacking in key personnel.

EQUIPMENT**Level 1, 2 & 3 gear:**

Level one is what you carry on you, or in your BDU pockets (compass, TP, knife, pistol in a holster)

Level two is the above plus your rifle, web gear/vest, buttpack, mag pouches, etc.

Level three is all the above plus your full pack w/sleeping bag (aka, "72 hour gear")

This is not a list of required gear, but you should try to equip yourself as well as your wallet will allow. Remember, you're staking your life on this gear!

Rifle -

Should be semi-auto, but rule number one of a gun fight is: "Have a Gun." Should be of a common caliber e.g.. 7.62x39, .223/556, .308win. Military surplus are also perfectly acceptable, but you should bear in mind that ammunition may well become scarce, and 8mm and .303Brit should be well stocked if you opt for one of these calibers.

Also, remember one of the great lessons learned by the south in the War Between the States... "Live off the land, resupply off the enemy".

I don't think our enemies will be shooting .300 WinMag.

Sidarm -

If you choose a secondary weapon it should be of a major caliber: 9mm, .40S&W, or .45acp for semi-autos, and .38spl/.357mag for revolvers are going to be the most common. Be sure to choose a reliable handgun with a well established reputation. A 1911, 92FS, Glock, or S&W would serve you well (as would many others).

Ammunition -

You should carry as much ammunition as you can comfortably bear. Obviously, weight will be a concern, and while .308 win has more punch than .223 rem, you will not be able to carry as much of it. Most folks will carry about 200-300 rounds on their combat load. If you opt for a sidarm, you should have at least 3-5 magazines (or speed-loaders) for your sidarm in your 72 hour kit.

Weapons Cleaning Gear -

For obvious reasons. If you don't keep it clean, it ain't gonna work.

LBE /LBV - (Load Bearing Equipment / Load Bearing Vest)

LBE/LBV is what you use to carry the stuff you can't do without, but is not your pack. Generally, it will consist of a tactical vest and you will attach your magazine pouches, canteens or camelback, first aid pouch/IFAK, sidarm, etc; or a mil-spec belt with suspenders with a similar configuration. Folks can opt for the USGI issued pistol belt and H/Y Harness or the USGI load bearing vest. There are a multitude of different types of vests, harnesses, and the like (too many to list here). Basically, you need something to carry the gear that you need to have immediately on hand and still keep your hands free.

Pack -

You may well be on the move for a while, so you will need to have something to carry your equipment (that isn't on your LBE). Most folks use the USGI A.L.I.C.E. (All Purpose Individual Carrying Equipment) pack or the new MOLLE pack. A "Real Tree" (or equivalent hunting gear) day pack will work until you trade up.

Boots -

Be good to your feet and they'll be good to you. Uncle Sugar spends millions of dollars to figure out what boot is best (for the smallest amount of money) for his soldiers. He knows full well that if his fighter's feet are fubar (say that 5 times fast) they simply can't fight.

Having said that, any boot worn by our combat troops will be more than sufficient. Don't expect to last very long if you plan to fight in a pair of sneakers. Go get a good pair of boots, and don't skimp.

Water -

Without it you're dead in 3 days, it is that simple. You absolutely must have water purification tablets. Plus, you'll need something to carry it in. USGI canteens can be had for less than \$5 each, they hold 1 quart, and you can normally fit two canteen pouches on your LBE along with all of your other gear (and they have a neat little pocket on the pouch made especially for the little water purification pill bottle).

Two quart canteens can also be carried or attached to your pack with Molle straps. There are also hydration packs available (Camel Backs). These can be had in a variety of capacities. I have seen them available in sizes up to 72 ounces.

Shelter -

Tent and/or sleeping bag. Some may opt to sleep under the stars and save the weight, but if you are in a harsh climate like the high desert, a hooch (tent) will keep you from getting baked (it can be used as a lean-to during the day to provide shade) or in the north during the long cold winters, a decent sleeping bag will keep you from getting frostbite or hypothermia. To conserve weight in your ruck, two men can share a sleeping bag (sleeping in shifts). Also, Mil-issue "pup tents" can be split between soldiers (each carries one shelter half w/ poles). These can be purchased for about \$25-\$50 on Ebay.

Food -

You should have at least a 3 day supply in your 72 hour assault pack. MREs are expensive, but they will last a long time. You can save space by breaking open the MRE and tightly wrapping the contents into a smaller package. But keep the heavy plastic bag. It has a multitude of uses (including as a dressing for a sucking chest wound). Canned food is cheaper, but heavier than an MRE. Another option is Coast guard survival rations. A three day supply of food is about the size of one MRE, but they have nowhere near the calorie content. They taste like a sugar cookie, and you need about a quart of water to wash down one ration, but they will keep you alive.

Uniform -

Most militia folk (at least most of those in organized groups) wear some manner of uniform (also, it's required by the Geneva Conventions). Generally, they wear some manner of BDU (Battle Dress Uniform) with the pattern determined by their AO (Area of Operations). This is not to say that you MUST use BDUs. Anything that you would wear to hunt in the field would be perfect for militia use. The point is to blend in using durable clothing that can stand up to extended wear, and is comfortable. For wooded, mountainous terrain, the best camo is that old standby, woodland; available at any surplus store or online outlet. Next would be Marine Digital Pattern (MarPat). The former Army pattern, ACU (Advanced Combat Uniform), is supposed to work "in all environments". But, as the old adage goes, "camo that's made to work everywhere, actually works nowhere", could have been coined for the Army ACU digital camo. It's too grey for desert wear and way too light for the mountains of the northwestern united States.

Everywhere, it seems, you see the new "MultiCam" pattern, and while I'll admit it is a pretty sweet camo pattern, the problem is that it's also just been adopted by the US Army. We, as militia, try to differentiate ourselves from regular military, so might I suggest a nice ATACs pattern? Desert pattern works well in southwest and high desert areas of America.

(see "Uniform Standard" for more info)

Field Jacket & Liner -

The most common is the USGI M65 field jacket, it is available in woodland and desert camo pattern. If you've got the cash, you may want to look at the Gortex versions of the jackets. The M65 with the liner will keep you quite warm, the Gortex will do the same and keep you dry at the same time.

Knife -

For Combat purposes this should be of the fixed blade variety, not a folder. A 5" blade seems to be the unspoken standard. The USMC issued K-BAR fills this requirement and is relatively inexpensive.

Compass -

Preferably the lensatic, military style with some manner of luminous dial. Along with a compass you should have topographical maps of your AO and surrounding areas, and a copy of the "Map Reading and Land Navigation" Army field manual.

Entrenching Tool -

An E-Tool, if you don't know, is a shovel. They are available at any camping store or military surplus outlet. Some have said, "If you buy from a military surplus store, opt for the more current tri-folder, versus the WWII style with the wooden handle. The tri-folders are more compact and lighter."

The tri-folds are more compact and have that nice handle for digging. However, the old style are sturdier and can be used as a weapon (thrown, hacking). Study WWI trench warfare, the straight handled shovel is an indispensable backup weapon.

Flashlight -

Any size or style, just make sure that it has a second red colored lens to use at night in tactical situations (reading a map); under a poncho, of course. Remember, even a red lens covered flashlight lights up like a Christmas Tree in Night Vision Goggles.

First Aid Kit -

You should have a combat field dressing, in a small first aid/compass pouch attached to your suspenders or vest on the left shoulder. Also, you need an Individual First Aid Kit attached to your LBE/LBV. Ready-made IFAK kits are available at most camping stores, and surplus shops. These should contain:

1. Pouch: attachable to web gear and conspicuously marked.
2. Compression bandage 1 minimum.
3. Assortment of bandages for minor wounds.
4. Tourniquet.
5. Tape (Heavy).
6. Pain medication, OTC.

These are minimum requirements for a basic IFAK. You may include other items as you need, such as needed medications and other items you feel may be beneficial.

Other items for consideration are:

1. Decompression needle.
2. IV starter kit w/ catheter needle 14Ga.
3. Blood stopping agents.
4. Suture kit (small)

Cold/Wet Weather Gear -

For the cold, you'll want to be sure you have some decent long johns to wear under your uniform, along with a good pair of wool or polypro socks to keep your feet warm and dry.

For wet weather, you'll need a poncho, preferably two (one in your ruck and one under your buttpack with a poncho liner). If you have the money, you may want to look at the Gortex parka and pant sets.

Hygiene Gear -

Ya' gotta keep clean, otherwise you are going to come down with nasty diseases and infection; soap, razors, shaving creme, toothpaste, toothbrush, etc. These are not optional things that are nice to have on hand, they are essential pieces of gear that you absolutely must have in order to fulfill the mission.

Helpful hint: Take a roll of TP, pull out the cardboard tube, then flatten and stuff into a ziplock sandwich bag. Dispense by pulling tissue from the center of the roll.

Additional Gear - (*Get this stuff as your budget allows*)**Helmet -**

Kevlar or steel pot, worth it's weight in gold. Get one. (FYI... the kevlar helmet will better protect you noggin', but you can't use it as a shaving/wash basin).

30 Day Food Supply -

Hopefully you will have a base of operations, because there is no way you are going to be able to carry a 30 day food supply on your back. Same as the 3 day supply for your 72 hour kit, it should be nonperishable, nothing that requires refrigeration.

Ammo Cache -

1,000 rounds for your primary weapon. You should have as much as you can afford, and keep adding to it whenever your budget permits. If you opt for a sidearm, you should keep plenty of ammo on hand for that, too. 200 rounds is a good start.

Binoculars -

Admit it, your eyes aren't as good as you think they are. You need a good set of Binos to be able to identify friend from foe at a distance. Steiners are probably the best you can get, but you can get a decent set of 10x50's from the "Big Box" or similar stores for less than \$60.

Body Armor -

Body armor is worth its weight in gold for obvious reasons. Unfortunately, it weighs about as much, too. So there's a trade-off. (protection vs. mobility)

GPS -

GPS (Global Positioning System) is a piece of electronic gear that uses satellites to triangulate your position on the Earth. Since it is electronic, it is not foolproof, and does not replace your compass and topo maps.

Water Filtration System -

If you are pulling your water from a river and not your kitchen spigot, you need some way to get all of the unknown nasties out of it.

Night Vision Equipment -

If you decide to buy night vision equipment, be it goggles, or rifle scopes, don't skimp. Be sure to get 3rd generation technology. 1st generation plain ol' sucks, 2nd isn't much better, but 3rd generation actually works.

Spare Rifle/Pistol Parts -

The loudest sound on the battlefield is not a bomb going off or the belch of a machine-gun, but the unmistakable "click" of a trigger being pulled, followed by silence. Carry spare parts.

Standard Uniform

The Light Foot Militia standard uniform shall be the military-style Combat Uniform in woodland, desert, Multi-Cam or A-TACS camo pattern. When your unit chooses its uniform camo pattern, make sure it's for these three reasons...

- The color scheme matches your AO (area of operations).
- They are plentiful at surplus stores, gun shows and on-line sellers such as E-Bay.
- The U.S. Army and National Guard who wore the ACU digital camo pattern, are now switching to the “MultiCam”-like uniform, so make sure you wear either your state, or our Civil Flag, patch and Spartan Helmet/crossed-swords patch to delineate you from active duty military. Roughly half our members are not ex-mil and we don't want any “stolen valor” accusations.

You should try to acquire 2 sets of BDU's (one to wear, one in your pack) and an M-65 Field Jacket w/ liner (or similar).

Dog Tags -

ID tags will be standard military-style worn on a chain around the neck. If you feel so inclined, one tag may be worn on the neck chain, the other one tied underneath the bootlaces of the right boot.

Information on the tag should include-

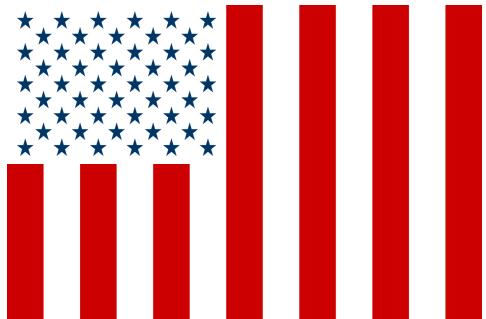
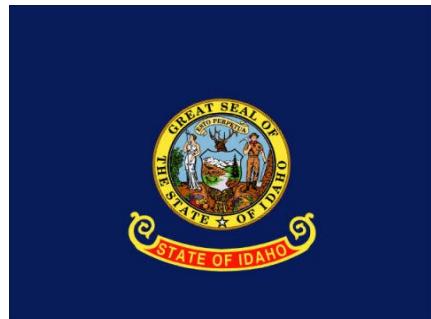
- Last name, first name and middle initial (one or two lines)
- The word “MILITIA” followed by your unit number/state # (for Boundary County, Idaho it would be 21/43) See “How to Start a Light Foot Unit” page, click on “Unit Numbering System”.
- Blood type
- Religious affiliation, if any.

Headgear -

Privates, Corporals and Sergeants will wear the GI “Boonie Hat”. All Officers will wear the Patrol Cap. Combat is confusing enough; being able to readily distinguish officers (without being overly obvious to the enemy) is of the utmost importance. (In the field on patrol, officers may opt for a boonie for its ability to break up your outline and hide you from enemy observation.)

Patches and Insignia -

Light Foot militiamen shall wear on their right upper shoulder the American flag, or their state flag, or the US Civil Flag (chosen by unit command). In your shirt pocket, carry a subdued (green or tan) flag patch when called into active duty, or “in the field” (i.e. switch them out when TSHTF). One each per BDU shirt or jacket.



*For the history of the US Civil Flag go to www.uscivilflags.org.
To purchase contact jeff@lightfootmilitia.xyz*

Over the right breast pocket shall be the militiaman's last name tape. And over the left pocket will be the “(your state) MILITIA” tape. (*Order one of each for each BDU shirt or jacket you have. Your uniform camo, OD green or tan w/ black lettering.*)



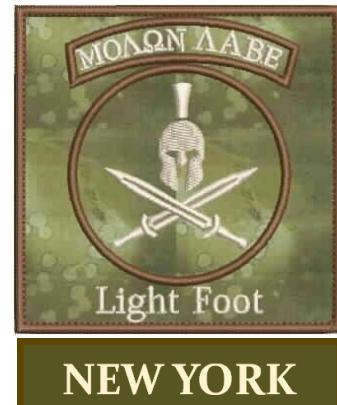
Rank insignia shall be worn on both collar tabs (BDU style) or center chest (new uniform style). (Ranks below 1st Sgt are issued by battalion command; All command officers are voted on by the battalion membership)



We have a new custom patch supplier (USA) for all our Light Foot patches and name tapes!

On the upper left shoulder shall be the
“Spartan Helmet w/ Crossed Swords” unit patch.

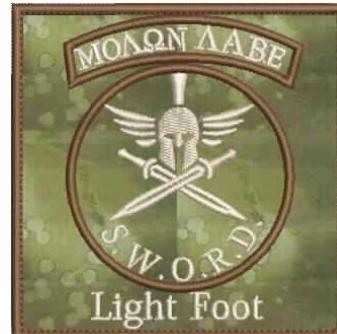
A state patch can be added, as well.



Medical personnel may instead wear the
“Tactical Medic–Spartan” patch.



Level 3 qualified militiamen who are part of a 6 man
Select Weapons, Ordnance and Reconnaissance Detachment
(SWORD team) are eligible to wear the “Spartan – S.W.O.R.D.” patch.



Contact jeff@lightfootmilitia.xyz for info on where to purchase
flag patches, name tapes, rank, state and unit patches.
(order color matching your unit's standard uniform)

The Light Foot is in no way associated with, nor derives any profit from, the sale of these items.

When to wear the uniform -

Civilian clothes may be worn at meetings or on the target range, but the standard uniform should be worn to all field training exercises.

The standard uniform is not required for militia participation. If you have other military or hunter camouflage clothing, that's fine. But please understand that for unit cohesion, "esprit de corps" and to put forward a professional image to the public, you should try to acquire at least one set of your unit's standard uniform as soon as you are able.

Until the militia is called into active duty, your full-color flag patch, and Light Foot unit patch (spartan helmet/crossed swords) should be worn on your uniform. This will make clear your disposition as a civilian militiaman to all who see you in uniform. Keep the subdued flag patch at the ready in your shirt or sleeve pocket and switch them out when activated by lawful authority and "in the field".

"Class B Uniform" -

We have also adopted a more "public friendly" uniform for county unit meetings, gun shows, official engagements and meetings with county sheriff /local elected representatives. It is a short-sleeved polo style shirt with an embroidered Spartan patch on the upper left chest area, along with "Light Foot Militia". The color scheme shall be determined by your state or county leadership.

Match that up with a pair of snazzy 511-style tactical slacks (Again, color chosen by command) and you have the makings of a professional image to put forth in public.

Evacuation and Mobilization SOP

An evacuation may become necessary for many reasons; including natural or manmade disasters, civil unrest, terrorism etc. If you wait until the last minute to evacuate you will be caught up in the masses of panic stricken sheep who don't have a clue what to do. There may be rioting, looting and panic buying at the stores by the unprepared. Martial law will be declared; with curfews, gas and food rationing, checkpoints and roadblocks. DO NOT get caught in this mess.

- You must pre-plan for these events.
- You must have somewhere to retreat to set up in advance and must have a Primary route as well as 2 secondary routes planned.
- Always keep your gear packed and ready to go.
- Keep the gas tank full at all times and have at least two 5 gallon cans in reserve.
- Every vehicle must be equipped with a mobility kit.

Vehicle Mobility Kit:

- ✓ 2 - Cans Fix A Flat plus a tire plug kit
- ✓ 1 - Spare tire, jack and lug wrench
- ✓ 1 - 12 Volt compressor
- ✓ 1 - Set of tire chains
- ✓ 1 - Come along or winch
- ✓ 1 - Chain saw
- ✓ 1 - Axe, single bit
- ✓ 1 - Shovel
- ✓ 1 - Bolt cutter
- ✓ 2 - 5 gallon can of gas
- ✓ 1 - Each fuel and oil filter, 5 quarts oil
- ✓ 1 - spare fan belts, headlight, fuses
- ✓ 1 - Set basic tools
- ✓ 1 - Fire extinguisher
- ✓ 1 - Spotlight
- ✓ 1 - Flashlight and spare batteries
- ✓ CB radio
- ✓ Police/Fire/Emergency channel scanner

EVAC ROUTES:

Prior reconnaissance is an absolute must. You will need a State Atlas and a USGS map of your Area of Operations. You need to plan out 3 routes in advance. The primary route should be the most direct possible. Avoid all interstates and major state highways. The alternate routes

should be back roads as far off the beaten path as possible. When selecting a route; look for all choke points and possible ambush sites so that you won't be surprised when the time comes. Once you have selected your routes drive them night and day under various conditions. You must familiarize yourself with these routes and come to know them like the back of your hand. You must know them well enough to drive them without lights. Look for out of the way sites to pre-deploy supplies along the way.

OPSEC AND CONVOY OPS:

The **First** step in preparing your evacuation plan is the pre-designation of an initial rendezvous point. It should be centrally located and enroute to the designated area of operations. Try to pick a high elevation that will provide a degree of cover and concealment. If the route is over 30 miles long, or passes through several small towns, then you must set up intermediate rally points, using the same criteria as above.

Second, the Order of March:

- First in line will be the lightest and least capable vehicle, carrying the forward security element. If the first vehicle crosses obstacles unassisted, then the rest of the convoy should have no problem.
- Second in line is the heaviest and most capable vehicle carrying tow lines, winch, chain saw, axes and other vehicle recovery and road clearing equipment. In the event of a stuck vehicle or road block, this equipment will be used to clear it. The forward security element will position itself for rapid deployment in the event of an ambush during clearing operations.

- Third and Fourth in line will be the supply vehicles and support personnel. Last in line will be the rear security element in a heavy 4WD, carrying equipment to create roadblocks (chainsaws, etc).

Third: On the march, maintain maximum safe interval between vehicles. Don't bunch up; particularly at obstacles or possible ambush points. Each vehicle should remain in sight and small arms range of the vehicle in front and behind it. Minimize exposure by maintaining the interval at temporary halts.

Fourth: Radio Communications must be maintained between vehicles. Use all COMSEC measures. Make no "on the air" references to road or place names, landmarks etc. Do not engage in useless chatter. Maintain radio silence as much as possible.

Fifth: Laager (disperse in a circle) all vehicles under camouflage and concealment during any prolonged halt. Maintain light and noise discipline at all times. Both light and noise travel long distances at night in rural areas. Keep two sentries patrolling the circle in opposite directions so they can keep watch on the laager and each other. Rotate sentries every 2 hours.

Form #LF-A-01

**LIGHT FOOT
Militia Enlistment Record**

updated: 15Aug2011

NAME (Last, First, Middle) : _____

Date of Birth (MM/DD/YYYY): _____ Swear-In Date (MM/DD/YYYY): _____

Enlistment Unit : _____ Email : _____

RELEVANT EXPERIENCE -

Former Military? Y / N (circle) - Occupation (infantry, artillery, etc.): _____ No. of years: _____

List skills: _____

Former Law Enforcement? Y / N (circle) - No. of years: _____ - State/County: _____

List skills: _____

ADDRESS OF RECORD -

Street Address: _____ Apt / Unit : _____

City : _____ State : _____ Zip Code : _____

Telephone : (_____) _____ - _____ County : _____

NEXT OF KIN -

Name (First, Middle, Last) : _____

Street Address: _____ Apt / Unit : _____ City
: _____ State / Province : _____ Postal Code : _____

Telephone : (_____) _____ - _____ County : _____

FAMILY INFORMATION -

MARRIED : YES _____ NO _____ Number of Children at home (under age of 18): _____

I, the undersigned, do hereby certify that the above is true and accurate to the best of my knowledge. I further understand that by signing, I am committing myself to militia service according to my Oath, until such time as I file form #LF-A-08, Militia Separation Record.

Enlistee's Signature : _____ DATE : _____

Enlisting Officer's Signature : _____ DATE : _____

Form #LF-A-02

LIGHT FOOT
Militia Disposition Record

updated: 15Aug2011

NAME (Last, First, Middle) : _____

Date of Birth (MM/DD/YYYY): _____ Unit : _____

PERSONAL INFORMATION - Religious Preference (Check One):

Christian _____ Muslim _____ Buddhist _____ Jewish _____ Agnostic _____ Atheist _____

Other (Specify) _____

In the event of my death in Militia service, I DO / DO NOT (circle one) want the last rites of my faith given to me by a Chaplain.

I have a living will : _____ I have a last will and testament : _____

Militia Leadership should contact my Spouse and Next of Kin should any of the following occur during militia service:

I am wounded _____ I become gravely ill _____ I become deceased _____

I become missing _____ I become captured _____

In the event of my death in Militia service, and in the absence of a last will and testament, I want my equipment and immediate possessions and moneys given to someone other than my spouse and/or next of kin. Yes / No (circle one)

(If "Yes", please choose A or B)

A: Allow my squad/unit to split up my gear/possessions. _____ (yes/no)

B: Send them to:

BENEFICIARY

Name (First, Middle, Last) : _____

Street Address: _____ Apt / Unit : _____

City : _____ State / Province : _____ Postal Code : _____

Telephone : (_____) _____ - _____ County : _____

I, the undersigned, do hereby certify that the above is true to the best of my knowledge.

Militiaman's Signature : _____ **Date :** _____

Witnessing Officer's Signature : _____ **Date :** _____

NAME (Last, First, Middle) : _____**Date of Birth (MM/DD/YYYY):** _____ **Unit :** _____**OFFICER'S PORTION -**

I, the undersigned Officer, being in command of the Unit to which the undersigned Militiaman is assigned at this time, and being of sufficient rank and stature to bestow this honor, do hereby acknowledge and confer upon him or her the rank of _____, along with all honors, powers, duties and responsibilities befitting said rank.

I hereby state that this rank has been given to the Militiaman only by majority vote of the men placing themselves under his command, with consideration given of his performance in the past, and future potential.

This rank is to become effective upon the soldier on the _____ day of _____, in the year _____.

I also state and swear that I have counseled the Militiaman in question regarding the duties and responsibilities of this rank within the unit, and that I am certain he or she can and will carry out said duties and responsibilities in a way that will bring honor to himself, this unit, our state, and these United States of America.

Unit Name and Designation : _____**Unit Commander's Name and Rank :** _____**Unit Commander's Signature :** _____ **Date :** _____**MILITIAMAN'S PORTION -**

I, the undersigned Militiaman, recognize that I have been honored by my compatriots with the new rank of _____, effective on the _____ day of _____, in the year _____.

I understand that this new rank carries with it new responsibilities and duties, and that I have been counseled on same by my Unit Commander; and I do hereby solemnly swear and affirm that I will carry out all duties and responsibilities of my new rank in a manner that will bring honor to myself, my unit, my state, and these United States of America.

Soldier's Signature : _____ **Date :** _____

NAME (Last, First, Middle) : _____

Date of Birth (MM/DD/YYYY): _____ **Unit :** _____

By order of _____,

Commanding Officer of _____, you (the above named Militiaman) are hereby ordered and authorized to appear before the commanding officer of unit _____, no later than _____ hours on the _____ day of _____, in the year _____.

You are to report to this unit for (*check one*):

Training Service Separation Courts Marshal Other _____

You are to appear at the stated unit before the stated time without exception, or you may face administrative punishments, or courts marshal.

Your travel itinerary and other miscellanea may be outlined in the "Additional Instructions", below.

If not, it is up to you to transfer yourself to the location specified.

ISSUING OFFICER'S SIGNATURE : _____

ISSUED ON DATE : _____

RECEIVING OFFICER'S SIGNATURE : _____

RECEIVED ON DATE : _____

Additional Instructions:

Form #LF-A-05

LIGHT FOOT
Change of Next of Kin

updated: 15Aug2011

NAME (Last, First, Middle) : _____

Date of Birth (MM/DD/YYYY): _____ **Unit :** _____

NEXT OF KIN

Name (First, Middle, Last) : _____

Street Address: _____ **Apt / Unit :** _____

City : _____ **State / Province :** _____ **Postal Code :** _____

Telephone : (_____) _____ - _____ County : _____

I, the undersigned, do hereby certify that I wish to have my Next of Kin on file changed to the above person, and to have them notified according to my wishes on my form LF-A-02, Militia Disposition Record.

Soldier's Signature : _____ **Date :** _____

Witnessing Officer's Signature : _____ **Date :** _____

Form #LF-A-06

**LIGHT FOOT
Militia Separation Record**

updated: 15Aug2011

NAME (Last, First, Middle) : _____

Date of Birth (MM/DD/YYYY): _____ **Unit :** _____

SEPARATION INFORMATION

Separation Unit : _____ **Separation Rank :** _____

Separation Type :

Bad Conduct Dishonorable Honorable Medical General

Reason for Separation : _____

Unit Officer Comments on Separation (if any):

Effective Separation Date : _____

I, the undersigned, do hereby certify that the above is true in as far as I am aware.

Soldier's Signature : _____ **Date :** _____

Unit Officer's Signature : _____ **Date :** _____

NAME (Last, First, Middle): _____

Date of Birth (MM/DD/YYYY): _____ Unit: _____

SKILLS and EXPERIENCE -

- Leadership?

- Firearms?

- List skills:

- Navigation?

- Communications?

- Medical?

- Emergency Services / Management?

- Outdoors/Hiking/Camping?

- Other?

I, the undersigned, do hereby certify that the above is true in as far as I am aware.

Militiaman's Signature: _____ DATE: _____

Witnessing Officer's Signature: _____ DATE: _____

NAME (Last, First, Middle): _____

Date of Birth (MM/DD/YYYY): _____ Unit: _____

Training Received -

- Course Title: _____ Date: _____ Agency/Instructor: _____

Summary: _____

- Course Title: _____ Date: _____ Agency/Instructor: _____

Summary: _____

- Course Title: _____ Date: _____ Agency/Instructor: _____

Summary: _____

- Course Title: _____ Date: _____ Agency/Instructor: _____

Summary: _____

- Course Title: _____ Date: _____ Agency/Instructor: _____

Summary: _____

- Course Title: _____ Date: _____ Agency/Instructor: _____

Summary: _____

- Course Title: _____ Date: _____ Agency/Instructor: _____

Summary: _____

- Course Title: _____ Date: _____ Agency/Instructor: _____

Summary: _____

I, the undersigned, do hereby certify that the above is true in as far as I am aware.

Militiaman's Signature: _____ DATE: _____

Witnessing Officer's Signature: _____ DATE: _____

NAME (Last, First, Middle): _____

Date of Birth (MM/DD/YYYY): _____ Unit: _____

Training Suggested -

- Course Title: _____ Potential Dates: _____

Information: _____

- Course Title: _____ Potential Dates: _____

Information: _____

- Course Title: _____ Potential Dates: _____

Information: _____

- Course Title: _____ Potential Dates: _____

Information: _____

- Course Title: _____ Potential Dates: _____

Information: _____

- Course Title: _____ Potential Dates: _____

Information: _____

- Course Title: _____ Potential Dates: _____

Information: _____

- Course Title: _____ Potential Dates: _____

Information: _____

I, the undersigned, do hereby certify that the above is true in as far as I am aware.

Militiaman's Signature: _____ DATE: _____

Witnessing Officer's Signature: _____ DATE: _____

NAME (Last, First, Middle): _____

Date of Birth (MM/DD/YYYY): _____ Unit: _____

Training Information**Skill Level Passed -**

- Recruit:

Task: Weapon Safety _____ Field Strip _____ Load/Clear/Malfunction _____ 8/10 Shots _____

Date: _____

- Skill Level 1:

Task: C2/Org _____ Mob/Alert _____ Fit _____ Marks _____ Move _____ Camo _____ Comm. _____ 1st Aid _____

Date: _____

- Skill Level 2:

Task: Fitness _____ Marks _____ OPORD _____ SALUTE _____ CARVER _____ Small Unit Tactics _____

Date: _____

- Skill Level 3:

Task: Fitness _____ Marks _____ CQB _____

Date: _____

I, the undersigned, do hereby certify that the above is true in as far as I am aware.

Militiaman's Signature: _____ DATE: _____

Witnessing Officer's Signature: _____ DATE: _____

STARTING A “LIGHT FOOT”

MILITIA UNIT IN YOUR COUNTY!



Continental Army soldier shown loading a rifle.

Before you read this booklet,
be sure you have thoroughly studied the
“Militia Standards and Principles of the Light Foot”.

January 2011
(Rev 1, 2018)

To begin, let me thank you for taking the initiative and say that it takes real courage and conviction to stand up and say “I will be the first to step forward and organize my fellow citizens to help defend my community, state and nation against all enemies, foreign and domestic”.

I was nervous and shaking when I started handing out fliers at the first “tea party” rally I attended in April of 2009 in Coeur d’Alene, Idaho. It was the beginning of what would become the “Idaho Light Foot”, a constitutional militia. There was no one else; no one to back me up or offer support. I relied totally on my conviction that what I was doing was right and on my faith in my Father in Heaven.

ABOUT ME

Starting about 25 years ago I began to learn about the founding of our nation and principals on which it was based. I also studied the Communist Manifesto, books on socialism and marxist revolution, and found out how close we have come to replacing our Constitutional Republic with a Socialist Democracy. As I prayed about the situation I and my country was in, I felt led to prepare to defend my rights and my neighbors liberty.

I purchased my first rifle at the age of 26 (I know, I know... But you have to understand, I was born and raised in a very liberal state!) and began collecting the things I thought I might need. I gathered the proper gear, uniform and weapons in preparation for an unknown future. I studied military history and tactics, U.S. history, the Bible and Bible Law (you wouldn't believe how many of our “Laws of War” come straight out of the Old Testament). I studied Patton, Sun-Tzu, Rommel and Mao Tse-tung. For the next ten years or so I was, to borrow a phrase from the Army, "A Militia of One".

After my initial preparations, I asked God what I should do; asked him to guide me in His direction. All I felt was... “Wait”.

If any of you have ever felt like God was guiding you in a certain direction you'll understand what I'm talking about. For those of us who aren't in the Old Testament, God doesn't speak to you directly. At least not to me. If you've ever felt like you're being “pulled” in a certain direction in your life then you know what I mean. But this was a little different. I wasn't feeling “pulled”.

I felt... “Wait”.

So I did. For a long time.

Then, in 2009, when the Tea Party movement started up I began to get a different feeling. And no, this had nothing to do with Obama. Remember, I was a “minuteman” for nearly a decade before we'd ever even heard of him. This was a new feeling. I felt... “Now”.

“Now?”, I thought. Now what? Was it “now is the time to join a militia”? I didn't know. But I started looking on the internet for a militia unit in Idaho. The only one I found was in southern Idaho (8 hours drive from where I lived) and from the looks of the website there were only three members, as far as I could tell. Plus, they only accepted “Christians, Jews and Mormons”, which didn't seem right to me.

They weren't a true militia. They were a private paramilitary group. The militia is the people. All the people.

MY IDEA OF “MILITIA”

I feel that the first and biggest mistake most militias make is to be secretive about their existence. I know that people, myself included, are afraid of what the police powers (state and federal) have done to innocent patriotic Americans. But forming a secret, private militia is the worst thing we could try to do.

- First, the police and the public would view you, not as their friends and neighbors, their allies whom they could call on in an emergency, but as a threat. What people don't know and understand, they fear.
- Second, the police (state, fed or both!) will be compelled to investigate you to make sure you aren't a threat. And as was seen in the 1990's, when paid informants couldn't find any evidence of wrongdoing, they made some up. They needed to justify their long and expensive investigation. It's sad but true.

No, that is not the right path. I felt we should do the opposite. We should be open with the public. There should be a liaison officer with the local county sheriff's departments. We should invite them to send a representative to meetings or training sessions. The unit's XO (executive officer) should send out a press release to let their friends and neighbors know what we stand for, what we are doing and why. No one should fear the militia. The county sheriff should know that we are HIS friends and neighbors as well, and that if there were an emergency he could call upon us for help.

After coming to these conclusions, and after much prayer, I knew that what was needed was a real militia. Not a “group” that you join.

THE LAW IS ON OUR SIDE

According to the U.S. Constitution, Federal Law, the Idaho (and many other) State Constitution and State Code, all male citizens ages 18-45 years are members of the militia. According to Anglo-Saxon Common Law, and the laws and customs of the American Colonies before our separation from the British Empire, all males (and even females during an actual emergency) between the ages of 16 and 60 were considered members of the militia. So the militia, like your God-given rights, existed before the United States government was formed. And as such, you are already a member of the militia, by statute and by God-given right.

Most state constitutions allow their governor to call up the state's militia (the people, armed). Idaho's constitution mandates that the legislature "*shall provide by law for the enrolment, equipment and discipline of the militia, to conform as nearly as practicable to the regulations for the government of the armies of the United States, and pass such laws to promote volunteer organizations as may afford them effectual encouragement.*" But they neglect their duties.

Our state constitution also mandates a public school system. They do that. But what if they didn't? Would you not teach your children yourselves? Or join with your neighbors and hire someone to teach your children in the absence of an organized school system? I say yes.

I also say that that's the way we should view the militia. If the state governments will not do what's right and prepare their citizens so that they can be ready for an emergency situation, the it's up to the people to do it themselves, until such time as the legislature again resumes its rightful duties.

OUR FOUNDING

The founding meeting of the “Idaho Light Foot” was held in the upstairs conference room at a local sports bar. The people who attended were mostly ex-military or ex-police officers. That fact might surprise you. But the truth is, if you found a group comprised of patriotic citizens having the common goal of helping out your community in an emergency, you end up attracting the same kind of people who've already volunteered to serve their neighbors and nation in the past. These people are a rare breed today and will not show up at meetings of secret, “under the radar” militia-type groups.

As I stated more than once at the first meeting, "not only are we not doing anything illegal, we aren't doing anything wrong".

We discussed our concerns about what was happening in our country and what we could do about it. I put forward my ideas for forming a militia unit, and with minor changes, everyone agreed with a few basic principles:

- 1) We are not a “group” that you join. If you are a citizen of Idaho, then you are a member of the militia according to our constitution and state law.
- 2) All may come no matter what race or religion, whether man or woman. As long as you support the US and Idaho Constitutions, understand that our country was founded by Christians; that our laws are based on Biblical law, and that it is for these reasons that all are guaranteed the right to live, work and worship as they see fit. We do not care if you're Christian, Muslim or atheist... as long as stand up for the rights of others to live as they may, then you are a true protector of the Constitution. If you are a neo-Nazi, "Antifa", socialist or communist, then you are the enemy of our Federal Constitution because you are seeking to replace it with a different form of government.
- 3) While women are welcome, they will serve in the Supply/Medical/Support units, not “combat” units, to preserve unit cohesion. They can serve as security personnel, supply, transportation (truck drivers), medical, food service or communications. But, all women who join will be trained in firearms and basic combat skills.
- 4) We agreed to use the National Militia Standards as our basic framework, which was quickly modified and customized with the result being the “Idaho Light Foot Militia Standards”.
- 5) All officers and non-comms shall be voted on by the men below them. This isn't regular army. We cannot throw you in the stockade for failing to follow orders. You cannot force men to follow you, they must respect you want you to be their leader.
- 6) We voted in agreement on the flag and patches we would use for identification of “friendly” units.

WHERE DO YOU START?

- 1) Find a place to hold your first meeting. A public place is best; people feel more comfortable in a coffee shop than in a stranger's basement. Many restaurants have meeting/conference rooms that can be reserved for free as long as you eat while you're there. Also, check out community centers and libraries (if they have separate meeting rooms). We've even held meetings at the local ARBY's restaurant, no kidding.
- 2) Then start customizing and printing out copies of your flier. Include info like place, time, and the LF logo and contact info if people want more information or can't make the meeting, but still want to join. If you have a website already, add the address to the flier.
- 3) If you're like me, you want to put on a professional looking presentation at your meetings. I purchased an Idaho State flag and an American flag at <http://patriotic-flags.com>. Then I went “big time” and purchased a recruiting banner that we could also use at gun shows and patriot rallies. I got mine at www.bannersonthecheap.com. Copies of the “Light Foot Standards” can be made at www.staples.com. If you specify which pages are color, they'll only charge extra for those, and then charge B&W for the rest of the manual. Costs about \$20 each; bound and covered. Or you can hand out copies on CD (much cheaper) and they can print them themselves.



- 4) Your uniform patches, name tapes and dog tags can be found at the websites listed in the “Uniform” section of the Standards.

- 5) All that you need to know for your first presentation is in the Standards. Study them well. At your first meeting you WILL be nervous. This is natural. Just talk to your new found patriot friends and ask them about themselves; what their concerns are; what they want to get out of this.
- 6) Under no circumstances is talk of explosives, illegal machine guns or other illegal activity permitted at any time. Yes, books on explosives and such are legal and “for informational purposes only”, but discussing it (especially at a “militia meeting”) can and has been used as evidence of conspiracy. Don’t fall into this trap. If someone comes to one of your meetings and starts talking about “making bombs”, he’s either an idiot or a Fed. Just tell him not to bring it up ever again. They will either comply, or not come back.
- 7) You should invite a representative of your county sheriff’s office to attend your meetings. Be open with them. You’re not doing anything wrong. If not at your founding meeting, then set up a meeting with the sheriff soon after so that you can introduce yourself (and other members who’d like to come with you to help represent the unit) and allay any fears he may have about a militia unit forming in his county. At least two command staff officers should attend any meetings with law enforcement or public officials.
- 8) Since we started in north Idaho we have networked with other groups and organizations. Tea Party, Libertarian, John Birch Society, 9-12 groups and others are a great way to “network”. We have been welcomed by these and others with open arms (something I would not have believed 15 years ago). We started by going to their meetings (not in uniform, but not disguising who we were), handing out business cards (labeled “Idaho Light Foot” with contact info) and asking if we could set up an information table at their next event. Now, they ask us to come.
- 9) Gun shows are a great way to get your message out to the public and to recruit new people. You might even consider doing one before your first meeting. Hand out fliers with the date and time of your “Founding” meeting. Do it right though. Have a good size banner (2'x6' or 2'x8') so that people know who you are. Half of our job is education and gun shows and other patriotic rallies (County fairs are great too!) are the perfect opportunity to tell your neighbors what the militia is REALLY all about!

THE NEXT STEP

Once you've had your first meeting or two, you need to start electing officers. This isn't a “power” thing. As in any association you need leaders to help get things organized. It's honestly more of a job description than a military rank. If you read through the “Unit Structure” section in the Standards on, “Battalion Command Staff”, you'll see what I mean.

Our officers understand that they only hold their position until someone better comes along. Then we will gladly step down into the ranks. We want the best qualified people in the proper leadership roles. This is not about EGO! This is about protecting our Republic! Leave your pride at the door, please.

In the beginning you'll more than likely have more officers than enlisted men. This is OK because you need to have a structure in place early on if you want to maintain momentum.

Your CO and XO should set up a meeting with the county sheriff and the local paper. Your Training Officer should start planning a training schedule and find out what the skills are of the former armed forces personnel, firemen, police and EMT's, among others, that are joining up. The Training Officer shouldn't have to conduct all the training himself. He should employ the experience of other members and “pass the knowledge around” the unit.

Do you have an EMT (emergency medical technician) in your group? Then have him do a field first aid training class! And so on...

NEIGHBORING COUNTIES

You will probably have people coming to your meetings, or emailing you for information, who are not in your area, simply because they don't have anything like what you're doing in their county.

Give them a copy of the “Standards”. Help them to form a unit in their county. Have your officers attend their first couple of meetings to help get them going. Soon enough you'll have a “sister” unit next door. Help organize one more and you've formed a Regiment!

We in north Idaho are now the “1st Regiment of Light Foot”, consisting of the counties of Boundary (21st Battalion), Bonner (17th Bn) and Kootenai (55th Bn). We also have a “sister” unit... in Washington State! They came to our meetings and wanted to join us, but we told them “we're not a group, we're citizens of Idaho and therefore members of the Idaho militia”. So they formed the “Washington Light Foot” militia and have been assisting other counties in their state with organizing “Light Foot” units.

MEETINGS AND TRAINING

We've found that a schedule of once a month meetings and twice a month training days works out pretty good. If you can do more that's great. But, many people have other commitments (work, family, etc) and three days a month is enough to ask of them.

Your training schedule should consist of a classroom training (in say, “Map Reading/Land Navigation”) followed on the next scheduled training day with a field training (go out and use your map/compass) to put those newly learned skills into practical use while still fresh in the mind.

Use the “Basic Training Plan” in the Standards for your guideline concerning the proper training curriculum. It outlines the goals for individual preparedness.

For training materials we've adopted two well made manuals. The first is “Light Infantry Tactics for Small Teams” by Christopher E. Larson. The second is the US Army Field Manual FM 21-75 “Combat Skills of the Soldier”. Both of these books can be found online at Ebay or Amazon.

AND FINALLY...

This path you're embarking on is not an easy one. You will need help from above. The Creator guided and protected our Founding Fathers before, during and after our War for Independence. We cannot be so proud and self-centered as to believe we can help protect and defend that independence without His protection and guidance.

Pray... with all your heart and all your soul for strength and wisdom.

...then start TRAINING LIKE A MAD MONKEY!



What is a “Militia of One”?

Well, I guess I'm borrowing a phrase that was used in the fairly recent past by the US Army. They had a short lived recruitment campaign called “An Army of One”. I'm using it here to denote American patriots who, for whatever reason, cannot join or form a Light Foot unit in their area, but still wish to be ready when the time comes.

So, here's what you'll need to do.

- First, read the Light Foot Standards. Then, read it again.
- Next, obtain the proper uniform for your AO (area of operations) as well as unit patches and dog tags. Do not attach any rank patches or pins to your uniform as all rank above private is voted upon (see chapter 3 “Rank Structure”).
- Go to chapter 6 - “Equipment”, and begin assembling your gear. You can find many different opinions on what is the “best” gear, but you need to think about your particular needs (type of weapon/ammo you carry) and your budget. A good quality surplus web belt with Y suspenders and canteen/ammo pouches doesn't look as sweet as a “tacti-cool” new combat vest made in China, but it will last you longer and costs less. More \$ doesn't

always = better gear.

- Read and understand, totally and completely, the “Statement of Ethics”, “Mission Statement” and “Duty and Code of Conduct” in chapter 2. Live by these tenets, because many have died by them. They died so that you could live free. Prepare to defend the freedoms and liberties given us by God.
- Purchase a copy of “Light Infantry Tactics for Small Teams” by Christopher E. Larson. You can find it on Amazon.com or other online book seller. This is our standard field manual for the Light Foot; our “basic training” book, if you will. In it you will learn camouflage, movement techniques, battle drills, hand signals, etc. Memorize it!
- Get in shape (if you're not already). You might have the body of a “god”, but let's just hope that god's not Buddha! Seriously, you don't have to be in top physical condition, but it would be embarrassing to die of a heart attack during the road march to the battle, wouldn't it? Most people in decent shape can pass the Level 1 qualifications pretty easily (see chapter 5), but if you want to link up with an already formed Light Foot unit during a crisis you should strive to pass the level 2's.
- Take a regular file folder and write your name, date of birth and skill level on the tab. Fill out the paperwork at the back of the Standards. Make a photo copy of your driver's license (or other photo ID), your concealed carry permit (shows you're not a felon) and your DD214 (if you're a military veteran). Place the paperwork and your photocopies in the file and keep it with your gear. When the time comes for you to find and join up with a unit, having the proper paperwork ready will make your placement much easier. It also shows that you've prepared and that you take your duties as a militia-man seriously.

Pack your gear into a “bug-out-bag” and keep it in a safe place (but easy to get to on short notice). Keep training. Go to a local shooting range to practice or join a gun club. Go to church (or whatever your belief). Prepare yourself mentally for the times ahead. Prepare your family if you have one.

Pray.

Then, when the time comes...Join with us!

BATTALION MEDIC LOADOUT LIST

This is by no means a complete list. There may be mission specific items not covered in this directive.

The items listed in these tables, will allow you to perform the required procedures for which they are listed for.

(It is incumbent upon the medic to acquire and, to become proficient in each procedure).

Equipment is broken down into tables, with repetitive items listed first. These are minimum standards.

AIRWAY:

1. Gauze, 4x4 and 2x2.....4 each.
2. Oropharyngeal airway.....1 of each size.
3. Nasopharyngeal airway.....1 of each size.
4. Combitube.....1 each.
5. Bag valve mask.....1 each
6. Aqueous lube for tubes and airways....4 each

BLEEDING:

1. Compression bandage...2 each size (4,6,12 inch)
2. Blood stopping agent,(quick clot, celox, etc.)
3. Assorted bandages for lacerations....6 each size.
4. Alcohol wipes/ wound cleaners.....10 min.
5. Betadine.
6. Gauze dressing.....10 each(more's better).
7. Assorted bandages.

Wound Management:

Sutures, 1-3, 5-7, and 8-10 (2 of each).

Scalpel (disposable or autoclavable w/ extra blades.)

Staple gun (15 min.)

Sterile water (for irrigation).

Wound glue.

Misc:

Tape (heavy cloth, bandaging).

Cravats for splinting.

Scissors (Trauma shears, dressing).

Tongue depressors.

Sam splints (large and small)

Tweezers

Forceps

Medications:

Benydril

Analgesics (over the counter pain med's).

Anti-diuretics.

D5W IV solution (500 ml).

Normal saline solution (1000 ml min.)

Diagnostic:

Stethoscope

Blood pressure cuff (Adult medium and large).

Pen light

IV Administration:

IV catheters (14, 18, 20 ga.; 2 ea. Minimum).

IV starter kits (3 minimum)

Tourniquets (2 ea)

*Many thanks to Capt. Willard Protsman for his many years of service to the
1st Idaho Regiment, and for the addition of this Medic Load-out List to the Standards.*

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