Adair Conlin

Art | Design | Animation

I am a recent graduate of Minnesota State University Moorhead with a BA in Animation in search of an opportunity in Charlotte, NC, to create high-quality visual solutions to any problem, as well as a chance to be apart of a challenging and creative work environment.

Contact

✉ Adair.Conlin@gmail.com

📞 651-431-1422

Software

- Adobe Photoshop CC
- Adobe Illustrator
- Adobe XD
- Autodesk Maya
- 3D Studio Max
- Adobe Premier Pro

Links

Portfolio
adairconlin.com

LinkedIn
/in/adair-conlin

Digital Art Instagram
/sappystudios_

Education

- **2017-2020 | Bachelor's Degree in Animation**
  Minnesota State University Moorhead
  - Graduated Cum Laude
  - Maintained Dean's List status every semester

Employment

- **Sales Associate at American Eagle**
  2018-2020
- **Sandwich Artist at Subway Restaurants**
  2016-2017
- **Restaurant Crew Member at A&W**
  2015-2016

Skills

Concept Art
I enjoy character and environmental concept design. I specialize in digital portraits drawn in Adobe Photoshop CC.

Branding
I create brand elements and logo designs in Adobe Illustrator. I use those to build mockups in Adobe Photoshop CC.

Web Design
I use Adobe XD to design visual layouts of professional and creative websites.

3D Modeling & Animation
I have experience in modeling, animating, and rendering in both Autodesk Maya and 3D Studio Max .

Web Development
I have experience in using html, css, and Bootstrap 4 to build websites that I design in Adobe XD.

Projects

- **Animation Senior Project: *The Prey***
  - The Prey is a hybrid animation short film that was written, directed, and created by my Film and Animation colleagues.
  - As lead 3D artist for this project I built, animated, and rendered a giant snake and several environments in Autodesk Maya.

- **Personal Website Portfolio**
  - Designed my own website to display my digital art and design portfolios
  - Worked across Adobe Illustrator and Adobe XD to design my website
  - Used HTML, CSS, and Bootstrap 4