

1)GCD

```
#include<stdio.h>
#include<stdlib.h>
int euclid(int m,int n)
{
int r,count=0;
while(n!=0)
{
count++;
r=m%n;
if(r==0)
{ break; }
m=n;
n=r;
}
return count;
}
int consec(int m,int n)
{
int min,count=0;
min=m;
if(n<min)
{ min=n; }
for(;;)
{
count++;
if(m%min==0)
{
count++;
if(n%min==0)
{ break; }
min=min-1;
}
}
```

```
else
min=min-1;
}
return count;
}
int modifiedeuclid(int m,int n)
{
int temp,count=0;
while(n>0)
{
if(n>m)
{
temp=m;
m=n;
n=temp;
}
m=m-n;
count=count+1;
}
return count;
}
void analysis(int ch)
{
int m,n,i,j,k;
float mincount,maxcount,count;
FILE *fp1,*fp2;
for(i=10;i<10000;i*=10)
{
maxcount=0;
mincount=10000;
for(j=2;j<=i;j++)
{
for(k=2;k<=i;k++)
```

```

{
count=0;
m=j;
n=k;
switch(ch)
{
case 1:
count=euclid(m,n);
break;
case 2:
count=consec(m,n);
break;
case 3:
count=modifiedeuclid(m,n);
break;
}
if(count>maxcount)
{ maxcount=count; }
if(count<mincount)
{ mincount=count; }}}
switch(ch)
{
case 1:
fp2=fopen("ebest.txt","a");
fp1=fopen("eworst.txt","a");
break;
case 2:
fp2=fopen("cbest.txt","a");
fp1=fopen("cworst.txt","a");
break;
case 3:
fp2=fopen("mbest.txt","a");
fp1=fopen("mworst.txt","a");

```

```

break;
}
fprintf(fp2,"%d
%.2f\n",i,mincount);
fclose(fp2);
fprintf(fp1,"%d
%.2f\n",i,maxcount);
fclose(fp1);
}}
int main()
{
int choice;
for(;;)
{
printf("1.euclids\n2.con
\n3.modified \n");
scanf("%d",&choice);
switch(choice)
{
case 1:
case 2:
case 3:analysis(choice);
break;
default:system("gnuplot>load
'gcdplot.txt' ");exit(0);
}}}
plot
Set title 'gcd'
Set xrange[10:1000]
Set yrange[0:1020]
Set xlabel 'Input size'
Set ylabel 'operation count'
Set style data linespoints

```

Plot 'ebest.txt' title 'ebest case', 'cbest.txt' title 'cbest case', 'mbest.txt' title 'mbest case', 'eworst.txt' title 'eworst case', 'cworst.txt' title 'cworst case', 'mworst.txt' title 'mworst case'

Pause -1 'press any key to continue'

Analysis euclid

Input size: Two positive integers

Basic operation: Division

Best case: $C(n) \in \theta(1)$ Constant

Worst case: $C(n) \in \theta(\log n)$

Logarithmic

Consecutive integer method

Basic operation: Division

Best case $C(n) \in \theta(1)$ Constant

Worst case $C(n) \in \theta(n)$ Linear

Modified Euclid

Basic operation: Subtraction

Best case $C(n) \in \theta(1)$ Constant

Worst case $C(n) \in \theta(n)$ Linear

2)a)linear search

```
#include<stdio.h>
```

```
#include<stdlib.h>
```

```
#include<time.h>
```

```
#define n1 10
```

```
#define n2 100000
```

```
void search(int * ar,int n,int key)
```

```
{
    for(int i=0 ; i<n ; i++)
```

```
{
    if( key == ar[i] )
        { return ; }
    }}
void main()
{
    clock_t st,et;
    double ts;
    FILE *fp2,*fp1,*fp3;
    int i,n,* ar,key;
    srand(time(NULL));
    for( n=n1 ; n<=n2 ; n*=100)
    {
        fp2 =
        fopen("worstlinear.txt","a");
        fp1=fopen("bestlinear.txt","a");
        ar = (int *)malloc(n*sizeof(int));
        for(i=0 ; i<n-1 ; i++)
        { ar[i] = rand()%1000 ;
        }

        ar[n-1] = -9999;
        ar[0]=-1;
        key = -9999;
        st = clock();
        search(ar,n,key);
        et = clock();
        ts = (double)(et-
        st)/CLOCKS_PER_SEC;
        fprintf(fp2,"%d %lf\n",n,ts);
        fclose(fp2);
        key=-1;
        st=clock();
        search(ar,n,key);
```

```

et=clock();
ts=(double)(et-
st)/CLOCKS_PER_SEC;
fprintf(fp1,"%d %lf\n",n,ts);
fclose(fp1);
}
system("gnuplot>load
'commandlinear.txt'");
}
plot
set title 'Linear Search'
set xrange[10:100000]
set yrange[0:0.0004]
set xlabel 'Input size(n)'
set ylabel 'Operation Count'
set style data linespoints
plot 'worstlinear.txt' title 'Worst
case', 'bestlinear.txt' title 'Best
Case'
pause -1 'Hit any key to confirm'

```

Analysis

Input size: array of size n

Basic operation: Comparison

Best case-key is in the first
position: $C(n) \in \theta(1)$

Worst case- key is in the last
position Efficiency: $C(n) \in \theta(n)$

2)b)binary search recursive

```
#include<stdio.h>
```

```
#include<stdlib.h>
```

```
int binarysearch(int *ar,int key,int
low,int high)
```

```

{
int count=0;
int mid=(high+low)/2;
if(ar[mid]==key)
{ return 1;}
else if(ar[mid]<key)
{ low=mid+1;}
else
{ high=mid-1; }
return
1+binarysearch(ar,key,low,high);
}
void main()
{
FILE *fp1,*fp2,*fp3;
fp1=fopen("bestbinaryrecursive.tx
t","a");
fp2=fopen("worstbinaryrecursive.
txt","a");
int *ar,key,i,avcount;
for(int n=10;n<=100000;n*=10)
{
ar=(int*)malloc(sizeof(int)*n);
for(i=0;i<n;i++)
{ ar[i]=i;}
key=ar[(n-1)/2];
fprintf(fp1,"%d
%d\n",n,binarysearch(ar,key,0,n-
1));
key=ar[n-1];
fprintf(fp2,"%d
%d\n",n,binarysearch(ar,key,0,n-
1));
}
}

```

```

}
fclose(fp1);
fclose(fp2);
system("gnuplot>load
commandbinaryrecursive.txt");
}plot
set title 'Binary Search Recursive'
set xrange[10:100000]
set yrange[0:20]
set xlabel 'Input size(n)'
set ylabel 'Operation Count'
set style data linespoints
plot 'worstbinaryrecursive.txt'
title 'Worst case',
'bestbinaryrecursive.txt' title 'Best
Case',

```

pause -1 'Hit any key to confirm'

Analysis

Input: Array of n elements

Basic Operation: Comparison

Best case: key is the middle
element $C(n) \in \theta(1)$

Successful Worst case: key is at
first or last element

Unsuccessful Worst case: When
the key is greater than the last
element or lesser than the first
element $C(n) \in \theta(\log n)$

3)a)selection sort

```
#include<stdio.h>
```

```
#include<stdlib.h>
```

```
int selectionsort(int *ar,int n)
```

```

{
int cnt=0,min,temp;
for(int i=0;i<n-1;i++)
{
min = i;
for(int j=i+1;j<n;j++)
{
cnt++;
if(ar[j]<ar[min])
{
temp = ar[j];
ar[j] = ar[min];
ar[min] = temp;
}}
return cnt;
}
int main()
{
FILE*fp = fopen("select.txt","a");
int *ar;
for(int n=10;n<=200;n+=10)
{
ar = (int *)malloc(sizeof(int)*n);
for(int i=0;i<n;i++)
ar[i] = n-i;
fprintf(fp,"%d\t
%d\n",n,selectionsort(ar,n));
free(ar);
}
fclose(fp);
system("gnuplot>load
selectcommand.txt");
return 0;

```

```

}plot
set title 'Selection Sort'
set xrange[0:200]
set yrange[0:20000]
set xlabel 'n'
set ylabel 'count'
set style data linespoints
plot 'select.txt' title 'General
CASE'
pause -1 ' any key to continue'

```

Analysis

Input: Array of n elements

Basic Operation: Comparison

There is no best case or worst case $C(n) \in \theta(n^2)$

3)b)bubble sort

```

#include<stdio.h>
#include<stdlib.h>
#include <time.h>
int bubblesort(int *ar,int n)
{
    int cnt=0,flag=0,temp;
    for(int i=0 ; i<n-1 ; i++)
    {
        for(int j=0; j<n-i-1; j++)
        {
            cnt++;
            if( ar[j+1] < ar[j] )
            {
                flag=1;
                temp = ar[j+1];
                ar[j+1] = ar[j];

```

```

                ar[j] = temp;
            } }
        if(flag == 0)
            return cnt;
    }
    return cnt;
}
void main()
{
    int * ar,i;
    FILE * fp1,* fp2;
    fp1 =
    fopen("bestbubble.txt","a");
    fp2 =
    fopen("worstbubble.txt","a");
    srand(time(NULL));
    for( int n=10; n<=100; n+=10)
    {
        ar = (int *)malloc(n*sizeof(int));
        for( i=0 ; i<n ; i++)
            ar[i] = i;
        fprintf(fp1,"%d
%d\n",n,bubblesort(ar,n));
        for( i=0 ; i<n ; i++)
            ar[i] = n-i;
        fprintf(fp2,"%d
%d\n",n,bubblesort(ar,n));
        free(ar);
    }
    fclose(fp1);
    fclose(fp2);
    system("gnuplot>load
commandbubble.txt");

```

```

}plot
set title 'Bubble '
set xrange[0:200]
set yrange[0:20000]
set xlabel 'n'
set ylabel 'count'
set style data linespoints
plot 'bestbubble.txt' title 'best
case','worstbubble.txt' title 'worst
case'
pause -1 'hit any key to continue'

```

Analysis

Input: Array of n elements

Basic Operation: Comparison

Best Case: Already sorted array

$C(n) \in \theta(n)$

Worst case: Unsorted array $C(n) \in \theta(n^2)$

3)c)insertion sort

```
#include<stdio.h>
```

```
#include<stdlib.h>
```

```
#include<time.h>
```

```
int insertionsort(int * ar, int n)
```

```

{
    int j,i,temp,cnt=0;
    for( int i=1 ; i<n ; i++)
    {
        temp = ar[i];
        j = i-1;
        while(j>=0)
        {
            cnt++;
            if( ar[j] < temp )

```

```

                break;
                ar[j+1] = ar[j--];
            }
            ar[j+1] = temp;
        }
        return cnt;}
void main()
{
    FILE *fp1,*fp2,*fp3;
    int *ar,i;
    srand(time(NULL));
    fp1 = fopen("besti.txt","w");
    fp2 = fopen("worsti.txt","w");
    for( int n=10; n<=200 ; n+=10 )
    {
        ar = (int *)malloc(sizeof(int)*n);
        for( i=0 ; i<n ; i++)
            ar[i] = i+1;
        fprintf(fp1,"%d
%d\n",n,insertionsort(ar,n));
        for( i=0 ; i<n ;i++ )
            ar[i] = n-i;
        fprintf(fp2,"%d
%d\n",n,insertionsort(ar,n));
        free(ar); }
    fclose(fp1);
    fclose(fp2);
    system("gnuplot>load
insertplot.txt");
}plot
set title 'Insertion Sort'
set xrange[0:200]
set yrange[0:20000]

```

```

set xlabel 'n'
set ylabel 'count'
set style data linespoints
plot 'besti.txt' title 'best
case','worsti.txt' title 'worst case',
pause -1 'hit any key to continue'

```

Analysis

Input: Array of n elements Basic
operation: Comparison

Best case: Previously sorted array
 $C(n) \in \theta(n)$

Worst case: Unsorted array $C(n) \in \theta(n^2)$

4)string matching

```

#include<stdio.h>
#include<string.h>
#include<stdlib.h>
#include<time.h>
int stringmatch (char * txt,char *
pattern,int n,int m)
{
    int i,j;
    int count;
    for(i=0;i<=n-m;i++)
    {
        j=0;
        while(j <m && txt[i+j] ==
pattern[j])
        {
            j++;
            count++;
        }
        if(j==m)
            return count;
    }
}

```

```

    }
    return count;
}
void main()
{
    int i,j,m,n=1000;
    char *txt,*pattern;
    FILE *fp1,*fp2;
    srand(time(NULL));
    txt=(char*)malloc(sizeof(char)*(n+
1));
    for(j=0;j<n;j++)
        txt[j]='a';
    txt[n]='\0';
    for(m=100;m<=1000;m+=100)
    {
        pattern=(char*)malloc(sizeof(char
)*(m+1));
        for(j=0;j<m;j++)
            pattern[j]='a';
        pattern[m]='\0';
        fp1=fopen("beststring.txt","a");
        fprintf(fp1,"%d
%d\n",m,stringmatch(txt,pattern,
n,m));
        fclose(fp1);
        fp2=fopen("worststring.txt","a");
        pattern[m-1]='b';
        fprintf(fp2,"%d
%d\n",m,stringmatch(txt,pattern,
n,m));
        fclose(fp2);
        free(txt);
    }
}

```



```

system("gnuplot > load
'stringplot.txt"); }plot
set title 'String Matching'
set xrange[100:1000]
set yrange[0:249999]
set xlabel 'Input size(n)'
set ylabel 'Operation Count'
set style data linespoints
plot 'worststring.txt' title 'Worst
case', 'beststring.txt' title 'Best
Case',
pause -1 'Hit any key to confirm'
Analysis
Input: String of length 'n' and
pattern of length 'm'
Basic operation: Character pair
comparison
Best case: Search pattern is in the
first alignment  $C(n) \in \theta(m)$ 
Worst case: Search pattern is in
last alignment or not found  $C(n) \in \theta(mn)$ 

```

5)a)merge sort

```

#include<stdio.h>
#include<stdlib.h>
void mergedata(int *arr1,int p,int
*arr2,int q)
{
    int i,j=0;
    for(i=p;i<q;i++)
    {
        arr1[i]=arr2[j++];
    }
}

```

```

void datagenerator(int *arr,int n)
{
    if(n==1) return;
    int i=0,j=(n/2),k=0;
    int dup=(int)malloc(sizeof(int)*n);
    for(int x=0 ;x<n ;x++)
        (dup+x)=(arr+x);
    while(i<(n/2) && (j<n) )
    {
        arr[i]=dup[k++];
        i++;
        arr[j]=dup[k++];
        j++;
    }
    int *arr1=arr,*arr2=(arr+(n/2));
    int p=(n/2),q=(n-n/2);
    datagenerator(arr1,p);
    datagenerator(arr2,q);
    mergedata(arr1,p,arr2,q);
}
int mergesort(int *arr1,int p,int
*arr2,int q)
{
    int i=0,j=0,k=0,count=0,temp;
    int
    dup=(int)malloc(sizeof(int)*(p+q))
    ;
    while((i<p) && (j<q))
    {
        count++;
        if((arr1+i)<(arr2+j))
        {
            (dup+k)=(arr1+i);

```

```

    i++; k++;
}
else
{
    (dup+k)=(arr2+j);
    j++; k++;
} }
while(i<p)
{
    (dup+k)=(arr1+i);
    i++; k++;
}
while(j<q)
{
    (dup+k)=(arr2+j);
    j++; k++;
}
for(k=0;k<(p+q);k++)
    (arr1+k)=(dup+k);
return count;
}
int dividemerge(int *arr,int n)
{
    if(n==1) return 0;
    if(n!=1)
    {
        int *arr1=arr,*arr2=(arr+(n/2));
        int p=(n/2),q=n-
n/2,cnt1,cnt2,count=0;
        cnt1=dividemerge(arr1,p);
        cnt2=dividemerge(arr2,q);
        count=cnt1+cnt2+mergesort(arr1,
p,arr2,q);

```

```

return count;
} }
void main()
{
    FILE *fp1,*fp2;
    fp1=fopen("bestms.txt","w");
    fp2=fopen("worstms.txt","w");
    int *arr,i;
    for(int n=2;n<=1024;n*=2)
    {
        arr=(int*)malloc(sizeof(int)*n);
        for(i=0;i<n;i++)
        { arr[i]=i+1; }
        fprintf(fp1,"%d
%d\n",n,dividemerge(arr,n));
        datagenerator(arr,n);
        fprintf(fp2,"%d
%d\n",n,dividemerge(arr,n));
    }
    fclose(fp1);
    fclose(fp2);
    system("gnuplot>load
mergeplot.txt");
}plot
set title 'Merge Sort'
set xrange[0:1024]
set yrange[0:10000]
set xlabel 'n'
set ylabel 'count'
set style data linespoints
plot 'bestms.txt' title 'Best
case','worstms.txt' title 'worst
case'

```

pause -1 'hit any key to continue'

Analysis

Input: Array of n elements

Basic Operation: Comparison

Best case: ascending or descending

$C(n) = 2 \log_2 n \rightarrow n \log n$

Worst case: Each element is coming from the alternate array

$C(n) = n \log n - n + 1 \rightarrow n \log n$

6)a)quick sort

```
#include<stdio.h>
```

```
#include<stdlib.h>
```

```
#include<time.h>
```

```
int count;
```

```
void swap( int * a,int * b){
```

```
    int temp=*a;
```

```
    *a = *b;
```

```
    *b = temp;}
```

```
int partition(int *ar,int l,int r)
```

```
{
```

```
    int pivot=l,b=l,e=r+1;
```

```
    do{
```

```
do{
```

```
    b++;    count++;
```

```
    }while( ar[b]<ar[pivot] );
```

```
    do {    e--;    count++;
```

```
    }while( ar[e]>ar[pivot] );
```

```
    swap((ar+b),(ar+e));
```

```
    }while( b<e );
```

```
    swap((ar+b),(ar+e));
```

```
    swap((ar+pivot),(ar+e));
```

```
    return e;
```

```
}
```

```
int quicksort(int * ar, int l,int r)
```

```
{
```

```
    if( l<r )
```

```
{
```

```
        int s = partition(ar,l,r);
```

```
        quicksort(ar,l,s-1);
```

```
        quicksort(ar,s+1,r);
```

```
    }}
```

```
void main()
```

```
{
```

```
    FILE *fp1,*fp2,*fp3;
```

```
    int *ar,i;
```

```
    srand(time(NULL));
```

```
    fp1 = fopen("bestqs.txt","w");
```

```
    fp2 = fopen("worstqs.txt","w");
```

```
    for( int n=10; n<=200 ; n+=10 )
```

```
{
```

```
        ar = (int *)malloc(sizeof(int)*n);
```

```
        count = 0;
```

```
        for( i=0 ; i<n ; i++)
```

```
            ar[i] = 10;
```

```
        quicksort(ar,0,n-1);
```

```
        fprintf(fp1,"%d %d\n",n,count);
```

```
        count = 0;
```

```
        for( i=0 ; i<n ; i++ )
```

```
            ar[i] = i+1;
```

```
        quicksort(ar,0,n-1);
```

```
        fprintf(fp2,"%d %d\n",n,count);
```

```
        free(ar);
```

```
}
```

```
fclose(fp1);
```

```
fclose(fp2);
```

```

system("gnuplot>load
quickplot.txt");
}plot
set title 'Quick Sort'
set xrange[0:200]
set yrange[0:30000]
set xlabel 'n'
set ylabel 'count'
set style data linespoints
plot 'bestqs.txt' title 'best
case','worstqs.txt' title 'worst
case',
pause -1 'hit any key to continue'

```

Analysis

Input: Array with n elements

Basic Operation: Comparison

Best case: It occurs when the partition process always picks middle element as pivot $C(n) = n \log n$

Worst case: When the partition process always picks greatest or smallest as pivot N^2

7)DFS

```
#include <stdio.h>
```

```
Int graph[40][40], n,
visited[40]={0}, acyclic =1;
```

```
Void createGraph()
```

```
{
```

```
Printf("No. Of vertices>> ");
```

```
Scanf("%d", &n);
```

```
Printf("Enter adjacency
matrix:\n");
```

```
For(int i=0;i<n;i++){
```

```
For(int j=0;j<n;j++){
```

```
Scanf("%d",&graph[i][j]);
```

```
}}}
```

```
Void dfs(int v){
```

```
Visited[v]=1;
```

```
For(int i=0;i<n;i++){
```

```
If (graph[v][i] && !visited[i]){
```

```
Printf("%d→",v);
```

```
Dfs(i);
```

```
}
```

```
If (graph[v][i] && visited[i]){
```

```
Acyclic=0;
```

```
}}}
```

```
Void main()
```

```
{
```

```
Int i,count=0;
```

```
createGraph();
```

```
dfs(0);
```

```
for(i=0;i<n;i++){
```

```
if (visited[i])
```

```
count++;
```

```

    }
    (count==n) ? printf("\nConnected
Graph\n") : printf("\nGraph not
connected!\n");

    (acyclic) ? printf("Acyclic
Graph\n") : printf("Graph not
acyclic!\n");

    If (count!=n)
{
For(i=0;i<n;i++) visited[i]=0;
    For(i=0;i<n;i++){
        Dfs(i);
        Printf("\n");
    } }

```

Analysis

Input: Adjacency matrix

Basic Operation: Testing for
Adjacency $T(n) \in O(v^2)$

8) BFS

```
#include <stdio.h>
```

```
Int graph[40][40], n,
visited[40]={0}, acyclic =1, f=0, r=-
1, q[40];
```

```
Void createGraph(){
```

```
Printf("No. Of vertices>> ");
```

```
Scanf("%d", &n);
```

```
Printf("Enter adjacency
matrix:\n");
```

```
For(int i=0;i<n;i++) {
```

```
For(int j=0;j<n;j++) {
```

```
Scanf("%d",&graph[i][j]);
```

```
    } }
```

```
Void bfs(int v)
```

```
{
```

```
    Visited[v]=1;
```

```
    For(int i=0;i<n;i++){
```

```
        If (graph[v][i] && !visited[i]){
```

```
            Printf("%d→",v);
```

```
            Q[++r] = i;
```

```
        }
```

```
        If (graph[v][i] && visited[i]){
```

```
            Acyclic=0;
```

```
        }
```

```
    If(f<=r) {
```

```
        Visited[q[f]]=1;
```

```
        Bfs(q[f++]);
```

```
    }}}
```

```
Void main()
```

```
{
```

```
    Int i,count=0;
```

```

createGraph();

    bfs(0);

    for(i=0;i<n;i++){
        if (visited[i])
            count++;
    }

    (count==n) ? printf("\nConnected
Graph\n") : printf("\nGraph not
connected!\n");

    (acyclic) ? printf("Acyclic
Graph\n") : printf("Graph not
acyclic!\n");

    If (count!=n) {
        For(i=0;i<n;i++) visited[i]=0;

        For(i=0;i<n;i++){
            Bfs(i);

            Printf("\n");
        }
    }

```

9)DFS TOPO

```

#include <stdio.h>
#include <stdlib.h>
int n,stk[20],tos=-1;
void dfs(int graph[n][n],int cur,int
*vis)
{
    vis[cur]=1;
    for(int next=0;next<n;++next)

```

```

{
    if(graph[cur][next]&&!vis[next])
        dfs(graph,next,vis);
    } stk[++tos] = cur;
}
int main()
{
    printf("enter number of
vertices:");
    scanf("%d",&n);
    int graph[n][n];
    printf("enter adjacency matrix of
DAG:\n");
    for(int i=0;i<n;i++)
        for(int j=0;j<n;j++)
            scanf("%d",&graph[i][j]);
    int vis = (int)calloc(n,sizeof(int));
    for(int i=0;i<n;i++)
    {
        if(!vis[i])
            dfs(graph,i,vis);
    }
    printf("Topological sorting:");
    for(int i=tos;i>-1;--i)
        printf("-->%c",stk[i]+65);
    free(vis);    return 0;
}

```

10)source removal method

```

#include <stdio.h>
int graph[40][40], n,
visited[40]={0}, indegree[40]={0};
void createGraph(){

```

```

printf("No. of vertices>> ");
scanf("%d", &n);
printf("Enter adjacency
matrix:\n");
for(int i=0;i<n;i++){
for(int j=0;j<n;j++){
scanf("%d",&graph[i][j]);
}}}
void main()
{
int i,j,count=0;
createGraph();
for(i=0;i<n;i++){
for(j=0;j<n;j++){
if (graph[j][i]) indegree[i]++;
}}
printf("Topologically Sorted
Order:\n");
while(count<n){
for(i=0;i<n;i++){
if (!visited[i] && !indegree[i]){
printf("%d-->",i);
visited[i]=1;
for(j=0;j<n;j++){
if (graph[i][j]){
graph[i][j]=0;
indegree[j]--;
}}
count++; break;
}}}
printf("\n");
}

```

11) heap

```

#include <stdio.h>
#include <stdlib.h>
#include <time.h>
Int count;
Void swap(int *a, int *b){
    Int temp = *a;
    *a = *b;
    *b = temp;
}
Void heapify(int *arr, int n, int i){
    Int largest = i;
    Int left = 2*i +1;
    Int right = 2*i +2;
    Count++;
    If (left<n &&
arr[left]>arr[largest])
        Largest = left;
    If (right<n &&
arr[right]>arr[largest])
        Largest = right;
    If (largest!=i){
Swap(&arr[i],&arr[largest]);
        Heapify(arr,n,largest);
    }}
Void heapSort(int* arr, int n){
    For(int i=n/2-1; i>=0; i--){
        Heapify(arr,n,i);
    }
    For(int i=n-1;i>=0;i--){
        Swap(&arr[0],&arr[i]);
        Heapify(arr,i,0);
    }}

```

```

Void main(){
    Int n,i,*arr;
    FILE *b,*w,*a;
    System("rm a.txt b.txt w.txt");
    B = fopen("b.txt","a");
    W = fopen("w.txt","a");
    For(n=10;n<1000;n+=10){
        Arr =
(int*)malloc(n*sizeof(int));
        Count=0;
        For(i=0;i<n;i++){
            Arr[i] = 1;
        }
        heapSort(arr,n);
        fprintf(b,"%d\t%d\n",n,count);
        Count=0;
        For(i=0;i<n;i++){
            Arr[i] = (i==0) ? rand()%100 : arr[i-1]+rand()%10;
        }
        heapSort(arr,n);
        fprintf(w,"%d\t%d\n",n,count);
    }
    Fclose(b); fclose(a); fclose(w);
}

plot
Set title "Heap Sort Analysis"
Set xlabel "Input Size"
Set ylabel "Operation Count"
Set style data line
Set xrange [10:100]
Set yrange [10:1000]

```

```

Plot "b.txt" using 1:2 title "Best
Case "w.txt" using 1:2 title "Worst
Case"
Analysis
Input: Array of n elements
Basic Operation: Comparison
Best case:  $C(n) \in \theta(n)$ 
Worst case:  $C(n) \in \theta(n)$ 
Deletion:  $C(n) \in \theta(n \log n)$ 
12)a)warshell
#include<stdio.h>
#include<stdlib.h>
void main()
{
    int v;
    printf("\nEnter number of
verties: ");
    scanf("%d",&v);
    int c[v][v],j,k,i;
    printf("\nEnter adjacency matrix:
");
    for(i=0;i<v;i++)
        for(j=0;j<v;j++)
            scanf("%d",&c[i][j]);
    for(k=0;k<v;k++)
        for(i=0;i<v;i++)
            for(j=0;j<v;j++)
                if(c[i][j] || c[i][k] && c[k][j])
                    c[i][j]=1;
    printf("\nTransitive Closure
Matrix is\n");
    for(i=0;i<v;i++)
    {

```



```

for(j=0;j<v;j++)
printf("%d ",c[i][j]);
printf("\n");
}}

```

12)b)Floyd

```

#include<stdio.h>
#include<stdlib.h>
int Min(int a,int b)
{
if(a<b)
return a;
return b;
}
void main()
{
int v;
printf("Enter the number of
Vertices: ");
scanf("%d",&v);
int c[v][v],d[v][v],i,j,k;
printf("\nEnter the Cost
Matrix:\n ");
for(i=0;i<v;i++)
{
for(j=0;j<v;j++)
{
scanf("%d",&c[i][j]);
d[i][j]=c[i][j];
}}
for(k=0;k<v;k++)
{
for(i=0;i<v;i++)
{

```

```

for(j=0;j<v;j++)
{
d[i][j]=Min(d[i][j],d[i][k]+d[k][j]);
}} }
printf("\nThe Shortest distance
Matrix:\n");
for(i=0;i<v;i++)
{
for(j=0;j<v;j++)
printf("%d\t",d[i][j]);
printf("\n");
}}

```

13)a) knapsack

```

#include <stdio.h>
#include <stdlib.h>
int max(int a, int b){
return (a>b) ? a : b;
}
void main(){
int t[100][100], v[100], w[100], n,
m, i, j;
printf("No. of Items>> ");
scanf("%d",&n);
printf("Sack Capacity>> ");
scanf("%d",&m);
printf("Weight\tValue\n");
for(i=1;i<n+1;i++){
scanf("%d\t%d",&w[i],&v[i]);
}
for(i=0;i<n+1;i++){
for(j=0;j<m+1;j++){
if (i==0 || j==0)
t[i][j] = 0;

```

```

else if (j<w[i])
t[i][j] = t[i-1][j];
else
t[i][j] = max(t[i-1][j], v[i]+t[i-1][j-
w[i]]);
}}
printf("Maximum Value:
%d\n",t[n][m]);
printf("Composition:\n");
for(i=n;i>0;i--){
if (t[i][m] != t[i-1][m]){
printf("%d ",i);
m = m-w[i];
}}
printf("\n");
}

```

13)b)memory function knapsack

```

#include <stdio.h>
#include <stdlib.h>
int max(int a, int b){
return (a>b) ? a : b;
}
int t[100][100], v[100], w[100], n,
m, i, j;
int knap(int i, int j){
if (t[i][j]==-1){
if (j<w[i])
t[i][j] = knap(i-1,j);
else
t[i][j] = max(knap(i-
1,j),v[i]+knap(i-1,j-w[i]));
}
return t[i][j];
}

```

```

}
void main(){
printf("No. of Items>> ");
scanf("%d",&n);
printf("Sack Capacity>> ");
scanf("%d",&m);
printf("Weight\tValue\n");
for(i=1;i<n+1;i++){
scanf("%d\t%d",&w[i],&v[i]);
}
for(i=0;i<n+1;i++){
for(j=0;j<m+1;j++){
if (i==0 || j==0)
t[i][j]=0;
else
t[i][j]=-1;
}}
printf("Maximum Value:
%d\n",knap(n,m));
printf("Composition:\n");
for(i=n;i>0;i--){
if (t[i][m] != t[i-1][m]){
printf("%d ",i);
m = m-w[i];
}}
printf("\n");
}

```

14)prims

```

#include <stdio.h>
int cost[40][40], n, visited[40]={0};
void createGraph()
{
printf("No. of vertices>> ");
}

```

```

scanf("%d", &n);
printf("Enter cost matrix:\n");
for(int i=0;i<n;i++){
for(int j=0;j<n;j++){
scanf("%d",&cost[i][j]);
}}}
void main()
{
int i,j,edges=0;
int a,b,min,min_cost = 0;
createGraph();
visited[0]=1;
while(edges<n-1){
min = 9999;
for(i=0;i<n;i++){
if(visited[i]){
for(j=0;j<n;j++){
if (cost[i][j] && min>cost[i][j] &&
!visited[j]){
min = cost[i][j];
a = i; b = j;
}}}}
printf("%d-->%d | Cost:
%d\n",a,b,min);
visited[b] = 1;
min_cost += min;
edges++;
}
printf("Minimum Cost:
%d\n",min_cost);
}

```

15)dijkstra

```
#include<stdio.h>
```

```

#include<stdlib.h>
int v;
int select_min_vertex(int
selectted[],int value[])
{
int min=999,vertex;
for(int i=0;i<v;i++){
if(selectted[i]==0&&value[i]<=min
)
{
min=value[i];
vertex=i;
} }
return vertex;
}
void main()
{
printf("\nEnter the number of
vertices: ");
scanf("%d",&v);
int i,j,u,G[v][v],value[v];
int selected[v];
printf("\nEnter the adjacency
matrix:\n ");
for(i=0;i<v;i++)
for(j=0;j<v;j++)
scanf("%d",&G[i][j]);
for(i=0;i<v;i++)
selected[i]=0,value[i]=999;
for(i=0;i<v-1;i++)
{
u=select_min_vertex(selected,val
ue);

```

```
selected[u]=1;
for(j=0;j<v;j++)
if(selected[j]==0&&G[i][j]&&value
[u]!=999&&value[u]+G[u][j]<valu
e[j])
value[j]=value[u]+G[i][j];
}
printf("\nVertex\tDistance from
source\n");
for(i=0;i<v;i++)
printf("%d\t%d\n",i,value[i]);
}
```