

Vyacheslav Prytula

2D Artist



CONTACT

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Country/City: Kyiv, Ukraine

SKILLS

- Concept Art / Illustration
- Character Design
- 3D Modelling & Sculpting
- Texturing
- Composition
- Software Proficiency (Adobe Photoshop, ZBrush, Blender)

LANGUAGES

- **UKRAINIAN** Native/Bilingual
- **RUSSIAN** Native/Bilingual
- **ENGLISH** Fluent

SUMMARY

Experienced 2D Artist with over 4 years of practical experience and a profound understanding of artistic fundamentals. I am actively working on improving my skills in the field of 2D art. Skilled in concept art, character design, digital painting, lighting/shading. Additionally, I hold Master of Fine Arts degree (High Art Education)

Portfolio: adainx.github.io/2d_portfolio/portfolio_2d.html

EXPERIENCE

Freelance 2D Artist

Sep 2020 - Present

Freelance – Remote

- Creating concept art and character design, illustrations, book covers, and portraits.
- Developing 2D character illustrations (from rough sketches to final renders)
- Finished 50+ different art projects.
- Designing characters for indie game projects. (Projects: House of Raionas, Gladiators: The Card Game)

EDUCATION

Master of Fine Arts in Sculpture

Sep 2022 – Dec 2023

National Academy of Fine Arts and Architecture, Kyiv

Bachelor of Fine Arts in Sculpture

Sep 2018 – Jul 2022

National Academy of Fine Arts and Architecture, Kyiv